

# Machine Learning Foundations

## (機器學習基石)



### Lecture 12: Nonlinear Transformation

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# Roadmap

- 1 When Can Machines Learn?
- 2 Why Can Machines Learn?
- 3 **How** Can Machines Learn?

## Lecture 11: Linear Models for Classification

**binary classification** via **(logistic) regression**;  
**multiclass** via **OVA/OVO decomposition**

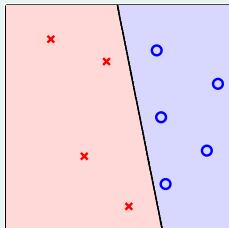
## Lecture 12: Nonlinear Transformation

- Quadratic Hypotheses
- Nonlinear Transform
- Price of Nonlinear Transform
- Structured Hypothesis Sets

- 4 How Can Machines Learn Better?

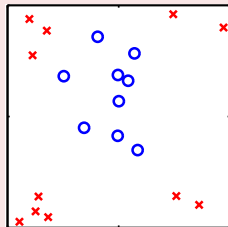
# Linear Hypotheses

up to now: linear hypotheses



- visually: **'line'-like** boundary
- mathematically: linear scores  $s = \mathbf{w}^T \mathbf{x}$

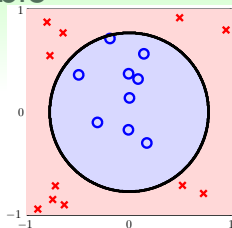
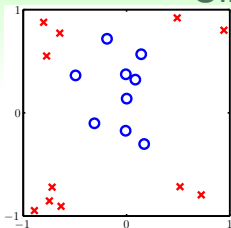
but limited . . .



- theoretically:  $d_{VC}$  **under control :-)**
- practically: on some  $\mathcal{D}$ , **large  $E_{in}$**  for every line :-)

how to **break the limit** of linear hypotheses

# Circular Separable



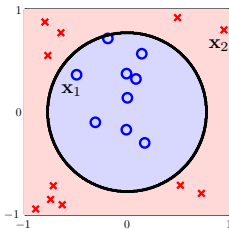
- $\mathcal{D}$  not linear separable
- but **circular separable** by a circle of radius  $\sqrt{0.6}$  centered at origin:

$$h_{\text{SEP}}(\mathbf{x}) = \text{sign} \left( -x_1^2 - x_2^2 + 0.6 \right)$$

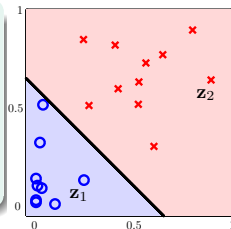
re-derive **Circular**-PLA, **Circular**-Regression,  
blahblah ... all over again? :-)

## Circular Separable and Linear Separable

$$\begin{aligned}
 h(\mathbf{x}) &= \text{sign} \left( \underbrace{0.6}_{\tilde{w}_0} \cdot \underbrace{1}_{z_0} + \underbrace{(-1)}_{\tilde{w}_1} \cdot \underbrace{x_1^2}_{z_1} + \underbrace{(-1)}_{\tilde{w}_2} \cdot \underbrace{x_2^2}_{z_2} \right) \\
 &= \text{sign} \left( \tilde{\mathbf{w}}^T \mathbf{z} \right)
 \end{aligned}$$



- $\{(\mathbf{x}_n, y_n)\}$  circular separable  
 $\implies \{(\mathbf{z}_n, y_n)\}$  linear separable
- $\mathbf{x} \in \mathcal{X} \xrightarrow{\Phi} \mathbf{z} \in \mathcal{Z}$ :  
 (nonlinear) feature transform  $\Phi$



circular separable in  $\mathcal{X} \implies$  linear separable in  $\mathcal{Z}$   
**vice versa?**

# Linear Hypotheses in $\mathcal{Z}$ -Space

$$(z_0, z_1, z_2) = \mathbf{z} = \Phi(\mathbf{x}) = (1, x_1^2, x_2^2)$$

$$h(\mathbf{x}) = \tilde{h}(\mathbf{z}) = \text{sign} \left( \tilde{\mathbf{w}}^T \Phi(\mathbf{x}) \right) = \text{sign} \left( \tilde{w}_0 + \tilde{w}_1 x_1^2 + \tilde{w}_2 x_2^2 \right)$$

$$\tilde{\mathbf{w}} = (\tilde{w}_0, \tilde{w}_1, \tilde{w}_2)$$

- $(0.6, -1, -1)$ : circle (○ inside)
- $(-0.6, +1, +1)$ : circle (○ outside)
- $(0.6, -1, -2)$ : ellipse
- $(0.6, -1, +2)$ : hyperbola
- $(0.6, +1, +2)$ : **constant** ○ :-)

lines in  $\mathcal{Z}$ -space

$\iff$  **special** quadratic curves in  $\mathcal{X}$ -space

# General Quadratic Hypothesis Set

a 'bigger'  $\mathcal{Z}$ -space with  $\Phi_2(\mathbf{x}) = (1, x_1, x_2, x_1^2, x_1 x_2, x_2^2)$

perceptrons in  $\mathcal{Z}$ -space  $\iff$  quadratic hypotheses in  $\mathcal{X}$ -space

$$\mathcal{H}_{\Phi_2} = \left\{ h(\mathbf{x}) : h(\mathbf{x}) = \tilde{h}(\Phi_2(\mathbf{x})) \text{ for some linear } \tilde{h} \text{ on } \mathcal{Z} \right\}$$

- can **implement all possible quadratic curve boundaries**: circle, ellipse, **rotated** ellipse, hyperbola, parabola, ...

$$\text{ellipse } 2(x_1 + x_2 - 3)^2 + (x_1 - x_2 - 4)^2 = 1$$

$$\iff \tilde{\mathbf{w}}^T = [33, -20, -4, 3, 2, 3]$$

- include **lines and constants as degenerate cases**

next: **learn** a good quadratic hypothesis  $g$

# Fun Time

Using the transform  $\Phi_2(\mathbf{x}) = (1, x_1, x_2, x_1^2, x_1 x_2, x_2^2)$ , which of the following weights  $\tilde{\mathbf{w}}^T$  in the  $\mathcal{Z}$ -space implements the parabola  $2x_1^2 + x_2 = 1$ ?

- ①  $[-1, 2, 1, 0, 0, 0]$
- ②  $[0, 2, 1, 0, -1, 0]$
- ③  $[-1, 0, 1, 2, 0, 0]$
- ④  $[-1, 2, 0, 0, 0, 1]$



# Fun Time

Using the transform  $\Phi_2(\mathbf{x}) = (1, x_1, x_2, x_1^2, x_1 x_2, x_2^2)$ , which of the following weights  $\tilde{\mathbf{w}}^T$  in the  $\mathcal{Z}$ -space implements the parabola  $2x_1^2 + x_2 = 1$ ?

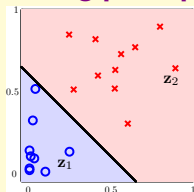
- ①  $[-1, 2, 1, 0, 0, 0]$
- ②  $[0, 2, 1, 0, -1, 0]$
- ③  $[-1, 0, 1, 2, 0, 0]$
- ④  $[-1, 2, 0, 0, 0, 1]$

Reference Answer: ③

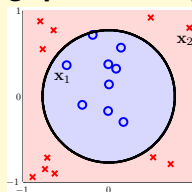
**Too simple, uh? :-)** Flexibility to implement arbitrary quadratic curves opens new possibilities for minimizing  $E_{\text{in}}$ !

# Good Quadratic Hypothesis

$\mathcal{Z}$ -space  
 perceptrons  
**good perceptron**  
 separating perceptron



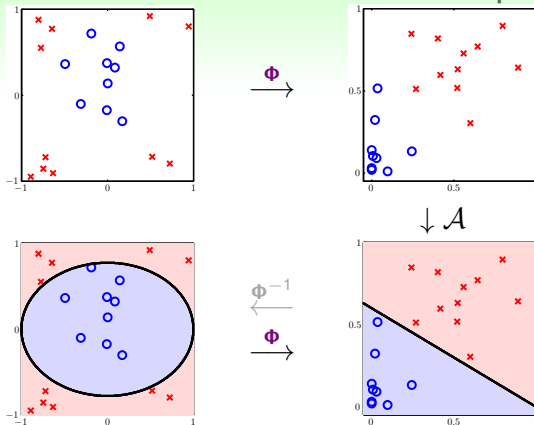
$\mathcal{X}$ -space  
 quadratic hypotheses  
**good quadratic hypothesis**  
 separating quadratic hypothesis



- want: get **good perceptron** in  $\mathcal{Z}$ -space
- known: get **good perceptron** in  $\mathcal{X}$ -space with data  $\{(\mathbf{x}_n, y_n)\}$

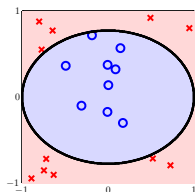
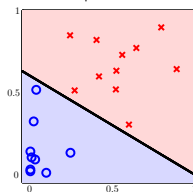
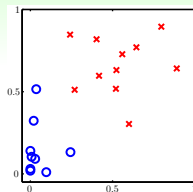
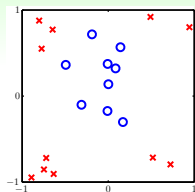
todo: get **good perceptron** in  $\mathcal{Z}$ -space with data  $\{(\mathbf{z}_n = \Phi_2(\mathbf{x}_n), y_n)\}$

# The Nonlinear Transform Steps



- 1 transform original data  $\{(\mathbf{x}_n, y_n)\}$  to  $\{(\mathbf{z}_n = \Phi(\mathbf{x}_n), y_n)\}$  by  $\Phi$
- 2 get a good perceptron  $\tilde{\mathbf{w}}$  using  $\{(\mathbf{z}_n, y_n)\}$  and your favorite linear classification algorithm  $\mathcal{A}$
- 3 return  $g(\mathbf{x}) = \text{sign}(\tilde{\mathbf{w}}^T \Phi(\mathbf{x}))$

# Nonlinear Model via Nonlinear $\Phi$ + Linear Models

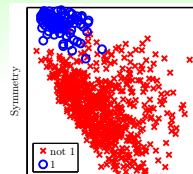


two choices:

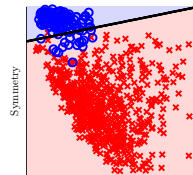
- feature transform  $\Phi$
- linear model  $\mathcal{A}$ ,  
**not just binary classification**

**Pandora's box :-):**

can now freely do **quadratic PLA, quadratic regression, cubic regression, . . . , polynomial regression**

Feature Transform  $\Phi$ 

Average Intensity

 $\downarrow \mathcal{A}$ 

Average Intensity



not new, not just polynomial:

raw (pixels)  $\xrightarrow{\text{domain knowledge}}$  concrete (intensity, symmetry)

the force, too good to be true? :-)

# Fun Time

Consider the quadratic transform  $\Phi_2(\mathbf{x})$  for  $\mathbf{x} \in \mathbb{R}^d$  instead of in  $\mathbb{R}^2$ . The transform should include all different quadratic, linear, and constant terms formed by  $(x_1, x_2, \dots, x_d)$ . What is the number of dimensions of  $\mathbf{z} = \Phi_2(\mathbf{x})$ ?

- 1  $d$
- 2  $\frac{d^2}{2} + \frac{3d}{2} + 1$
- 3  $d^2 + d + 1$
- 4  $2^d$

# Fun Time

Consider the quadratic transform  $\Phi_2(\mathbf{x})$  for  $\mathbf{x} \in \mathbb{R}^d$  instead of in  $\mathbb{R}^2$ . The transform should include all different quadratic, linear, and constant terms formed by  $(x_1, x_2, \dots, x_d)$ . What is the number of dimensions of  $\mathbf{z} = \Phi_2(\mathbf{x})$ ?

- 1  $d$
- 2  $\frac{d^2}{2} + \frac{3d}{2} + 1$
- 3  $d^2 + d + 1$
- 4  $2^d$

Reference Answer: ②

Number of different quadratic terms is  $\binom{d}{2} + d$ ;  
number of different linear terms is  $d$ ;  
number of different constant term is 1.

# Computation/Storage Price

$$Q\text{-th order polynomial transform: } \Phi_Q(\mathbf{x}) = \left( \begin{array}{l} 1, \\ x_1, x_2, \dots, x_d, \\ x_1^2, x_1 x_2, \dots, x_d^2, \\ \dots, \\ x_1^Q, x_1^{Q-1} x_2, \dots, x_d^Q \end{array} \right)$$

$\underbrace{1}_{\tilde{w}_0} + \underbrace{\tilde{d}}_{\text{others}}$  dimensions

= # ways of  $\leq Q$ -combination from  $d$  kinds with repetitions

$$= \binom{Q+d}{Q} = \binom{Q+d}{d} = O(Q^d)$$

= efforts needed for computing/storing  $\mathbf{z} = \Phi_Q(\mathbf{x})$  and  $\tilde{\mathbf{w}}$

$Q$  large  $\implies$  **difficult to compute/store**



# Model Complexity Price

$Q$ -th order polynomial transform:  $\Phi_Q(\mathbf{x}) = \left( \begin{array}{l} 1, \\ x_1, x_2, \dots, x_d, \\ x_1^2, x_1 x_2, \dots, x_d^2, \\ \dots, \\ x_1^Q, x_1^{Q-1} x_2, \dots, x_d^Q \end{array} \right)$

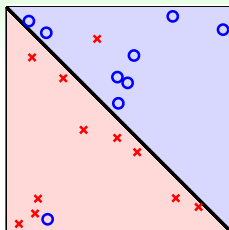
$\underbrace{1}_{\tilde{w}_0} + \underbrace{\tilde{d}}_{\text{others}} \text{ dimensions} = O(Q^d)$

- number of free parameters  $\tilde{w}_i = \tilde{d} + 1 \approx d_{\text{VC}}(\mathcal{H}_{\Phi_Q})$
- $d_{\text{VC}}(\mathcal{H}_{\Phi_Q}) \leq \tilde{d} + 1$ , why?

any  $\tilde{d} + 2$  inputs not shattered in  $\mathcal{Z}$   
 $\implies$  any  $\tilde{d} + 2$  inputs not shattered in  $\mathcal{X}$

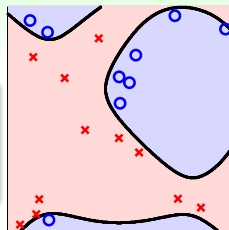
$Q$  large  $\implies$  large  $d_{\text{VC}}$

## Generalization Issue

 $\Phi_1$  (original  $\mathbf{x}$ )

which one do you prefer? :-)

- $\Phi_1$  'visually' preferred
- $\Phi_4$ :  $E_{\text{in}}(g) = 0$  but overkill

 $\Phi_4$ 

- 1 can we make sure that  $E_{\text{out}}(g)$  is close enough to  $E_{\text{in}}(g)$ ?
- 2 can we make  $E_{\text{in}}(g)$  small enough?

	$\tilde{d}(Q)$	1	2
trade-off:	higher	:- (	:- <b>D</b>
	lower	:- <b>D</b>	:- (

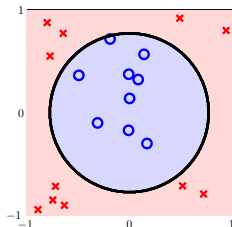
how to pick  $Q$ ? **visually**, maybe?

# Danger of Visual Choices

first of all, can you really ‘visualize’ when  $\mathcal{X} = \mathbb{R}^{10}$ ? (well, I can’t :-))

## Visualize $\mathcal{X} = \mathbb{R}^2$

- full  $\Phi_2: \mathbf{z} = (1, x_1, x_2, x_1^2, x_1 x_2, x_2^2)$ ,  $d_{\text{VC}} = 6$
  - or  $\mathbf{z} = (1, x_1^2, x_2^2)$ ,  $d_{\text{VC}} = 3$ , **after visualizing?**
  - or better  $\mathbf{z} = (1, x_1^2 + x_2^2)$ ,  $d_{\text{VC}} = 2$ ?
  - or even better  $\mathbf{z} = (\text{sign}(0.6 - x_1^2 - x_2^2))$ ?
- careful about **your brain’s ‘model complexity’**



for VC-safety,  $\Phi$  shall be  
decided **without ‘peeking’** data

# Fun Time

Consider the  $Q$ -th order polynomial transform  $\Phi_Q(\mathbf{x})$  for  $\mathbf{x} \in \mathbb{R}^2$ . Recall that  $\tilde{d} = \binom{Q+2}{2} - 1$ . When  $Q = 50$ , what is the value of  $\tilde{d}$ ?

- ① 1126
- ② 1325
- ③ 2651
- ④ 6211

# Fun Time

Consider the  $Q$ -th order polynomial transform  $\Phi_Q(\mathbf{x})$  for  $\mathbf{x} \in \mathbb{R}^2$ . Recall that  $\tilde{d} = \binom{Q+2}{2} - 1$ . When  $Q = 50$ , what is the value of  $\tilde{d}$ ?

- ① 1126
- ② 1325
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- ④ 6211

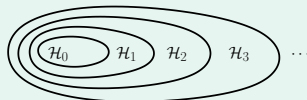
Reference Answer: ②

It's just a simple calculation, but shows you how  $\tilde{d}$  becomes hundreds of times of  $d = 2$  after the transform.

# Polynomial Transform Revisited

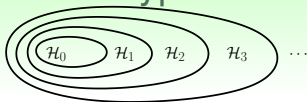
$$\begin{aligned}
 \Phi_0(\mathbf{x}) &= (1), \Phi_1(\mathbf{x}) = (\Phi_0(\mathbf{x}), & x_1, x_2, \dots, x_d) \\
 \Phi_2(\mathbf{x}) &= (\Phi_1(\mathbf{x}), & x_1^2, x_1 x_2, \dots, x_d^2) \\
 \Phi_3(\mathbf{x}) &= (\Phi_2(\mathbf{x}), & x_1^3, x_1^2 x_2, \dots, x_d^3) \\
 &\dots & \dots \\
 \Phi_Q(\mathbf{x}) &= (\Phi_{Q-1}(\mathbf{x}), & x_1^Q, x_1^{Q-1} x_2, \dots, x_d^Q)
 \end{aligned}$$

$$\begin{array}{ccccccc}
 \mathcal{H}_{\Phi_0} & \subset & \mathcal{H}_{\Phi_1} & \subset & \mathcal{H}_{\Phi_2} & \subset & \mathcal{H}_{\Phi_3} & \subset & \dots & \subset & \mathcal{H}_{\Phi_Q} \\
 \parallel & & \parallel & & \parallel & & \parallel & & & & \parallel \\
 \mathcal{H}_0 & & \mathcal{H}_1 & & \mathcal{H}_2 & & \mathcal{H}_3 & & \dots & & \mathcal{H}_Q
 \end{array}$$



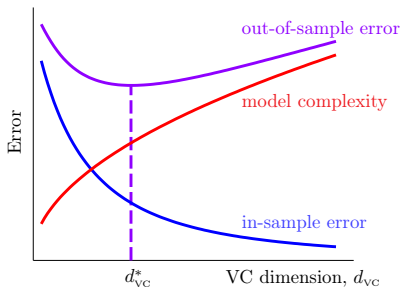
structure: **nested**  $\mathcal{H}_i$

## Structured Hypothesis Sets



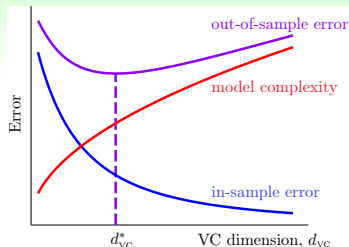
Let  $g_i = \operatorname{argmin}_{h \in \mathcal{H}_i} E_{\text{in}}(h)$ :

$$\begin{array}{ccccccc}
 \mathcal{H}_0 & \subset & \mathcal{H}_1 & \subset & \mathcal{H}_2 & \subset & \mathcal{H}_3 & \subset & \dots \\
 d_{\text{VC}}(\mathcal{H}_0) & \leq & d_{\text{VC}}(\mathcal{H}_1) & \leq & d_{\text{VC}}(\mathcal{H}_2) & \leq & d_{\text{VC}}(\mathcal{H}_3) & \leq & \dots \\
 E_{\text{in}}(g_0) & \geq & E_{\text{in}}(g_1) & \geq & E_{\text{in}}(g_2) & \geq & E_{\text{in}}(g_3) & \geq & \dots
 \end{array}$$



use  $\mathcal{H}_{1126}$  won't be good! :-)

# Linear Model First



- tempting sin: use  $\mathcal{H}_{1126}$ , low  $E_{in}(g_{1126})$  to fool your boss  
— **really? :- ( a dangerous path of no return**
- safe route:  $\mathcal{H}_1$  first
  - if  $E_{in}(g_1)$  good enough, **live happily thereafter :-)**
  - otherwise, move right of the curve  
**with nothing lost except 'wasted' computation**

linear model first:  
simple, efficient, **safe**, and **workable!**



# Fun Time

Consider two hypothesis sets,  $\mathcal{H}_1$  and  $\mathcal{H}_{1126}$ , where  $\mathcal{H}_1 \subset \mathcal{H}_{1126}$ . Which of the following relationship between  $d_{\text{VC}}(\mathcal{H}_1)$  and  $d_{\text{VC}}(\mathcal{H}_{1126})$  is not possible?

- ①  $d_{\text{VC}}(\mathcal{H}_1) = d_{\text{VC}}(\mathcal{H}_{1126})$
- ②  $d_{\text{VC}}(\mathcal{H}_1) \neq d_{\text{VC}}(\mathcal{H}_{1126})$
- ③  $d_{\text{VC}}(\mathcal{H}_1) < d_{\text{VC}}(\mathcal{H}_{1126})$
- ④  $d_{\text{VC}}(\mathcal{H}_1) > d_{\text{VC}}(\mathcal{H}_{1126})$

# Fun Time

Consider two hypothesis sets,  $\mathcal{H}_1$  and  $\mathcal{H}_{1126}$ , where  $\mathcal{H}_1 \subset \mathcal{H}_{1126}$ . Which of the following relationship between  $d_{VC}(\mathcal{H}_1)$  and  $d_{VC}(\mathcal{H}_{1126})$  is not possible?

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- ③  $d_{VC}(\mathcal{H}_1) < d_{VC}(\mathcal{H}_{1126})$
- ④  $d_{VC}(\mathcal{H}_1) > d_{VC}(\mathcal{H}_{1126})$

Reference Answer: ④

Every input combination that  $\mathcal{H}_1$  shatters can be shattered by  $\mathcal{H}_{1126}$ , so  $d_{VC}$  cannot decrease.

# Summary

- 1 When Can Machines Learn?
- 2 Why Can Machines Learn?
- 3 **How** Can Machines Learn?

Lecture 11: Linear Models for Classification

Lecture 12: Nonlinear Transformation

- Quadratic Hypotheses  
lin. hypo. on quadratic-transformed data
- Nonlinear Transform  
happy linear modeling after  $\mathcal{Z} = \Phi(\mathcal{X})$
- Price of Nonlinear Transform  
computation/storage/[model complexity]
- Structured Hypothesis Sets  
linear/simpler model first

- **next: dark side of the force :-)**

- 4 How Can Machines Learn Better?