

MiniZinc Basics

Helmut Simonis

email: `helmut.simonis@insight-centre.org`
homepage: `http://http://insight-centre.org/`

Insight SFI Centre for Data Analytics
School of Computer Science and Information Technology
University College Cork
Ireland

CRT-AI CP Week 2025

This work is licensed under the Creative Commons Attribution-Noncommercial-Share Alike 3.0 Unported License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc-sa/3.0/> or send a letter to Creative Commons, 171 Second Street, Suite 300, San Francisco, California, 94105, USA.



Acknowledgments

This publication has emanated from research conducted with the financial support of Science Foundation Ireland under Grant number 12/RC/2289-P2 at Insight the SFI Research Centre for Data Analytics at UCC, which is co-funded under the European Regional Development Fund.

A version of this material was developed as part of the ECLiPSe ELearning course: <https://eclipseclp.org/ELearning/index.html>. Support from Cisco Systems and the Silicon Valley Community Foundation is gratefully acknowledged.

Part I

MiniZinc Basics

Objectives

- Understand MiniZinc IDE
- Bundled Solvers
- Basic Modelling in MiniZinc
- Some More Examples

Outline

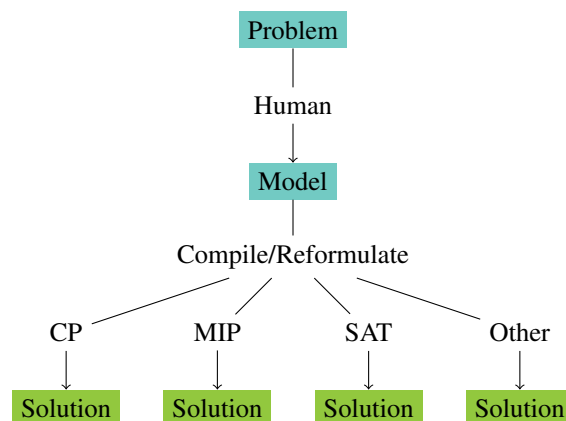
- MiniZinc Background
- IDE
- Elements of MiniZinc Programs
- Running Programs

1 MiniZinc Background

MiniZinc

- Developed in the Australian NICTA project
- Maintained by Monash University
- Modelling tool with multiple back-end solvers
- Available from <https://www.minizinc.org/>

Framework Process



Bundled Solvers

- Chuffed
- Coin-BC
- Gecode
- Gecode Gist
- (Cplex)
- (Gurobi)

Chuffed

- Developed at Melbourne University/Monash
- Clause Learning FD Solver including SAT Reasoning
- Learns from failures
- Very successful in competitions

Coin-BC

- Open Source MIP Solver
- Initially Developed at IBM
- Completely different from techniques described here
- Moderate performance (non commercial)

Gecode

- Developed at KTH Stockholm
- Powerful C++ based solver
- Copying based solver design

Gecode Gist

- Extension of Gecode to interactive use
- Explore search tree interactively
- Visualization of search tree
- Useful to understand behaviour

Cplex/Gurobi

- Commercial MIP solvers
- Only interface bundled, needs installation on machine
- Two most successful MIP solvers at this time

Others

- Many solvers can be used as back-end to Minizinc
- Need manual installation
- Not all specific functionality may be available

Which to Choose?

- Difficult to state in general terms

2 IDE

Demo

3 Elements of MiniZinc Programs

Elements of MiniZinc

- Comments
- Parameters
- Variables
- Constraints
- Comprehensions
- Solve

Comments

```
% comments rest of line
/* comment here */
```

Parameter

```
int: n = 8;
int: n; % set somewhere else
int: nrDays = 4;
set of int: days = 1..nrDays;
set of int: games = {1,3,5,7};
array[days] of int: mat;
array[days] of int: mat = [1,2,3,4];
```

Variables

```
var 1..8:x;
array[days] of var games:y;
```

Constraints

```
constraint x != y;
constraint 4*y[1]+5*y[2] = z;
% operators =, !=, <, >, <=, >=
constraint alldifferent(y);
% annotations ::bounds ::domain

constraint forall(game in games)
  (pDay[game] = mapDay[x[game]]);
```

Defining Constraints

```
predicate exactly(array[int] of var int:x,
  int:count,int:value) =
  count = sum(i in index_set(x)) (x[i] = value);
```

Comprehensions

```
constraint alldifferent([pDay[i]|i in team1Games]);

forall(i in days) (x[i] != v);
```

Solve

```
solve satisfy;
solve minimize(x);
solve maximize(x);
```

Solve annotations

- ::int_search(vars,var_selection,value_selection)
- input_order,first_fail,smallest,dm_w_deg
- indomain_min,indomain_median,
- indomain_random,indomain_split

Seq_search Example

```
solve ::seq_search([
  int_search(x,smallest,indomain_split),
  int_search(y,first_fail,indomain_split)])
minimize objective;
```

Priority_search Example

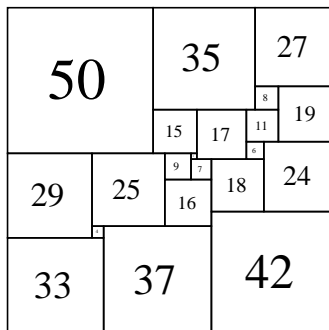
```
include "chuffed.mzn";
solve ::priority_search(x,
    [int_search([x[i],y[i]],
        input_order,indomain_min)| i in T],
    smallest,complete)
minimize objective;
```

4 Some More Examples

Square Placement

- Consider a set of square rectangles of different sizes
- Pack them into an enclosing square
- Total surface of squares to pack is equal to the available area
- Perfect problem: no subset forms rectangle
- Famous combinatorial problem, difficult to solve by hand
- <http://www.squaring.net/sq/ss/spss/spss.html>
- Link to William Tutte (Breaking the Lorenz machine code in WW II)
- Solved in 1978 by A.J.W. Duijvestijn

Original Solution



Data

```
S = 1..21;
size = [2,4,6,7,8,9,11,15,16,17,
        18,19,24,25,27,29,33,35,37,42,50];
box = 112;
```

Square Packing Program (I)

```
include "globals.mzn";
set of int: S;
array[S] of int: size;
int: box;
include "squares.dzn";

array[S] of var 0..box:x;
array[S] of var 0..box:y;
```

Square Packing Program (II)

```
constraint forall (i in S)
    (x[i]+size[i]<=box);
constraint forall (i in S)
    (y[i]+size[i]<=box);
constraint diffn(x,y,size,size);
constraint cumulative(x,size,size,box);
constraint cumulative(y,size,size,box);

solve satisfy;
```

Solved with Chuffed

```
Running squares.mzn
x = array1d(1..21, [60, 33, 60, 53, 77, 53, 66, 62,
  37, 60, 42, 66, 42, 37, 85, 33, 0, 77, 0, 0, 62]);
y = array1d(1..21, [47, 79, 24, 42, 19, 49, 19, 47,
  42, 30, 24, 0, 0, 58, 0, 83, 79, 27, 42, 0, 62]);
-----
Finished in 4s 364msec
```

Job Shop Scheduling

- Schedule a number of jobs
- Each job consists of a number of tasks
- Each task has a duration and must run on one specific machine
- Tasks of a job must be executed in sequence
- A machine can only work on one task at a time

History

- 10x10 instance proposed by Fisher & Thompson
- Also known as 10x10 Muth & Thompson instance (1963)
- Stayed as open problem for 25 years
- Solved by Carlier and Pinson in 1989

Job Shop Data (I)

```
nrJobs= 6;
nrRes= 6;
taskUse= [|
    2, 0, 1, 3, 5, 4|
    1, 2, 4, 5, 0, 3|
    2, 3, 5, 0, 1, 4|
    1, 0, 2, 3, 4, 5|
    2, 1, 4, 5, 0, 3|
    1, 3, 5, 0, 4, 2 |];
taskDuration= [|
    1, 3, 6, 7, 3, 6|
    8, 5, 10, 10, 10, 4|
    5, 4, 8, 9, 1, 7|
    5, 5, 5, 3, 8, 9|
    9, 3, 5, 4, 3, 1|
    3, 3, 9, 10, 4, 1 |];
```

Job Shop Data (II)

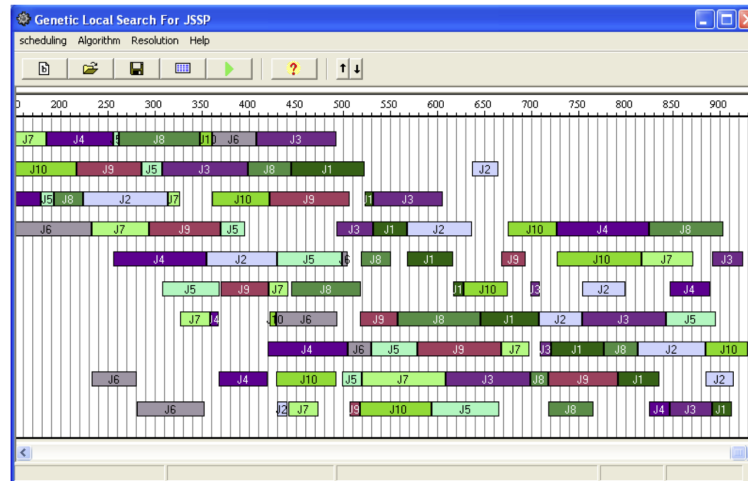
```
nrJobs= 10;
nrRes= 10;

taskUse= [|
    0, 1, 2, 3, 4, 5, 6, 7, 8, 9|
    0, 2, 4, 9, 3, 1, 6, 5, 7, 8|
    1, 0, 3, 2, 8, 5, 7, 6, 9, 4|
    1, 2, 0, 4, 6, 8, 7, 3, 9, 5|
    2, 0, 1, 5, 3, 4, 8, 7, 9, 6|
    2, 1, 5, 3, 8, 9, 0, 6, 4, 7|
    1, 0, 3, 2, 6, 5, 9, 8, 7, 4|
    2, 0, 1, 5, 4, 6, 8, 9, 7, 3|
    0, 1, 3, 5, 2, 9, 6, 7, 4, 8|
    1, 0, 2, 6, 8, 9, 5, 3, 4, 7 |];
```

Job Shop Data (III)

```
taskDuration= [|
    29, 78, 9, 36, 49, 11, 62, 56, 44, 21|
    43, 90, 75, 11, 69, 28, 46, 46, 72, 30|
    91, 85, 39, 74, 90, 10, 12, 89, 45, 33|
    81, 95, 71, 99, 9, 52, 85, 98, 22, 43|
    14, 6, 22, 61, 26, 69, 21, 49, 72, 53|
    84, 2, 52, 95, 48, 72, 47, 65, 6, 25|
    46, 37, 61, 13, 32, 21, 32, 89, 30, 55|
    31, 86, 46, 74, 32, 88, 19, 48, 36, 79|
    76, 69, 76, 51, 85, 11, 40, 89, 26, 74|
    85, 13, 61, 7, 64, 76, 47, 52, 90, 45 |];
```

Example Solution



screenshot from: A LOCAL SEARCH GENETIC AL-

GORITHM FOR THE JOB SHOP SCHEDULING PROBLEM Kebabla Mebarek, Mouss Leila Hayat and Mouss Nadia

Job-Shop Program (I)

```
include "globals.mzn";
int:nrJobs;
int:nrRes;

set of int: J=1..nrJobs;
set of int: R=1..nrRes;

array[J,R] of int:taskUse;
array[J,R] of int:taskDuration;
include "mt06.dzn";
int:ub =sum(j in J,r in R) (taskDuration[j,r]);

array[J,R] of var 0..ub:start;
var 0..ub:objective;
```

Job-Shop Program (II)

```
constraint forall(j in J)
  (objective >= start[j,nrRes]+
    taskDuration[j,nrRes]);
constraint forall(j in J, r in 1..nrRes-1)
  (start[j,r+1] >= start[j,r]+
    taskDuration[j,r]);
constraint forall (r in R)
  (cumulative(
    [start[j,k]|j in J, k in R
     where taskUse[j,k]+1=r],
    [taskDuration[j,k]|j in J, k in R
     where taskUse[j,k]+1=r],
    [1|j in J, k in R
     where taskUse[j,k]+1=r],
    1)
  );
```

Job-Shop Program (III)

```
solve minimize objective;
```