

Non-Leaf Procedure Example

◆ MIPS code:

fact:		
addi	\$sp, \$sp, -8	# adjust stack for 2 items
sw	\$ra, 4(\$sp)	# save return address
sw	\$a0, 0(\$sp)	# save argument
slti	\$t0, \$a0, 1	# test for n < 1
beq	\$t0, \$zero, L1	
addi	\$v0, \$zero, 1	# if so, result is 1
addi	\$sp, \$sp, 8	# pop 2 items from stack
jr	\$ra	# and return
L1:	addi \$a0, \$a0, -1	# else decrement n
	jal fact	# recursive call
lw	\$a0, 0(\$sp)	# restore original n
lw	\$ra, 4(\$sp)	# and return address
addi	\$sp, \$sp, 8	# pop 2 items from stack
mul	\$v0, \$a0, \$v0	# multiply to get result
jr	\$ra	# and return

Non-Leaf Procedure Example

♦ MIPS code: (example of fact (2))

fact: fact(2)

→	addi	\$sp, \$sp, -8	# adjust stack for 2 items
→	sw	\$ra, 4(\$sp)	# save return address
→	sw	\$a0, 0(\$sp)	# $a0 = 2$
→	slti	\$t0, \$a0, 1	# $2 > 1$, $t0 = 0$
→	beq	\$t0, \$zero, L1	# $t0 == 0$, go to L1

→	L1:	addi	\$a0, \$a0, -1	# $a0 = 2 - 1 = 1$
→		jal	fact	# recursive call fact(1)

Non-Leaf Procedure Example

♦ MIPS code: (example of fact (2))

fact: fact(1)

→	addi	\$sp, \$sp, -8	# adjust stack for 2 items
→	sw	\$ra, 4(\$sp)	# save return address
→	sw	\$a0, 0(\$sp)	# $a0 = 1$
→	slti	\$t0, \$a0, 1	# $1 < 1$, false, $t0 = 0$
→	beq	\$t0, \$zero, L1	# $t0 == 0$, go to L1

→	L1:	addi	\$a0, \$a0, -1	# $a0 = 1 - 1 = 0$
→		jal	fact	# recursive call fact(0)

Non-Leaf Procedure Example

◆ MIPS code: (example of fact (2))

fact: fact(0)		
→	addi \$sp, \$sp, -8	# adjust stack for 2 items
→	sw \$ra, 4(\$sp)	# save return address
→	sw \$a0, 0(\$sp)	# \$a0 = 0
→	slti \$t0, \$a0, 1	# 0 < 1, \$t0 = 1
→	beq \$t0, \$zero, L1	# \$t0!=0, go on
→	addi \$v0, \$zero, 1	# if so, result is 1
→	addi \$sp, \$sp, 8	# pop 2 items from stack
→	jr \$ra	# and return to fact(1)
L1:		

Non-Leaf Procedure Example

♦ MIPS code: (example of fact (2))

fact: fact(1)		
	addi \$sp, \$sp, -8	# adjust stack for 2 items
	sw \$ra, 4(\$sp)	# save return address
	sw \$a0, 0(\$sp)	# \$a0 = 1
	slti \$t0, \$a0, 1	# 1 < 1, false, \$t0 = 0
	beq \$t0, \$zero, L1	# \$t0==0, go to L1
	L1: addi \$a0, \$a0, -1	# \$a0 = 1 - 1 = 0
	jal fact	# recursive call fact(0)
XYZ	lw \$a0, 0(\$sp)	# restore original n (1)
	lw \$ra, 4(\$sp)	# and return address
	addi \$sp, \$sp, 8	# pop 2 items from stack
	mul \$v0, \$a0, \$v0	# \$v0 = 1 x 1 = 1
	jr \$ra	# and return to fact(2)

Non-Leaf Procedure Example

♦ MIPS code: (example of fact (2))

fact: fact(2)		
	addi \$sp, \$sp, -8	# adjust stack for 2 items
	sw \$ra, 4(\$sp)	# save return address
	sw \$a0, 0(\$sp)	# \$a0 = 2
	slti \$t0, \$a0, 1	# 2 > 1, \$t0 = 0
	beq \$t0, \$zero, L1	# \$t0==0, go to L1
	L1: addi \$a0, \$a0, -1	# \$a0 = 2 - 1 = 1
	jal fact	# recursive call fact(1)
XYZ	lw \$a0, 0(\$sp)	# restore original n(2)
	lw \$ra, 4(\$sp)	# and return address
	addi \$sp, \$sp, 8	# pop 2 items from stack
	mul \$v0, \$a0, \$v0	# \$v0 = 2 x 1 = 2
	jr \$ra	# and return

fact(2) = 2

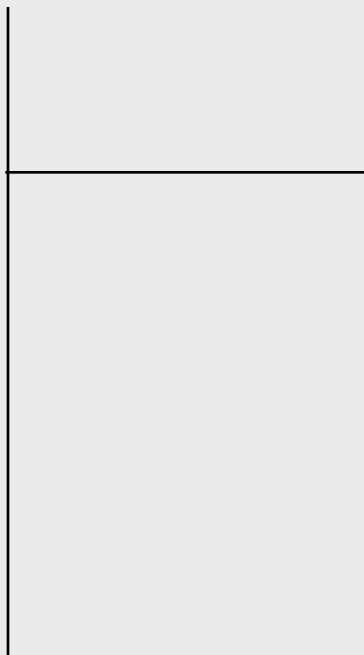
Non-Leaf Procedure Example

Local Data on the Stack

Before procedure

High address

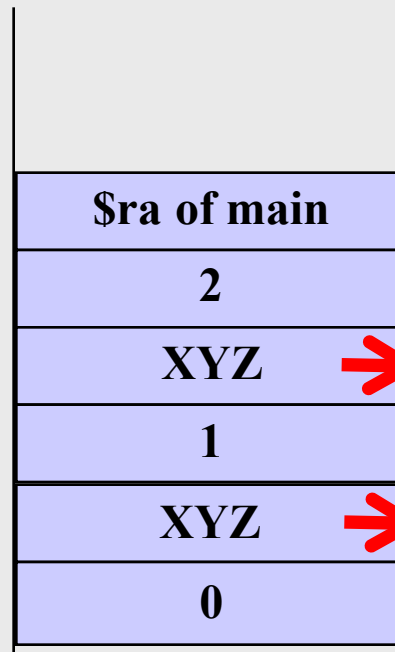
\$sp



In procedure

High address

\$sp



After procedure

High address

\$sp

