Fire	Fire	Fire
	still [-, Fire]	still [Fire, -]
BioEngineered Ork - Bio1	BioEngineered Ork - Bio1	BioEngineered Ork - Bio1
Fire	Fire	Fire
still [-, Load]	still [Load, -]	still [Aim, -]
BioEngineered Ork - Bio1	BioEngineered Ork - Bio1	BioEngineered Ork - Bio1
Fire	Fire	Fire
still [Load(2), -]	still [-, Load(2)]	all [-, Aim]
BioEngineered Ork - Bio1	BioEngineered Ork - Bio1	BioEngineered Ork - Bio1

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

Fire still slow [fire, -] BioEngineered Ork - Bio1	Fire still slow [-, fire] BioEngineered Ork - Bio1	Movement still [360°, -, -] slow [360°, F, 360°] BioEngineered Ork - Bio1
Movement still [360°, A, F] slow [360°, 360°, 360°] BioEngineered Ork - Bio1	Movement slow [360°, B, -] BioEngineered Ork - Bio1	Movement slow [-, -, Chase] BioEngineered Ork - Bio1
Fire BioEngineered Ork - Bio2	Fire still [-, Fire] BioEngineered Ork - Bio2	Fire still [Fire, -] BioEngineered Ork - Bio2

BioEngineered Ork - Bio1
Movement

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Fire

BioEngineered Ork - Bio1
Movement

BioEngineered Ork - Bio1
Movement

BioEngineered Ork - Bio1
Movement

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

Fire	Fire	Fire
still [-, Load]	still [Load, -]	still [Aim, -]
BioEngineered Ork - Bio2	BioEngineered Ork - Bio2	BioEngineered Ork - Bio2
Fire	Fire	Fire
still [Load(2), -]	still [-, Load(2)]	all [-, Aim]
BioEngineered Ork - Bio2	BioEngineered Ork - Bio2	BioEngineered Ork - Bio2
Fire	Movement	Movement
all [fire, fire]	still [360°, -, -] slow [360°, F, 360°]	still [360°, A, F] slow [360°, 360°, 360°]
BioEngineered Ork - Bio2	BioEngineered Ork - Bio2	BioEngineered Ork - Bio2

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Fire

BioEngineered Ork - Bio2
Movement

BioEngineered Ork - Bio2
Movement

BioEngineered Ork - Bio2
Fire

Movement	Movement	Fire
slow [360°, B, -]	slow [-, -, Chase]	
BioEngineered Ork - Bio2	BioEngineered Ork - Bio2	HammerHead

Fire	Fire	Movement
still [Load, -]	all [Fire, -]	fast [F, F, -] slow [L, -, -] still [L, -, -]
HammerHead	HammerHead	HammerHead

Movement	Movement	Movement
fast [F, R, -] slow [L, L, -] still [L, L, -]	fast [F, L, -] slow [R, -, -] still [L, L, L]	fast [F, B, -] slow [R, R, -] still [R, -, -]
HammerHead	HammerHead	HammerHead

HammerHead
Fire

BioEngineered Ork - Bio2
Movement

BioEngineered Ork - Bio2
Movement

HammerHead
Movement

HammerHead
Fire

HammerHead
Fire

HammerHead
Movement

HammerHead
Movement

HammerHead
Movement

Movement	Movement	Movement
fast [B, B, -] slow [A, F, -] still [R, R, -] HammerHead	slow [B, -, -] still [R, R, R] HammerHead	slow [F, -, -] still [-, -, -] HammerHead
Movement	Movement	Movement
slow [B, rev, -] still [R, A, F] HammerHead	still [L, A, F] HammerHead	still [A, F, -] HammerHead
Movement	Movement	Movement
still [rev, -, -] HammerHead	slow [Chase, -, -] still [360°, -, -] fast fly [Chase, B(slow, land), -] Ork Infantry - Daffy	slow [-, -, Chase] still [360°, A, F] Ork Infantry - Daffy

HammerHead
Movement

HammerHead
Movement

HammerHead
Movement

HammerHead
Movement

HammerHead
Movement

HammerHead
Movement

Ork Infantry - Daffy
Movement

Ork Infantry - Daffy
Movement

HammerHead
Movement

Movement	Movement	Movement
slow [360°, F, 360°]	slow [360°, 360°, 360°]	slow [360°, B,]
Ork Infantry - Daffy	Ork Infantry - Daffy	Ork Infantry - Daffy

Movement	Fire	Fire
slow [A(fast, fly), Chase, Chase]		still [Load, -]
Ork Infantry - Daffy	Ork Infantry - Daffy	Ork Infantry - Daffy

Fire	Fire	Fire
still [-, Load]	still [Fire, -]	still [-, Fire]
Ork Infantry - Daffy	Ork Infantry - Daffy	Ork Infantry - Daffy

Ork Infantry - Daffy
Movement

Ork Infantry - Daffy
Movement

Ork Infantry - Daffy
Movement

Ork Infantry - Daffy
Fire

Ork Infantry - Daffy
Fire

Ork Infantry - Daffy
Movement

Ork Infantry - Daffy
Fire

Ork Infantry - Daffy
Fire

Ork Infantry - Daffy
Fire

Fire	Fire	Movement
still [Aim, -]	still [-, Aim]	slow [Chase, -, -] still [360°, -, -]
Ork Infantry - Daffy	Ork Infantry - Daffy	Ork Infantry
Movement	Movement	Movement
slow [-, -, Chase] still [360°, A, F]	slow [360°, F, 360°]	slow [360°, 360°, 360°]
Ork Infantry	Ork Infantry	Ork Infantry
Movement	Fire	Fire
slow [360°, B,]		still [Load, -]
Ork Infantry	Ork Infantry	Ork Infantry

Ork Infantry
Movement

Ork Infantry - Daffy
Fire

Ork Infantry - Daffy
Fire

Ork Infantry
Movement

Ork Infantry
Movement

Ork Infantry
Movement

Ork Infantry
Fire

Ork Infantry
Fire

Ork Infantry
Movement

Fire	Fire	Fire
still [-, Load]	still [Fire, -]	still [-, Fire]
Ork Infantry	Ork Infantry	Ork Infantry

Fire	Fire
still [Aim, -]	still [-, Aim]
Ork Infantry	Ork Infantry

Ork Infantry
Fire

Ork Infantry
Fire

Ork Infantry
Fire

Ork Infantry
Fire

Ork Infantry
Fire