

<div>Movement</div> <div>slow flying [L, -, -]</div> <div>Zeppelin</div>	<div>Movement</div> <div>slow flying [L, L, -]</div> <div>Zeppelin</div>	<div>Movement</div> <div>slow flying [R, -, -]</div> <div>Zeppelin</div>
<div>Movement</div> <div>slow flying [R, R, -]</div> <div>Zeppelin</div>	<div>Movement</div> <div>slow flying [F, -, -]</div> <div>Zeppelin</div>	<div>Movement</div> <div>slow flying [F, R, -]</div> <div>Zeppelin</div>
<div>Movement</div> <div>slow flying [F, L, -]</div> <div>Zeppelin</div>	<div>Fire</div> <div></div> <div>Zeppelin</div>	<div>Fire</div> <div>slow [Fire, -]</div> <div>Zeppelin</div>

Zeppelin
Movement

Zeppelin
Movement

Zeppelin
Movement

Zeppelin
Movement

Zeppelin
Movement

Zeppelin
Movement

Zeppelin
Fire

Zeppelin
Fire

Zeppelin
Movement

<div>Fire</div> <div>slow [Load, -]</div> <div>Zeppelin</div>	<div>Fire</div> <div>slow [Aim, -]</div> <div>Zeppelin</div>	<div>Movement</div> <div> <div>slow [-, 360°, B[Rest]]</div> <div>still [-, -, A[slow]]</div> <div>rest [-, -, A[slow]]</div> </div> <div>Dwarf AT-gun</div>
<div>Movement</div> <div> <div>slow [-, F, B[Rest]]</div> <div>rest [-, -, A[still]]</div> </div> <div>Dwarf AT-gun</div>	<div>Fire</div> <div></div> <div>Dwarf AT-gun</div>	<div>Fire</div> <div>still [Fire, -]</div> <div>Dwarf AT-gun</div>
<div>Fire</div> <div>still [Load, -]</div> <div>Dwarf AT-gun</div>	<div>Fire</div> <div>still [Aim, -]</div> <div>Dwarf AT-gun</div>	

Dwarf AT-gun
Movement

Zeppelin
Fire

Zeppelin
Fire

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Fire

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Movement

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Fire

Dwarf AT-gun
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