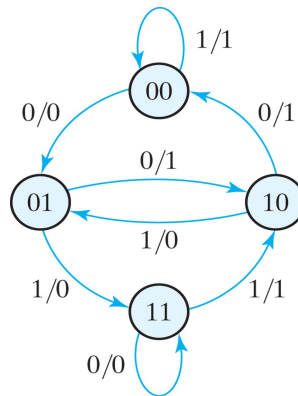


Department of Computer Science
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Digital System Design

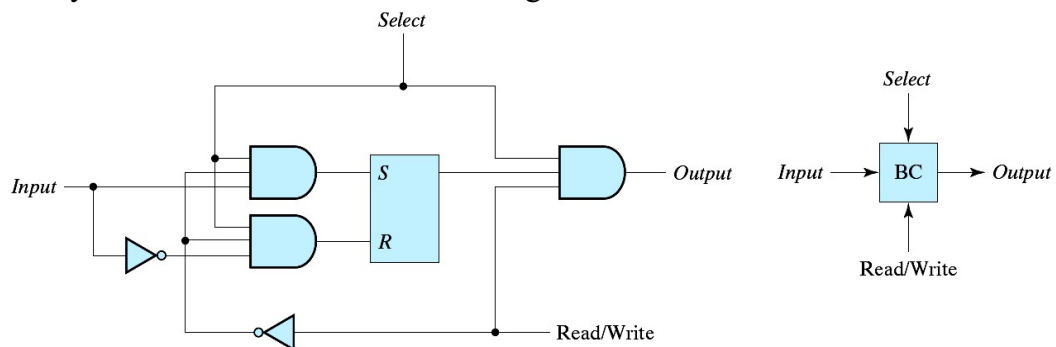
Final Exam

1/17/2013

1. (10%) Design a JK flip-flop with a T flip-flop.
2. (10%) Derive the state diagram of a circuit that will generate a Gray code sequence for an input binary sequence. The circuit can be reset asynchronously to start and end the operation. (Note that for an m -bit binary sequence, a_{m-1}, \dots, a_0 , its Gray code representation, g_{m-1}, \dots, g_0 , can be determined by: $g_{m-1} = a_{m-1}$ and $g_i = a_i \oplus a_{i+1}$ for $i \leq m-2$.)
3. (12%) Consider the state diagram shown below. Design a sequential circuit with D flip-flops A and B , with one input x and one output y .



4. (10%) Consider the SRAM memory cell shown below. Show that we can connect four such cells to form a 4-bit shift register and describe how a 4-bit binary number can be store in such a register.



5. (8%) Include a clear input to the shift register discussed above.
6. (8%) Briefly explain advantages (and disadvantages) of using a ripple counter, versus a synchronous counter, as a binary counter.
7. (8%) Construct a mod-14 counter with a four-bit binary synchronous counter with parallel load, and a logic gate.

✓ 8. (8%) Briefly describe how 64K×8 RAM chips should be connected to provide a memory capacity of 256K bytes. You may use a block diagram to explain.

✓ 9. (8%) Derive the Hamming code word for the 12-bit data: 001110011011.

diff 10. (10%) Find different ways of using a PLA to implement the following functions if only four product terms (AND gates) are allowed. (There is no need to provide the PLA programming table.)

$$F_1(A,B,C) = \sum(0,2,3,6),$$

$$F_2(A,B,C) = \sum(2,4,5,7)$$

✓ 11. (8%) Specify the minimum size of a ROM that will accommodate the truth table for each of the following combinational circuit components. You may use an additional gate to reduce the ROM size.

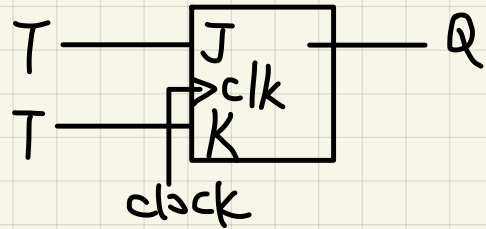
✓ (a) a code converter that converts a decimal digit from the 2421 code to the Excess-3 code, with $d(w,x,y,z) = \sum(5,6,7,8,9,10)$.

✓ (b) a binary multiplier that multiplies two 8-bit binary words.

$$1. \begin{array}{ccccc} T & Q & Q(t+1) & J & K \\ 0 & 0 & 0 & 0 & X \\ 0 & 1 & 1 & X & 0 \\ 1 & 0 & 1 & 1 & X \\ 1 & 1 & 0 & X & 1 \end{array}$$

excitation table

$$\begin{array}{ccccc} Q & Q(t+1) & J & K \\ 0 & 0 & 0 & X \\ 0 & 1 & 1 & X \\ 1 & 0 & X & 1 \\ 1 & 1 & X & 0 \end{array}$$

$$\begin{array}{c} J \\ T \end{array} \begin{array}{c|c|c} & Q & \\ \hline & 0 & 1 \\ \hline 0 & X & 1 \\ 1 & 1 & X \end{array} \quad J=T \quad \begin{array}{c} K \\ T \end{array} \begin{array}{c|c|c} & Q & \\ \hline & 0 & 1 \\ \hline 0 & X & 1 \\ 1 & 1 & 1 \end{array} \quad K=T$$


3. present

Next

D_A

$$\begin{array}{c} D_A \\ A \end{array} \begin{array}{c|c|c|c} & B & & \\ \hline & 0 & 1 & \\ \hline 0 & & 1 & 1 \\ 1 & & 1 & 1 \end{array} \Rightarrow D_A = B$$

D_B

$$\begin{array}{c} D_B \\ A \end{array} \begin{array}{c|c|c|c} & B & & \\ \hline & 0 & 1 & \\ \hline 0 & 1 & & 1 \\ 1 & & 1 & 1 \end{array}$$

$$D_B = A'B'X + AB'X + A'BX + ABX'$$

$$\begin{array}{c} y \\ A \end{array} \begin{array}{c|c|c|c} & B & & \\ \hline & 0 & 1 & \\ \hline 0 & & 1 & 1 \\ 1 & 1 & & 1 \end{array}$$

$$y = AB'X' + A'B'X + ABX + A'BX'$$

$$9. \lfloor \log_2 12 \rfloor = 3$$

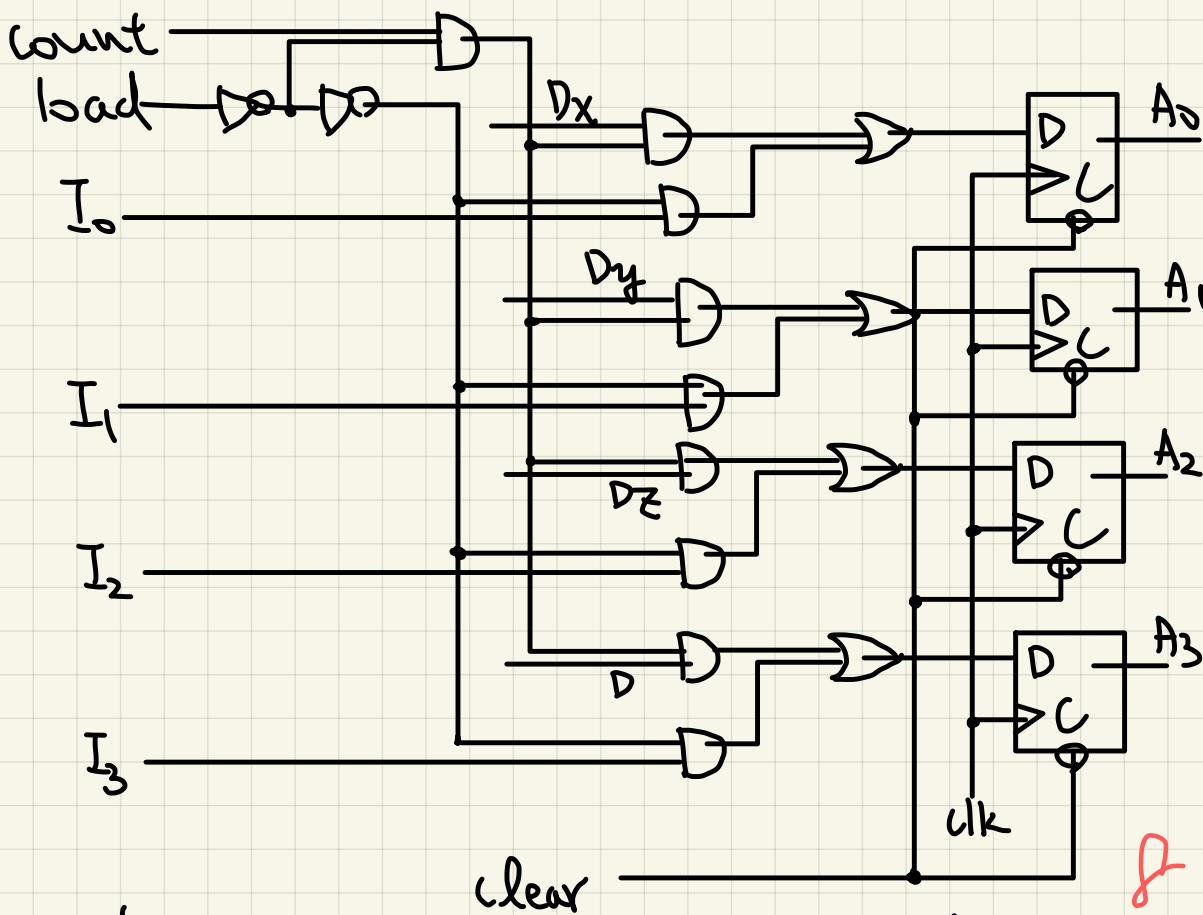
$$2^k - 1 - k \geq 12$$

(5)

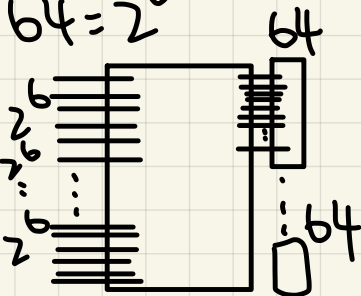
$$\begin{array}{cccccc} x & y & z & w & \text{bit} \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array}$$

$$P_1 = 1, P_2 = 0, P_4 = 1, P_8 = 0$$

$$\text{Hamming code} = 1001011011011011$$

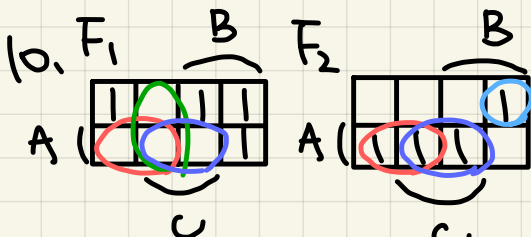


8. $\frac{256}{64} = 4$ (16)



$64 \times 4 = 256$ #

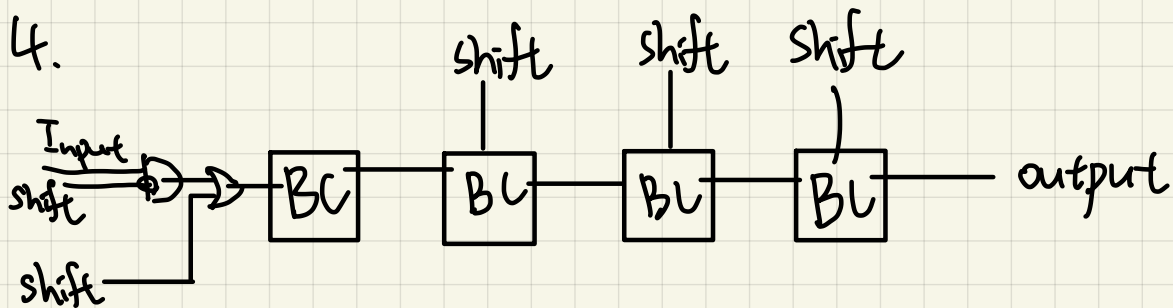
11. (a) $2^4 \times 4 = 64$ bits
 (b) $2^{8+8} \times (8+8)$
 $= 2^{16} \times 16 = 2^{20}$ #



$F_1 = (AB' + B'C + AC)'$

$F_2 = AB' + AC + A'BC$

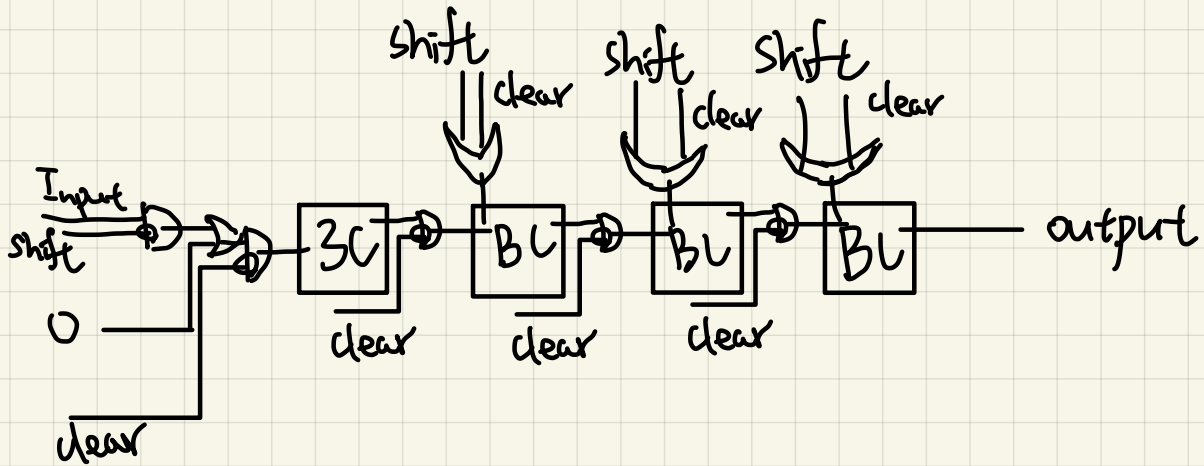
4.



假設我們要存 1011,

Input = 1 \Rightarrow Input = 0 \Rightarrow Input = 0 \Rightarrow Input = 1 \Rightarrow Input = 0 \Rightarrow Input = 1
 shift = 0 shift = 1 shift = 1 shift = 0 shift = 1 shift = 0

5.



6.

	pros	cons
ripple	成本低	無共同時脈 / delay 大
synchronous	有共同時脈	設計複雜 / 成本高
binary	設計簡單	無共同時脈