UCSD Embedded C Assignment 2

By

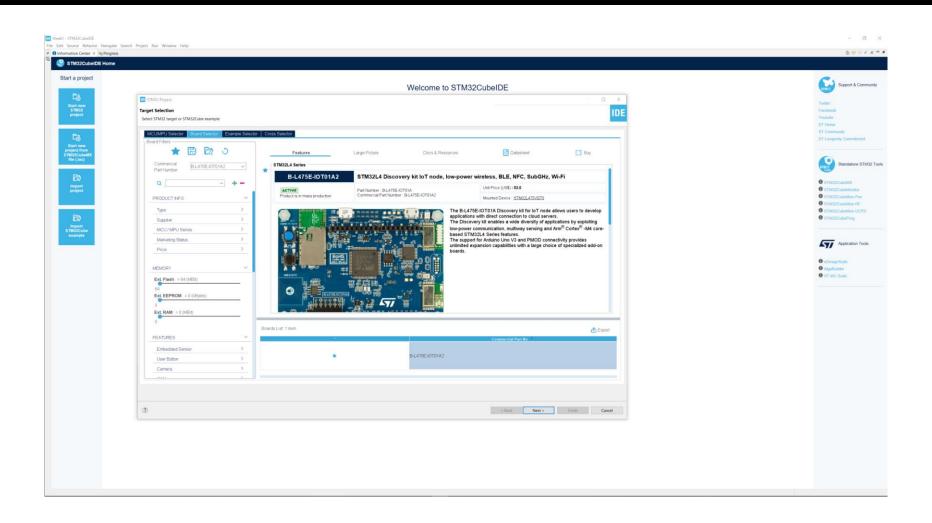
Hsuankai Chang

hsuankac@umich.edu

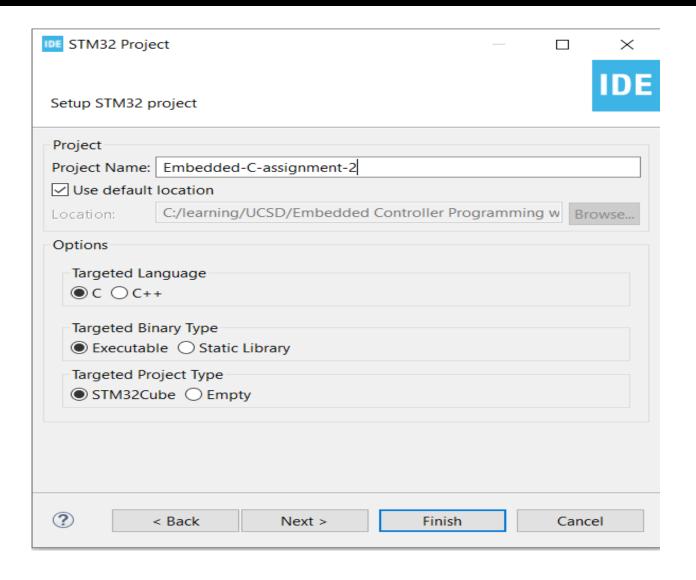
Step 1. Startup STM32CubeIDE and create new STM32 project



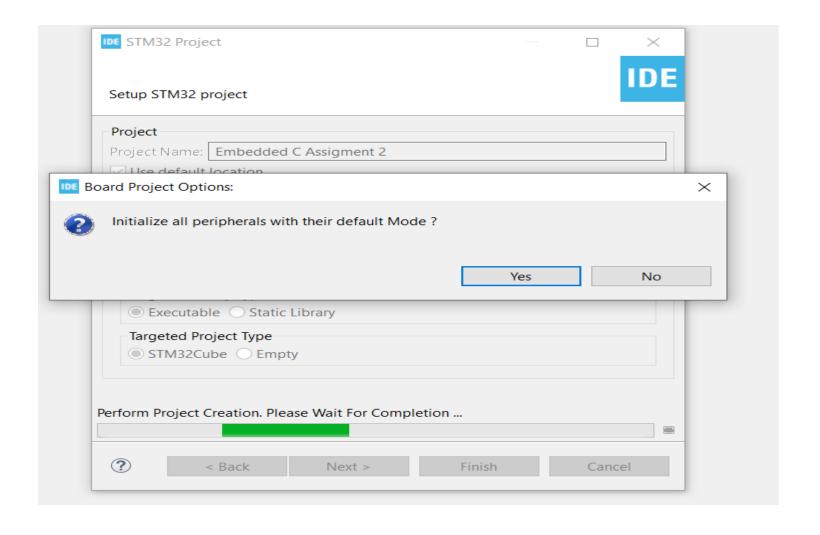
Step 2. Access board selector and type in the board you use, click Next



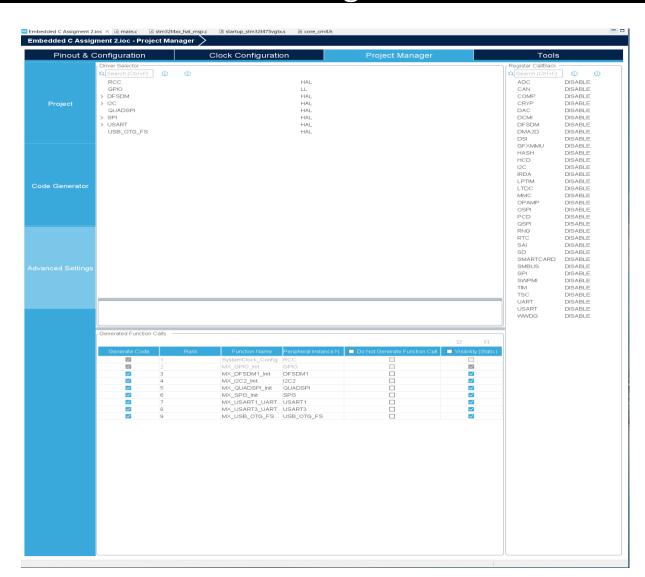
Step 4. Enter the project name then click Finish



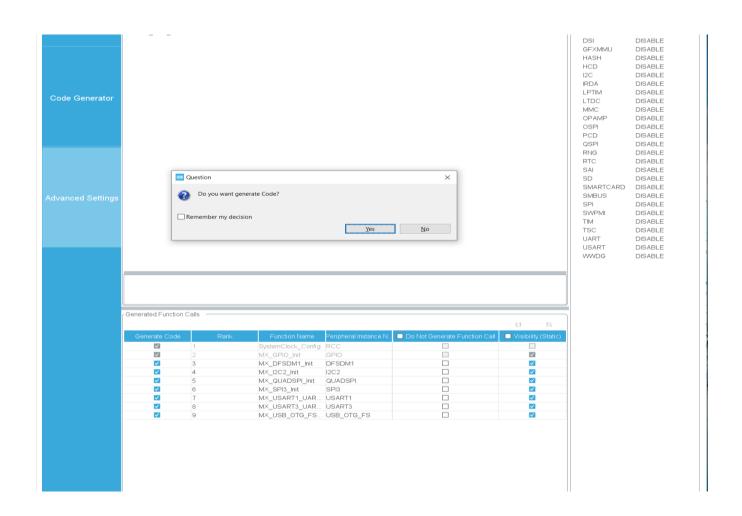
Step 5. Click yes to initialize all peripherals to default



Step 6. When in .ioc file, click Project Manager -> advanced settings -> Driver Selector and change the GPIO driver to use LL



Step 7. Save and click yes to generate code



Step 8. See if we have all the needed LL file included in the file folder

```
→ STM32L4xx_HAL_Driver

  v 🗁 Inc
     > @ Legacy
     > lb stm32l4xx_hal_cortex.h
      > h stm32l4xx_hal_def.h
      > lb stm32l4xx_hal_dfsdm.h
      stm32l4xx_hal_dma_ex.h
     > lib stm32l4xx_hal_dma.h
     stm32l4xx_hal_exti.h
     > lb stm32l4xx_hal_flash_ex.h
     > lb stm32l4xx hal flash ramfunc.h
     > b stm32l4xx_hal_flash.h
     > li stm32l4xx_hal_gpio_ex.h
     stm32l4xx_hal_gpio.h
     > lin stm32l4xx_hal_pcd_ex.h
      stm32l4xx_hal_pcd.h
     > lin stm32l4xx_hal_pwr_ex.h
     stm32l4xx_hal_pwr.h
     > In stm32l4xx hal gspi.h
     > In stm32l4xx hal rcc ex.h
     > lb stm32l4xx hal rcc.h
     > li stm32l4xx_hal_tim_ex.h
     > B stm32l4xx_hal_tim.h
      > lib stm32l4xx_hal.h
      > iii stm32l4xx_ll_bus.h
     > li stm32l4xx_ll_cortex.h
     stm32l4xx_ll_crs.h
     > lb stm32l4xx_ll_dma.h
     > In stm32l4xx II dmamux.h
     b stm32l4xx_ll_exti.h
     > li stm32l4xx_ll_gpio.h
     > li stm32l4xx_ll_i2c.h
     > li stm32l4xx_ll_pwr.h
      > iii stm32l4xx_ll_rcc.h
      > li stm32l4xx_ll_spi.h
     > li stm32l4xx_ll_system.h
     > lb stm32l4xx II usart.h
      > lib stm32l4xx II usb.h
      > lb stm32l4xx_ll_utils.h

→ Src

     stm32l4xx_hal_cortex.c
        stm32l4xx_hal_dfsdm.c
       stm32l4xx_hal_dma_ex.c
      > stm32l4xx_hal_dma.c
      > 🖻 stm32l4xx_hal_exti.c
     stm32l4xx_hal_flash_ex.o
     > d stm32l4xx_hal_flash_ramfunc.c
     > @ stm32l4xx hal flash.c
     stm32l4xx_hal_gpio.c
     > le stm32l4xx_hal_pcd_ex.c
     > stm32l4xx_hal_pcd.c
      stm32I4xx_hal_pwr_ex.c
      > @ stm32l4xx_hal_pwr.c
     > 🖻 stm32l4xx_hal_qspi.c
     > @ stm32l4xx_hal_rcc_ex.c
     stm32l4xx hal_rcc.c
     > is stm32l4xx hal tim ex.c
     > iii stm32l4xx_hal_tim.c
     > 🖻 stm32l4xx_hal.c
     > iii stm32l4xx_ll_dma.c
      > stm32l4xx_ll_exti.c
     > 🗟 stm32l4xx_ll_gpio.c
     stm32l4xx_ll_i2c.c
     > lil stm32I4xx II rcc.c
     stm32l4xx_ll_spi.c
     > iii stm32l4xx II usart.c
     > iii stm32l4xx II usb.c
      > d stm32l4xx_ll_utils.c
     License.md
     ■ LICENSE.txt
Embedded C Assigment 2.ioc
STM32L475VGTX_FLASH.Id
STM32L475VGTX RAM.Id
```

Step 9. Find GPIO Init code that initializes the LED2 using LL (highlighted in blue below)

```
Embedded C Assignment 2.joc @ main.c ×
531
5329/**
* @brief GPIO Initialization Function
* @param None
* @retval None
537⊚static void MX GPIO Init(void)
538 {
539 LL_EXTI_InitTypeDef EXTI_InitStruct = {0};
     LL_GPIO_InitTypeDef GPIO_InitStruct = {0};
541@/* USER CODE BEGIN MX_GPIO_Init_1 */
542 /* USER CODE END MX_GPIO_Init_1 */
      /* GPIO Ports Clock Enable */
      LL AHB2 GRP1 EnableClock(LL AHB2 GRP1 PERIPH GPIOE):
      LL_AHB2_GRP1_EnableClock(LL_AHB2_GRP1_PERIPH_GPIOC);
      LL_AHB2_GRP1_EnableClock(LL_AHB2_GRP1_PERIPH_GPIOA);
      LL_AHB2_GRP1_EnableClock(LL_AHB2_GRP1_PERIPH_GPIOB);
      LL AHB2 GRP1 EnableClock(LL AHB2 GRP1 PERIPH GPIOD);
550
551
552
      LL_GPIO_ResetOutputPin(GPIOE, M24SR64_Y_RF_DISABLE_Pin|M24SR64_Y_GPO_Pin|ISM43362_RST_Pin);
553
554
      LL GPIO ResetOutputPin(GPIOA, ARD D10 Pin|SPBTLE RF RST Pin|ARD D9 Pin);
556
557
      LL_GPIO_ResetOutputPin(GPIOB, ARD_D8_Pin|ISM43362_BOOT0_Pin|ISM43362_WAKEUP_Pin|LED2_Pin
                               |SPSGRF 915 SDN Pin ARD D5 Pin);
560
561
562
      LL GPIO ResetOutputPin(GPIOD, USB OTG FS PWR EN Pin|PMOD RESET Pin|STSAFE A100 RESET Pin);
563
564
565
      LL_GPIO_ResetOutputPin(GPIOC, VL53L0X_XSHUT_Pin|LED3_WIFI__LED4_BLE_Pin);
566
567
568
      LL_GPIO_SetOutputPin(SPBTLE_RF_SPI3_CSN_GPIO_Port, SPBTLE_RF_SPI3_CSN_Pin);
569
570
571
      LL_GPIO_SetOutputPin(SPSGRF_915_SPI3_CSN_GPIO_Port, SPSGRF_915_SPI3_CSN_Pin);
572
573
574
      LL_GPIO_SetOutputPin(ISM43362_SPI3_CSN_GPIO_Port, ISM43362_SPI3_CSN_Pin);
575
576
      GPIO InitStruct.Pin = M24SR64 Y RF DISABLE Pin M24SR64 Y GPO Pin ISM43362 RST Pin ISM43362 SP
      GPIO InitStruct.Mode = LL GPIO MODE OUTPUT:
      GPIO_InitStruct.Speed = LL_GPIO_SPEED_FREQ_LOW;
```

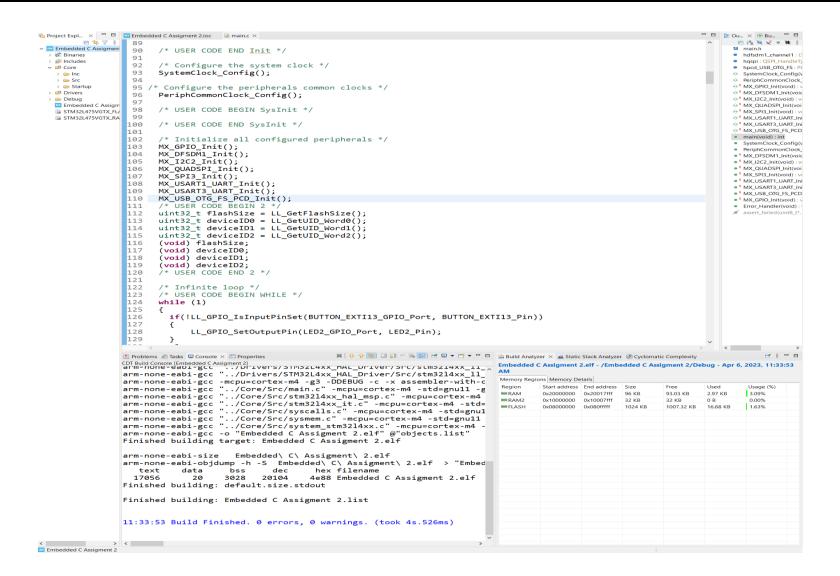
Step 10. Enter the code in CODE BEGIN section to get the flash size and device ID per requirement

```
/* USER CODE END Init */
 91
      /* Configure the system clock */
 93
      SystemClock_Config();
 95 /* Configure the peripherals common clocks */
      PeriphCommonClock_Config();
 97
 98
     /* USER CODE BEGIN SysInit */
 99
 100
     /* USER CODE END SysInit */
101
     /* Initialize all configured peripherals */
    MX GPIO Init();
104 MX_DFSDM1_Init();
105 MX_I2C2_Init();
106 MX_QUADSPI_Init();
107 MX_SPI3_Init();
108 MX USART1 UART Init();
109 MX_USART3_UART_Init();
110 MX USB OTG FS PCD Init();
111 /* USER CODE BEGIN 2 */
112  uint32_t flashSize = LL_GetFlashSize();
113  uint32 t deviceID0 = LL GetUID Word0();
114  uint32_t deviceID1 = LL_GetUID_Word1();
115  uint32_t deviceID2 = LL_GetUID_Word2();
116 (void) flashSize;
117 (void) deviceID0;
118
    (void) deviceID1;
119
    (void) deviceID2;
120
     /* USER CODE END 2 */
121
     /* Infinite loop */
     /* USER CODE BEGIN WHILE */
123
124
      while (1)
125
126
        if(!LL_GPIO_IsInputPinSet(BUTTON_EXTI13_GPIO_Port, BUTTON_EXTI13_Pin))
127
128
            LL_GPIO_SetOutputPin(LED2_GPIO_Port, LED2_Pin);
129
130
        else
131
132
            LL_GPIO_ResetOutputPin(LED2_GPIO_Port, LED2_Pin);
133
134
        /* USER CODE END WHILE */
135
136
        /* USER CODE BEGIN 3 */
137
      /* USER CODE END 3 */
```

Step 11. If the blue button is pushed, turn on the LED2, else, turn it off

```
/* USER CODE END Init */
 91
 92
     /* Configure the system clock */
     SystemClock_Config();
 95 /* Configure the peripherals common clocks */
     PeriphCommonClock_Config();
 98
     /* USER CODE BEGIN SysInit */
100
    /* USER CODE END SysInit */
101
102 /* Initialize all configured peripherals */
103 MX_GPIO_Init();
104 MX_DFSDM1_Init();
105 MX_I2C2_Init();
106 MX QUADSPI_Init();
107 MX SPI3 Init();
108 MX USART1 UART Init();
109 MX USART3 UART Init();
110 MX_USB_OTG_FS_PCD_Init();
111 /* USER CODE BEGIN 2 */
112  uint32_t flashSize = LL_GetFlashSize();
113  uint32 t deviceID0 = LL GetUID Word0();
114  uint32 t deviceID1 = LL GetUID Word1();
115  uint32_t deviceID2 = LL_GetUID_Word2();
116 (void) flashSize;
117 (void) deviceID0;
     (void) deviceID1;
119 (void) deviceID2;
120 /* USER CODE END 2 */
121
122 /* Infinite loop */
123 /* USER CODE BEGIN WHILE */
124 while (1)
125
126
       if(!LL_GPIO_IsInputPinSet(BUTTON_EXTI13_GPIO_Port, BUTTON_EXTI13_Pin))
127
128
           LL GPIO SetOutputPin(LED2 GPIO Port, LED2 Pin);
129
130
       else
131
       {
132
           LL GPIO ResetOutputPin(LED2 GPIO Port, LED2 Pin);
133
134
       /* USER CODE END WHILE */
135
136
       /* USER CODE BEGIN 3 */
137
138 /* USER CODE END 3 */
```

Step 12. Right click on the project name and build it, test the .elf file, also examine the RAM and FLASH size



Step 13. Setup for debug configuration, test on the board. If you press the blue button, the LED will be on

