Transport Zepelin	Transport Zepelin	Transport Zepelin
Transport Zepelin 1 Tokens	Transport Zepelin 2 Tokens	Transport Zepelin 3 Tokens
Tokens	Tokens	Tokens
Dwarf Infantry	Dwarf Infantry	Dwarf Infantry
BlastStick Infantry 1 Tokens	BlastStick Infantry 2 Tokens	BlastStick Infantry 3 Tokens
Tokens	Tokens	Tokens
Dwarf Infantry	Dwarf Infantry	Dwarf Infantry
BlastStick Infantry 4 Tokens	BlastStick Infantry 5 Tokens	BlastStick Infantry 6 Tokens
Tokens	Tokens	Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Dwarf Tank	Dwarf Tank	Dwarf Tank
GunBlastWagon 1 Tokens	GunBlastWagon 2 Tokens	GunBlastWagon 3 Tokens
Tokens	Tokens	Tokens

Movement	Movement	Movement
flying fast [360°, F, F]	flying fast [F, F, 360°]	flying fast [F, 360°, F]
Transport Zeppelin	Transport Zeppelin	Transport Zeppelin

Movement	Movement	Movement
fast [F, F, -] slow [L, -, -] still [L, -, -]	fast [F, R, -] slow [L, L, -] still [L, L, -]	fast [F, L, -] slow [R, -, -] still [L, L, L]
GunBlasterWagon	GunBlasterWagon	GunBlasterWagon

Tokens

Tokens

Tokens

Transport Zeppelin
Movement

Transport Zeppelin
Movement

Transport Zeppelin
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

Movement		Movement		Movement	
fast	[F, B, -]	fast	[B, B, -]	fast	[F, B, B]
slow	[R, R, -]	slow	[A, F, -]	slow	[B, -, -]
still	[R, -, -]	still	[R, R, -]	still	[R, R, R]
	GunBlasterWagon		GunBlasterWagon		GunBlasterWagon
Movement		Movement		Movement	
fast	[F, F, R]	fast	[F, F, L]	fast	[F, F, F+R]
slow	[F, -, -]	slow	[B, rev, -]	still	[L, A, F]
still	[-, -, -]	still	[R, A, F]		
	GunBlasterWagon		GunBlasterWagon		GunBlasterWagon
Movement		Movement		Movement	
fast	[F, F, F+L]	fast	[F, F, F]	still	[A+A, F, F]
still	[A, F, -]	still	[rev, -, -]		
	GunBlasterWagon		GunBlasterWagon		GunBlasterWagon

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

GunBlasterWagon
Movement

Movement	Movement	Fire
still [A+A+L, F, F]	still [A+A+R, F, F]	still [Fire, Load] slow [-, Load] fast [-, Load]
GunBlasterWagon	GunBlasterWagon	GunBlasterWagon
Fire	Movement	Movement
still [Load, -] slow [Load, -] fast [Load, -]	slow [360°, F, 360°] still [360°, 360°, 360°]	slow [360°, B, 360°] still [360°, A, F]
GunBlasterWagon	Dwarf Infantry	Dwarf Infantry
Movement	DarkElf Tank	DarkElf Cavalry
slow [360°, 360°, F]	Queen YY Tokens	Nighmare Mechanical Cavalry 1 Tokens
Dwarf Infantry	Tokens	Tokens

GunBlasterWagon
Fire

GunBlasterWagon
Movement

GunBlasterWagon
Movement

Dwarf Infantry
Movement

Dwarf Infantry
Movement

GunBlasterWagon
Fire

Tokens

Tokens

Dwarf Infantry
Movement

DarkElf Cavalry	DarkElf Infantry	DarkElf Infantry
Nighmare Mechanical Cavalry 2 Tokens	Roboprosthetic DarkElf 1 Tokens	Roboprosthetic DarkElf 2 Tokens
Tokens	Tokens	Tokens

DarkElf Infantry	DarkElf Infantry	Movement
DarkElf Infantry 3 Tokens	DarkElf Infantry 4 Tokens	fast [F, F, -] slow [L, -, -] still [L, -, -]
Tokens	Tokens	Queen YY

Movement	Movement	Movement
fast [F, R, -] slow [L, L, -] still [L, L, -]	fast [F, L, -] slow [R, -, -] still [L, L, L]	fast [F, B, -] slow [R, R, -] still [R, -, -]
Queen YY	Queen YY	Queen YY

Tokens

Tokens

Tokens

Queen YY
Movement

Tokens

Tokens

Queen YY
Movement

Queen YY
Movement

Queen YY
Movement

Movement			Movement			Movement		
fast	[B, B, -]		fast	[R, F, -]		fast	[L, F, -]	
slow	[A, F, -]		slow	[B, -, -]		slow	[F, -, -]	
still	[R, R, -]		still	[R, R, R]		still	[-, -, -]	
		Queen YY			Queen YY			Queen YY

Movement			Movement			Movement		
slow	[B, rev, -]							
still	[R, A, F]		still	[L, A, F]		still	[A, F, -]	
		Queen YY			Queen YY			Queen YY

Movement			Fire			Fire		
			still	[-, aim]		still	[-, load]	
still	[rev, -, -]		slow	[-, aim]		slow	[-, load]	
			fast	[-, fire]		fast	[-, fire]	
		Queen YY			Queen YY			Queen YY

Queen YY
Movement

Queen YY
Movement

Queen YY
Movement

Queen YY
Movement

Queen YY
Movement

Queen YY
Movement

Queen YY
Fire

Queen YY
Fire

Queen YY
Movement

Fire	Fire	Movement
still [-, fire] slow [-, fire] fast [-, fire]	still [-, Release Poison] slow [-, Release Poison] fast [-, Release Poison]	slow [Chase, -, -] still [360°, -, -] crawl [360°, F, -]
Queen YY	Queen YY	Roboprosthetic DarkElf
Movement	**Movement**	**Movement**
slow [-, -, Chase] still [360°, A, F] crawl [360°, B[still], -]	slow [360°, F, 360°] still [360°, A[crawl], F] crawl [360°, A[slow], F]	slow [360°, 360°, 360°]
Roboprosthetic DarkElf	Roboprosthetic DarkElf	Roboprosthetic DarkElf
Movement	**Movement**	**Fire**
slow [360°, B, -]	slow [360°, B[crawl], -]	crawl [Fire, Fire] still [Fire, Fire] slow [Fire, Fire]
Roboprosthetic DarkElf	Roboprosthetic DarkElf	Roboprosthetic DarkElf

Roboprosthetic DarkElf
Movement

Queen YY
Fire

Queen YY
Fire

Roboprosthetic DarkElf
Movement

Roboprosthetic DarkElf
Movement

Roboprosthetic DarkElf
Movement

Roboprosthetic DarkElf
Fire

Roboprosthetic DarkElf
Movement

Roboprosthetic DarkElf
Movement

Fire	Fire	Movement
still [Aim, -]	still [-, Aim]	slow [Chase, -, -] still [360°, -, -] crawl [360°, F, -]
Roboprosthetic DarkElf	Roboprosthetic DarkElf	Dark Elf Infantry

Movement	Movement	Movement
slow [-, -, Chase] still [360°, A, F] crawl [360°, B[still], -]	slow [360°, F, 360°] still [360°, A[crawl], F] crawl [360°, A[slow], F]	slow [360°, 360°, 360°]
Dark Elf Infantry	Dark Elf Infantry	Dark Elf Infantry

Movement	Movement	Fire
slow [360°, B, -]	slow [360°, B[crawl], -]	crawl [Fire, Fire] still [Fire, Fire] slow [Fire, Fire]
Dark Elf Infantry	Dark Elf Infantry	Dark Elf Infantry

Dark Elf Infantry Movement	Roboprosthetic DarkElf Fire	Roboprosthetic DarkElf Fire
Dark Elf Infantry Movement	Dark Elf Infantry Movement	Dark Elf Infantry Movement
Dark Elf Infantry Fire	Dark Elf Infantry Movement	Dark Elf Infantry Movement

Fire		
still [Fire, Throw] slow [Fire, Throw] Dark Elf Infantry	still [Throw, Fire] slow [Throw, Fire] Dark Elf Infantry	still [Aim, -] Dark Elf Infantry

Fire	Movement	Movement
still [-, Aim] Dark Elf Infantry	still [360°, 360°, 360°] slow [360°, F, 360°] fast [360°, F, B] Mechanical Scorpion	still [A, 360°, 360°] slow [B, 360°, 360°] Mechanical Scorpion

Movement	Fire	Fire
slow [A, F, F] Mechanical Scorpion	still [-, Load] slow [-, Load] Mechanical Scorpion	still [-, Fire] slow [-, Fire] Mechanical Scorpion

Dark Elf Infantry
Fire

Dark Elf Infantry
Fire

Dark Elf Infantry
Fire

Mechanical Scorpion
Movement

Mechanical Scorpion
Movement

Dark Elf Infantry
Fire

Mechanical Scorpion
Fire

Mechanical Scorpion
Fire

Mechanical Scorpion
Movement

Fire still [Load, Aim] slow [-, Aim] Mechanical Scorpion	**Gnome Tank** Ballista Tracotor 1 Tokens Tokens	**Gnome Tank** Ballista Tracotor 2 Tokens Tokens
Gnome Tank Ballista Tracotor 3 Tokens Tokens	**Gnome Infantry** Gnome Mortar 1 Tokens Tokens	**Gnome Infantry** Gnome Mortar 2 Tokens Tokens
Gnome Infantry Gnome Mortar 3 Tokens Tokens	**Gnome Infantry** Gnome Mortar 4 Tokens Tokens	**Gnome Infantry** Gnome Deathreay with Owl Tokens Tokens

Tokens

Tokens

Mechanical Scorpion
Fire

Tokens

Tokens

Tokens

Tokens

Tokens

Tokens

Gnome Infantry	Movement	Movement
Gnome Deathreay without Owl Tokens	slow [L, -, -] still [L, -, -]	slow [L, L, -] still [L, L, -]
Tokens	Ballista Tractor, Mark I	Ballista Tractor, Mark I
Movement	Movement	Movement
slow [R, -, -] still [L, L, L]	slow [R, R, -] still [R, -, -]	slow [F, L, -] still [R, R, -]
Ballista Tractor, Mark I	Ballista Tractor, Mark I	Ballista Tractor, Mark I
Movement	Movement	Movement
slow [F, R, -] still [R, R, R]	slow [B, -, -] still [-, -, -]	slow [F, B, -] still [R, A, F]
Ballista Tractor, Mark I	Ballista Tractor, Mark I	Ballista Tractor, Mark I

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Tokens

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Movement	Movement	Movement
slow [L, F, B] still [L, A, F]	slow [R, F, B] still [A, F, -]	slow [F, -, -] still [rev, -, -]
Ballista Tractor, Mark I	Ballista Tractor, Mark I	Ballista Tractor, Mark I
Movement	Fire	Fire
slow [B, rev, -]	still [-, Load] slow [-, Load]	still [-, Fire] slow [-, Fire]
Ballista Tractor, Mark I	Ballista Tractor, Mark I	Ballista Tractor, Mark I
Fire	Movement	Movement
still [-, aim]	slow [Chase, ,] still [360°, -, -]	slow [, , Chase] still [360°, A, F]
Ballista Tractor, Mark I	Gnome Infantry	Gnome Infantry

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Movement

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Fire

Ballista Tractor, Mark I
Movement

Gnome Infantry
Movement

Gnome Infantry
Movement

Ballista Tractor, Mark I
Fire

Movement	Movement	Movement
slow [360°, F, 360°]	slow [360°, 360°, 360°]	slow [360°, B, -]
Gnome Infantry	Gnome Infantry	Gnome Infantry

Fire	Fire	Fire
still [Fire (res), Fire (res)] slow [Fire (res), Fire (res)]	still [-, Load]	still [Fire, -]
Gnome Infantry	Gnome Infantry	Gnome Infantry

Fire	Fire	Fire
still [-, Fire]	still [Aim, -]	still [-, Aim]
Gnome Infantry	Gnome Infantry	Gnome Infantry

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Movement

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

Gnome Infantry
Fire

Fire	Movement	Movement
still [Load, -]	slow [-, -, Chase]	slow [-, -, Chase]
Gnome Infantry	Mechanical Rat	Assault Bots

Warg Rider	Warg Rider	Warg Rider
Warg Rider 3 Tokens	Warg Rider 4 Tokens	Warg Rider 5 Tokens
Tokens	Tokens	Tokens

Movement	Movement	Movement
fast [360°, F, F] slow [360°, 360°, 360°]	fast [F, 360°, F] slow [360°, F, 360°]	fast [F, F, 360°] slow [-, -, chase]
Warg Rider	Warg Rider	Warg Rider

Assault Bots
Movement

Mechanical Rat
Movement

Gnome Infantry
Fire

Tokens

Tokens

Tokens

Warg Rider
Movement

Warg Rider
Movement

Warg Rider
Movement

Movement	Movement	Ork Char B1
fast [F, B, 360°] slow [360°, A, F] Warg Rider	fast [-, chase, chase] Warg Rider	Ork Char B1 Tokens Tokens
Ork Char B1	Fire	Fire
Ork Char B2 Tokens Tokens	slow [Fire (p), Load (h)] still [Fire (p), Load (h)] Ork Char B1	slow [Load (h), Fire (p)] still [Load (h), Fire (p)] Ork Char B1
Fire	Fire	Fire
slow [Fire (h), Load (p)] still [Fire (h), Load (p)] Ork Char B1	slow [Load (p), Fire (h)] still [Load (p), Fire (h)] Ork Char B1	slow [Aim(p), Load (h)] still [Aim(p), Load (h)] Ork Char B1

Tokens

Warg Rider
Movement

Warg Rider
Movement

Ork Char B1
Fire

Ork Char B1
Fire

Tokens

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Fire

Fire	Fire
slow [Aim(p), Fire (h)] still [Aim(p), Fire (h)]	slow [Load (h), Aim (p)] still [Load (h), Aim (p)]
Ork Char B1	Ork Char B1

Fire

slow   [Fire (h), Aim (p)]
still   [Fire (h), Aim (p)]

Ork Char B1

Fire

still   [Aim (h), Fire (p)]
slow   [- , Fire (p)]

Ork Char B1

Fire

still   [Aim (h), Load (p)]
slow   [-, Load (p)]

Ork Char B1

Fire

still   [Fire (p), Aim (h)]
slow   [Fire (p), -]

Ork Char B1

Fire

still   [Load (p), Aim (h)]

Ork Char B1

Movement

fast   [F, F , -]
slow   [L , - , -]
still   [L , - , -]

Ork Char B1

Movement

fast   [F , R , -]
slow   [L , L , -]
still   [L , L , -]

Ork Char B1

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Fire

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Fire

Movement	Movement	Movement
fast [R , F , -] slow [R , - , -] still [L , L , L]	fast [L , F , -] slow [R , R , -] still [R , - , -]	fast [F , L , -] slow [A , F , -] still [R , R , -]
Ork Char B1	Ork Char B1	Ork Char B1
Movement	Movement	Movement
fast [F , B , -] slow [B , - , -] still [R , R , R]	fast [B , B , -] slow [F , - , -] still [-, -, -]	fast [R, F , -] slow [B , rev , -] still [R , A , F]
Ork Char B1	Ork Char B1	Ork Char B1
Movement	Movement	Movement
fast [L, F , -] still [L , A , F]	still [A , F , -]	still [rev , - , -]
Ork Char B1	Ork Char B1	Ork Char B1

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Char B1
Movement

Ork Infantry	Ork Infantry	Ork Infantry
Bugs Bunny Tokens	Bugs Bunny Champion, Tokens	Kaptein Sabeltann Tokens
Tokens	Tokens	Tokens

Ork Infantry	Movement	Movement
Kaptein Sabeltann Champion Tokens	slow [Chase, -, -] still [360°, -, -] fast fly [Chase, B(slow, land), -]	slow [-, -, Chase] still [360°, A, F]
Tokens	Ork Infantry	Ork Infantry

Movement	Movement	Movement
slow [360°, F, 360°]	slow [360°, 360°, 360°]	slow [360°, B,]
Ork Infantry	Ork Infantry	Ork Infantry

Tokens

Tokens

Tokens

Ork Infantry
Movement

Ork Infantry
Movement

Tokens

Ork Infantry
Movement

Ork Infantry
Movement

Ork Infantry
Movement

Movement	Grunt	Movement
slow [A(fast, fly), Chase, Chase]	Grunt Tokens	slow [Chase, -, -]
Ork Infantry	Tokens	Grunt

Movement	
slow [-, -, Chase]	
Grunt	

Grunt
Movement

Tokens

Ork Infantry
Movement

Grunt
Movement