

#2

(a)

$$P(\text{Day 2} = \text{cloudy} \mid \text{Day 1} = \text{sunny}) = 0.2$$

$$P(\text{Day 3} = \text{cloudy} \mid \text{Day 2} = \text{cloudy}) = 0.4$$

$$P(\text{Day 4} = \text{rainy} \mid \text{Day 3} = \text{cloudy}) = 0.2$$

\therefore the weather transition function is a Markov chain

$$\therefore P(\text{Day 2} = \text{cloudy}, \text{Day 3} = \text{cloudy}, \text{Day 4} = \text{rainy} \mid \text{Day 1} = \text{sunny})$$

$$= P(\text{Day 2} = \text{cloudy} \mid \text{Day 1} = \text{sunny}) * P(\text{Day 3} = \text{cloudy} \mid \text{Day 2} = \text{cloudy}) * P(\text{Day 4} = \text{rainy} \mid \text{Day 3} = \text{cloudy})$$

$$= 0.2 * 0.4 * 0.2$$

$$= 0.016 *$$

(b)(c)

```
# include <iostream>
# include <stdio.h>
# include <stdlib.h>
# include <time.h>
using namespace std;

enum weather{
    sunny = 0, cloudy, rainy
};

weather nextWeather(weather);
void printWeather(weather);

int main(void){
    srand(time(NULL));

    // 2_b
    int todayWeather;
    int length;

    do{
        cout << "Please enter today's weather (sunny: 0, cloudy: 1, rainy: 2) -> ";
        cin >> todayWeather;
    }while(todayWeather != (int)todayWeather || todayWeather > 2 || todayWeather < 0);

    do{
        cout << "Enter the length of the weather sequence (0-100) -> ";
        cin >> length;
    }while(length != (int)length || length > 100 || length < 0);

    weather w = (weather)todayWeather;
    for(int i = 0; i < length; i++){
        printWeather((weather)w);
        w = nextWeather(w);
    }
    cout << endl;
    // end of 2_b
```

```

// 2_c
int seq_duration = 10000;
int seq_length = 10000;
int sunny_count = 0;
int cloudy_count = 0;
int rainy_count = 0;

for(int i = 0; i < seq_duration; i++){
    weather w = (weather)(rand() % 3);
    for(int j = 0; j < seq_length; j++){
        if((weather)w == sunny) sunny_count++;
        else if((weather)w == cloudy) cloudy_count++;
        else rainy_count++;

        w = nextWeather(w);
    }
}

cout << "Prob. of sunny days:\t" << ((double)sunny_count / (seq_duration * seq_length)) << endl;
cout << "Prob. of cloudy days:\t" << ((double)cloudy_count / (seq_duration * seq_length)) << endl;
cout << "Prob. of rainy days:\t" << ((double)rainy_count / (seq_duration * seq_length)) << endl;
// end of 2_c

return 0;
}

weather nextWeather(weather todayWeather){
    double trans[3][3] = {
        {0.8, 0.2, 0},
        {0.4, 0.4, 0.2},
        {0.2, 0.6, 0.2}
    };

    double num = (double)(rand() % 100) / 100;
    if(num < trans[todayWeather][0]) return sunny;
    else if(num < trans[todayWeather][0] + trans[todayWeather][1]) return cloudy;
    else return rainy;
}

void printWeather(weather w){
    if(w == sunny) cout << "sunny\t";
    else if(w == cloudy) cout << "cloudy\t";
    else cout << "rainy\t";
}

```

(b)result

```

parallels@hsuchaochundeubuntu:~/SelfDriving_Car$ ./2
Please enter today's weather (sunny: 0, cloudy: 1, rainy: 2) -> 0
Enter the length of the weather sequence (0-100) -> 10
sunny  sunny  sunny  sunny  sunny  sunny  sunny  sunny  sunny  sunny

```

```

parallels@hsuchaochundeubuntu:~/SelfDriving_Car$ ./2
Please enter today's weather (sunny: 0, cloudy: 1, rainy: 2) -> 1
Enter the length of the weather sequence (0-100) -> 10
cloudy rainy  sunny  sunny  sunny  sunny  cloudy sunny  sunny  cloudy

```

(c) result

```
parallels@hsuchaochundeubuntu:~/SelfDriving_Car$ ./2
Prob. of sunny days:    0.642687
Prob. of cloudy days:   0.285809
Prob. of rainy days:    0.071504
```

Let m be the stationary distribution based on the state transition matrix

$$(m_1, m_2, m_3) \quad m \begin{pmatrix} .8 & .2 & 0 \\ .4 & .4 & .2 \\ .2 & .6 & .2 \end{pmatrix} = m$$

$$\begin{cases} .8m_1 + .4m_2 + .2m_3 = m_1 & \text{--- ①} \\ .2m_1 + .4m_2 + .6m_3 = m_2 & \text{--- ②} \\ 0m_1 + .2m_2 + .2m_3 = m_3 & \text{--- ③} \\ m_1 + m_2 + m_3 = 1 & \text{--- ④} \end{cases}$$

$$\begin{aligned} \text{①} - \text{②} &\Rightarrow .6m_1 - .4m_3 = m_1 - m_2 \Rightarrow m_2 - .4m_3 = .4m_1 & \text{--- ⑤} \\ \text{①} - \text{③} &\Rightarrow .8m_1 + .2m_2 = m_1 - m_3 \Rightarrow .2m_2 + m_3 = .2m_1 & \text{--- ⑥} \\ \text{⑤} \times 2 &\Rightarrow 2m_2 - .8m_3 = .8m_1 & \text{--- ⑦} \\ \text{⑥} \times 2 &\Rightarrow .4m_2 + 2m_3 = .4m_1 & \text{--- ⑧} \\ \text{⑦} + \text{⑧} &\Rightarrow 2.6m_2 = .4m_1 & \text{--- ⑨} \\ &\Rightarrow 9m_2 = m_1 \Rightarrow m_1 : m_2 = 9 : 1 & \text{--- ⑩} \end{aligned}$$

$$\therefore m_1 : m_2 : m_3 = 9 : 4 : 1 \quad \text{--- ⑪} \Rightarrow m_1 = \frac{9}{14}, m_2 = \frac{4}{14}, m_3 = \frac{1}{14}$$

(c) $H_p(x) = E[-\log_2 p(x)]$

\therefore days are discrete

$$\therefore H_p(x) = -\sum_x p(x) \log_2 p(x)$$

$$= - \left(\frac{9}{14} \log_2 \left(\frac{9}{14} \right) + \frac{4}{14} \log_2 \left(\frac{4}{14} \right) + \frac{1}{14} \log_2 \left(\frac{1}{14} \right) \right)$$

$$= - \left(\frac{9}{14} (\log_2 9 - \log_2 14) + \frac{4}{14} (\log_2 2 - \log_2 7) + \frac{1}{14} (\log_2 1 - \log_2 14) \right)$$

$$= - \left(\frac{9}{14} \log_2 3 - \frac{9}{14} - \frac{4}{14} \log_2 7 + \frac{4}{14} - \frac{1}{14} - \frac{1}{14} \log_2 7 \right)$$

$$= -\frac{9}{14} \log_2 3 + \log_2 7 + \frac{3}{14}$$

$$(= 1.19811742)$$

d) Bayes rule: $P(x|y) = \frac{P(y|x)P(x)}{P(y)} = \frac{P(y|x)P(x)}{\sum_x P(y|x)P(x)}$

let x present yesterday's weather.
 y present today's weather.

⇒

	tomorrow				yesterday		
	sunny	cloudy	rainy		sunny	cloudy	rainy
today sunny	.8	.2	0	→ today sunny	$\frac{0.8 \times \frac{9}{14}}{\frac{9}{14}}$	$\frac{0.4 \times \frac{2}{7}}{\frac{2}{7}}$	$\frac{0.2 \times \frac{1}{14}}{\frac{1}{14}}$
today cloudy	.4	.4	.2	today cloudy	$\frac{0.2 \times \frac{9}{14}}{\frac{2}{7}}$	$\frac{0.4 \times \frac{2}{7}}{\frac{2}{7}}$	$\frac{0.6 \times \frac{1}{14}}{\frac{1}{7}}$
today rainy	.2	.6	.2	today rainy	$\frac{0 \times \frac{9}{14}}{\frac{1}{14}}$	$\frac{0.2 \times \frac{2}{7}}{\frac{1}{14}}$	$\frac{0.2 \times \frac{1}{14}}{\frac{1}{14}}$

	yesterday		
	sunny	cloudy	rainy
→ today sunny	0.8	0.198	0.032
today cloudy	0.45	0.4	0.15
today rainy	0	0.8	0.2

(9) No, it wouldn't violate the Markov property. Due to the value of the next day's weather still only depends on today's weather. We could add the "season" as another variable, then we get another transition table which dimension is 12×12 , that can transmit the state from $\{x_t, s_t\}$ to $\{x_{t+1}, s_{t+1}\}$ *

#3

#3 (a) ∴ Day 4 is rainy, the measurement doesn't make mistake and by Markov assumption

$$\therefore P(\text{Day 5 actual} = \text{sunny} | \text{Day 5 measure} = \text{sunny}) = \frac{P(\text{Day 5 measure} = \text{sunny} | \text{Day 5 actual} = \text{sunny}) P(\text{Day 5 actual} = \text{sunny})}{P(\text{Day 5 measure} = \text{sunny})}$$

$$= \frac{0.6 \times 0.2}{0.6 \times 0.2 + 0.3 \times 0.6 + 0 \times 0.2}$$

$$= \frac{0.12}{0.12 + 0.18} = 0.4 *$$

(c) $P(x_{2:n+1} | x_1, z_{2:n+1}) = \underbrace{\prod P(z_{2:n+1} | x_1, x_{2:n+1})}_{\downarrow} \underbrace{P(x_{2:n+1} | x_1)}_{P(x_4 | x_3) P(x_3 | x_2) P(x_2 | x_1)}$

$$P(z_4 | x_4) P(z_3 | x_3) P(z_2 | x_2)$$

∴ the most likely sequence of weather is "sunny, cloudy, rainy" $\left(\frac{0.00576}{0.00576 + 0.00144} = 80\% \right) *$