Introduction to Operating Systems, Fall 2020 Question Sheet

- 1. [Ch1+Ch13][9pts] Regarding IO operations
 - a) What is the difference between synchronous IOs and asynchronous IOs?
 - b) Is fread() synchronous or asynchronous by default?
 - c) Is fwrite() synchronous or asynchronous by default?
- [Ch1+Ch13][6pts] Describe the procedure of handing a timer interrupt, from that
 the timer generates an interrupt signal to the resumption of the interrupted
 program. Your answer must at least involve the following items: interrupt vector
 table, program counter, stack, and interrupt service routine.
- 3. [Ch2][10pts] Consider a user program that prompts the user for an input string, saves the string in a disk file, and terminates itself. List five different system calls that the program uses. You must also explain why the program uses these calls.
 - 4. [Ch2][4pts] Regarding microkernel operating systems:
 - a) They are considered more secure than monolithic kernels. Why?
 - b) They suffer from poor performance for IO intensive applications. Why?
 - [Ch3][8pts] There are three possible states of a process: running, ready, and waiting. Now, consider a process that is currently running on the CPU. What is the next state of the process if
 - a) the process is preempted by another high-priority process.
 - b) the process initiates a synchronous IO operation and is then blocked.
 - 6. [Ch3][5pts] Why context switch is implemented as an interrupt rather than a standard procedure call?
 - [Ch4][8pts] Threads in a process share almost everything, including the text, heap, and opened files, except the stack. Explain why it is necessary for concurrent threads to have their own stacks.
 - 8. [Ch4][6pts] You are writing a CPU-bound program, which can be perfectly parallelized. The thread library that you use is based on the many-to-many thread model. Let the number of kernel-level threads allocated to the program be K and the number of physical CPU cores be C. Let the process contain U user-level threads. Discuss possible performance implications (in terms of the utilization of CPU cores) for the following cases:
 - a) U=K>C
 - b) U<K>C
 - [Ch5][24pts] CPU scheduling algorithms
 - a) Shortest-Job-First (SJF) is the best in terms of the reduction of average process waiting time. However, SJF is not a good choice for CPU scheduling in

- real systems. Give two reasons for that.
- b) What is the problem when the time slice for Round-Robin (RR) is too small?
- c) With multilevel feedback queue scheduling, IO-bound processes will be gradually promoted to upper-level queues, i.e., higher-priority queues. Explain the rationale of this design.
- d) Many real-time operating systems implement Rate-Monotonic scheduling algorithm only but not Earliest-Deadline First scheduling. Explain why.
- e) Process migration is necessary for load balancing among CPUs. However, it is always desirable to reduce the frequency of process migration. Explain why.
- f) Why the virtual runtime approach in Linux CPU scheduling is free from starvation?
- 10. [Ch6][8pts] Why do modern operating systems use spinlocks as a synchronization mechanism only on multiprocessor systems and not on single-processor systems?
- 11. [Ch6][6pts] What is the potential problem of the following "solution" to the bounded-buffer problem? How it can be corrected?

```
semaphore empty=N,full=0,mutex=1; // N is the buffer size
do {
                                          do {
  // produce an item
                                             wait (mutex);
  wait (mutex);
                                             wait (full);
                                             // remove an item from buffer
  wait (empty);
   // add the item to the buffer
                                             signal (empty);
   signal (full);
                                             signal (mutex);
                                             // consume the removed item
   signal (mutex);
                                          } while (true);
} while (true);
// producer process
                                          // consumer process
```

- 12. [Ch6][6pts] There is only one restroom on the first floor of our building. The restroom is shared by all students, but it is made uni-sex with the following rules:
 - Females and males cannot appear in the restroom at the same time, and
 - there cannot be more than 3 people using the restroom
 Write programs for males and females to solve this problem. Use as many semaphores as you wish. You don't have to worry about starvation.

^{**} Your answer must be specific and include necessary details. Giving a short answer without sufficient explanation will result in a score penalty.