

<div>Movement</div> <div><div>slow [L, -, -]</div><div>still [L, -, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [L, L, -]</div><div>still [L, L, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [R, -, -]</div><div>still [L, L, L]</div></div> <div>Ballista Tractor, Mark I</div>
<div>Movement</div> <div><div>slow [R, R, -]</div><div>still [R, -, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [F, L, -]</div><div>still [R, R, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [F, R]</div><div>still [R, R, R]</div></div> <div>Ballista Tractor, Mark I</div>
<div>Movement</div> <div><div>slow [B, -, -]</div><div>still [-, -, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [F, -, -]</div><div>still [R, A, F]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [B, rev, -]</div><div>still [L, A, F]</div></div> <div>Ballista Tractor, Mark I</div>

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Movement

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<div>Movement</div> <div>still [A, F, -]</div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div>still [rev, -, -]</div> <div>Ballista Tractor, Mark I</div>	<div>Fire</div> <div></div> <div>Ballista Tractor, Mark I</div>
<div>Fire</div> <div>all [-, Load]</div> <div>Ballista Tractor, Mark I</div>	<div>Fire</div> <div>all [-, Fire]</div> <div>Ballista Tractor, Mark I</div>	<div>Fire</div> <div>still [-, Aim]</div> <div>Ballista Tractor, Mark I</div>

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Fire