

# Hossein Souri

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## CONTACT INFORMATION

Homewood Campus, Johns Hopkins University  
**Personal Website, GitHub, LinkedIn**

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## EDUCATION

**Johns Hopkins University (JHU)**, MD, USA

August 2020 - Present

Ph.D. in Computer Science

Advisor: Dr. Rama Chellappa

Research: Adversarial Attacks, Adversarial Robustness, Data Poisoning, Knowledge Distillation.

**University of Maryland, College Park (UMD)**, MD, USA

August 2018 - August 2020

M.S. in Electrical and Computer Engineering (GPA: **3.86/4**)

Advisor: Dr. Rama Chellappa

Research: Face Recognition Systems, GANs

Paper: **ATFaceGAN: Single Face Image Restoration and Recognition from Atmospheric Turbulence**

**University of Tehran (UT)**, Tehran, Iran

2013 - 2017

B.S. in Electrical and Computer Engineering

GPA: 18.66/20 (**3.95/4**)

Advisor: Dr. Hamid Soltanian-Zadeh

## HONORS AND AWARDS

-Clark School Distinguished Graduate Fellowships, University of Maryland, 2018-2019

-Ranked **5th (top 3%)** among 250 students of Electrical and Computer Engineering, University of Tehran, 2013-2017

-Awarded scholarship as an honor student for three consecutive years, University of Tehran, 2015-2017

-Ranked **12th** in the 21st Scientific Olympiad for University Students in Electrical and Computer Engineering and qualified to pursue graduate studies in any Iranian university, 2016

-Semi-finalist in Iranain National Mathematics and Physics Olympiad, 2011

## PUBLICATIONS

**Google  
Scholar  
Semantic  
Scholar**

- **Hossein Souri**, Micah Goldblum, Liam Fowl, Rama Chellappa, and Tom Goldstein. "**Sleeper agent: Scalable hidden trigger backdoors for neural networks trained from scratch**". arXiv preprint arXiv:2106.08970, 2021. [\[Link\]](#)
- P. Khorramshahi\*, **H. Souri\***, R. Chellappa, and S. Feizi, "**GANs with variational entropy regularizers: Applications in mitigating the mode-collapse issue**," *arXiv preprint arXiv:2009.11921*, 2020. [\[Link\]](#)
- P. Dhar, J. Gleason, **H. Souri**, C. D. Castillo, and R. Chellappa, "**An adversarial learning algorithm for mitigating gender bias in face recognition**," 2020. [\[Link\]](#)
- C. P. Lau, **H. Souri**, and R. Chellappa, "**Atfacegan: Single face imagerestoration and recognition from atmospheric turbulence**," arXiv preprint arXiv:1910.03119, *Accepted as Oral presentation for FG 2020*. [\[Link\]](#)

## RESEARCH EXPERIENCE

- **Research Assistant, Artificial Intelligence for Engineering and Medicine Lab (AIEM)**, Johns Hopkins University Aug 2020 - Present  
Research: developing novel adversarial attacks and defences models.
- **Research Assistant, University of Maryland Institute for Advanced Computer Studies (UMIACS)**, University of Maryland, College Park Aug 2018 - Aug 2020  
Research: fairness in face recognition systems, image restoration, improving GANs, understanding deep features.
- **B. Sc. Thesis Project: Emotional State Recognition From EEG Signal Using Machine Learning Models** 2017  
Emotional state recognition and classification from EEG signals using wavelet-based and power-spectrum based feature extraction methods and MLP, SVM, and KNN classifiers

	<ul style="list-style-type: none"> <li>• <b>Research Assistant, Secure Communication Laboratory</b> 2017 - 2018 Acoustic Scene Detection using matching pursuit algorithm for extracting time-frequency features and classifying using MLP and SVM classifiers and hidden Markov model (HMM)</li> </ul>	
WORK EXPERIENCE	<ul style="list-style-type: none"> <li>• <b>Computer Networks Lab, University of Tehran, Iran</b> 2016 Internship, Internet of Things Mentor - Dr. <a href="#">Vahid Shah-Mansouri</a> Design and programming a smart home control and monitor system using Zigbee wireless technology</li> <li>• <b>High Voltage Lab, University of Tehran, Iran</b> 2015 Internship, Programming Mentor - Dr. <a href="#">Hossein Mohseni</a> Design and programming a Tesla Coil calculator</li> </ul>	
TECHNICAL SKILLS	<ul style="list-style-type: none"> <li>• <i>Programming Languages:</i> Python, C/C++, Java, MATLAB</li> <li>• <i>Technical Tools:</i> PyTorch, TensorFlow, MATLAB, OpenCV, Keras, PySpark, Dask</li> </ul>	
RELEVANT COURSES	<ul style="list-style-type: none"> <li>• Advanced Object-Oriented Programming</li> <li>• Algorithms and Data Structures</li> <li>• Parallel Programming</li> <li>• Machine Learning</li> <li>• Advanced Computer Vision</li> <li>• Advanced Computer Graphics</li> <li>• Advanced Numerical Optimization</li> <li>• Random Processes</li> </ul>	
TEACHING ASSISTANT EXPERIENCE	Machine Intelligence, Computing Systems and Programming, Computer Networks, Signal and Systems, Probability and Statistics, Communication Systems, Digital Signal Processing.	
SELECTED PROJECTS <a href="#">Github</a>	<ul style="list-style-type: none"> <li>• TensorFlow implementation of modern neural network architectures, such as ResNet, DenseNet, and ResNext. <a href="#">Code</a></li> <li>• PyTorch implementation of a Deep Convolutional Neural Network model for detecting the parameters of a circle presents inside a given image under the presence of noise. <a href="#">Code</a></li> <li>• Boundary detection and object recognition using classical and deep learning methods. <a href="#">Code</a></li> <li>• Python end-to-end pipeline to swap faces in videos and images. <a href="#">Code</a></li> <li>• Python implementation of classical and unsupervised Structure from Motion(SfM). <a href="#">Code</a></li> <li>• Deep Learning Based Denoiser for Images Rendered by Monte Carlo Sampling. <a href="#">Code</a></li> <li>• Python implementation of classical machine learning tools such as LDA, PCA, k-NN, Bayesian classifiers, SVM, MLP, and CNN. <a href="#">Code</a></li> <li>• PySpark implementation of k-means clustering. <a href="#">Code</a></li> <li>• C++ Nori base implemetation of Ray Tracing Acceleration Data Structures, Point Lights, Monte Carlo Sampling, Area Lights, Micro-facet BRDF, Dielectrics, and Path Tracing. <a href="#">Code</a></li> <li>• Parallel implementation of image filtering using OpenMP and MPI implementation of Cellular Automata. <a href="#">Code</a></li> <li>• Generation of HTML for web pages using Java language.</li> <li>• Java implementation of concurrent systems using multi-threading, GUI implementation of Black-jack game, trees, graphs, hashmaps, sets, and linked lists.</li> <li>• C implementation of secure file system with linked allocation, Quarto game, adaptive filters. <a href="#">Code</a></li> </ul>	