OOP

1. Entry point

2. life cycle

4. Class define

https://www.tutorialsteacher.com/csharp/csharp-class

3. Arregation, Composition, association, inheritance

3. Import class from other file

5. Variables:

<https://www.tutorialsteacher.com/csharp/csharp-variable>

6. Explicitly Typed Variable

<https://www.tutorialsteacher.com/csharp/csharp-var-implicit-typed-local-variable>

7. Data types

<https://www.tutorialsteacher.com/csharp/numbers>

8. Build in methods for String, List

Functional Programing:

1. Pass function as a parameter

https://stackoverflow.com/questions/3622160/c-sharp-passing-function-as-argument

2. Foreach/map/reduce

3. lambda