| | | |
|---|---|---|
| Movement<br><br><br>slow   [Chase, , ]<br>still   [360°, -, -]<br><br><br>Gnome Infantry | Movement<br><br><br>slow   [, , Chase]<br>still   [360°, A, F]<br><br><br>Gnome Infantry | Movement<br><br><br>slow   [360°, F, 360°]<br><br><br>Gnome Infantry |
| Movement<br><br><br>slow   [360°, 360°, 360°]<br><br><br>Gnome Infantry | Movement<br><br><br>slow   [360°, B, -]<br><br><br>Gnome Infantry | Fire<br><br><br>still   [Load, -]<br>slow   [fire (res), fire (res)]<br><br><br>Gnome Infantry |
| Fire<br><br><br>still   [-, Load]<br><br><br>Gnome Infantry | Fire<br><br><br>still   [Fire, -]<br><br><br>Gnome Infantry | Fire<br><br><br>still   [-, Fire]<br><br><br>Gnome Infantry |

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Fire

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

| Fire | Fire | Fire |
|---|---|---|
| still [Aim, -] | still [-, Aim] | still [fire (res), fire (res)] |
| Gnome Infantry | Gnome Infantry | Gnome Infantry |

| Movement | Movement | Movement |
|---|---|---|
| fast [F, F, -]<br>slow [360°, A, F]<br>still [360°, -, -] | fast [F, F, R]<br>slow [Chase, , ]<br>still [360°, A, F] | fast [F, F, L]<br>slow [, , Chase] |
| Quad Bike | Quad Bike | Quad Bike |

| Movement | Movement | Movement |
|---|---|---|
| fast [F, R, F]<br>slow [360°, F, 360°] | fast [F, L, F]<br>slow [360°, 360°, 360°] | fast [L, F, F]<br>slow [360°, B, -] |
| Quad Bike | Quad Bike | Quad Bike |

| Gnome Infantry | Gnome Infantry | Gnome Infantry |
| Fire | Fire | Fire |

| Quad Bike | Quad Bike | Quad Bike |
| Movement | Movement | Movement |

| Quad Bike | Quad Bike | Quad Bike |
| Movement | Movement | Movement |

| Movement | | |
|---|---|---|
| fast | [R, F, F] | |
| | | Quad Bike |

| Movement | | |
|---|---|---|
| fast | [F, F, B] | |
| | | Quad Bike |

| Movement | | |
|---|---|---|
| fast | [F, B, -] | |
| | | Quad Bike |

| Fire | | |
|---|---|---|
| still | [Fire (res), Fire (res)] | |
| slow | [Fire (res), Fire (res)] | |
| fast | [Fire (res), Fire (res)] | |
| | | Quad Bike |

| Movement | | |
|---|---|---|
| still ground | [A[still], $360^0$, -] | |
| still flying | [$360^0$, -, -] | |
| slow flying | [L, F, -] | |
| fast flying | [F, F, -] | |
| | | Gnome Helicopter |

| Movement | | |
|---|---|---|
| still ground | [A[slow], $360^0$, F] | |
| still flying | [-, -, D] | |
| slow flying | [L, F, L] | |
| fast flying | [F, F, R] | |
| | | Gnome Helicopter |

| Movement | | |
|---|---|---|
| still ground | [A[still], $360^0$, -] | |
| still flying | [A[slow], $360^0$, F] | |
| slow flying | [R, F, -] | |
| fast flying | [F, F, L] | |
| | | Gnome Helicopter |

| Movement | | |
|---|---|---|
| still flying | [A[fast], $360^0$, F] | |
| slow flying | [R, F, R] | |
| fast flying | [F, R, F] | |
| | | Gnome Helicopter |

| Movement | | |
|---|---|---|
| slow flying | [-, -, D] | |
| fast flying | [F, L, F] | |
| | | Gnome Helicopter |

Quad Bike
Movement

Quad Bike
Movement

Quad Bike
Movement

Gnome Helicopter
Movement

Gnome Helicopter
Movement

Quad Bike
Fire

Gnome Helicopter
Movement

Gnome Helicopter
Movement

Gnome Helicopter
Movement

| Movement | Movement | Movement |
|---|---|---|
| slow flying   [-, R, D]<br>fast flying   [L, F, F] | slow flying   [-, L, D]<br>fast flying   [R, F, F] | slow flying   [A[fast], F, F]<br>fast flying   [F, F, B[slow]+$360^0$] |
| Gnome Helicopter | Gnome Helicopter | Gnome Helicopter |

| Movement | Fire | Fire |
|---|---|---|
| slow flying   [F, B[still], $360^0$]<br>fast flying   [F, F, B[still]+$360^0$] | all     [-, Load]<br>all flying   [-, Fire]<br>still flying   [Aim, Fire] | still flying   [Fire, Aim] |
| Gnome Helicopter | Gnome Helicopter | Gnome Helicopter |

| Movement | Movement | |
|---|---|---|
| slow   [-, -, Chase] | slow   [-, -, Chase] | |
| Mechanical Rat | Assault Bots | |

Gnome Helicopter
Movement

Gnome Helicopter
Movement

Gnome Helicopter
Movement

Gnome Helicopter
Fire

Gnome Helicopter
Fire

Gnome Helicopter
Movement

Assault Bots
Movement

Mechanical Rat
Movement