

# Machine Learning for Modern Artificial Intelligence

Hsuan-Tien Lin  
林軒田

Dept. of Computer Science and Information Engineering,  
National Taiwan University  
國立臺灣大學資訊工程學系

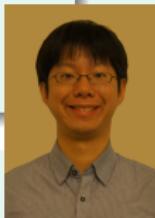
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# About Me

Professor  
*National Taiwan University*



Co-author  
*Learning from Data*



Chief Data Science Consultant  
(former Chief Data Scientist)  
*Appier Inc.*



Instructor  
NTU-Coursera MOOCs  
*ML Foundations/Techniques*



# Outline

ML for (Modern) AI

ML Research for Modern AI

ML for Future AI

# From Intelligence to Artificial Intelligence

**intelligence:** thinking and acting **smartly**

- **humanly**
- **rationally**

**artificial intelligence:** **computers** thinking and acting **smartly**

- **humanly**
- **rationally**

humanly  $\approx$  **smartly**  $\approx$  rationally  
—**are humans rational? :-)**

# Humanly versus Rationally

*What if your self-driving car decides one death is better than two—and that one is you? (The Washington Post <http://wpo.st/ZK-51>)*

You're humming along in your self-driving car, chatting on your iPhone 37 while the machine navigates on its own. Then a swarm of people appears in the street, right in the path of the oncoming vehicle.

## Car Acting **Humanly**

to save my (and passengers') life, stay on track

## Car Acting **Rationally**

avoid the crowd and crash the owner for minimum total loss

which is **smarter**?  
—depending on where I am, maybe? :-)

# (Traditional) Artificial Intelligence

## Thinking Humanly

- cognitive modeling  
—now closer to Psychology than AI

## Thinking Rationally

- formal logic—now closer to Theoreticians than AI practitioners

## Acting Humanly

- dialog systems
- humanoid robots
- computer vision

## Acting Rationally

- recommendation systems
- cleaning robots
- cross-device ad placement

**acting** humanly or rationally:  
more academia/industry attentions nowadays

# Traditional vs. Modern [My] Definition of AI

## Traditional Definition

humanly  $\approx$  intelligently  $\approx$  rationally

## My Definition

intelligently  $\approx$  easily  
**is your smart phone ‘smart’? :-)**

modern artificial intelligence  
= **application** intelligence

# Examples of Application Intelligence

## Siri



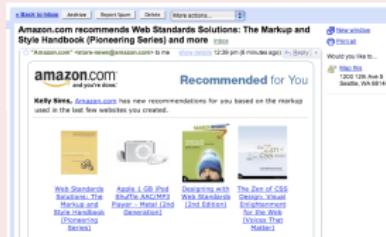
By Bernard Goldbach [CC BY 2.0]

## iRobot



By Yuan-Chou Lo [CC BY-NC-ND 2.0]

## Amazon Recommendations



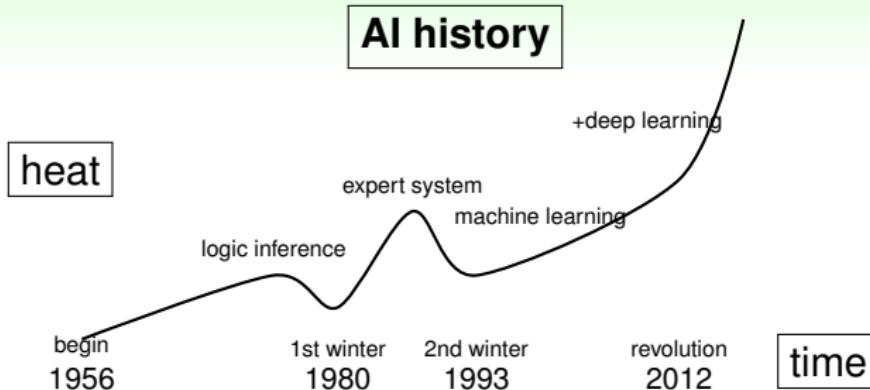
By Kelly Sims [CC BY 2.0]

## Vivino



From nordic.businessinsider.com

# AI Milestones



- first AI winter: AI cannot solve ‘combinatorial explosion’ problems
- second AI winter: expert system failed to scale

reason of winters: **expectation mismatch**

# What's Different Now?

## More Data

- cheaper storage
- Internet companies

## Better Algorithms

- decades of research
- e.g. deep learning

## Faster Computation

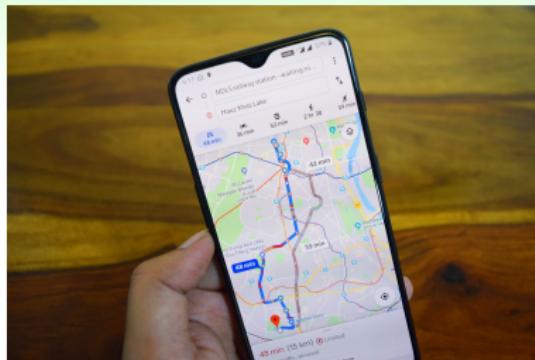
- cloud computing
- GPU computing

## Healthier Mindset

- reasonable wishes
- key breakthroughs

**data-enabled** AI: mainstream nowadays

# Bigger Data Towards Easier-to-use AI



By deepanker70 on <https://pixabay.com/>

past

best route by  
shortest path

present

best route by  
current traffic

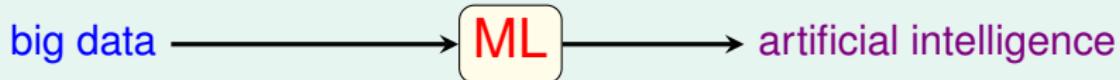
future

best route by  
predicted travel time

big data **can** make machine look smarter

# Machine Learning Connects Big Data and AI

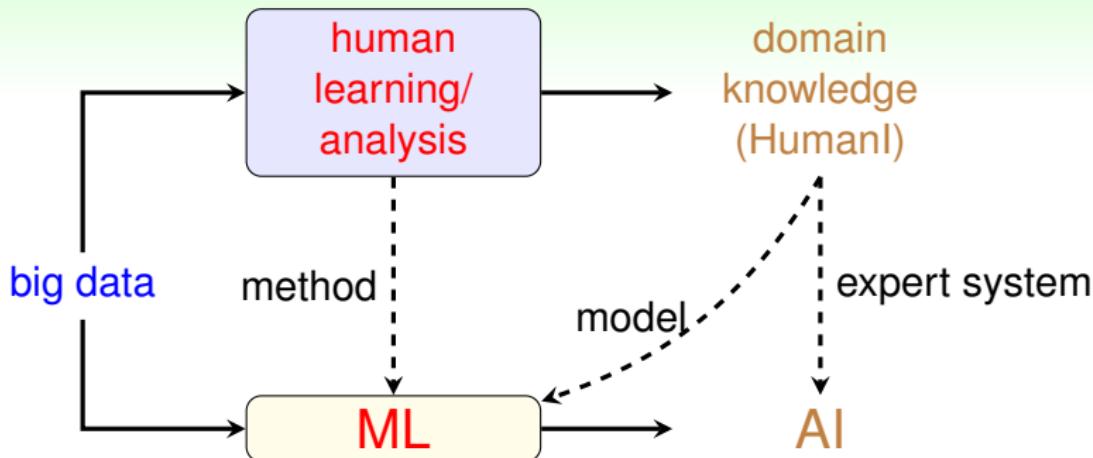
## From Big Data to Artificial Intelligence



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“cooking” needs many possible  
**tools & procedures**

# ML for Modern AI

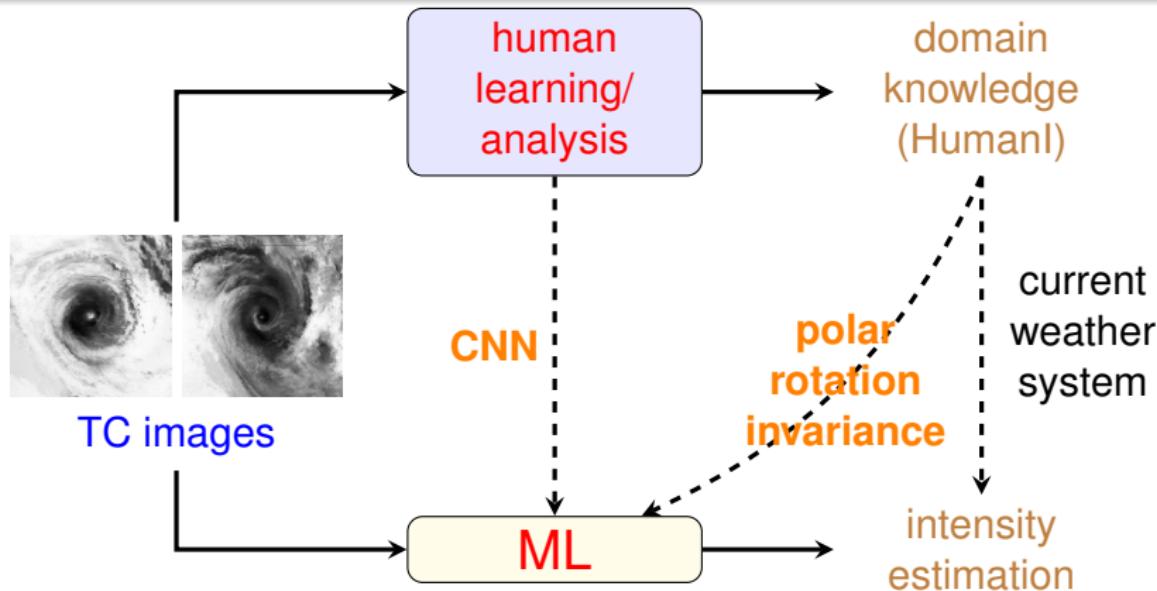


- human sometimes **faster learner** on **initial (smaller) data**
- industry: **black plum is as sweet as white**

often important to leverage human learning,  
especially **in the beginning**

# Application: Tropical Cyclone Intensity Estimation

meteorologists can ‘feel’ & estimate TC intensity from image



better than current system & ‘trial-ready’

(Chen et al., KDD '18; Chen et al., Weather & Forecasting '19)

# Outline

ML for (Modern) AI

ML Research for Modern AI

ML for Future AI

# Cost-Sensitive Multiclass Classification

# What is the Status of the Patient?



?

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COVID19



cold



healthy

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- a **classification** problem  
—grouping ‘patients’ into different ‘status’

**are all mis-prediction costs equal?**

# Patient Status Prediction

error measure = society cost

actual \ predicted	COVID19	cold	healthy
COVID19	0	1000	100000
cold	100	0	3000
healthy	100	30	0

- COVID19 mis-predicted as healthy: **very high cost**
- cold mis-predicted as healthy: **high cost**
- cold correctly predicted as cold: **no cost**

human doctors consider costs of decision;  
**how about computer-aided diagnosis?**

# Our Works

	binary	multiclass
regular	well-studied	well-studied
cost-sensitive	known (Zadrozny et al., 2003)	ongoing (our works, among others)

## selected works of ours

- cost-sensitive SVM (Tu and Lin, ICML 2010)
- cost-sensitive one-versus-one (Lin, ACML 2014)
- cost-sensitive deep learning (Chung et al., IJCAI 2016)

why are people **not**  
using those **cool ML works for their AI? :-)**

# Issue 1: Where Do Costs Come From?

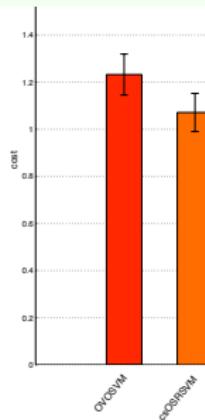
## A Real Medical Application: Classifying Bacteria

- by human doctors: **different treatments**  $\iff$  serious costs
- cost matrix averaged from two doctors:

	Ab	Ecoli	HII	KP	LM	Nm	Psa	Spn	Sa	GBS
Ab	0	1	10	7	9	9	5	8	9	1
Ecoli	3	0	10	8	10	10	5	10	10	2
HII	10	10	0	3	2	2	10	1	2	10
KP	7	7	3	0	4	4	6	3	3	8
LM	8	8	2	4	0	5	8	2	1	8
Nm	3	10	9	8	6	0	8	3	6	7
Psa	7	8	10	9	9	7	0	8	9	5
Spn	6	10	7	7	4	4	9	0	4	7
Sa	7	10	6	5	1	3	9	2	0	7
GBS	2	5	10	9	8	6	5	6	8	0

issue 2: is cost-sensitive classification  
**really useful?**

# Cost-Sensitive vs. Traditional on Bacteria Data

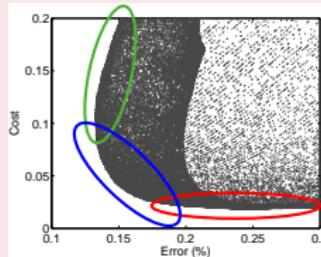


(Jan et al., BIBM 2011)

**cost-sensitive** better than **traditional**;  
but why are people **still not**  
using those cool ML works for their AI? :-)

# Issue 3: Error Rate of Cost-Sensitive Classifiers

## The Problem



- cost-sensitive classifier: **low cost but high error rate**
- traditional classifier: **low error rate but high cost**
- how can we get the **blue classifiers**?: **low error rate and low cost**

cost-and-error-sensitive:  
more suitable for **real-world medical needs**

# Improved Classifier for Both Cost and Error

(Jan et al., KDD 2012)

## Cost

iris	≈
wine	≈
glass	≈
vehicle	≈
vowel	○
segment	○
dna	○
satimage	≈
usps	○
zoo	○
splice	≈
ecoli	≈
soybean	≈

## Error

iris	○
wine	○
glass	○
vehicle	○
vowel	○
segment	○
dna	○
satimage	○
usps	○
zoo	○
splice	○
ecoli	○
soybean	○

now, are people using those cool ML works  
for their AI? :-)

# Lessons Learned from Research on Cost-Sensitive Multiclass Classification



?



H7N9-infected



cold-infected



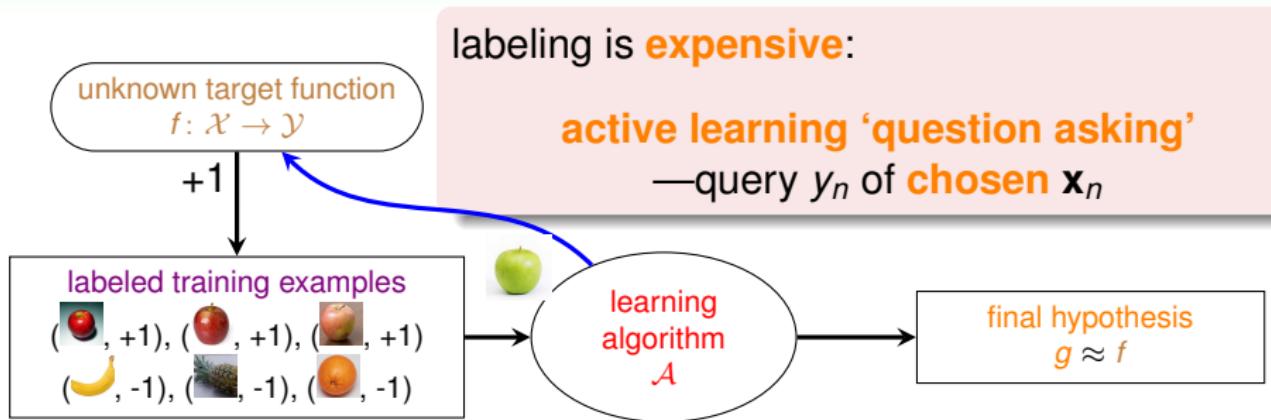
healthy

See Page 16 of the Slides for Sources of the Pictures

- ① more realistic (generic) in academia  
 $\neq$  **more realistic (feasible) in application**  
e.g. the ‘cost’ of **inputting a cost matrix? :-)**
- ② **cross-domain collaboration** important  
e.g. getting the ‘cost matrix’ from **domain experts**
- ③ not easy to win **human trust**  
—humans are somewhat **multi-objective**

# Active Learning by Learning

# Active Learning: Learning by ‘Asking’



active: improve hypothesis with fewer labels  
(hopefully) by asking questions **strategically**

# Pool-Based Active Learning Problem

Given

- labeled pool  $\mathcal{D}_l = \left\{ (\text{feature } \mathbf{x}_n, \text{label } y_n \text{ (e.g. IsApple?)} ) \right\}_{n=1}^N$
- unlabeled pool  $\mathcal{D}_u = \left\{ \tilde{\mathbf{x}}_s \right\}_{s=1}^S$

Goal

design an algorithm that iteratively

- ① **strategically query** some  $\tilde{\mathbf{x}}_s$   to get associated  $\tilde{y}_s$
- ② move  $(\tilde{\mathbf{x}}_s, \tilde{y}_s)$  from  $\mathcal{D}_u$  to  $\mathcal{D}_l$
- ③ learn **classifier**  $g^{(t)}$  from  $\mathcal{D}_l$

and improve **test accuracy of  $g^{(t)}$**  w.r.t **#queries**

how to **query strategically?**

# How to Query Strategically?

## Strategy 1

ask **most confused** question

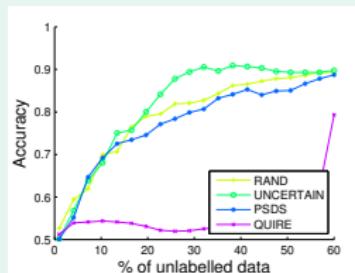
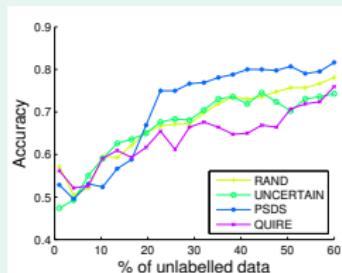
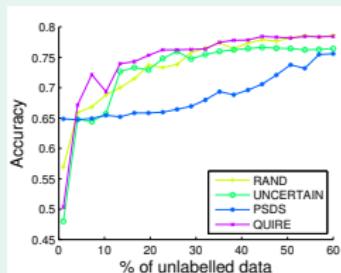
## Strategy 2

ask **most frequent** question

## Strategy 3

ask **most debateful** question

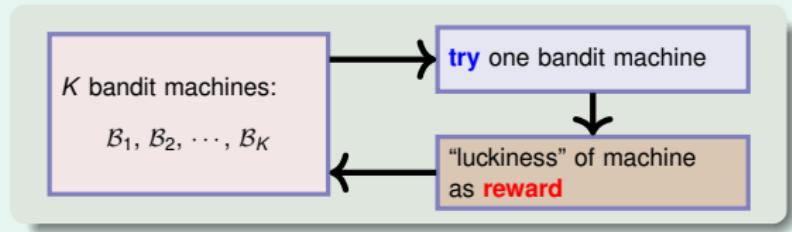
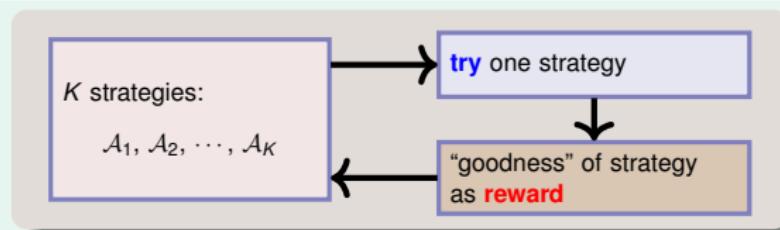
- choosing one single strategy is **non-trivial**:



application intelligence: how to  
**choose strategy smartly?**

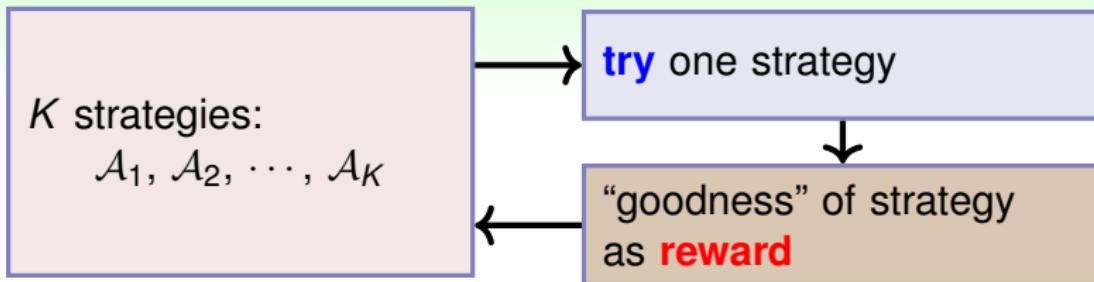
# Idea: Trial-and-Reward Like Human

when do humans **trial-and-reward?**  
**gambling**



intelligent choice of strategy  
 $\implies$  intelligent choice of **bandit machine**

# Active Learning by Learning (Hsu and Lin, AAAI 2015)



Given:  $K$  existing active learning strategies

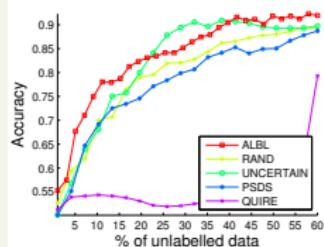
for  $t = 1, 2, \dots, T$

- ① let some bandit model **decide strategy  $\mathcal{A}_k$  to try**
- ② **query the  $\tilde{x}_s$  suggested by  $\mathcal{A}_k$ , and compute  $g^{(t)}$**
- ③ evaluate **goodness of  $g^{(t)}$**  as **reward** of **trial** to update model

proposed Active Learning by Learning (ALBL):  
**motivated but unrigorous** reward design

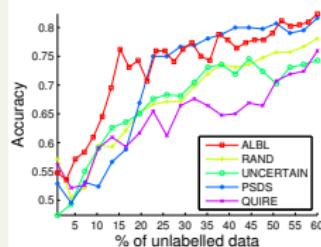
# Comparison with Single Strategies

UNCERTAIN Best



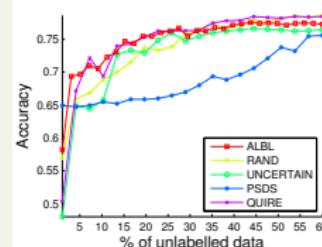
vehicle

PSDS Best



sonar

QUIRE Best



diabetes

- **no single best strategy** for every data set
  - choosing needed
- proposed **ALBL** consistently **matches the best**
  - similar findings across other data sets

'application intelligence' outcome:  
**open-source tool** released

(<https://github.com/ntucllab/libact>)

# Have We Made Active Learning More Realistic? (1/2)

The screenshot shows the GitHub repository page for 'libact'. At the top, there's a navigation bar with links for 'Code', 'Issues 36', 'Pull requests 3', 'Projects 0', 'Security', and 'Insights'. Below the navigation bar, a banner displays the text 'Pool-based active learning in Python' and a link 'http://libact.readthedocs.org/'. Underneath the banner are two tabs: 'machine-learning-library' and 'active-learning'. A summary bar at the bottom provides metrics: 700 commits, 6 branches, 0 packages, 9 releases, 13 contributors, and a BSD-2-Clause license status.

Yes!

open-source tool libact developed (Yang, 2017)

<https://github.com/ntucllab/libact>

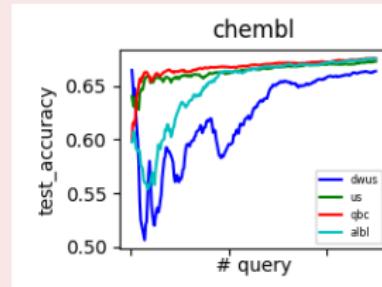
- including uncertainty, QUIRE, PSDS, ..., and **ALBL**
- received > 500 stars and continuous issues

"libact is a Python package designed to make active learning easier for real-world users"

# Have We Made Active Learning More Realistic? (2/2)

No!

- single-most raised **issue**: hard to install on Windows/Mac —because several strategies requires some C packages
- performance in a recent industry project:



- **uncertainty** sampling **often suffices**
- ALBL **dragged down by bad strategy**

"libact is a Python package **designed to make active learning easier** for real-world users"

# Lessons Learned from Research on Active Learning by Learning

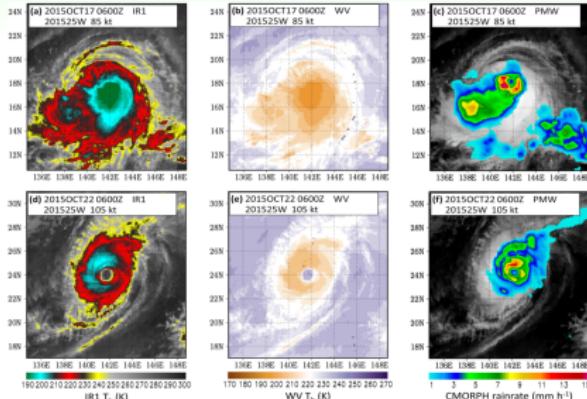


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- ① **scalability bottleneck** of ‘application intelligence’: **choice** of methods/models/parameter/...
- ② think outside of the **math** box:  
‘unrigorous’ usage may be **good enough**
- ③ important to be **brave** yet **patient**
  - **idea: 2012**
  - **paper:** (Hsu and Lin, AAAI 2015); **software:** (Yang et al., 2017)
- ④ easy-to-use in design ≠ **easy-to-use in reality**

# Tropical Cyclone Intensity Estimation

# Experienced Meteorologists Can ‘Feel’ and Estimate Tropical Cyclone Intensity from Image



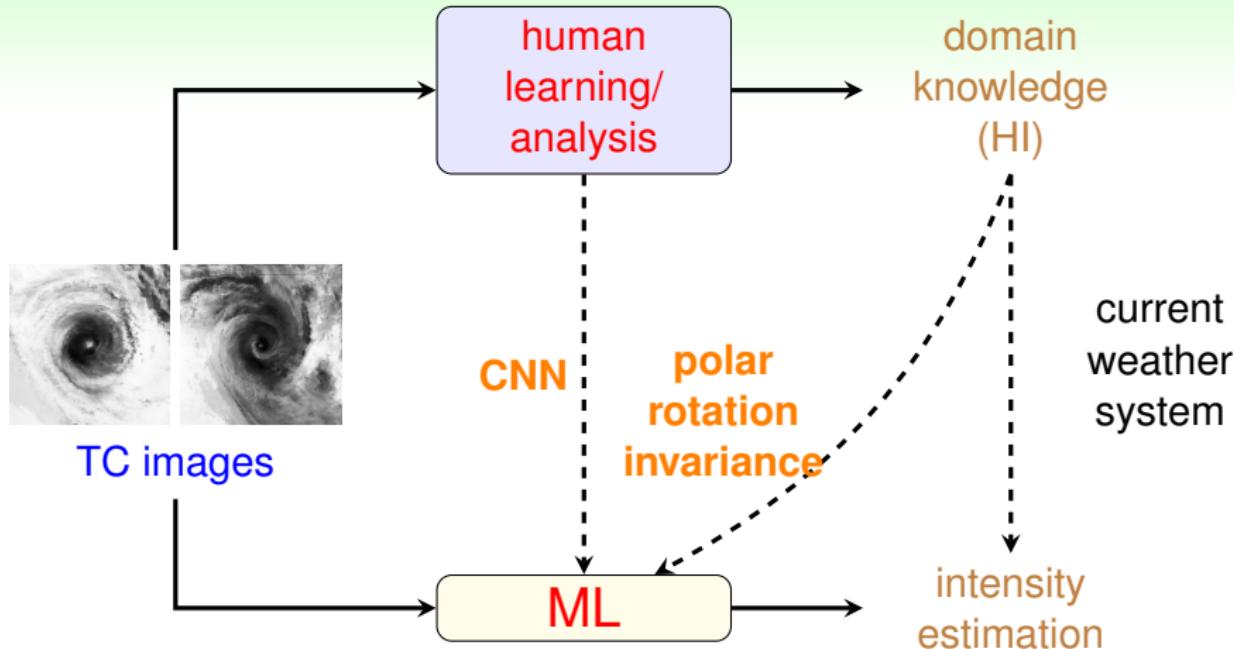
Can ML do the same/better?

- lack of **ML-ready datasets**
- lack of **model that properly utilizes domain knowledge**

issues addressed in our latest works

(Chen et al., KDD '18; Chen et al., Weather & Forecasting '19)

# Recall: Flow behind Our Proposed Model



is proposed **CNN-TC** better than current  
weather system?

# Results

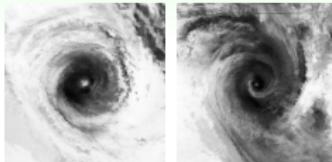
## RMS Error

ADT	11.75
AMSU	14.40
SATCON	9.66
<b>CNN-TC</b>	<b>9.03</b>

**CNN-TC much better** than current weather system (SATCON)

why are people **not**  
using this **cool ML model? :-)**

# Lessons Learned from Research on Tropical Cyclone Intensity Estimation



- ① again, **cross-domain collaboration** important  
e.g. even from ‘organizing data’ to be ML-ready
- ② not easy to claim **production ready**  
—can ML be used for ‘**unseenly-strong** TC’?
- ③ good AI system requires **both human and machine learning**  
—still an ‘art’ to blend the two

# Outline

ML for (Modern) AI

ML Research for Modern AI

ML for Future AI

# AI: Now and Next

## 2010–2015: AI |

AI becomes **promising**, e.g.

- initial success of **deep learning** on ImageNet
- mature tools for SVM (**LIBSVM**) and others

## 2016–2020: AI +

AI becomes **competitive**, e.g.

- super-human performance of **alphaGo** and others
- all big technology companies become **AI-first**

## 2021–: AI ×

AI becomes **necessary**

- “You’ll not be replaced by AI, but **by humans who know how to use AI**”

(Sun, Chief AI Scientist of Appier, 2018)

# Needs of ML for Future AI

more creative

win human **respect**

e.g. Appier's 2018  
work on  
**design matching  
clothes**

(Shih et al., AAAI 2018)

more explainable

win human **trust**

e.g. my students'  
work on  
**automatic bridge  
bidding**

(Yeh et al., IEE ToG 2018)

more interactive

win human **heart**

e.g. my student's  
work (w/ DeepQ) on  
**efficient disease  
diagnosis**

(Peng et al., NeurIPS 2018)

# Summary

- ML for (Modern) AI:  
tools + human knowledge ⇒ **easy-to-use application**
- ML Research for Modern AI:  
need to be **more open-minded**  
—in methodology, in collaboration, in KPI
- ML for Future AI:  
crucial to be '**human-centric**'

**Thank you! Questions?**