

# Combinatorial Mathematics

Mong-Jen Kao (高孟駿)

Monday 18:30 – 21:20

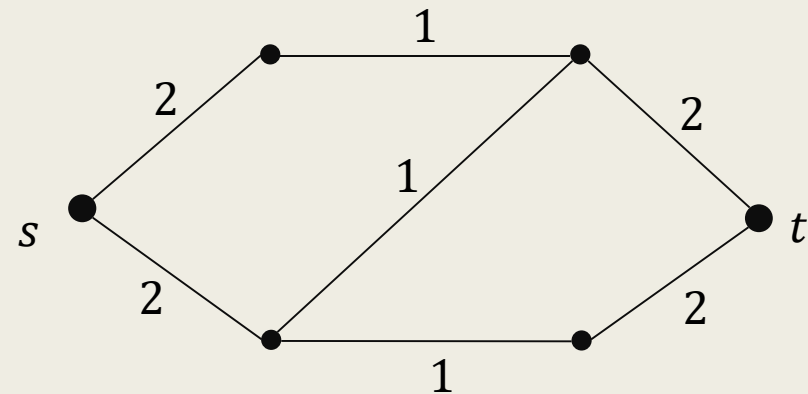
# Outline

- The Problem Model
  - Weak-Duality between Max-Flow and Min-Cut
- The Ford-Fulkerson Algorithm
- Some Efficient Augmenting Path Algorithms for Max-Flow
  - Capacity Scaling, Edmonds-Karp
- Concluding Notes

# The Network Flow Problem

# Basic Definitions

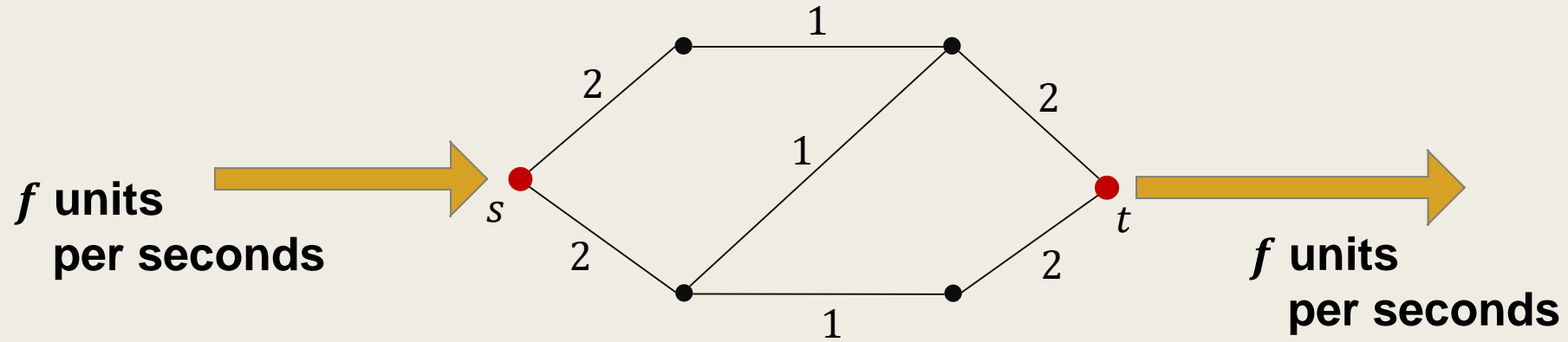
- A network is an undirected graph  $G = (V, E)$  with
  - **Edge capacity**  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for each  $(u, v) \in E$ ,
  - A **source vertex**  $s \in V$ , and
  - A **sink vertex**  $t \in V$ .



The network flow problem was originally defined on directed graphs.  
In this lecture, let's assume undirected graphs for simplicity.

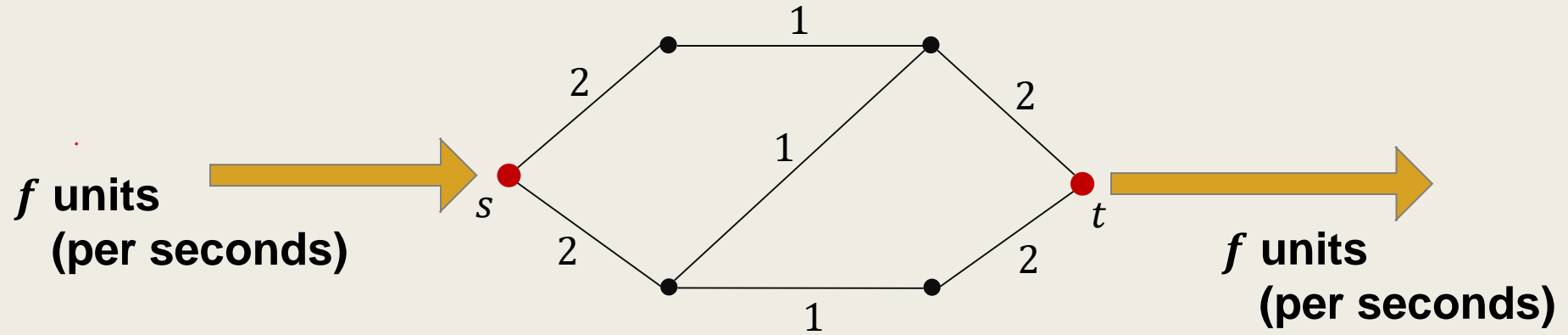
Flow can be *water*, *network packages*, *gasoline*, etc.

## The Problem Model



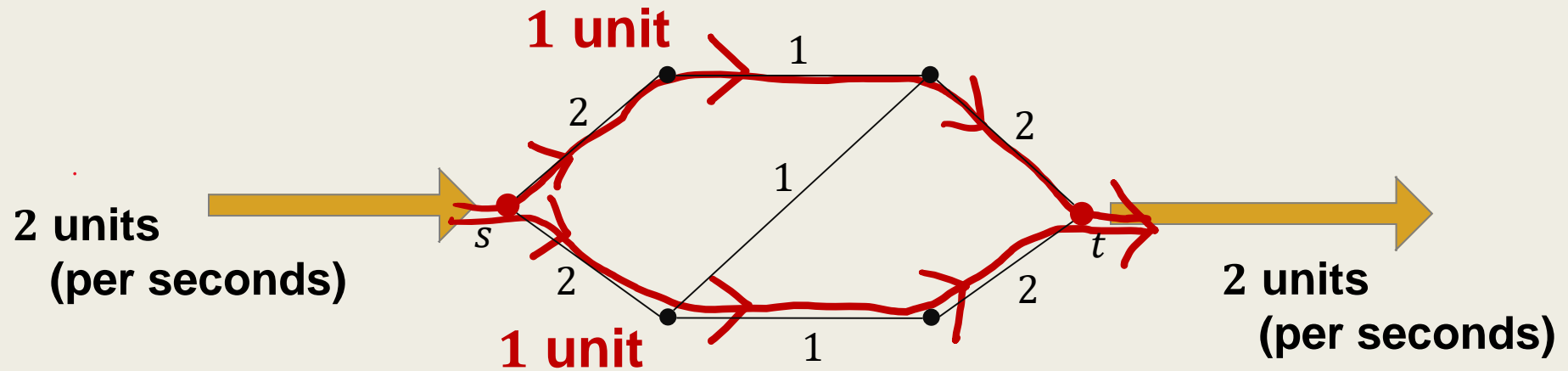
- **Flow** is *sent into* the network via *the source vertex*  $s$ , flowed through the pipes of the network, and then *exited* from the network via *the sink vertex*  $t$ .

# The Problem Model



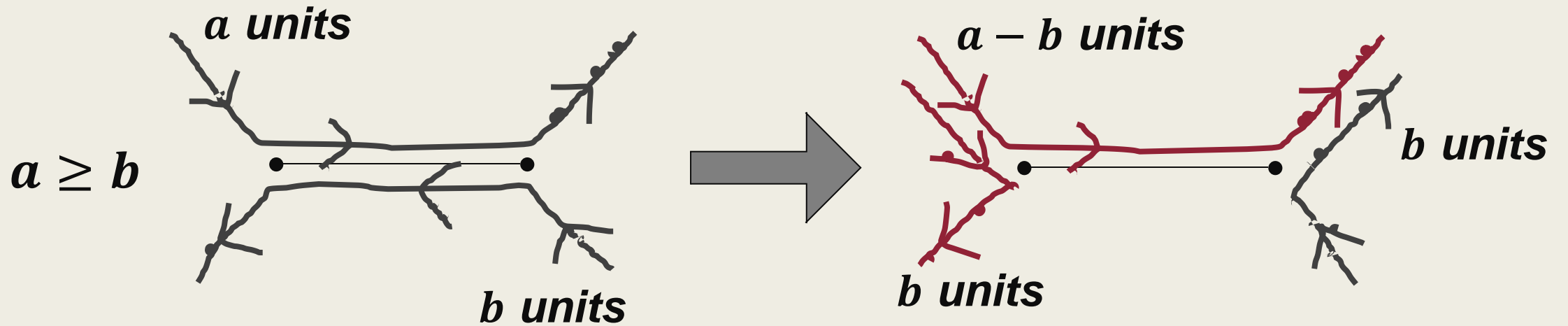
- The **edges** in the network are pipes *with limited capacity*, and allow flow to be sent *in either directions*.

# The Problem Model



- We can decide how the flow goes in the network.

# The Problem Model

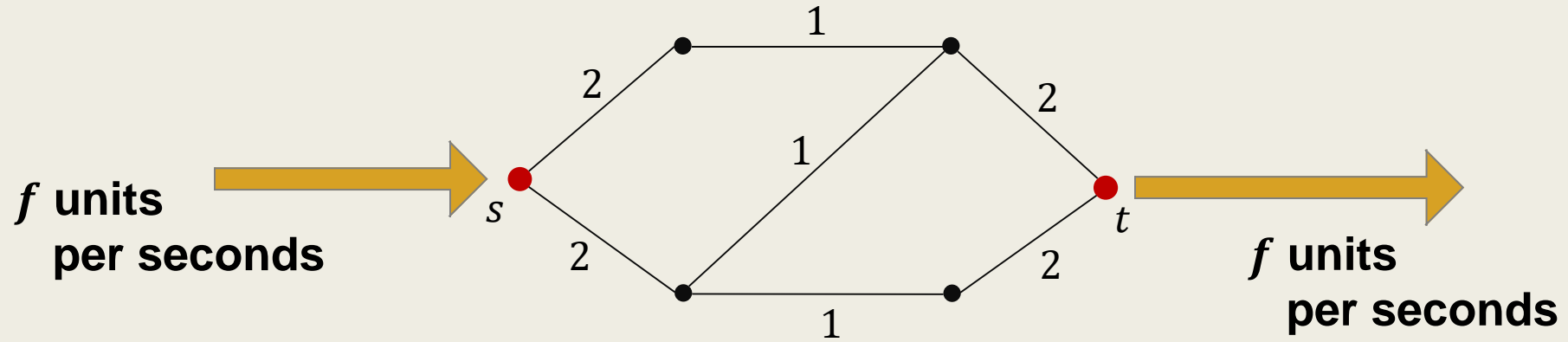


- Flow sent from different directions of an edge cancels out.



Flow can be *water*, *network packages*, *gasoline*, etc.

## The Problem Model



### ■ Question:

What is the *maximum amount of flow* that can be sent?

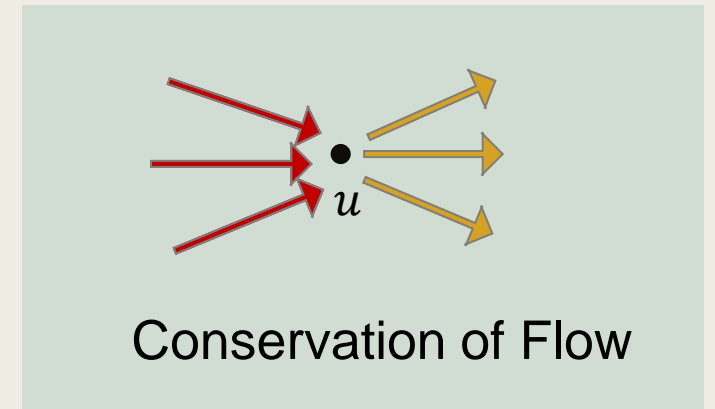
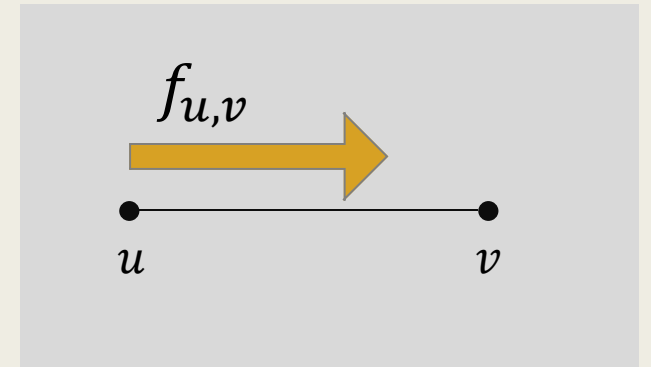
# Formal Definition

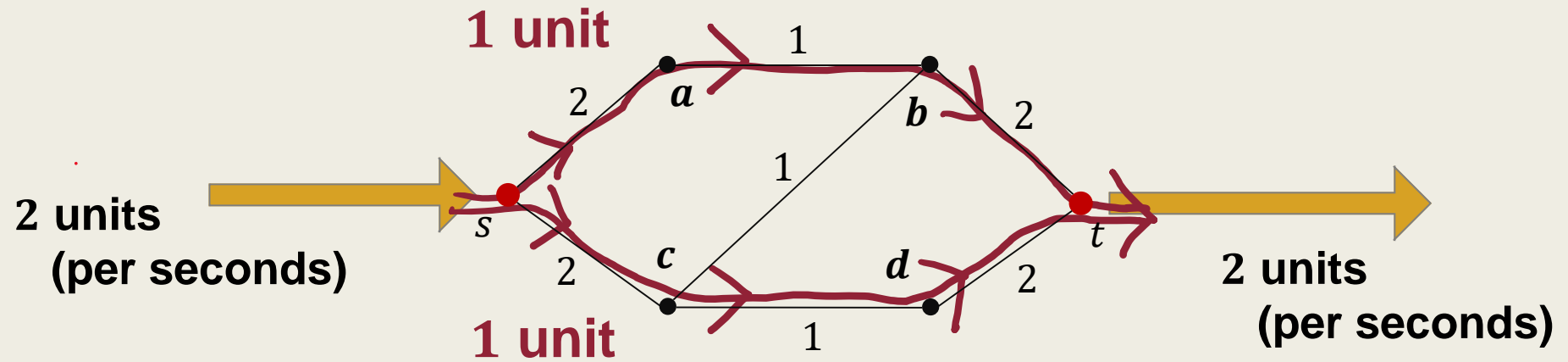
■ An  $s$ - $t$  flow  $f$  is a function  $f : V \times V \rightarrow \mathbb{R}$  such that

- $f_{u,v} = f_{v,u} = 0$ , for all  $(u, v) \notin E$ .
- (Symmetric)  $f_{u,v} = -f_{v,u}$ , for all  $(u, v) \in E$ .
- (Conservation) for any  $u \in V \setminus \{s, t\}$ ,

$$\sum_{\substack{v:(u,v) \in E, \\ f_{v,u} > 0}} f_{v,u} = \sum_{\substack{v:(u,v) \in E, \\ f_{u,v} > 0}} f_{u,v} .$$

- $f_{s,u} \geq 0$  and  $f_{u,t} \geq 0$  for all  $u \in V$ .





- In this example,

$$f_{s,a} = f_{a,b} = f_{b,t} = 1, \quad f_{s,c} = f_{c,d} = f_{d,t} = 1,$$

$$f_{a,s} = f_{b,a} = f_{t,b} = -1, \quad f_{c,s} = f_{d,c} = f_{t,d} = -1.$$

# Formal Definition

- The value of a flow function  $f$  is defined as

$$\text{val}(f) := \sum_{v:(s,v) \in E} f_{s,v} \ .$$

- By the conservation constraint,  $\text{val}(f)$  is also equal to

$$\sum_{v:(v,t) \in E} f_{v,t} \ .$$

# The Maximum $s$ - $t$ Flow Problem

- Input :

- A graph / flow network  $G = (V, E)$  with edge capacity  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .

- Output :

- A flow function  $f : E \rightarrow \mathbb{R}^{\geq 0}$  that has the maximum value among all possible  $s$ - $t$  flows for  $G$ .
  - That is,  $\text{val}(f) \geq \text{val}(f')$  holds for all  $s$ - $t$  flow  $f'$  for  $G$ .

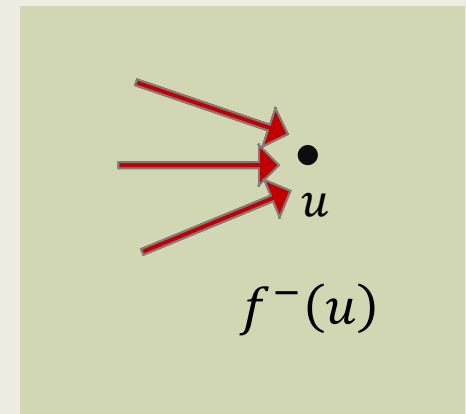
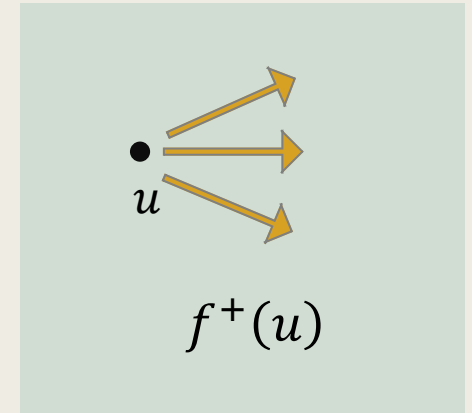
# Notations

- For any vertex  $u \in V$ , we use

$$f^+(u) := \sum_{\substack{v:(u,v) \in E \\ f_{u,v} > 0}} f_{u,v}$$

to denote the total amount of flow leaving the vertex  $u$ .

- Similarly, we use  $f^-(u) := \sum_{\substack{v:(u,v) \in E \\ f_{v,u} > 0}} f_{v,u}$  to denote the total amount of flow entering the vertex  $u$ .



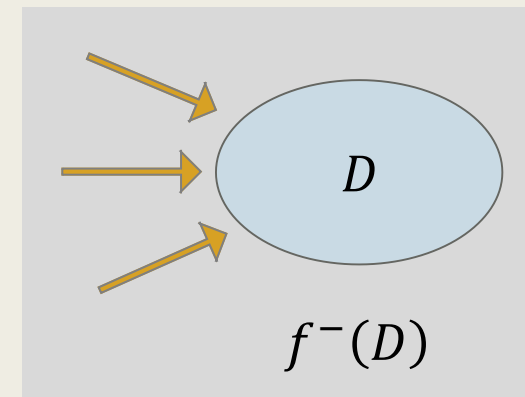
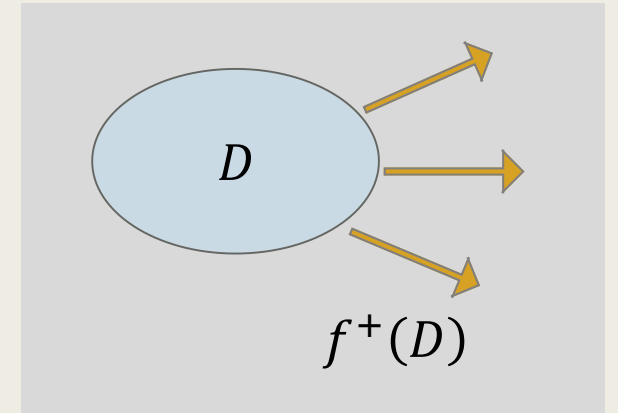
# Notations

- For any  $D \subseteq V$ , we use

$$f^+(D) := \sum_{\substack{u \in D, v \in V \setminus D \\ f_{u,v} > 0}} f_{u,v}$$

to denote the total amount of flow leaving the vertex set  $D$ .

- Similarly, we use  $f^-(D) := \sum_{\substack{u \in D, v \in V \setminus D \\ f_{v,u} > 0}} f_{v,u}$  to denote the total amount of flow entering the vertex set  $D$ .



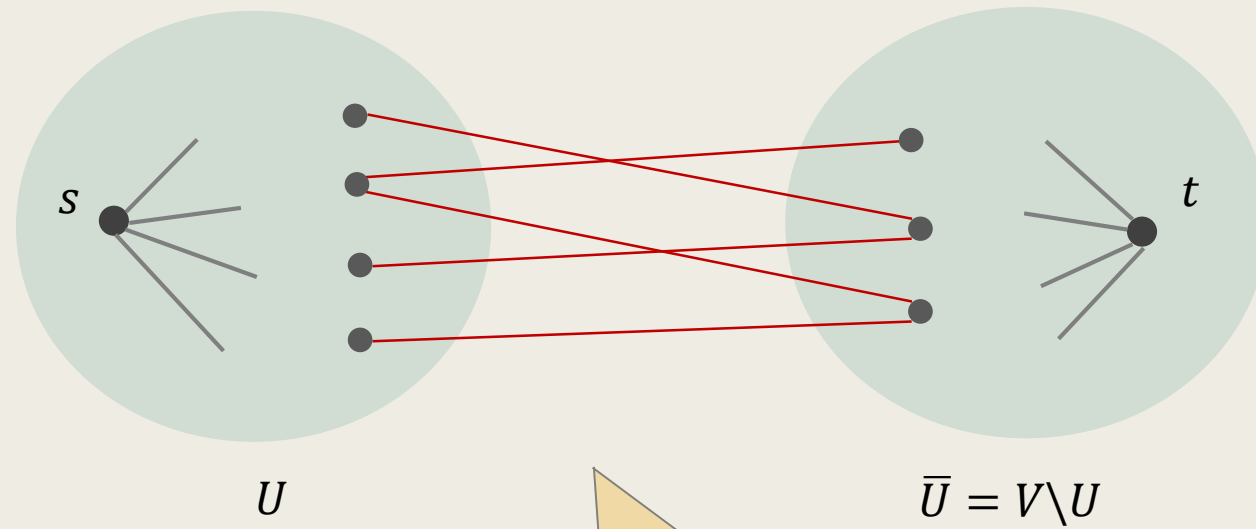
# The Minimum $s$ - $t$ Cut Problem



# The Cut for a Flow Network

- Let  $G = (V, E)$  be a flow network with edge capacity (weight)  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .
- **Definition.** ( $s$ - $t$  Cut)
  - An  $s$ - $t$  cut  $C = [U, \bar{U}]$  is a partition of  $V$  into two sets  $U, \bar{U}$  such that  $s \in U$  and  $t \in \bar{U}$ .
  - Conventionally, the  $s$ - $t$  cut  $[U, \bar{U}]$  can also be referred to as the edges between  $U$  and  $\bar{U}$ , depending on the context.

An  $s$ - $t$  cut  $[U, \bar{U}]$

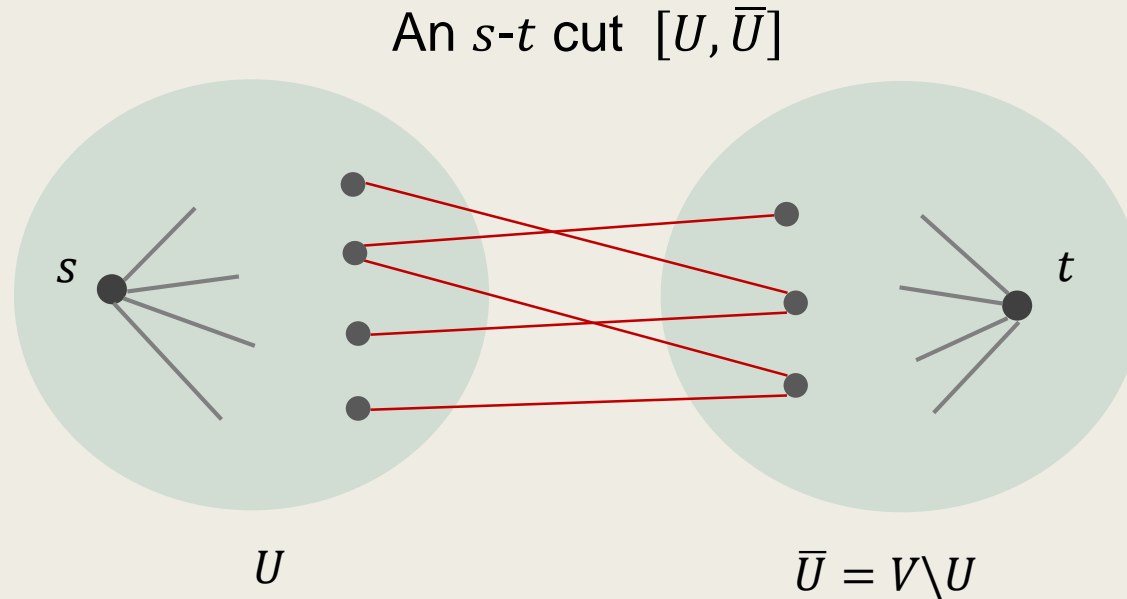


Intuitively,  
an  $s$ - $t$  cut is a set of edges,  
whose removal disconnects  $s$  from  $t$ .

- The **weight of a cut**  $C = [U, \bar{U}]$  is defined to be the total weight (capacity) of the edges between  $U$  and  $\bar{U}$ .

■ That is,

$$w(C) = \sum_{e \in C} c_e .$$



# The Minimum $s$ - $t$ Cut Problem

- Input :

- A graph  $G = (V, E)$  with capacity (weight)  $c_{u,v} \in \mathbb{R}^{\geq 0}$  for all  $(u, v) \in E$  and a source-sink pair  $s, t \in V$ .

- Output :

- An  $s$ - $t$  cut  $C$  for  $G$  that has the minimum weight among all possible  $s$ - $t$  cut for  $G$ .
  - That is,  $w(C) \leq w(C')$  holds all  $s$ - $t$  cut  $C'$  for  $G$ .

# The Weak Duality between Maximum Flow & Minimum Cut

The maximum  $s$ - $t$  flow is always bounded by the minimum  $s$ - $t$  cut.

### **Lemma 1. (Weak Duality between Flows and Cuts)**

Let  $G = (V, E)$  be a graph with edge capacity  $c_e \in \mathbb{R}^{\geq 0}$  for all  $e \in E$ ,  
a source-sink pair  $s, t \in V$ ,

$f$  be an  $s$ - $t$  flow and  $C = [U, \bar{U}]$  be an  $s$ - $t$  cut for  $G$ .

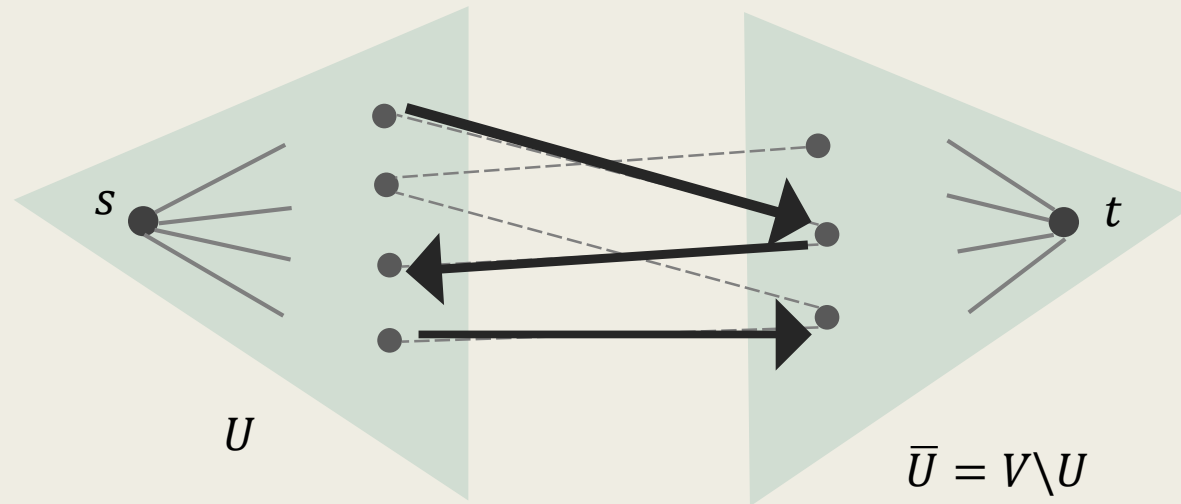
Then,  $\text{val}(f) \leq w(C)$ , i.e.,

$$\sum_{v \in V: (s,v) \in E} f_{s,v} \leq \sum_{e \in C} c_e \quad .$$

- The proof for Lemma 1 is straightforward.

- We have

$$\text{val}(f) = f^+(U) - f^-(U) \leq f^+(U) \leq \sum_{e \in \mathcal{E}} c_e .$$



# Remarks.

- Lemma 1 implies that,
  - If  $\text{val}(f) = w(C)$  holds for some  $f$  and  $C$ , then they are both optimal.
  - In this case,  
we say that  $f$  and  $C$  *witnesses* the optimality of each other.

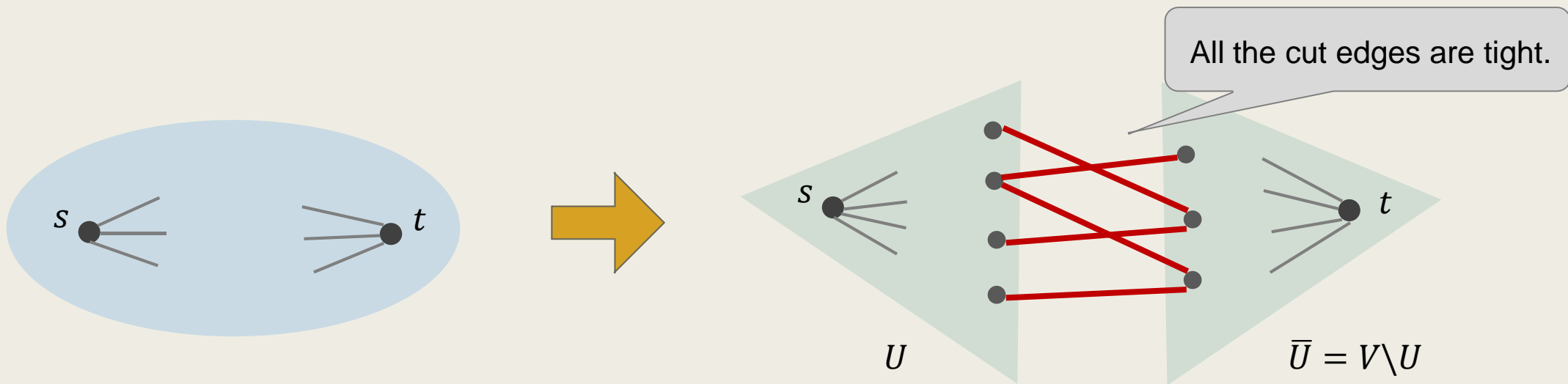


# The Residual Network $G_f$ and The Ford-Fulkerson Algorithm

# Computing the Maximum Flow

## ■ A simple greedy algorithm

- Start with a trivial flow  $f = 0$ .
- Iteratively increase the current flow to make the value larger, until no more flow can be sent.
- Then, we have a cut with an equal weight for the network.

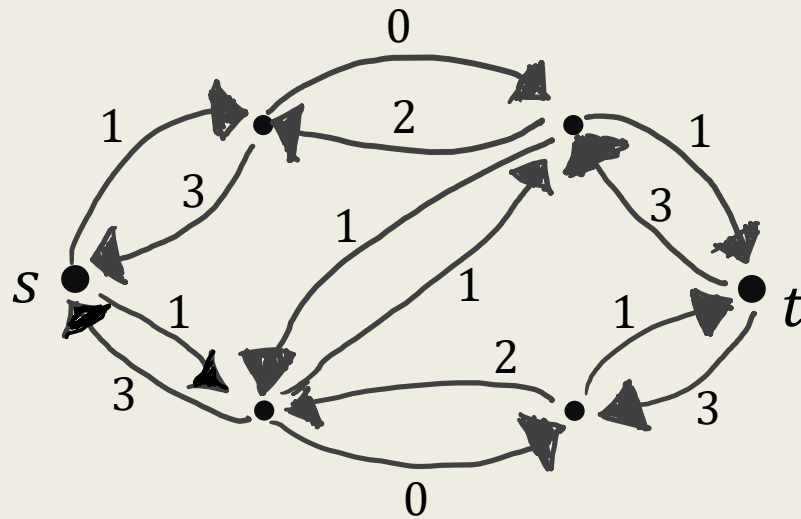
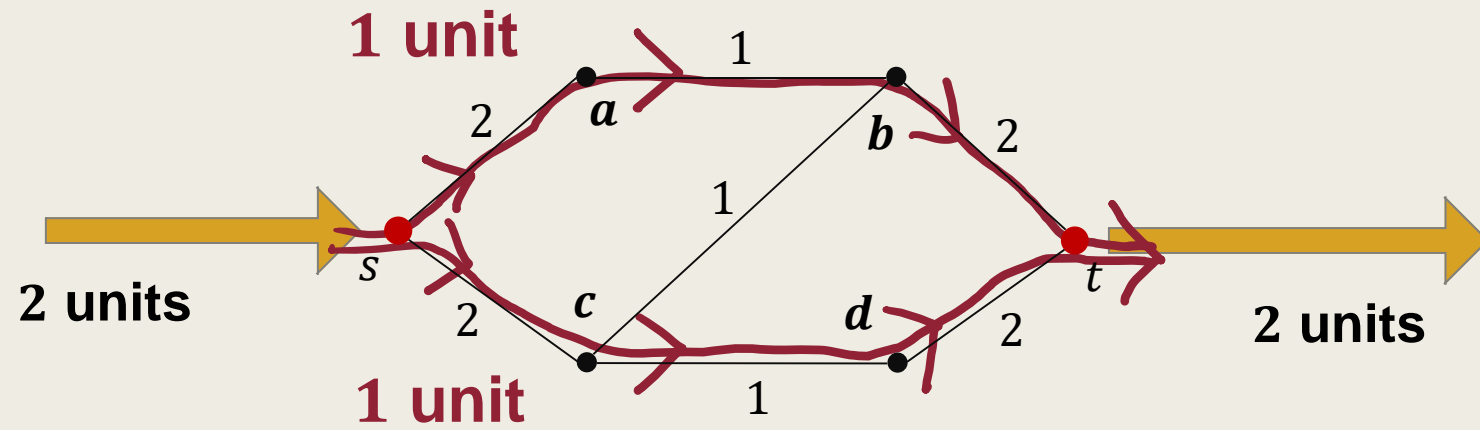


# The Residual Graph $G_f$

For recording the status of the flow network

- Let  $f$  be a flow function for the input graph  $G$ .
- Define the residual graph  $G_f = (V, E_f)$  to be the directed graph with
  - Vertex set  $V$ ,
  - (Directed) Edge set  $E_f := \{ (u, v) : (u, v) \in E \}$ ,
  - Capacity  $c_f(u, v) := c_{u,v} - f_{u,v}$ , for each  $(u, v) \in E_f$ .

Intuitively,  $c_f(u, v)$  is the remaining capacity on the directed edge  $(u, v)$ .



# Augmenting Paths in the Residual Graph $G_f$

- Let  $G_f$  be a residual graph with edge capacity  $c_f$ .

- An  $s$ - $t$  path

$$P = v_0 v_1 v_2 \cdots v_k$$

with  $s = v_0$  and  $t = v_k$  is said to be an  $f$ -augmenting path if

- $c_f(v_i, v_{i+1}) > 0$ , for all  $0 \leq i < k$ .

The ***residual capacity*** along the path is  $> 0$ .

- Let  $G_f$  be a residual graph with edge capacity  $c_f$ .

- An  $s$ - $t$  path

$$P = v_0 v_1 v_2 \cdots v_k$$

with  $s = v_0$  and  $t = v_k$  is said to be an  $f$ -augmenting path if

- $c_f(v_i, v_{i+1}) > 0$ , for all  $0 \leq i < k$ .

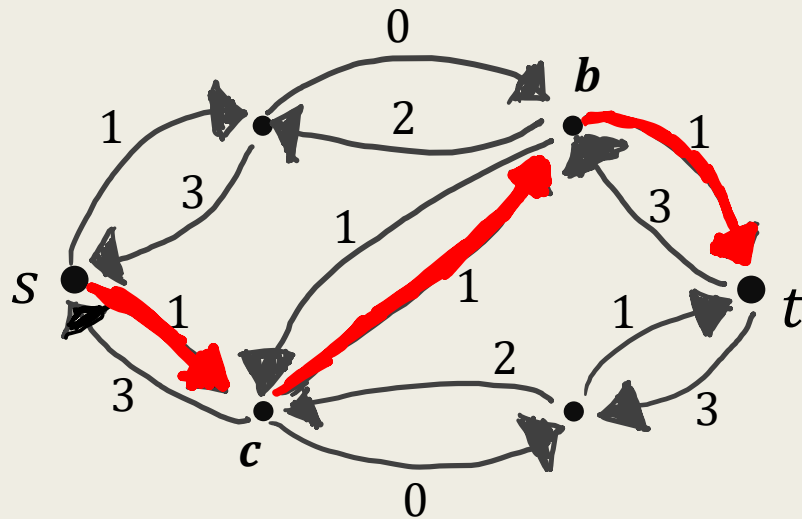
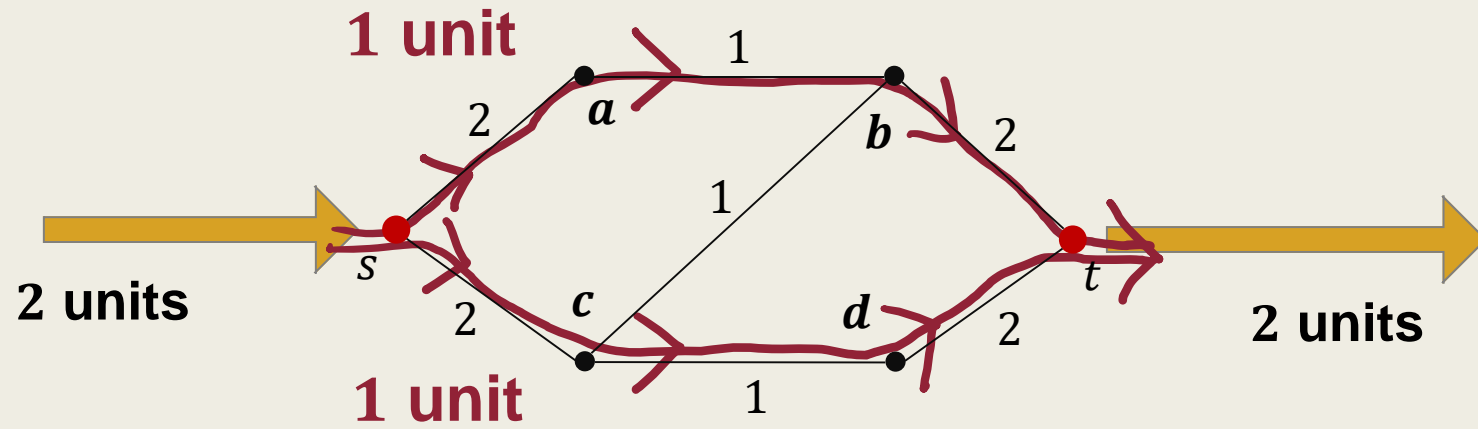
The **residual capacity** along the path is  $> 0$ .

- Define

$$\Delta_P := \min_{0 \leq i < k} c_f(v_i, v_{i+1})$$

to be the minimum capacity along the path  $P$  in  $G_f$ .

An extra flow with value  $\Delta_P$  can be sent along  $P$ .



$$P = scbt \text{ with } \Delta_P = 1$$

The value of  $f$  can be increased by  $\Delta_P = 1$ , by sending one unit of flow along  $P = scbt$ .

# The Ford-Fulkerson Algorithm for Max-Flow

- Start with a trivial flow  $f = 0$ .
- Repeat the following until there exists no  $f$ -augmenting path in  $G_f$ .
  - Compute an  $f$ -augmenting path  $P$  in  $G_f$ .
  - Use  $P$  to increase  $f$  by  $\Delta_P$ .
- Output  $f$ .



## A Slightly More-Detailed Pseudo-Code

- $f \leftarrow 0$ .

$\text{resCap}(u, v) = \text{resCap}(v, u) = c_{u,v}$  for all  $(u, v) \in E$ .

- While there exists an  $f$ -augmenting path  $P$  in  $G_f$ , do

- For each edge  $(a, b) \in P$ ,

- Decrease  $\text{resCap}(a, b)$  by  $\Delta_P$ ,

- Increase  $\text{resCap}(b, a)$  by  $\Delta_P$ .

- Output  $f$ .

# The Correctness of the Algorithm

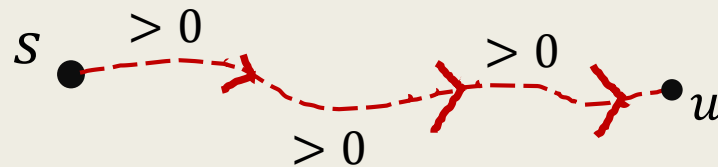
- To prove that the Ford-Fulkerson algorithm computes a maximum  $s$ - $t$  flow for the input graph  $G$ ,
  - We show that,  
when there exists no  $f$ -augmenting path in  $G_f$ ,  
 $G_f$  has an  $s$ - $t$  cut  $C$  with weight  $\text{val}(f)$ .
  - By Lemma 1, both  $C$  and  $f$  are optimal.

# The Correctness of the Algorithm

- Suppose that there exists no  $f$ -augmenting path in  $G_f$ .
- Let  $U$  be the set of vertices that are reachable from  $s$  via paths with positive residual capacity in  $G_f$ .

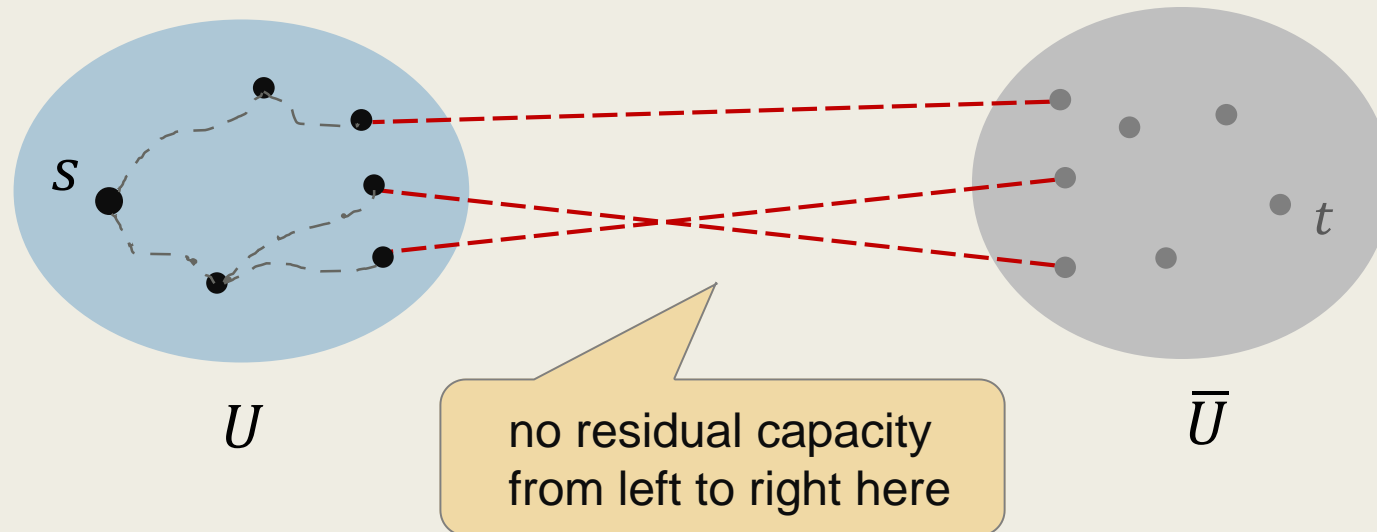
– That is,

$$U = \{ u \in V : \exists s - t \text{ path } P \text{ such that } c_f(a, b) > 0 \text{ for all } (a, b) \in P \}.$$



- Suppose that there exists no  $f$ -augmenting path in  $G_f$ .
- Let  $U$  be the set of vertices that are reachable from  $s$  via paths with positive residual capacity in  $G_f$ .
  - Let  $\bar{U} = V \setminus U$ .
  - Then,  $c_f(a, b) = 0$ , for all  $(a, b) \in [U, \bar{U}]$ .

$$f(a, b) = c_{a,b} \text{ for all } (a, b) \in [U, \bar{U}].$$



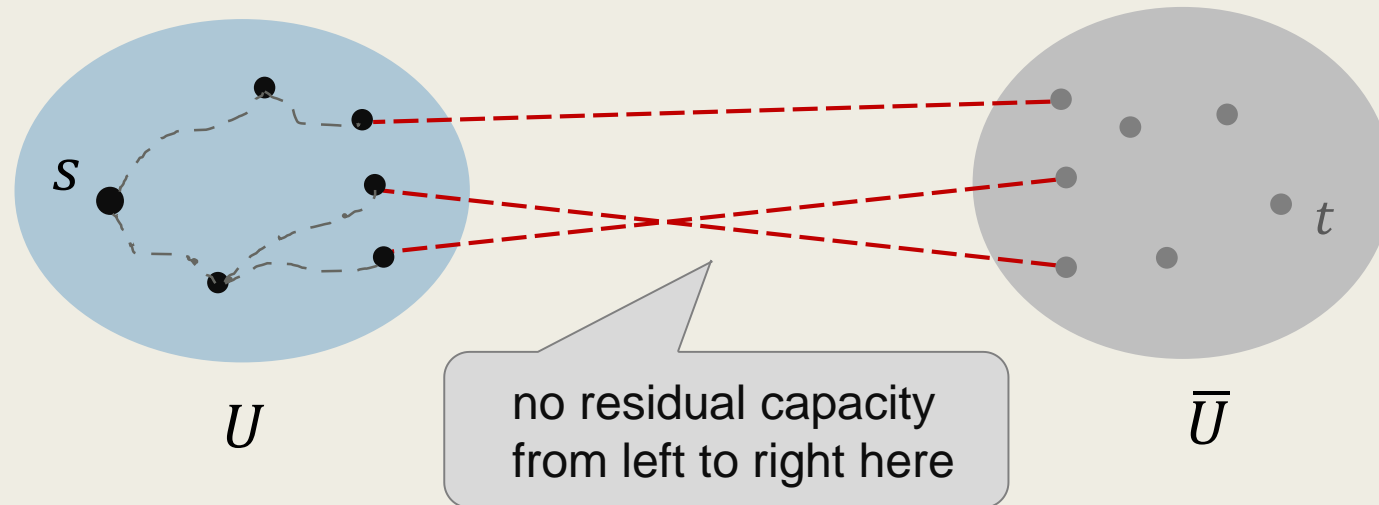
– Let  $\bar{U} = V \setminus U$ .

$$f(a, b) = c_{a,b} \text{ for all } (a, b) \in [U, \bar{U}].$$

– Then,  $c_f(a, b) = 0$ , for all  $(a, b) \in [U, \bar{U}]$ .

– Hence,

$$\text{val}(f) = f^+(U) = \sum_{\substack{a \in U \\ b \in \bar{U}}} f(a, b) = \sum_t c_{a,b} = w([U, \bar{U}]).$$



# Time Complexity of the Ford-Fulkerson Algorithm

- In the worst-case,  
the Ford-Fulkerson algorithm takes  $O(f \cdot (|V| + |E|))$  time.
  - Each flow augmentation takes  $O(|V| + |E|)$  time to complete.
- The Ford-Fulkerson algorithm is not an efficient algorithm.
  - ***Its running time depends on the value of the input, which can be exponential in the length of the input.***
  - It is a pseudo-polynomial time algorithm.

# Some Efficient Algorithms for Max-Flow

# Efficient Algorithms for Max-Flow

- In the following,  
we sketch a few efficient algorithms for max-flow and min-cut.
  - The capacity scaling algorithm,  $O(|E|^2 \cdot \log f)$ .
  - The Edmonds-Karp algorithm,  $O(|V| \cdot |E|^2)$ .

Inspecting all the various flow algorithms is beyond the scope of this course.  
Refer to concluding remarks for further references.



# The Capacity Scaling Algorithm

- The capacity scaling algorithm works as follows.
  - Let  $\Delta$  be the maximum capacity of the edges.
  - While  $\Delta > 0$ , do
    - Repeatedly compute  $f$ -augmenting path with value at least  $\Delta$  in  $G_f$  and augment  $f$  by  $\Delta$  until there is none.
    - Divide  $\Delta$  by 2.
  - Output  $f$ .

# The Capacity Scaling Algorithm

- It can be shown (by induction) that,
  - In each iteration,  
there are at most  $O(|E|)$   $f$ -augmenting paths with value  $\geq \Delta$  in  $G_f$ .
- Hence, the total time complexity is  $O(\log f \cdot |E|^2)$ .
- Note that, in practice,  $O(\log f) \ll O(|V|)$  almost always holds.

# The Capacity Scaling Algorithm

- The capacity scaling algorithm is very easy to implement.
  - Almost as easy as the Ford-Fulkerson.
  - It takes less than 100 lines (with ample spacing and line-breaks) using only standard DFS.

# The Edmonds-Karp Algorithm

- The Edmonds-Karp algorithm works as follows.
  - While there exists  $f$ -augmenting paths in  $G_f$ , do
    - Compute a shortest  $f$ -augmenting paths  $P$ , using BFS.
    - Use  $P$  to augment  $f$  by  $\Delta_P$ .
  - Output  $f$ .

# The Edmonds-Karp Algorithm

- It can be shown that,
  - The length of the shortest  $f$ -augmenting path between iterations is always nondecreasing and is at most  $O(|V|)$ .
  - The algorithm exhausts the capacity of at least one edge in each iteration.
    - The length of the shortest augmenting path will increase in  $O(|E|)$  rounds.
- Hence, the total time complexity is  $O(|V| \cdot |E|^2)$ .

# Concluding Notes

# The Dinic's Algorithm

- The Dinic's algorithm is one of the best practical algorithm for max-flow.
  - It runs in  $O(|V|^2 \cdot |E|)$ .
  - It computes a maximal set of shortest augmenting paths in each iteration.
    - Similar to the Hopcroft-Karp algorithm for maximum bipartite matching.

# Combining the Dinic's with the Capacity Scaling

- We can use Dinic's approach to compute a maximal set of  $f$ -augmenting paths with value  $\Delta$  in  $G_f$ .
  - Then,  
the capacity scaling algorithm runs in  $O(|V| \cdot |E| \cdot \log f)$ .



# The Best Algorithm for Max-Flow

- There are major breakthroughs in the max-flow problem in recent years.
- The best algorithm (so far) is given by the following research paper, which solves the max-flow problem in “almost linear time.”

Chen, Kying, Liu, Peng, Gutenberg, Sachdeva,  
“Maximum Flow and Minimum-Cost Flow in Almost-Linear Time,”  
arXiv:2203.00671, 2022.

This giant monster paper has 110 pages!!

- The best algorithm (so far) is given by the following research paper, which solves the max-flow problem in “almost linear time.”

Chen, Kying, Liu, Peng, Gutenberg, Sachdeva,  
“Maximum Flow and Minimum-Cost Flow in Almost-Linear Time,”  
arXiv:2203.00671, 2022.

- It runs in  $O(|E|^{1+o(1)})$  time.

The hidden constant, however, is very large.

- It involves several complicated dynamic data structures.