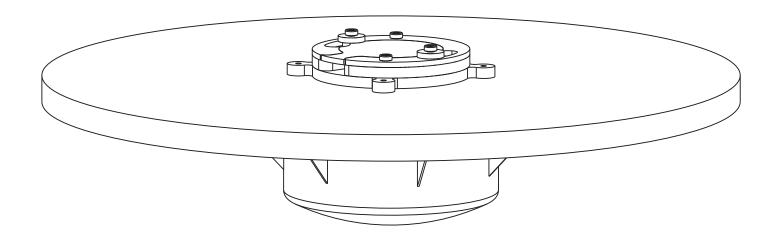
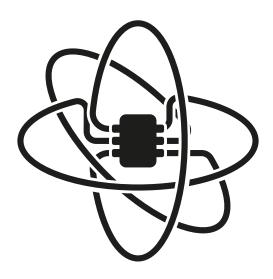
HOW TO BUILD BALANCE BOARD







This manual refers to the **RGB Lamp Demonstrator** project and is part of the **Movuino** documentation.

Project presentation:

http://www.movuino.com/index.php/portfolio/rgb-lamp/

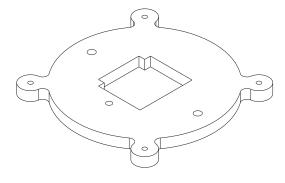


All files of the project can be found on:

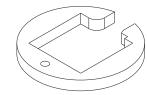
www.github.com/hssnadr/RGB-Lamp-Demonstrator



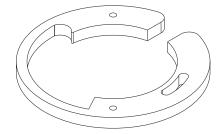
TO LASER CUT



Al x1 Base



A2 x1 Movuino case



A3 x1 Spring crown

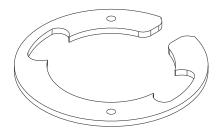


A4 x1 Movuino case

• 🗀 BalanceBoard/01_MakingRessources/BalanceBoard_3mm.svg — — **3mm thick** 📑



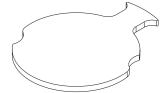




B1 x1 Spring case

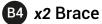






B2 x1 Cap

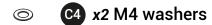




TO BUY









2 x2 M4 8mm CHC screw

C4 x2 M4 locknuts

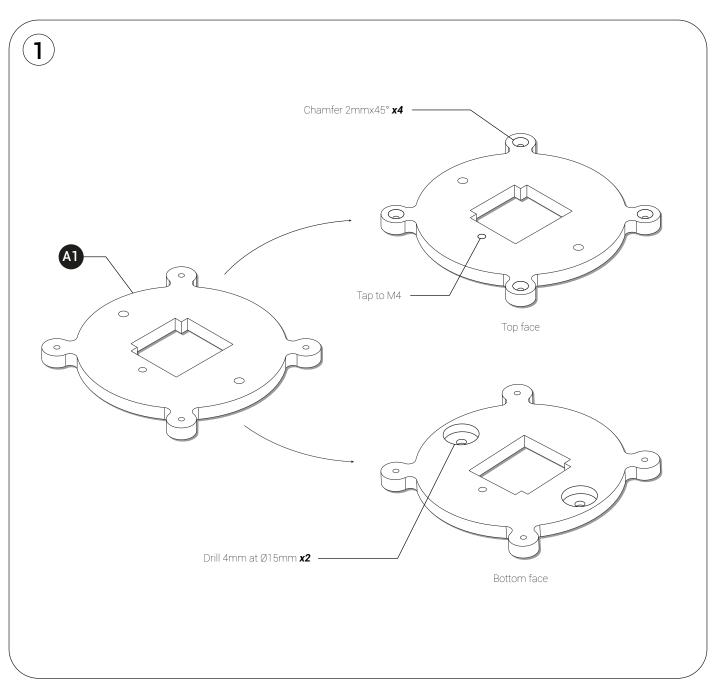


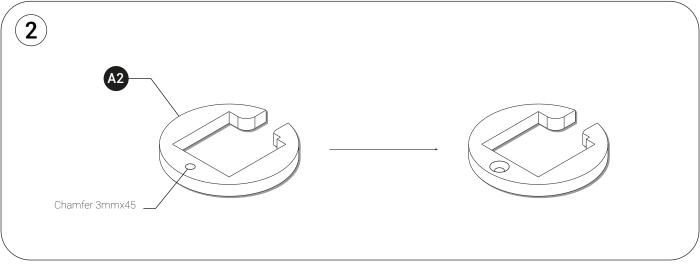
C3 x2 M4 16mm CHC screw

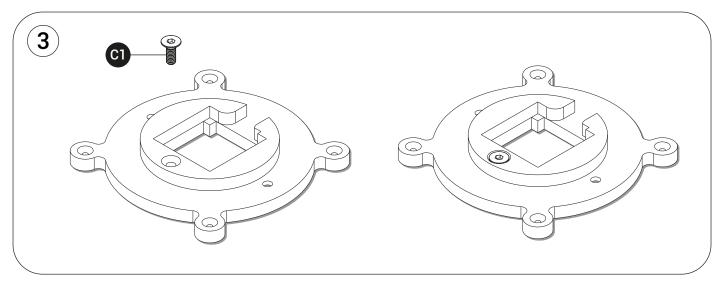


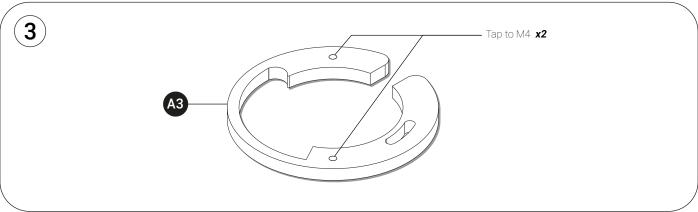
x9 M3 5mm self-tapping screws

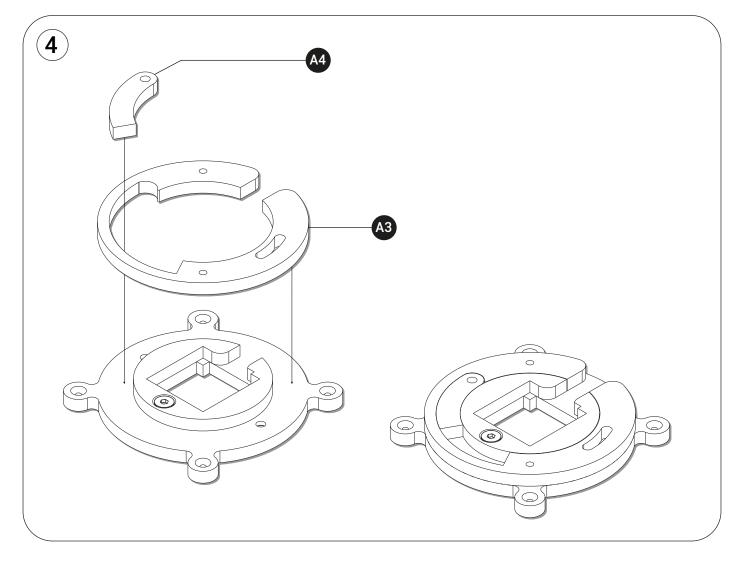
ASSEMBLY

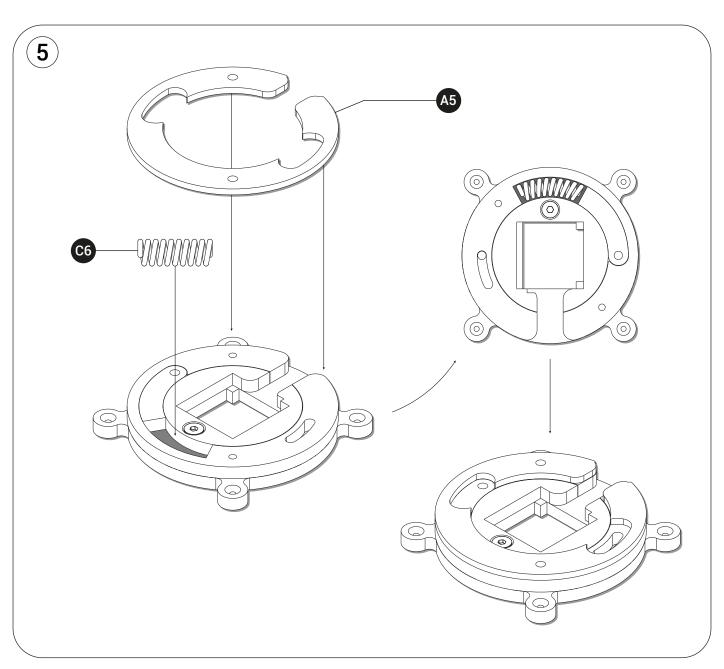


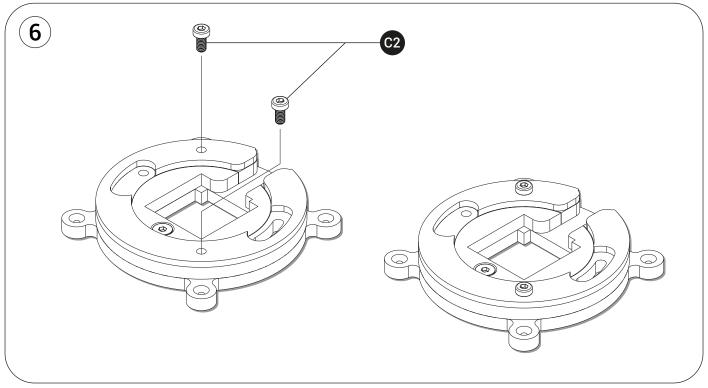


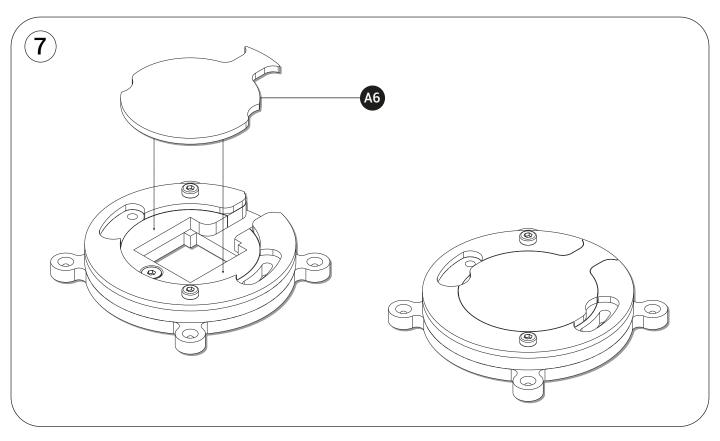


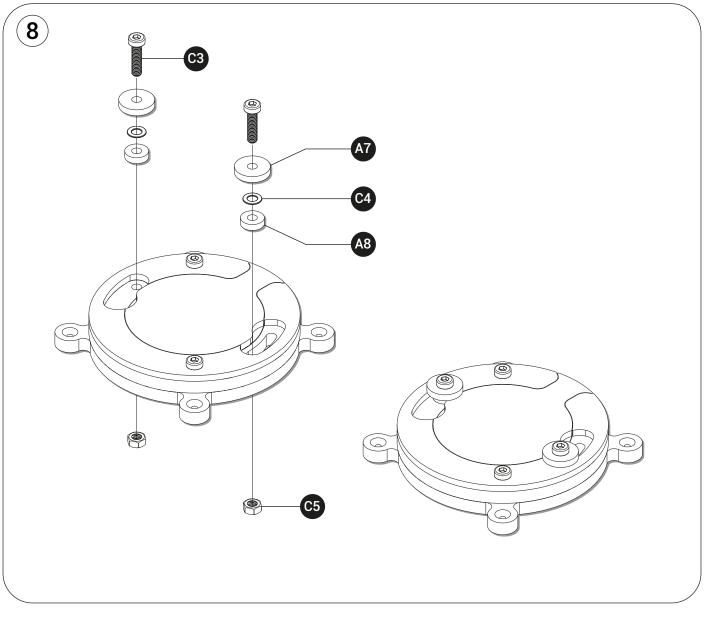


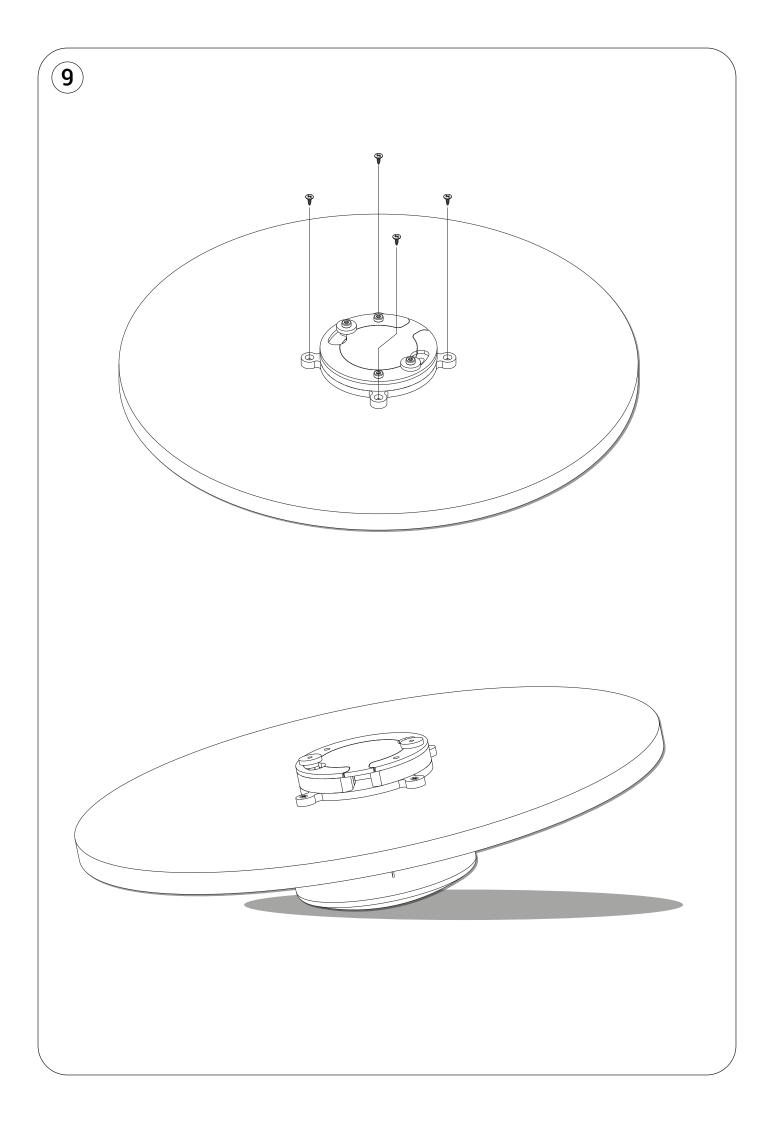






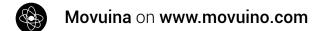






SET-UP

1 Download and install:



PureData on www.puredata.info



www.movuino.com



Run the RGBLamp firmware with **Arduino** and upload the program on the **Arduino UNO**

You'll need to install the Adafruit Neopixel library.

Sketch/Include a library/Manage libraries

Search for «Adafruit Neopixel» in the search tab and install the latest version

RGB-Lamp-Demonstrator/02_ArduinoFirmware/RGBLamp/RGBLamp.ino

Run the **RGBLamp.pde** filewith **Processing** while the lamp is plugged on a USB port of your computer

You'll need to install the **oscP5** library: **Sketch/Import library.../Add a library...**Search for «oscP5» in the search tab and the install latest version

RGB-Lamp-Demonstrator/03_ProcessingApplication/RGBLamp/RGBLamp.pde

Go to line 40 into the Processing code and set the USB port where your Arduino is plugged

```
// Set serial communication with the RGB Lamp println(Serial.list()); if (Serial.list().length > 0) {

String portName = Serial.list()[0]; arduinoRGBLamp = new Serial(this, portName, 38400);
}
```





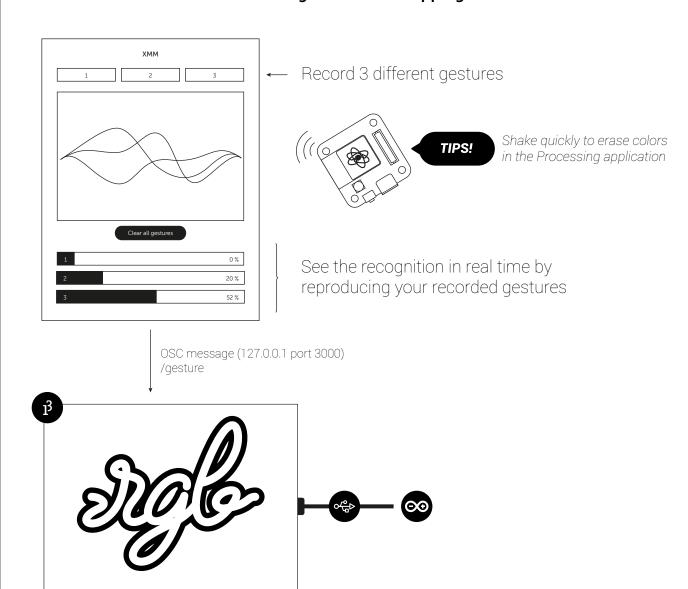
(5) Launch Movuina and set-up by following the Quick Start tutorial

Quick Start

www.movuino.com/index.php/quick-start



Once its done, you can play with the **XMM** algorithm developped by **IRCAM**: http://ismm.ircam.fr/software/xmm-probabilistic-models-for-motion-recognition-and-mapping/



The data are automatically sent to Processing and you can enjoy the reaction!







