

CSC 371 – Finite Automata

Project 1 (Problem 1/2, Due date: 9/14)

Dr. Liudong Zuo (lzuo@csudh.edu)

Instructions:

- (1) Deadline of the submission is 11:59 PM on 9/14. Late assignments will be accepted within 24 hours after the deadline and 15% points loss penalty will be applied. The submission page on Canvas will be closed after 11:59 PM on 9/15, and no further assignments will be accepted after that time point.
- (2) For this project, you have the option to work in groups, with **each group limited to a maximum of two students**. However, it is important to note that the intention behind allowing group work is not solely to lighten individual workloads. Instead, it aims to provide you with an opportunity to enhance your collaboration skills and learn from one another. Make sure that the project's workload is distributed equally among group members. Both group members will receive the same grade. Therefore, only one submission needs to be uploaded by each group. Write down the names of all group members in the designated "Add Comments" section of the submission page on Canvas, as shown on the right.

100 Possible Points

 Add Comment

You do have the choice to work on this problem on your own without forming groups (those who choose to do so will receive up to 10% bonus points).

- (3) **Adhere to all the specified requirements without making any modifications.** Please ensure strict compliance throughout the project. For instance, one specific requirement is to read a text file. Consequently, your program must be capable of successfully reading a text file. Deviating from this requirement, such as prompting the user to input, will result in the loss of all points allocated for this particular component.
- (4) You can use any programming language, however, Java is preferred. **After you finish, run your program several times to check the correctness. Make screenshots of at least three executions including input and output (sample input and output can be found in the problem description below), put the screenshots in the project folder, and then export the entire project as a zip file and upload that single zip file to Canvas. I highly recommend that you design some other testing files yourself. Your submission should be one and only one zip file.**

If you do not follow the above instructions, at least 10% points loss penalty will be applied.

- (5) **All work turned in be the students' own work. Plagiarism and cheating will not be tolerated. Please refer to our syllabus for more information about plagiarism and cheating.**

I consider plagiarism and cheating to be serious offenses.

You can choose to use any programming language you see fit, but data structure *Set* cannot be used anywhere in your programs for both problems.

Problem 1/2: Regular Operations (40 Points)

Write a program to read a file that contains two languages, suppose they are A and B , and then implement the following three operations:

- $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$.
- $A \circ B = \{xy \mid x \in A \text{ and } y \in B\}$.
- $A^k = \{x_1x_2 \dots x_k \mid k \geq 0 \text{ and each } x_i \in A\}$, where k is a natural number from keyboard.

For example, suppose a text file contains the following content (assume the first row represents language A and the second row represents language B):

$\{am, by\}$

$\{by, da, go\}$

Following should be the print out of your program (suppose the user enters 3 from keyboard for the last operation):

$A \cup B = \{am, by, da, go\}$

$A \circ B = \{amby, amda, amgo, byby, byda, bygo\}$

$A^3 = \{amamam, amamby, ambyam, ambyby, byamam, byamby, bybyam, bybyby\}$

Note that your program must be able to work for any input, not only just for the above given example.

*****END*****