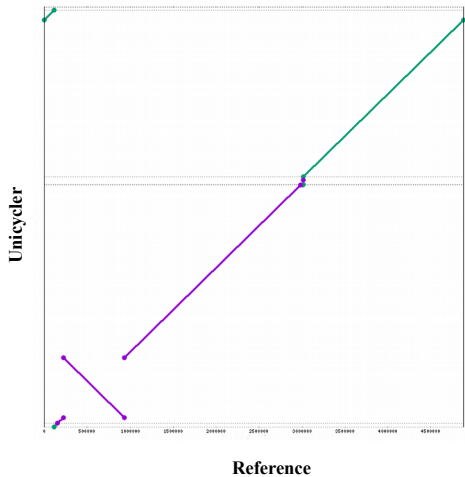


(a) npGraph assembly vs Reference



(b) Unicycler assembly vs Reference