MA 232 HW #3 "I pludge my homer of face "form Gale" - flow garhing #1)

A 
$$\begin{bmatrix} 23 \\ 21 \\ 01 \end{bmatrix} = \vec{0}$$
 A NX4, A hos 2 plusts & for  $\vec{C}_1 \in A$ 

$$\vec{C}_3 = -2\vec{C}_2 - 2\vec{C}_1$$

$$\vec{C}_4 = -\vec{C}_2 - 3\vec{C}_1$$

$$\vec{C}_4 = -\vec{C}_2 - 3\vec{C}_1$$

$$\vec{C}_{10} = \vec{0}$$

$$\vec{C}_{10}$$

#4) Rank (A) = 2 iff A has 2 pivots.

[C=0, 0=2] is the only way for that to happen,

Since if 
$$c \neq 0 \rightarrow \tilde{c}_3$$
 has a pivot  $\tilde{c}_4$  there is no way to eliminate a pivot in  $\tilde{c}_4$ .

#5) 
$$A = \begin{bmatrix} 0 & 1 & 2 & 3 & 4 \\ 0 & 1 & 2 & 11 & 6 \\ 0 & 0 & 0 & 1 & 2 \end{bmatrix} = \begin{bmatrix} \vec{c}_1 | \vec{c}_2 | \vec{c}_3 | \vec{c}_4 | \vec{c}_5 \end{bmatrix}$$

$$C(A) = \begin{bmatrix} \vec{c}_2 & \vec{c}_4 \end{bmatrix}; \vec{c}_1 = \vec{0}; \vec{c}_3 = 2\vec{c}_2; \vec{c}_5 = 2\vec{c}_4 - 2\vec{c}_2$$

$$R(A) = C(A^{T}) = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 \\ 2 & 3 & 0 \\ 4 & 6 & 2 \\ \hline{r}_{1} | \overrightarrow{r}_{2} | \overrightarrow{r}_{3} \end{bmatrix} \Rightarrow R(A) = \begin{bmatrix} \overrightarrow{r}_{1} | \overrightarrow{r}_{2} \\ \overrightarrow{r}_{1} | \overrightarrow{r}_{2} | \overrightarrow{r}_{3} \end{bmatrix}; \overrightarrow{r}_{3} = \overrightarrow{r}_{2} - \overrightarrow{r}_{1}$$

$$A^{T} = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 \\ 2 & 2 & 0 \\ 3 & 4 & 1 \\ 4 & 6 & 2 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 2 & 2 \end{bmatrix} \begin{bmatrix} R_{1} \\ R_{2} \\ R_{1} - 2R_{2} \\ R_{2} - 4R_{2} \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & -1 \\ 0 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} R_{1} \\ R_{2} - R_{11} \\ R_{3} \\ R_{5} - 4R_{2} \end{bmatrix} \Rightarrow X = \begin{bmatrix} X_{3} \\ X_{3} \\ X_{3} \end{bmatrix}$$

$$N(A^{T}) = \left(\begin{bmatrix} -1 \\ -1 \end{bmatrix}\right) \text{ from } \times_{3} \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

#6) 
$$C(A) = \begin{pmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \end{bmatrix} \end{pmatrix}$$
 as these 2 vectors spon  $S_q$  thus are independent.

We know,

 $N(AT) \not= AX = 0$  implies or thoganolity as it is equivalent to dot product.

 $\Rightarrow \text{Let } A^T = \begin{bmatrix} 1 & a & 2 \\ 1 & 3 & 2 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & a & 3 \\ 0 & 1 & -1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 0 & 0 & 5 \\ 0 & 1 & 1 & -1 \end{bmatrix}$ 
 $\Rightarrow X_1 = -BX_1$ 
 $\times X_2 = -X_3 + X_4 \Rightarrow 0$ 
 $\Rightarrow N(A^T) = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} -S \\ 0 \end{bmatrix}$ 

Free variables

#7)

Since  $S(P)$  is orthogonal to  $N(P^T)$ , the vector  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  is a basis for  $P^T$ .