

<div>Movement</div> <div><div>slow [Chase,-,-]</div><div>still [360°, -, -]</div></div> <div>Gnome Infantry</div>	<div>Movement</div> <div><div>slow [-,- , Chase]</div><div>still [360°, A, F]</div></div> <div>Gnome Infantry</div>	<div>Movement</div> <div><div>slow [360°, F, 360°]</div></div> <div>Gnome Infantry</div>
<div>Movement</div> <div><div>slow [360°, 360°, 360°]</div></div> <div>Gnome Infantry</div>	<div>Movement</div> <div><div>slow [360°, B, -]</div></div> <div>Gnome Infantry</div>	<div>Fire</div> <div></div> <div>Gnome Infantry</div>
<div>Fire</div> <div><div>still [Load, -]</div></div> <div>Gnome Infantry</div>	<div>Fire</div> <div><div>still [-, Load]</div></div> <div>Gnome Infantry</div>	<div>Fire</div> <div><div>still [Fire, -]</div></div> <div>Gnome Infantry</div>

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Fire

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

<div>Fire</div> <div></div> <div>still [-, Fire]</div> <div></div> <div>Gnome Infantry</div>	<div>Fire</div> <div></div> <div>still [Aim, -]</div> <div></div> <div>Gnome Infantry</div>	<div>Fire</div> <div></div> <div>still [-, Aim]</div> <div></div> <div>Gnome Infantry</div>
<div>Fire</div> <div></div> <div>still [fire (reserve), fire (reserve)] slow [fire (reserve), fire (reserve)]</div> <div></div> <div>Gnome Infantry</div>	<div>Movement</div> <div></div> <div>fast [F, F, -] slow [360°, A, F] still [360°, -, -]</div> <div></div> <div>Quad Bike</div>	<div>Movement</div> <div></div> <div>fast [F, F, R] slow [Chase,-,-] still [360°, A, F]</div> <div></div> <div>Quad Bike</div>
<div>Movement</div> <div></div> <div>fast [F, F, L] slow [-,-, Chase]</div> <div></div> <div>Quad Bike</div>	<div>Movement</div> <div></div> <div>fast [F, R, F] slow [360°, F, 360°]</div> <div></div> <div>Quad Bike</div>	<div>Movement</div> <div></div> <div>fast [F, L, F] slow [360°, 360°, 360°]</div> <div></div> <div>Quad Bike</div>

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

Quad Bike
Movement

Quad Bike
Movement

Gnome Infantry
Fire

Quad Bike
Movement

Quad Bike
Movement

Quad Bike
Movement

<div>Movement</div> <div><div>fast [L, F, F]</div><div>slow [360°, B, -]</div></div> <div>Quad Bike</div>	<div>Movement</div> <div><div>fast [R, F, F]</div></div> <div>Quad Bike</div>	<div>Movement</div> <div><div>fast [F, F, B]</div></div> <div>Quad Bike</div>
<div>Movement</div> <div><div>fast [F, B, -]</div></div> <div>Quad Bike</div>	<div>Fire</div> <div></div> <div>Quad Bike</div>	<div>Fire</div> <div><div>still [Load, fire(resever)]</div><div>slow [Load, fire(resever)]</div><div>fast [Load, fire(resever)]</div></div> <div>Quad Bike</div>
<div>Fire</div> <div><div>still [fire(resever), Load]</div><div>slow [fire(resever), Load]</div><div>fast [fire(resever), Load]</div></div> <div>Quad Bike</div>	<div>Fire</div> <div><div>still [Fire, -]</div><div>slow [Fire, -]</div><div>fast [Fire, -]</div></div> <div>Quad Bike</div>	<div>Fire</div> <div><div>still [Fire, Fire (reserve)]</div><div>slow [Fire, Fire (reserve)]</div><div>fast [Fire, Fire (reserve)]</div></div> <div>Quad Bike</div>

Quad Bike
Movement

Quad Bike
Movement

Quad Bike
Movement

Quad Bike
Fire

Quad Bike
Fire

Quad Bike
Movement

Quad Bike
Fire

Quad Bike
Fire

Quad Bike
Fire

Fire	Fire	Fire
still [Fire (reserve), Fire]	still [-, Fire]	still [Aim, -]
slow [Fire (reserve), Fire]	slow [-, Fire]	slow [Aim, -]
fast [Fire (reserve), Fire]	fast [-, Fire]	fast [Aim, -]
Quad Bike	Quad Bike	Quad Bike
Fire	Fire	Movement
still [-, Aim]	still [Fire (reserve), Fire (reserve)]	slow [L, -, -]
slow [-, Aim]	slow [Fire (reserve), Fire (reserve)]	still [L, -, -]
fast [-, Aim]	fast [Fire (reserve), Fire (reserve)]	
Quad Bike	Quad Bike	Ballista Tractor, Mark I
Movement	Movement	Movement
slow [L, L, -]	slow [R, -, -]	slow [R, R, -]
still [L, L, -]	still [L, L, L]	still [R, -, -]
Ballista Tractor, Mark I	Ballista Tractor, Mark I	Ballista Tractor, Mark I

Quad Bike
Fire

Quad Bike
Fire

Quad Bike
Fire

Ballista Tractor, Mark I
Movement

Quad Bike
Fire

Quad Bike
Fire

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

<div>Movement</div> <div><div>slow [F, L, -]</div><div>still [R, R, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [F, R]</div><div>still [R, R, R]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [B, -, -]</div><div>still [-, -, -]</div></div> <div>Ballista Tractor, Mark I</div>
<div>Movement</div> <div><div>slow [F, -, -]</div><div>still [R, A, F]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>slow [B, rev, -]</div><div>still [L, A, F]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Movement</div> <div><div>still [A, F, -]</div></div> <div>Ballista Tractor, Mark I</div>
<div>Movement</div> <div><div>still [rev, -, -]</div></div> <div>Ballista Tractor, Mark I</div>	<div>Fire</div> <div></div> <div>Ballista Tractor, Mark I</div>	<div>Fire</div> <div><div>all [-, Load]</div></div> <div>Ballista Tractor, Mark I</div>

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Movement

Fire

all [-, Fire]

Ballista Tractor, Mark I

Fire

still [-, Aim]

Ballista Tractor, Mark I

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Fire