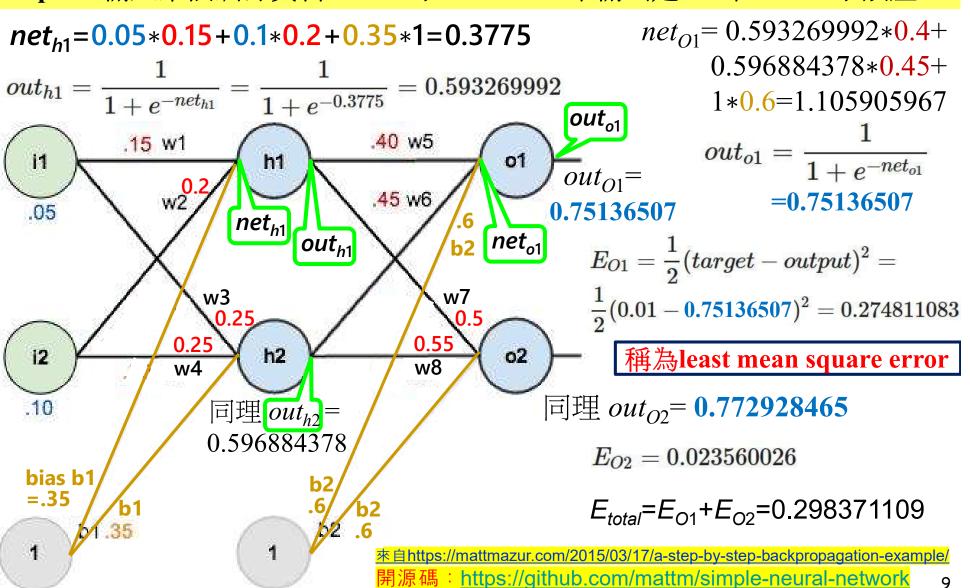
### 22.1.2 Backpropagation algorithm for training NN

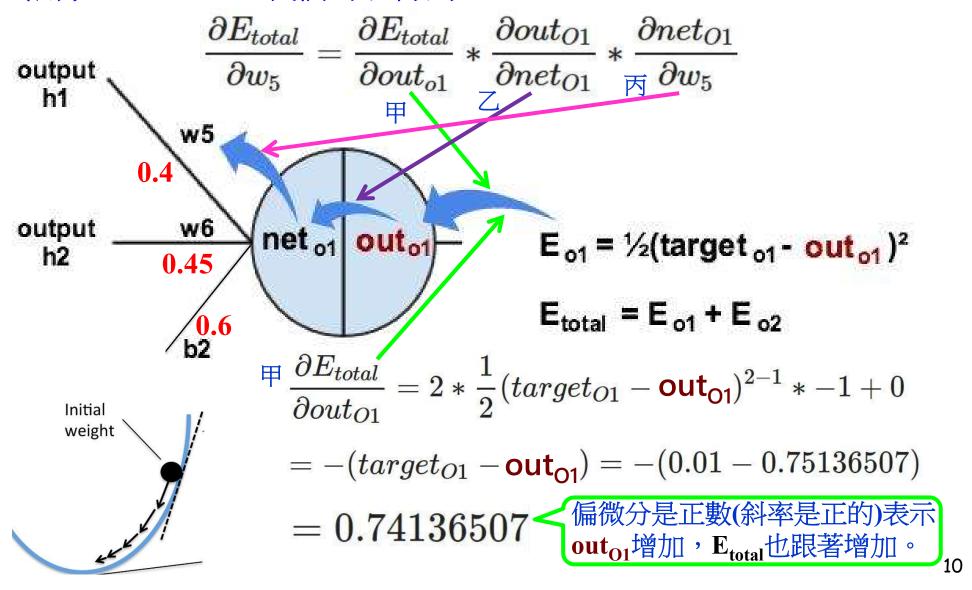
Step 1:隨機設定初始的權重w1~w8及偏置b1~b2。 1963年Vapnik提出

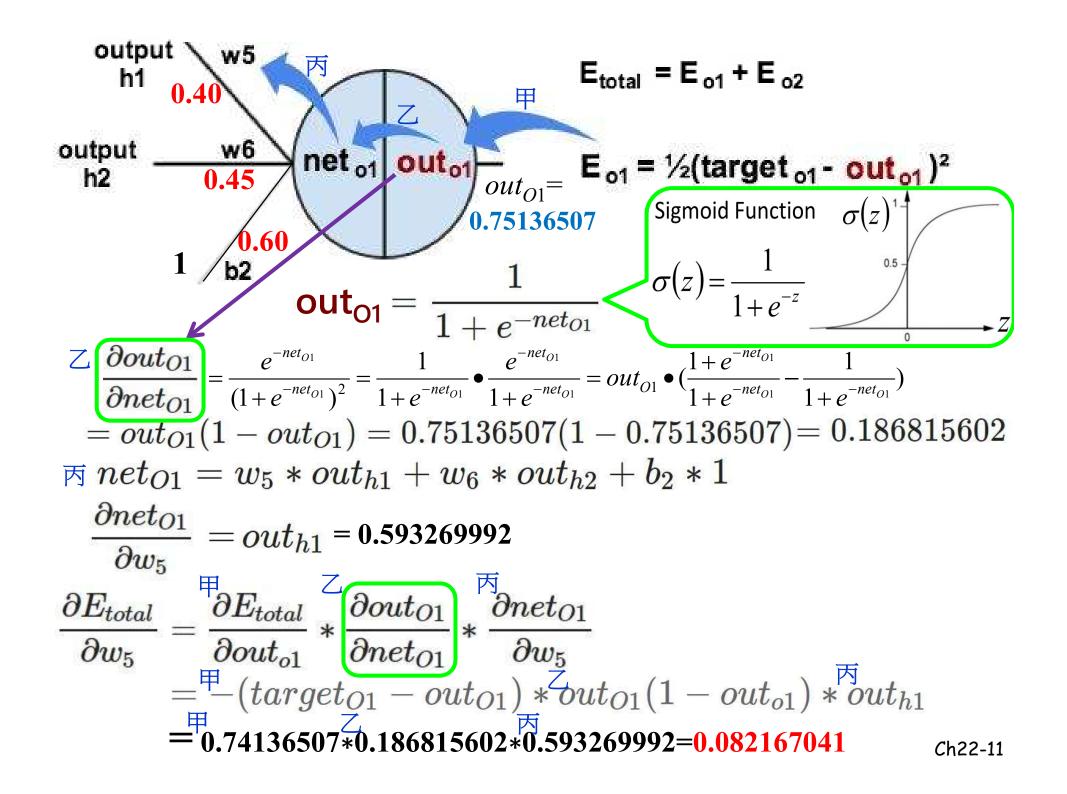
Step 2: 輸入某個訓練資料i1~i2,求o1~o2。正確輸出是0.01和0.99,求誤差。

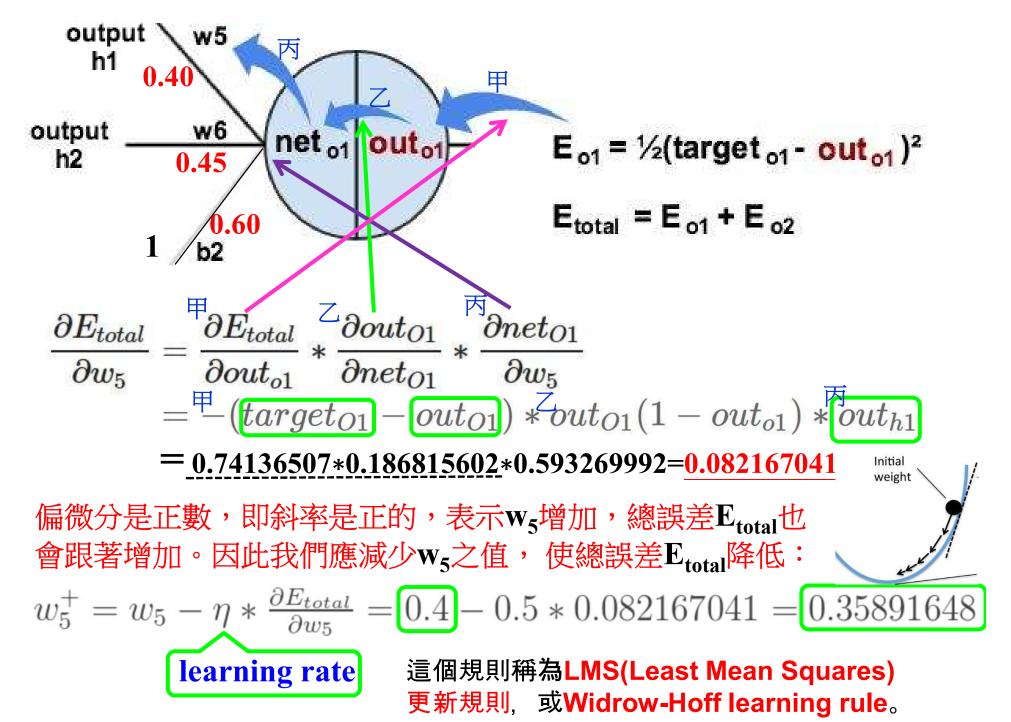


### Step 3: 更新網路中的每一個權重,使得最終的輸出更接近target。

先看 $\mathbf{w}_5$ ,我們想知道 $\mathbf{w}_5$ 的改變會影響總誤差多少,也就是 $\frac{\partial E_{total}}{\partial w_5}$ 。根據Chain rule,我們可以得到:



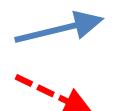




# Gradient Descent(梯度下降法)

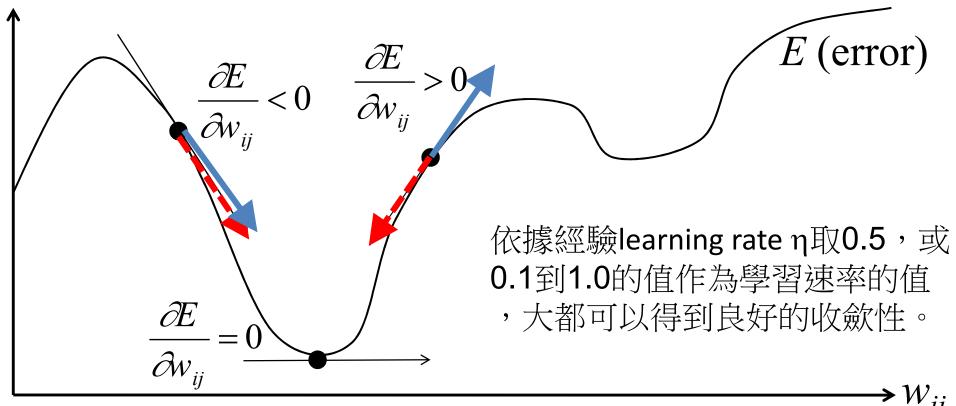
Gradient direction:

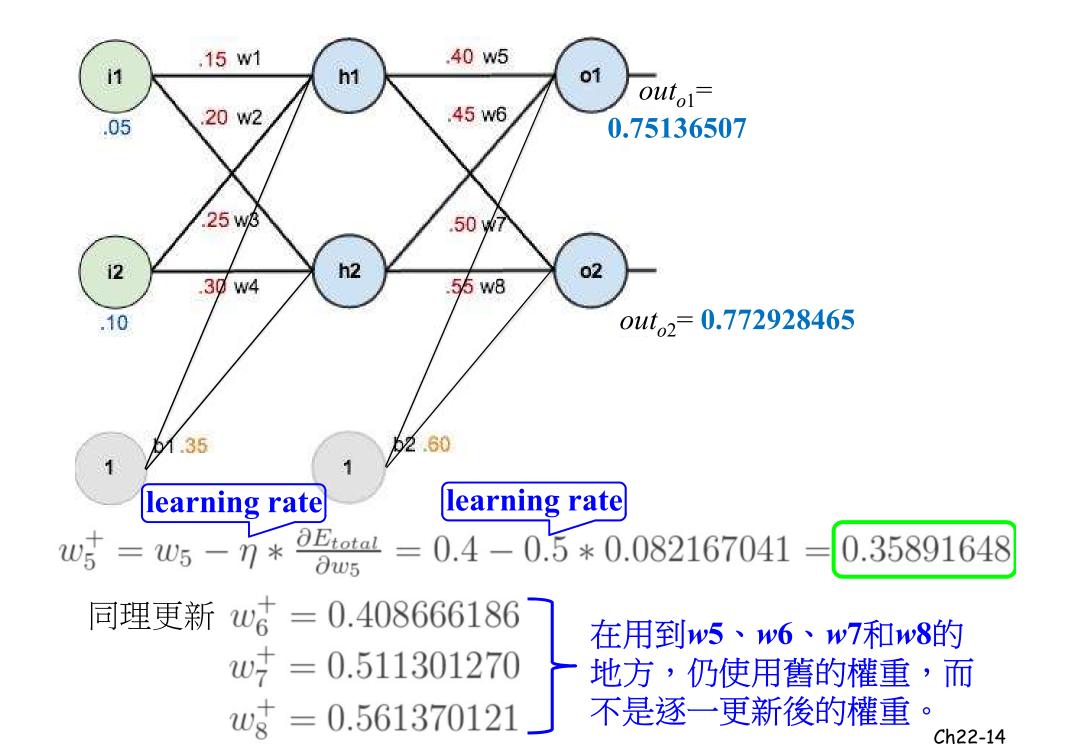
Descent direction:

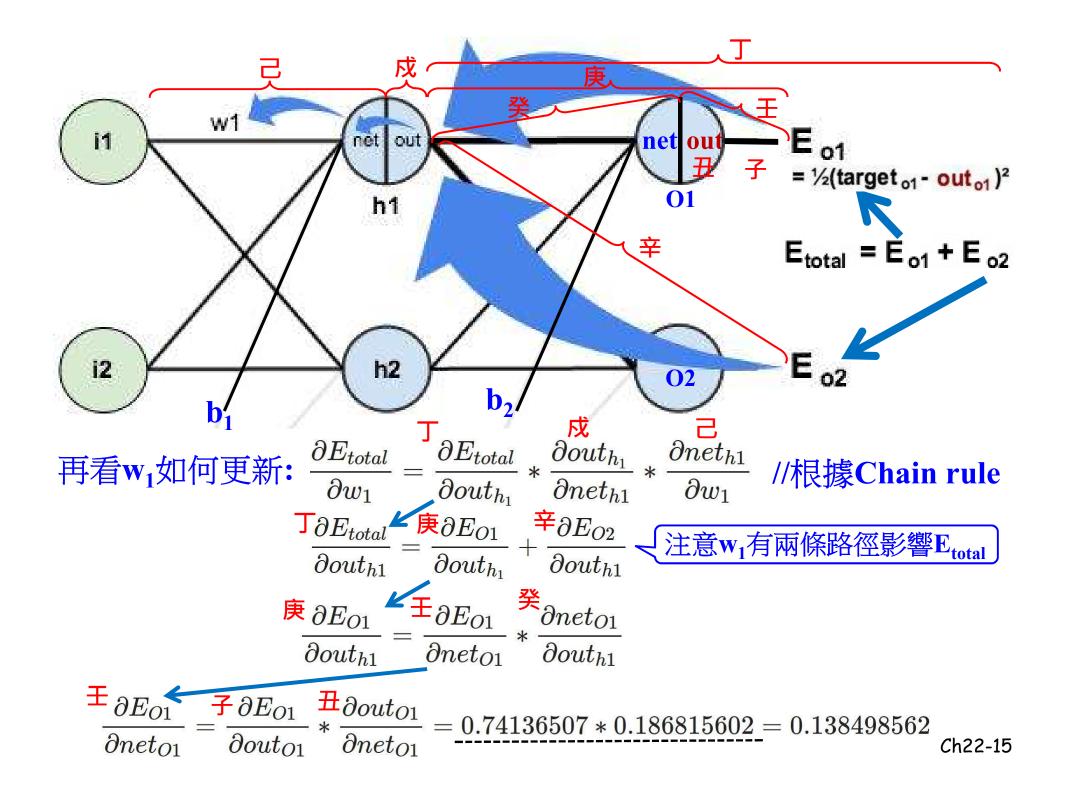


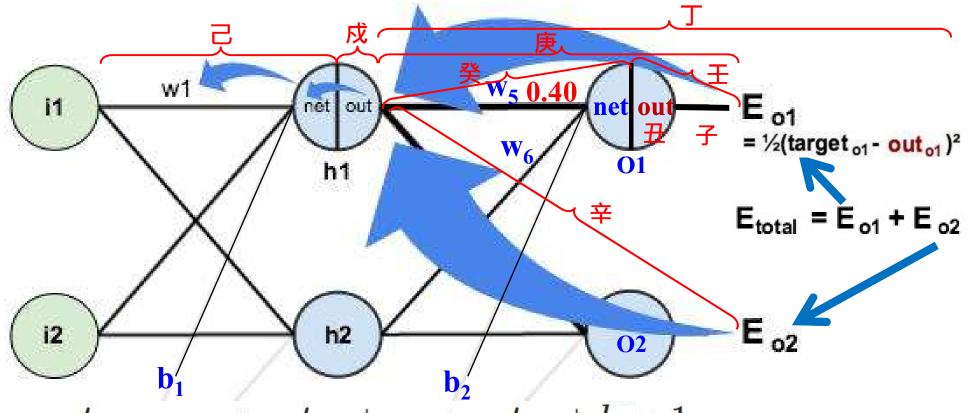
$$\Delta w_{ij} = -\eta \frac{\partial E}{\partial w_{ij}}$$

(η is learning rate)









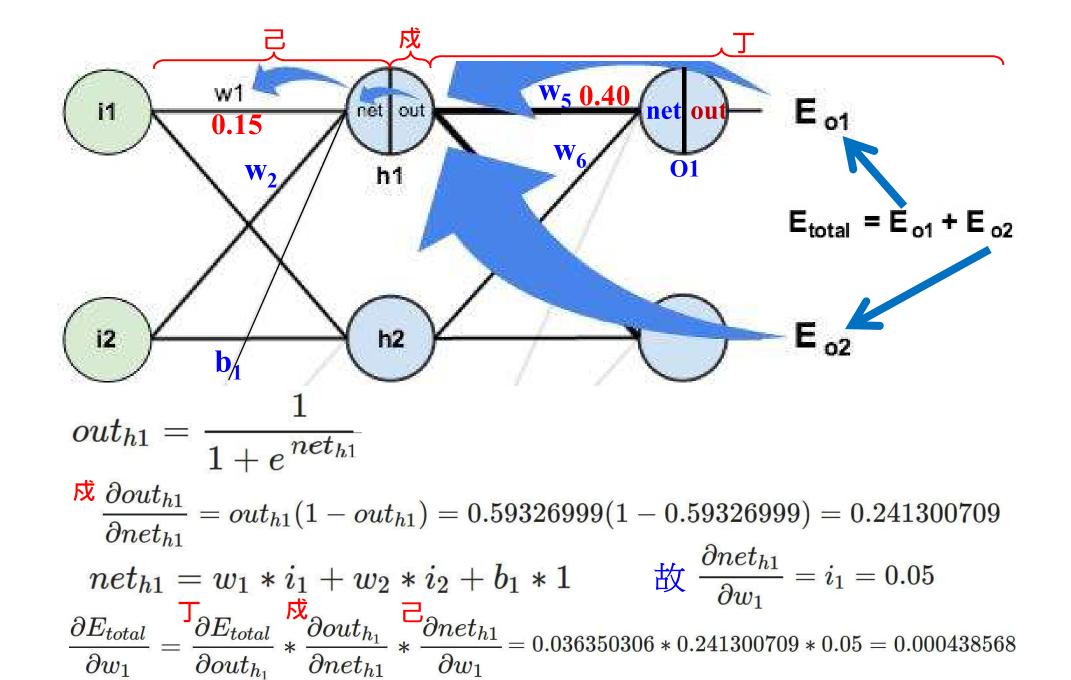
$$net_{O1} = w_5 * out_{h1} + w_6 * out_{h2} + b_2 * 1$$

同理可得

$$rac{ extstyle rac{\partial net_{O1}}{\partial out_{h1}} = w_5 = 0.40$$

$$\frac{\mathbb{E}}{\partial out_{h1}} = \frac{\Xi \partial E_{O1}}{\partial net_{O1}} * \frac{\mathbb{E}}{\partial out_{h1}} = 0.138498562 * 0.40 = 0.055399425$$

$$\frac{\mathsf{T}_{\partial E_{total}}}{\partial out_{h1}} = \frac{\mathsf{E}_{\partial E_{O1}}}{\partial out_{h_1}} + \frac{\mathsf{E}_{\partial E_{O2}}}{\partial out_{h1}} = 0.055399425 + (-0.019049119) = 0.036350306$$
 Ch22-16



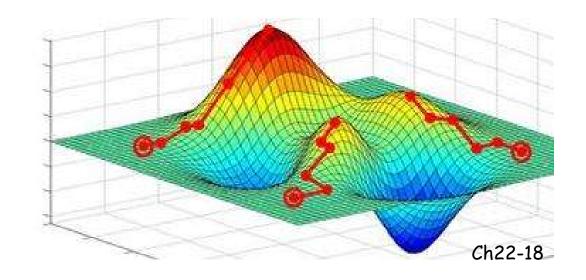
更新
$$\mathbf{w}_1$$
:  $w_1^+ = w_1 - \eta * \frac{\partial E_{total}}{\partial w_1} = 0.15 - 0.5 * 0.000438568 = 0.149780716$ 

### 同理更新:

$$w_2 = 0.2$$
  $w_3 = 0.25$   $w_4 = 0.3$ 

$$w_2^+ = 0.19956143$$
  $w_3^+ = 0.24975114$   $w_4^+ = 0.29950229$ 

- ▶ 現在已經更新所有的w權重。(我們沒有更動b<sub>1</sub>及b<sub>2</sub>) 練習
- ➤ 在最初,輸入為0.05和0.1的時候,網路的誤差為0.298371109。○ repl.it 親自檢視、並執行開源碼看看。
- ➤經過第一次 Backpropagation後,誤差降低到了0.291027924,看來降得不多。
- ➤ 在重複這個過程10000次以後,網路的誤差就降到了 0.0000351085。 開源碼: <a href="https://github.com/mattm/simple-neural-network">https://github.com/mattm/simple-neural-network</a>
- ▶ 這個時候,當我們把 0.05和0.1再輸入進去,兩個神經元的輸出 為 0.015912196(理想 值 0.01)和 0.984065734 (理想值 0.99)。



function BACK-PROP-LEARNING(examples, network) returns a neural network //反向傳播學 inputs: examples, a set of examples, each with input vector x and output vector y

network, a multilayer network with L layers, weights  $w_{i,j}$ , activation function g

**local variables**:  $\Delta$ , a vector of errors, indexed by network node

### repeat

for each weight  $w_{i,j}$  in network do

 $w_{i,j} \leftarrow$  a small random number // 隨機設定初始權重

for each example (x, y) in examples do // 輸入某個訓練資料

/\* Propagate the inputs forward to compute the outputs \*/

for each node i in the input layer do

$$a_i \leftarrow x_i$$
 //讀取輸入層資料

for  $\ell = 2$  to L do

$$in_j \leftarrow \sum_i w_{i,j} \ a_i$$
$$a_j \leftarrow g(in_j)$$

for each node j in layer  $\ell$  do  $in_j \leftarrow \sum_i w_{i,j} a_i$   $a_j \leftarrow g(in_j)$  //計算中間層資料, // 正向傳遞預測的值

/\* Propagate deltas backward from output layer to input layer \*/ for each node j in the output layer do //計算輸出層誤差

$$\Delta[j] \leftarrow g'(in_j) \times (y_j - a_j)$$

for  $\ell = L - 1$  to 1 do

for each node *i* in layer  $\ell$  do //由後往前計算中間層誤差,backpropate errors

b1.35

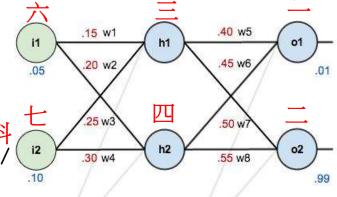
 $\Delta[i] \leftarrow g'(in_i)$   $\sum_j w_{i,j} \Delta[j]$  //反向傳遞誤差的值 /\* Update every weight in network using deltas \*/ //  $a_j = g(\sum_{i=0}^n w_{i,j} a_i)$ 

$$||a_j| = g(\sum_{i=0}^n w_{i,j} a_i)$$

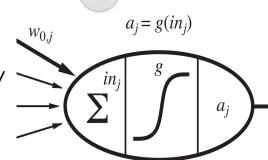
$$w_{i,j} \leftarrow w_{i,j} + \alpha \times a_i \times \Delta[j]$$

for each weight  $w_{i,j}$  in network do  $w_{i,j} \leftarrow w_{i,j} + \alpha \times a_i \times \Delta[j]$  //更新網路中的每一個權重,  $\alpha$  是learning rate

until some stopping criterion is satisfied //結束條件:總誤差夠小、權值變化很小、執行逾時。 return network Ch22-19

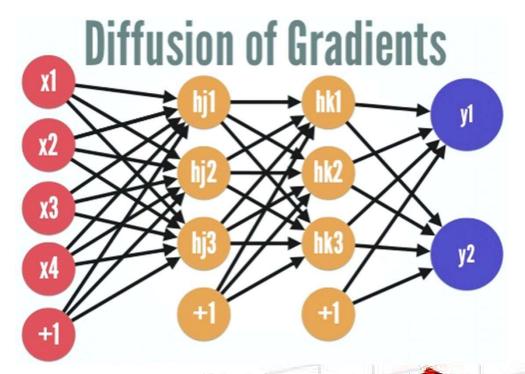


Fi.



b2.60

### 1963年Vapnik 提出 BP演算法的問題



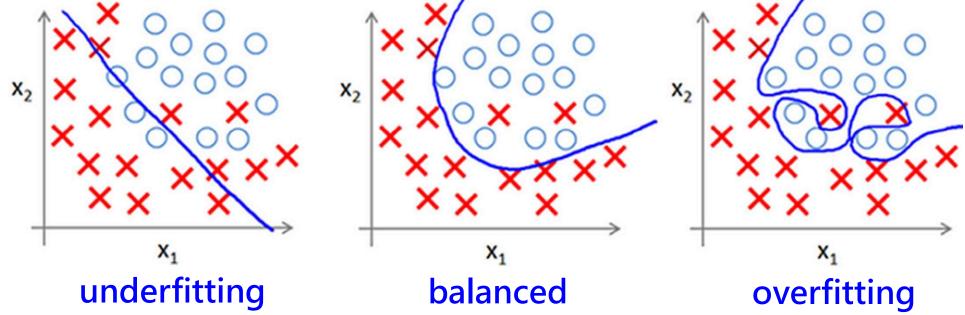
◆gradient diffusion (梯度 擴 散 · 又 稱 vanishing gradient):誤差傳播到前 面的layer將使梯度的幅度會 急劇减小,導致前幾層神經 元的權重更新非常緩慢,變 成了前幾層相對固定,只能 改變最後幾層的結果,很容 易陷入局部最優解。

## BP演算法的問題

◆overfitting(過度擬合):訓練進行的太徹底,把訓練資料的所有特徵幾乎都學到了。只針對訓練資料集合的局部特徵,在測試時反而結果不佳。例如:訓練天鵝(或非天鵝)的特徵,知道了天鵝是

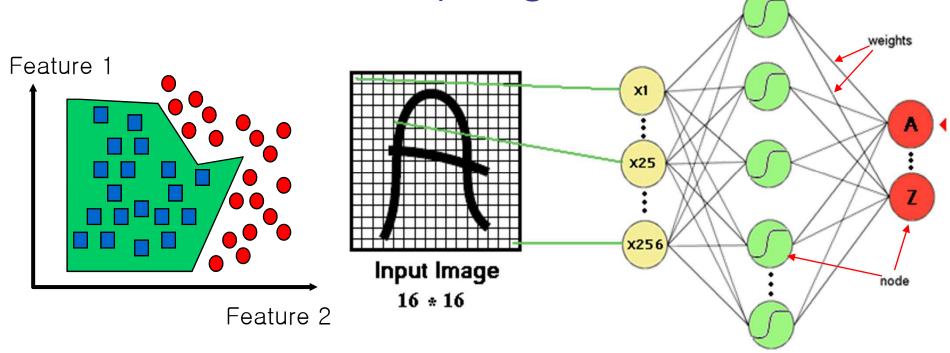
有翅膀的,天鵝的嘴巴是長的彎的,脖子是長的有點曲度,體型像一個"2"。但很不巧訓練的天鵝全是白色的,於是機器會認為白的(局部特徵)才是天鵝,以後看到黑的天鵝就會認為那不是天鵝





### Drawbacks of Multi-layer networks

The number of trainable parameters becomes extremely large.



- Fully connected network of sufficient size can produce outputs that are invariant with respect to such variations.
  - But training time? Network size? Free parameters?