

# Hee-Seung Moon

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## CURRENT POSITION

Chung-Ang University, Republic of Korea <i>Assistant Professor</i>	September 2024 – Now School of Computer Science and Engineering
· Leading <i>Computational Human–AI Interaction Laboratory (CHAI lab)</i> · Research Interests: Human–Computer Interaction, Computational Interaction, User Behavior Modeling	

## EDUCATION

Yonsei University, Republic of Korea <i>Ph.D., School of Integrated Technology, College of Engineering</i>	March 2015 – August 2022 Advisor: Jiwon Seo & Byungjoo Lee
· Thesis Title: Adaptation of Deep User Behavior Model for Personalized Interaction	
Yonsei University, Republic of Korea <i>B.S., School of Integrated Technology, College of Engineering</i>	March 2012 – February 2015

## EXPERIENCE

Aalto University, Finland <i>Postdoctoral Researcher</i>	September 2022 – August 2024 Computational Behavior Lab (Advisor: Antti Oulasvirta)
ETH Zürich, Switzerland <i>Visiting Researcher</i>	May – July 2024 Sensing, Interaction and Perception Lab (Advisor: Christian Holz)
Aalto University, Finland <i>Visiting Researcher</i>	March – May 2022 User Interfaces Research Group (Advisor: Antti Oulasvirta)
Naver AI Lab, Republic of Korea <i>Research Intern</i>	April – October 2021 Mentor: Minsuk Chang
Yonsei University, Republic of Korea <i>Doctoral Student Researcher</i>	March 2015 – August 2022 Intelligent Unmanned Systems Lab (Advisor: Jiwon Seo) Esports & High-Performance HCI Lab (Co-advisor: Byungjoo Lee)

## PUBLICATIONS

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Point & Grasp: Flexible Selection of Out-of-Reach Objects Through Probabilistic Cue Integration

X. Luo, **H.-S. Moon\***, C. Holz, and A. Oulasvirta (\*Corresponding Author)

*Proceedings of the 2026 CHI Conference on Human Factors in Computing Systems (CHI 2026, To Appear)*

Efficient Human-in-the-Loop Optimization via Priors Learned from User Models

Y.-C. Liao, J. Belo, **H.-S. Moon**, J. Steimle, and A. M. Feit

*Proceedings of the 2026 CHI Conference on Human Factors in Computing Systems (CHI 2026, To Appear)*

Modeling User Performance in Multi-Lane Moving-Target Acquisition

J. Kim, J. Kim, J.-S. Yoon, **H.-S. Moon**, S. Kim, and B. Lee

*Proceedings of the 2025 CHI Conference on Human Factors in Computing Systems (CHI 2025)*

Modeling Visually-Guided Aim-and-Shoot Behavior in First-Person Shooters

J.-S. Yoon, **H.-S. Moon**, B. Boudaoud, J. Spjut, I. Frosio, B. Lee\*, and J. Kim\* (\*Co-corresponding Authors)

*International Journal of Human-Computer Studies*, vol. 199, 2025

WigglyEyes: Inferring Eye Movements from Keypress Data

Y. Zhu, D. Shi, **H.-S. Moon**, and A. Oulasvirta

*Proceedings of the 2025 ACM International Symposium on Wearable Computers (ISWC 2025)*

Real-time 3D Target Inference via Biomechanical Simulation

**H.-S. Moon**, Y.-C. Liao, C. Li, B. Lee, and A. Oulasvirta

*Proceedings of the 2024 CHI Conference on Human Factors in Computing Systems (CHI 2024)*

\*\*Best Paper Honorable Mention (Top 5%)\*\*

Amortized Inference with User Simulations

**H.-S. Moon**, A. Oulasvirta, and B. Lee

*Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems (CHI 2023)*

Speeding up Inference with User Simulators through Policy Modulation

**H.-S. Moon**, S. Do, W. Kim, J. Seo\*, M. Chang\*, and B. Lee\* (\*Co-corresponding Authors)

*Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems (CHI 2022)*

Fast User Adaptation for Human Motion Prediction in Physical Human–Robot Interaction

**H.-S. Moon** and J. Seo

*IEEE Robotics and Automation Letters (RA-L)*, vol. 7, no. 1, 2022

Sample-Efficient Training of Robotic Guide Using Human Path Prediction Network

**H.-S. Moon** and J. Seo

*IEEE Access*, vol. 10, 2022

Optimal Action-based or User Prediction-based Haptic Guidance: Can You Do Even Better?

**H.-S. Moon** and J. Seo

*Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems (CHI 2021)*

Prediction of Human Trajectory Following a Haptic Robotic Guide Using Recurrent Neural Networks

**H.-S. Moon** and J. Seo

*2019 IEEE World Haptics Conference (WHC)*

Effect of Redundant Haptic Information on Task Performance during Visuo-Tactile Task Interruption and Recovery

**H.-S. Moon**, J. Baek, and J. Seo

*Frontiers in Psychology*, vol. 7, art. 1924, 2016

## GRANTS AND FELLOWSHIPS

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<b>Outstanding Young Scientist Grant</b>	2025 - 2028
<i>National Research Foundation of Korea</i>	
· Proposal Title: Biomechanical Simulation Intelligence for Human–AI Cooperation	
 <b>International Postdoc Fellowship</b>	2023 - 2024
<i>National Research Foundation of Korea</i>	
· Proposal Title: Inferring User Input Intention in VR based on Biomechanical Simulation	
 <b>Graduate Fellowship</b>	2015 – 2019
<i>ICT Consilience Creative Program, Ministry of Science and ICT, Republic of Korea</i>	
 <b>Undergraduate Fellowship</b>	2012 – 2015
<i>ICT Consilience Creative Program, Ministry of Science and ICT, Republic of Korea</i>	

## AWARDS AND HONORS

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<b>CHI 2024 Best Paper Honorable Mention</b>	2024
· Paper: Real-time 3D Target Inference via Biomechanical Simulation	
 <b>Excellent Academic Paper Award</b>	2022
<i>Yonsei University, Republic of Korea</i>	
· Paper: Sample-Efficient Training of Robotic Guide Using Human Path Prediction Network ( <i>CHI 2022</i> )	
 <b>Minister Award</b>	2014
Ministry of Science and ICT, Republic of Korea	

## ACADEMIC SERVICE

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<b>Associate Chair (AC)</b>
· ACM CHI 2026 ( <i>Computational Interaction</i> Subcommittee)

<b>Reviewing</b>
· 30+ reviews on top-tier HCI venues (e.g., CHI, UIST)
· 10+ Special Recognitions for Outstanding Reviews

## TEACHING

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<b>Instructor</b>	
· Artificial Intelligence (CSE 17182, Chung-Ang Univ.)	Fall 2025, Spring 2026
· Human–Computer Interaction (CSE 17130, Chung-Ang Univ.)	Spring 2025, 2026
· Big Data Reinforcement Learning (CSE 58374, Chung-Ang Univ.)	Fall 2024, 2025
· Compilers (CSE 52321, Chung-Ang Univ.)	Spring 2025
· Automata and Formal Languages (CSE 40458, Chung-Ang Univ.)	Fall 2024