Lecture 22

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Assignment Deadline extended to 3rd Nov

Assignment Doubts Discussed

Cascade of Models (Decision Trees)

Binary Tree

Root

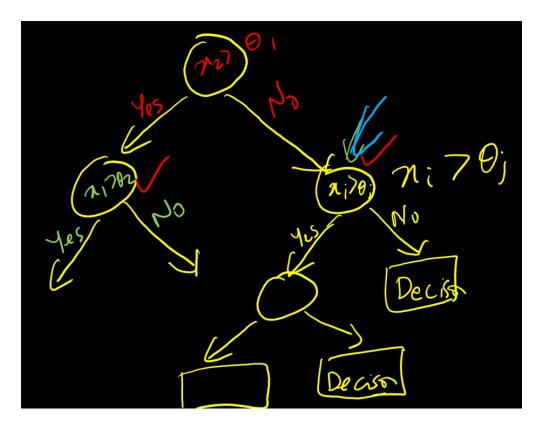
Internal nodes

Leaf nodes

Parent Node

Child Node

Threshold-based Decision Tree



- Q1. How to choose a variable for a decision node?
- Q2. How to select a threshold?

O(N) thresholds for each variables and hence O(ND) total number of thresholds, where N is the number of training points and D is the dimension.

Criteria to compare threshold classifiers

Maximal reduction in uncertainty

Greedy Tree Learning is the approach used.

- Among all thresholds evaluated, pick the one that maximally reduces the uncertainty in the data going to each of its children
- Splitting of subsets

Example: Weighted average entropy of D_1 and D_2 is minimized

Classification: $D \equiv D_0$ having label 0 or 1 with counts n_{00} and n_{01} respectively.

$$|D_0| = n_0 = n_{00} + n_{01}$$

The entropy is thus

$$ext{Entropy}[D_0] = -\sum_{c \in \{0,1\}} p_c \log(p_c) = -\left[rac{n_{00}}{n_0} \log\left(rac{n_{00}}{n_0}
ight) + rac{n_{01}}{n_0} \log\left(rac{n_{01}}{n_0}
ight)
ight]$$

Criteria

Weighted average Entropy:

$$\frac{|D_1|\operatorname{Ent}[D_1] + |D_2|\operatorname{Ent}[D_2]}{|D_1| + |D_2|}$$

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TreeLearn[D_i]:

Recursively split D_i
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Until [None] is returned Make LeafNode

Maximum number of leaf nodes = N Maximum depth of tree = N

Balanced - Unbalanced Binary Trees

Deep trees can overfit Regularization:

- 1. Stop splitting below a certain entropy
- 2. Prune trees beyond a certain depth

Purity/Impurity Criteria

For Classification:

- 1. Entropy: $-\sum_c p_c \log p_c$
- 2. Gini Index: $1 \sum_c p_c^2$
- 3. $1 \max p_c$
- 4. $p_1(1-p_1)$

For Regression:

1. Variance of labels (target values)

Random Forest

It is an ensemble of decision trees

Randomize:

- 1. **Bagging**: Training on random subsets of samples. Out-of-bag samples (OOB) are not used
- 2. At each node consider only a random subset of features/dimensions/variables

Our hyperparameters are:

- number of trees
- number of features to consider at each node
- max depth
- percent of samples in a bag

Properties of random forests

1. Can get good idea of generalization

- For each tree, identify OOB (out of bag) samples and their predicted label
- Average OOB labels across trees
- Converges to theoretical generalization error due to law of large numbers

2. Guarantee against overfitting

 Since each sample is OOB for some trees, OOB generalization estimate gives a good idea of test accuracy

3. Give feature importance

- Randomly permute a feature across samples and measure drop in accuracy
- 4. Can handle both discrete and continuous variable

Random Forest - Brieman

Now, while I was planning on making text boxes in my notes like the one below, I stumbled upon this gem

On the importance of sentence length

This sentence has five words. Here are five more words. Five-word sentences are fine. But several together bocome monotonous. Listen to what is happening. The writing is getting boring. The sound of it drones. It's like a stuck record. The ear demands some variety.

Now listen. I vary the sentence length, and I create music. Music. The writing sings. It has a pleasent rhythm, a lilt, a harmony. I use short sentences. And I use sentences of medium length. And sometimes when I am certain the reader is rested, I will engage him with a sentence of considerable length, a sentence that burns with energy and builds with all the impetus of a crescendo, the roll of the drums, the crash of the cymbals -- sounds that say listen to this, it is important.

- Gary Provost (100 Ways to Improve Your Writing, 1985)