

# Introduction and Motivation

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## Constraint Based Production Scheduling

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## Key Points



- Introducing a running example
- AI is more than LLM
- Stochastic vs. deductive AI methods
- Constraint Based Scheduling and its alternatives
- Key advantages
  - Compositional
  - Reusable
  - Explainable
- Course structure

# Developing a Generic Scheduling Tool



- No programming, configured by JSON input data
- Compositional use of different constraint types
- Different commercial or open-source back-end solvers
- Developed in Java
- Interactive JavaFX front-end
- Can be used as back-end scheduling tool/server
- Instance generator included
- Readers for multiple benchmark types included
- Release planned early 2025
- Preview during the course, hands-on experience this afternoon

## Introducing a Simple Scheduling Problem



- Will be used throughout the program
- Generated by instance generator
- 50 orders for different products, release and due dates
- 4 stages, always performed in the same sequence
- Two identical machines available for each stage
- Cumulative manpower constraint
- Complete description as JSON document

# Excerpt of JSON Description



```
1  "order": [  
2    {  
3      "product": "Prod0",  
4      "process": "Process 0",  
5      "due": 5449,  
6      "releaseDate": "1/10/2024 00:00",  
7      "release": 0,  
8      "qty": 7,  
9      "dueDate": "19/10/2024 22:05",  
10     "name": "Order0",  
11     "earlinessWeight": 1,  
12     "latenessWeight": 1  
13   },
```

## Orders Loaded

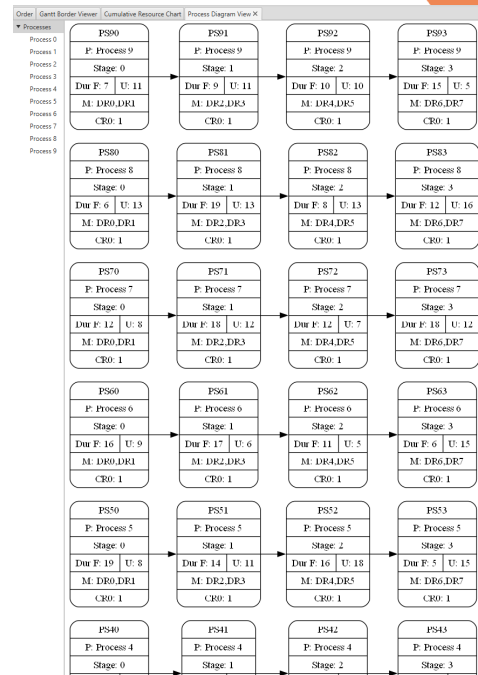


Order X										
Name	Nr	Product	Process	Qty	Due	DueDate	Release	ReleaseDate	LatenessWeight	EarlinessWeight
Order0	0	Prod0	Process 0	7	5,449	19/10/2024 22:05	0	1/10/2024 00:00	1.0	1.0
Order1	1	Prod1	Process 1	6	2,134	8/10/2024 09:50	0	1/10/2024 00:00	1.0	1.0
Order2	2	Prod1	Process 1	7	1,266	5/10/2024 09:30	0	1/10/2024 00:00	1.0	1.0
Order3	3	Prod1	Process 1	1	1,976	7/10/2024 20:40	0	1/10/2024 00:00	1.0	1.0
Order4	4	Prod9	Process 9	5	2,866	10/10/2024 22:50	0	1/10/2024 00:00	1.0	1.0
Order5	5	Prod9	Process 9	3	3,339	12/10/2024 14:15	0	1/10/2024 00:00	1.0	1.0
Order6	6	Prod4	Process 4	9	1,676	6/10/2024 19:40	0	1/10/2024 00:00	1.0	1.0
Order7	7	Prod5	Process 5	4	5,471	19/10/2024 23:55	0	1/10/2024 00:00	1.0	1.0
Order8	8	Prod8	Process 8	1	1,966	7/10/2024 19:50	0	1/10/2024 00:00	1.0	1.0
Order9	9	Prod8	Process 8	1	4,279	15/10/2024 20:35	0	1/10/2024 00:00	1.0	1.0
Order10	10	Prod9	Process 9	6	5,733	20/10/2024 21:45	0	1/10/2024 00:00	1.0	1.0
Order11	11	Prod4	Process 4	4	3,088	11/10/2024 17:20	0	1/10/2024 00:00	1.0	1.0
Order12	12	Prod8	Process 8	9	2,569	9/10/2024 22:05	0	1/10/2024 00:00	1.0	1.0
Order13	13	Prod7	Process 7	4	2,331	9/10/2024 02:15	0	1/10/2024 00:00	1.0	1.0
Order14	14	Prod4	Process 4	9	3,290	12/10/2024 10:10	0	1/10/2024 00:00	1.0	1.0
Order15	15	Prod3	Process 3	6	1,968	7/10/2024 20:00	0	1/10/2024 00:00	1.0	1.0
Order16	16	Prod4	Process 4	8	1,579	6/10/2024 11:35	0	1/10/2024 00:00	1.0	1.0
Order17	17	Prod1	Process 1	3	4,263	15/10/2024 19:15	0	1/10/2024 00:00	1.0	1.0
Order18	18	Prod5	Process 5	9	4,491	16/10/2024 14:15	0	1/10/2024 00:00	1.0	1.0
Order19	19	Prod3	Process 3	4	613	3/10/2024 03:05	0	1/10/2024 00:00	1.0	1.0
Order20	20	Prod6	Process 6	2	5,034	18/10/2024 11:30	0	1/10/2024 00:00	1.0	1.0
Order21	21	Prod7	Process 7	4	1,797	7/10/2024 05:45	0	1/10/2024 00:00	1.0	1.0
Order22	22	Prod8	Process 8	7	4,286	15/10/2024 21:10	0	1/10/2024 00:00	1.0	1.0
Order23	23	Prod9	Process 9	8	1,970	7/10/2024 20:10	0	1/10/2024 00:00	1.0	1.0
Order24	24	Prod3	Process 3	4	1,286	5/10/2024 11:10	0	1/10/2024 00:00	1.0	1.0
Order25	25	Prod6	Process 6	6	4,170	15/10/2024 11:30	0	1/10/2024 00:00	1.0	1.0
Order26	26	Prod8	Process 8	4	5,481	20/10/2024 00:45	0	1/10/2024 00:00	1.0	1.0
Order27	27	Prod1	Process 1	4	3,255	12/10/2024 07:15	0	1/10/2024 00:00	1.0	1.0
Order28	28	Prod3	Process 3	7	1,021	4/10/2024 13:05	0	1/10/2024 00:00	1.0	1.0
Order29	29	Prod5	Process 5	4	5,315	19/10/2024 10:55	0	1/10/2024 00:00	1.0	1.0
Order30	30	Prod9	Process 9	7	5,075	18/10/2024 14:55	0	1/10/2024 00:00	1.0	1.0
Order31	31	Prod1	Process 1	6	3,089	11/10/2024 17:25	0	1/10/2024 00:00	1.0	1.0
Order32	32	Prod0	Process 0	8	3,324	12/10/2024 13:00	0	1/10/2024 00:00	1.0	1.0
Order33	33	Prod7	Process 7	9	607	3/10/2024 02:35	0	1/10/2024 00:00	1.0	1.0
Order34	34	Prod9	Process 9	1	2,914	11/10/2024 02:50	0	1/10/2024 00:00	1.0	1.0

# Process Diagram



- Processes describe how products are made
- Multiple process steps
- Not always in a straight sequence
- Duration formula based on quantity made
- Temporal constraints between steps
- Possible machines to run on
- Resource requirements (manpower, electricity,...)

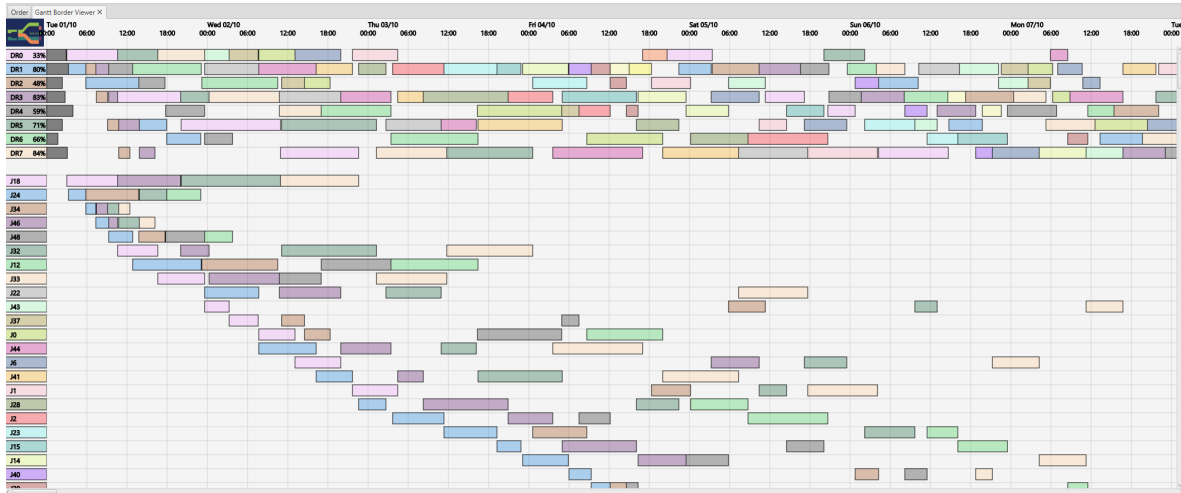


## Selecting Solver Options



- Which constraints to enforce
  - Here: do not enforce due dates
- Additional constraints to try
- Why solver to run
  - Here: Use open-source CPSat solver
- Which objective to use
  - Here: Makespan, overall project end
- What resources to use
  - Allow 30 seconds
  - Use 8 parallel threads

# Schedule - Initial Gantt Chart

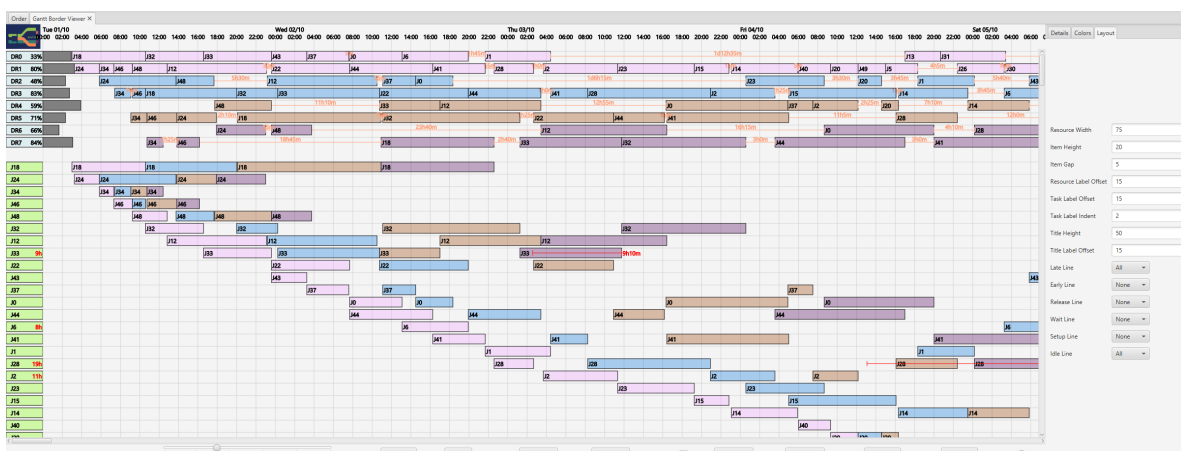


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Production Scheduling

Slide 12

# Adapted Gantt Chart

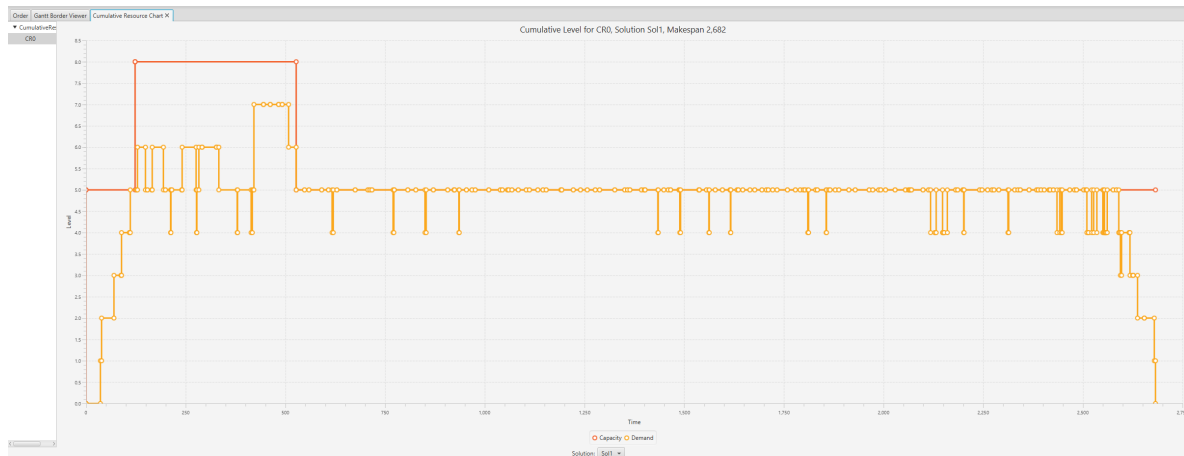


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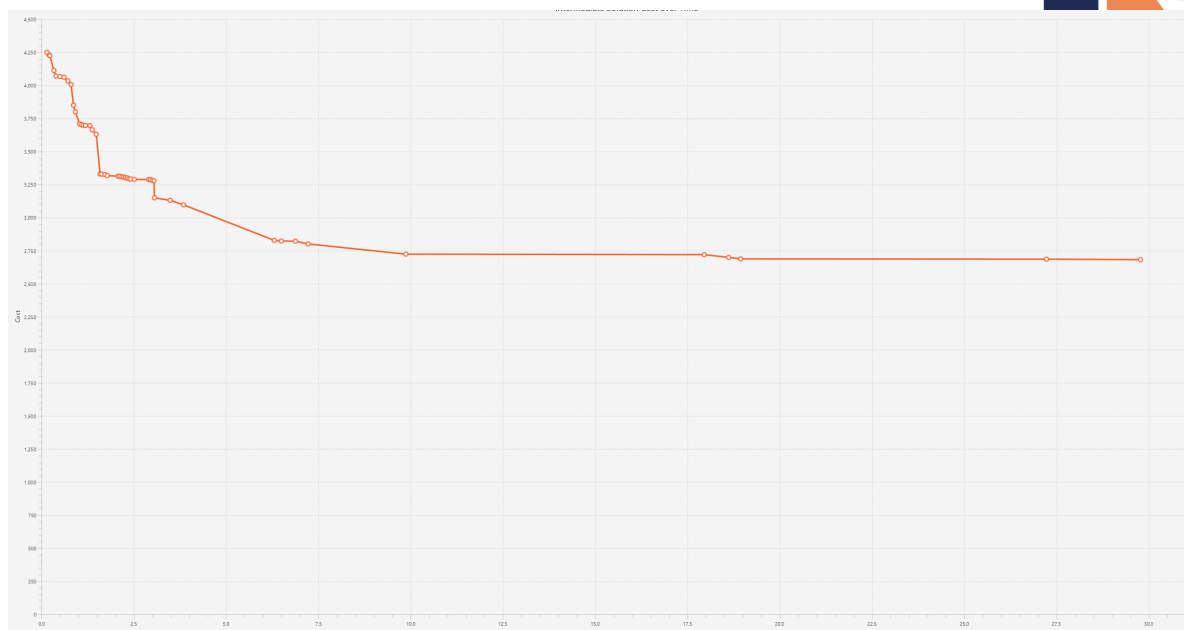
Production Scheduling

Slide 13

# Cumulative Resource Chart



# Intermediate Solutions Found



- Ongoing search for improved solutions
- Depends on time and resources, solver used

# Constraint Programming - in a nutshell



- Declarative description of problems with
  - *Variables* which range over (finite) sets of values
  - *Constraints* over subsets of variables which restrict possible value combinations
  - A *solution* is a value assignment which satisfies all constraints
- Constraint propagation/reasoning
  - Removing inconsistent values for variables
  - Detect failure if constraint can not be satisfied
  - Interaction of constraints via shared variables
  - Incomplete
- Search
  - User controlled assignment of values to variables
  - Each step triggers constraint propagation
- Different domains require/allow different methods

# Constraint Programming is Different



- Declarative Programming
  - Concentrate on what you want
  - Not how to get there
  - Program  $\neq$  Algorithm
  - Program = Model
- Applied to Combinatorial Problems
  - No complete polynomial algorithms known (exist?)
  - CP less ad-hoc than heuristics
  - Models can evolve



# A Subtractive Process



*“Oh, bosh, as Mr. Ruskin says. Sculpture, per se, is the simplest thing in the world. All you have to do is to take a big chunk of marble and a hammer and chisel, make up your mind what you are about to create and chip off all the marble you don’t want.”-Paris Gaulois.*

Source: <https://quoteinvestigator.com/2014/06/22/chip-away/>

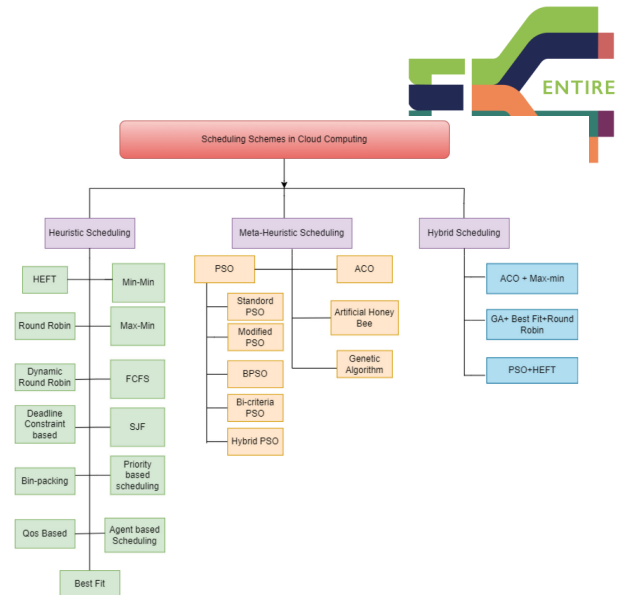
## Other Technologies



- Heuristics
- Integer Programming
- Local search
- Deep neural networks

# Heuristics

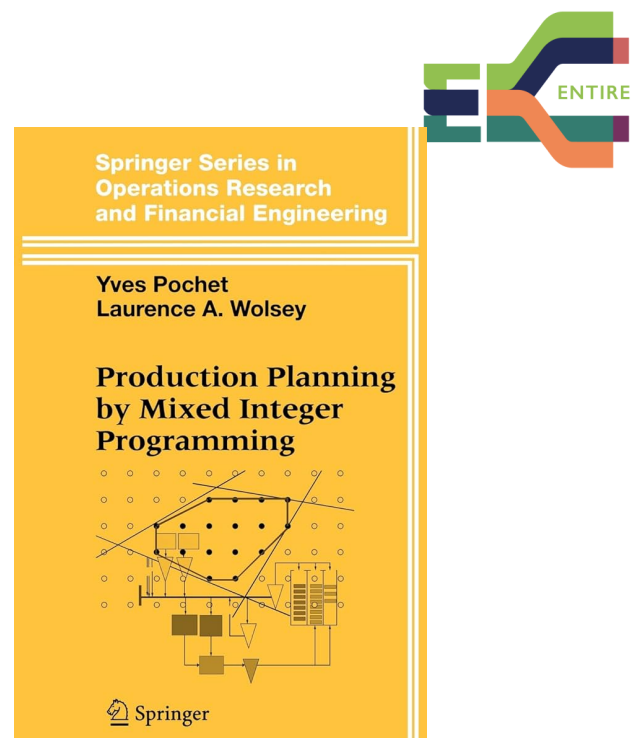
- Do not try to explore the search space
- Find a good enough solution by making greedy choices
- More general meta-heuristics schemes
- Very good heuristics exist for specific problem types
- Not compositional, added constraints may destroy existing approach
- Often not reusable code base



From: Singh, Kumar, and Singh: An empirical investigation of task scheduling and VM consolidation schemes in cloud environment, Computer Science review, 2023, <https://www.sciencedirect.com/science/article/pii/S1574013723000503>

# Integer Programming

- Sub-class of constraint programming
- Restrict yourself to linear constraints
- Powerful reasoning on the complete set of constraints
  - Linear Programming
  - Cut generation
- Expressing scheduling constraints can be difficult
- Scalability issues

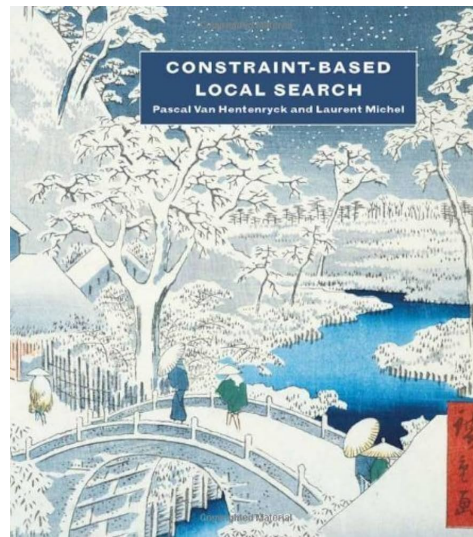


<https://link.springer.com/book/10.1007/0-387-33477-7>

# Local Search



- Start with an initial solution
- Try out changes that maintain feasibility
- Gradual improvement over time
- Not compositional
- No guarantee of solution quality
- Unifying approach: Constraint-Based Local Search



<https://mitpress.mit.edu/9780262220774/>

[constraint-based-local-search/](https://mitpress.mit.edu/9780262220774/constraint-based-local-search/)

# Course Structure



Time	Day 1	Day 2
09:00-10:30	Introduction & Motivation	Costs & Objective Functions
10:30-11:00	Coffee	Coffee
11:00-12:30	Scheduling Concepts	Advanced Concepts
12:30-14:00	Lunch	Lunch
14:00-15:30	Machine Constraints	Case Studies
15:30-16:00	Coffee	Coffee & Close
16:00-17:00	Experiments	-

# What is not covered?



- How does it all work?
- How to integrate into an existing IT environment
- How to define and solve new constraints
- Interactive solving techniques

# How does it all work?



- You don't really need to know this to use Constraint Programming
- Advantage of declarative, compositional formulation
- I teach an introductory course on Constraint Programming for CRT-AI
- Overview of courses, books and materials at <https://arxiv.org/abs/2403.12717>



- Why use Constraint Based Scheduling?
- Compared to other AI methods
- Compared to other solution approaches