

Parallel Geometric-Algebraic Multigrid on Unstructured Forests of Octrees

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asymptotically optimal parallel solvers for elliptic PDEs

- variable coefficients
- adaptive discretizations
- arbitrary geometries

asymptotically optimal parallel solvers for elliptic PDEs

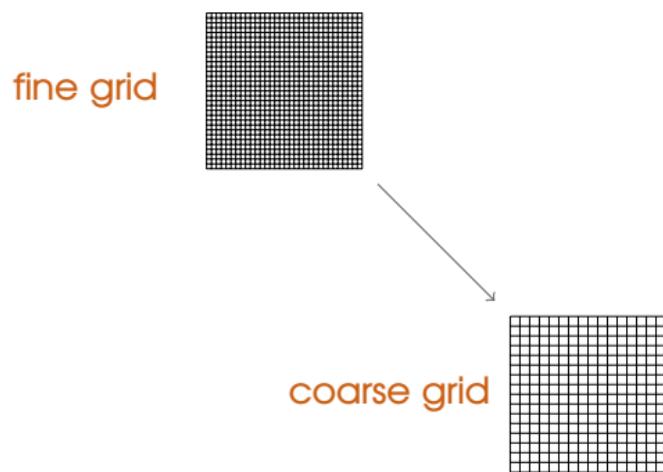
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- arbitrary geometries

Parallel Geometric Multigrid

$\mathcal{O}\left(\frac{N}{p} + \log N\right)$ for elliptic PDEs with smooth coefficients

Multigrid

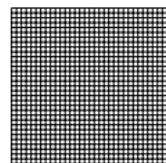
Solve $Au = f$ using two grids



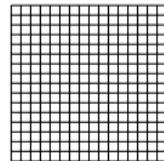
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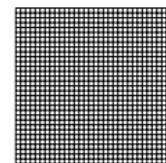
Smooth (u, f)
 $r = f - Au$



restrict



prolongate



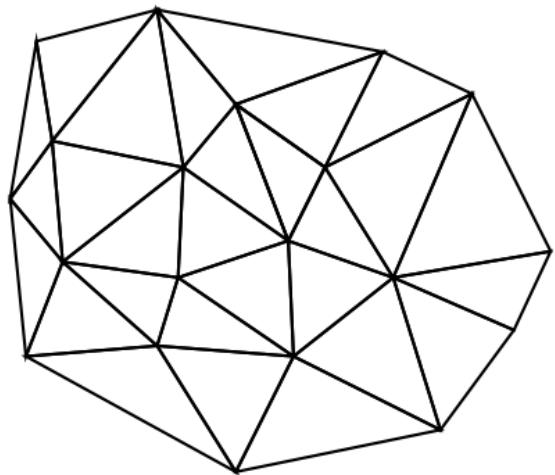
$u = u + e, \text{ correct}$

$e_c = A_c^{-1}r_c, \text{ direct solve}$

Parallel Multigrid

Challenges

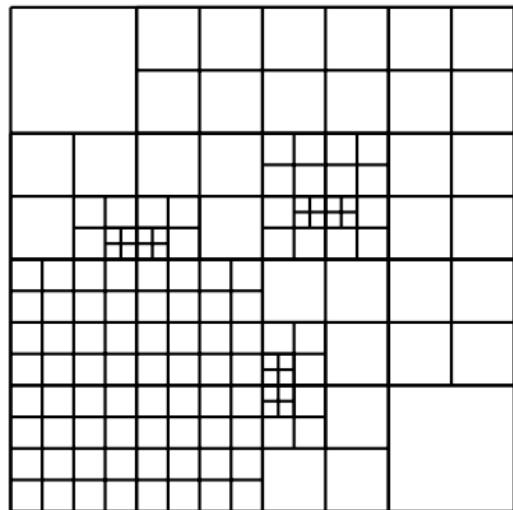
- Geometric multigrid for arbitrary meshes
 - graph based partitioning (ParMETIS SC'98, SC'00)
 - scalability is challenging



Parallel Multigrid

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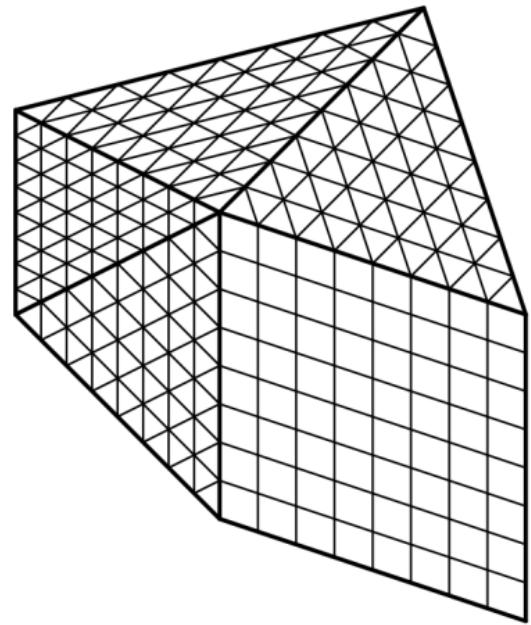
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Parallel Multigrid

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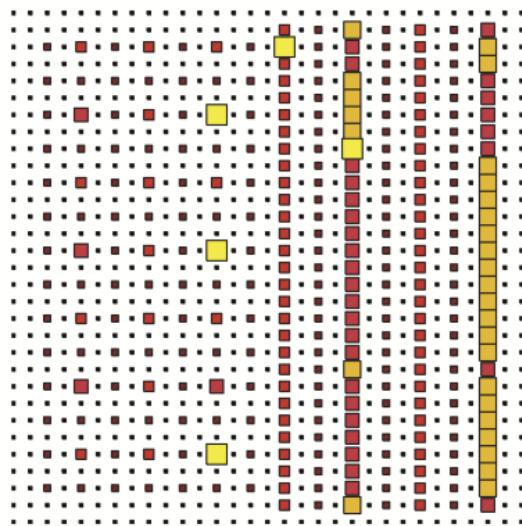
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- Two-tier meshes, macromesh + regular grid
 - HHG (Bergen et al., SC'05)
 - limited adaptivity



Parallel Multigrid

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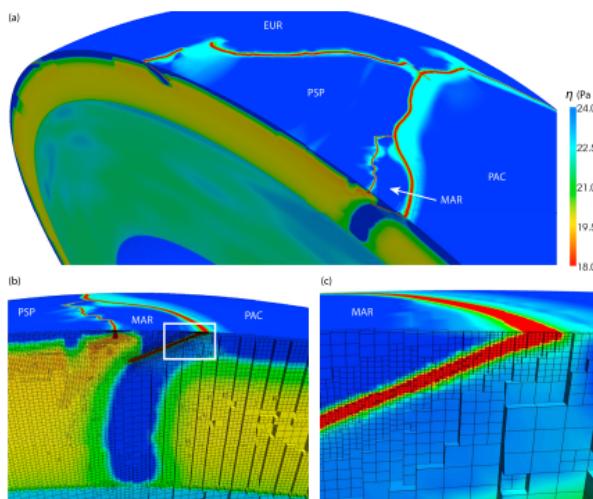
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 - limited adaptivity
- Algebraic Multigrid
 - Adams et al., SC'04
 - Hypre(CHPC'10), `trilinos::ML`
 - graph based coarsening
 - need assembled matrix



Parallel Multigrid

Key Contributions

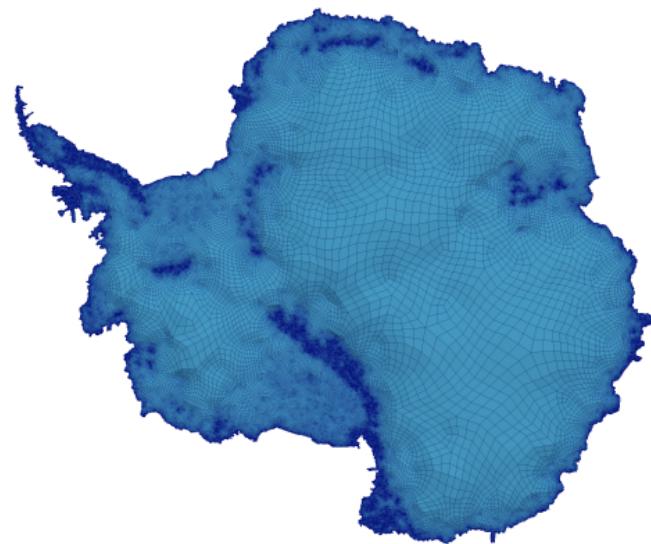
- GMG for complex geometries with adaptivity (macromesh + octrees)
- excellent strong and weak scalability
- low setup cost
- matrix-free implementation using non-blocking MPI calls
- 262K cores with single MPI process per core



Parallel Multigrid

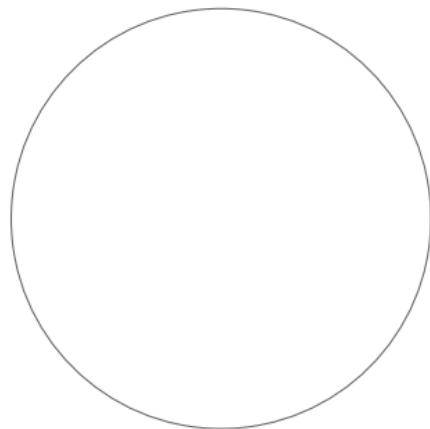
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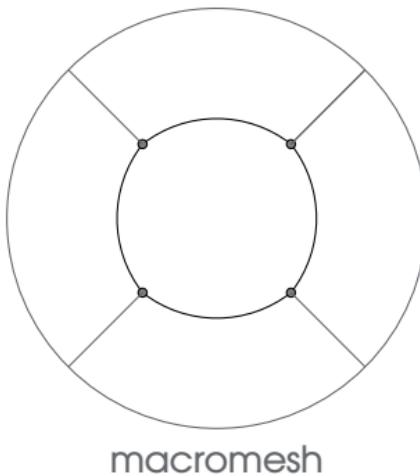
Two-tier Meshes

Conforming macromesh of adaptive octrees



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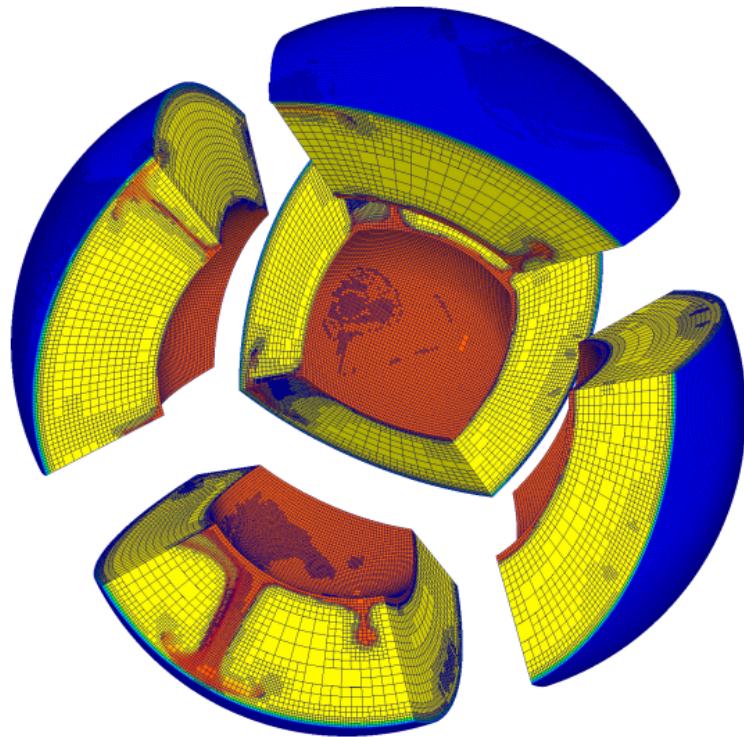
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forest of octrees

Two-tier Meshes

Conforming macromesh of adaptive octrees



Parallel Geometric Multigrid on Forests

Overall algorithm

$$-\operatorname{div}(\mu(x)\nabla u(x)) = f(x), \quad Au = f.$$

Input: fine mesh (forest), $\mu(x)$, $f(x)$

Output: $u(x)$

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setup : build multigrid hierarchy

```
for i ← 1 : number of GMG levels
    surrogate ← coarsen (fine)
    coarse ← partition (surrogate)          --      for load-balance
    fine ← coarse
```

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solve : iterate till convergence,

```

 $u \leftarrow \text{v-cycle (grid, } u, A, f\text{)}$ 
 $u \leftarrow \text{smooth (} u, A, f\text{)}$ 
 $r \leftarrow f - Au$ 
 $r_c \leftarrow Rr \text{ ( restriction )}$ 
 $e_c \leftarrow \text{v-cycle (grid.coarse, } e_c, A, r_c\text{)}$ 
 $e \leftarrow Pe_c \text{ ( prolongation )}$ 
 $u \leftarrow u + e$ 
 $u \leftarrow \text{smooth (} u, A, f\text{)}$ 

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$u \leftarrow \text{v-cycle}(\text{grid}, u, A, f)$

$u \leftarrow \omega\text{-jacobi}(u, A, f) \quad \mathcal{O}(N/p)$

$r \leftarrow f - Au \quad \mathcal{O}(N/p)$

$r_c \leftarrow Rr$ (**restriction**)

$e_c \leftarrow \text{v-cycle}(\text{grid.coarse}, e_c, A, r_c)$

$e \leftarrow Pe_c$ (**prolongation**)

$u \leftarrow u + e \quad \mathcal{O}(N/p)$

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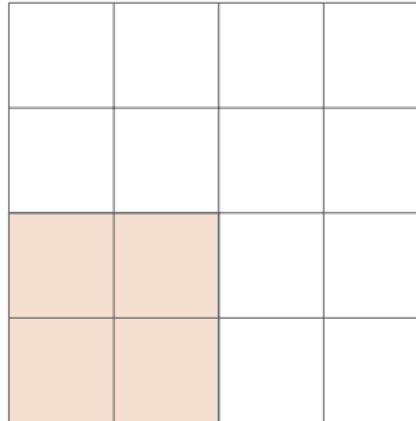
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Multigrid Setup

Coarsening

for regular grids:

replace 2^d siblings with parent

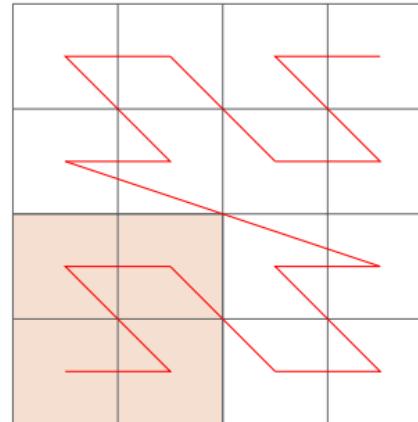


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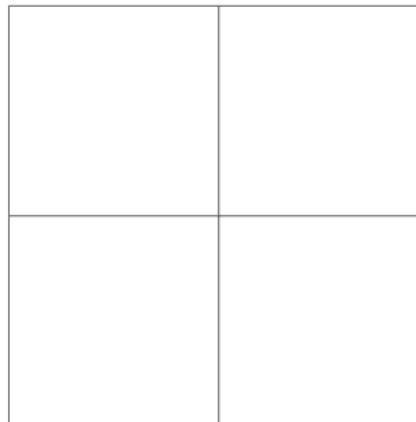


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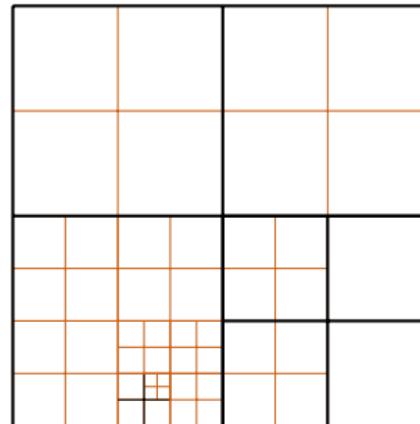


Multigrid Setup

Coarsening

for octrees:

if all siblings exist, replace with parent

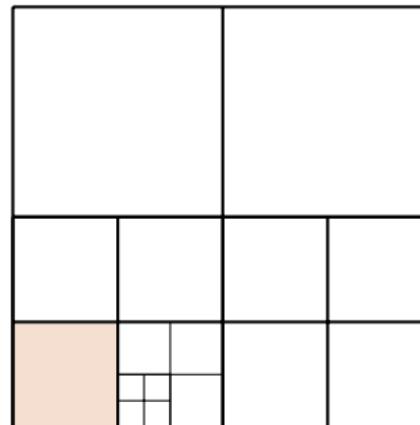


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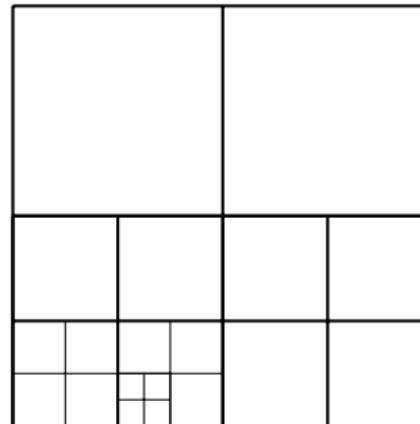


Multigrid Setup

Coarsening

for octrees:

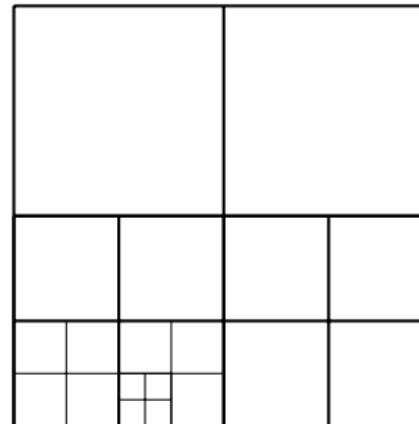
preserve 2:1 balance at all grids



Multigrid Setup

Coarsening

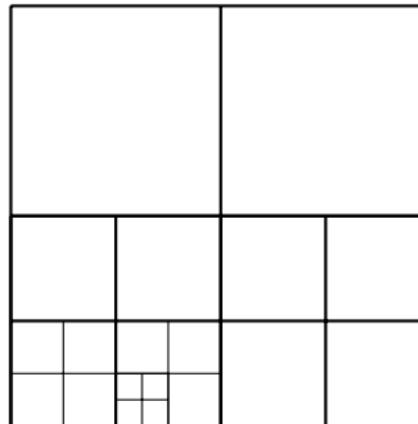
for forests: cannot coarsen beyond
first-tier macromesh



Multigrid Setup

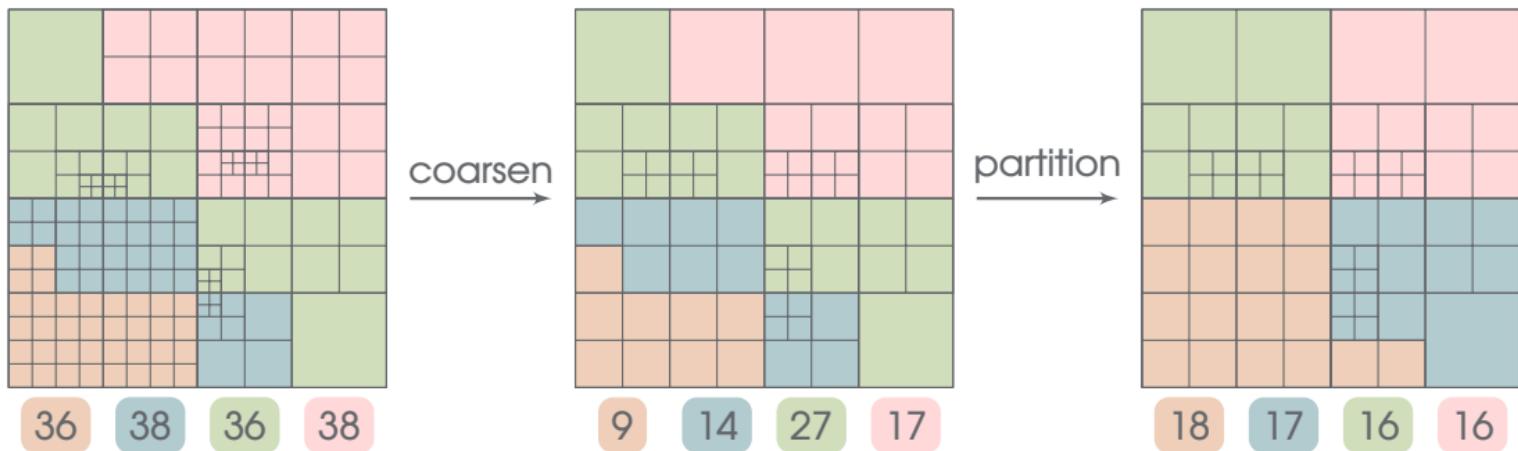
Coarsening

Complexity: $\mathcal{O}(N/p)$



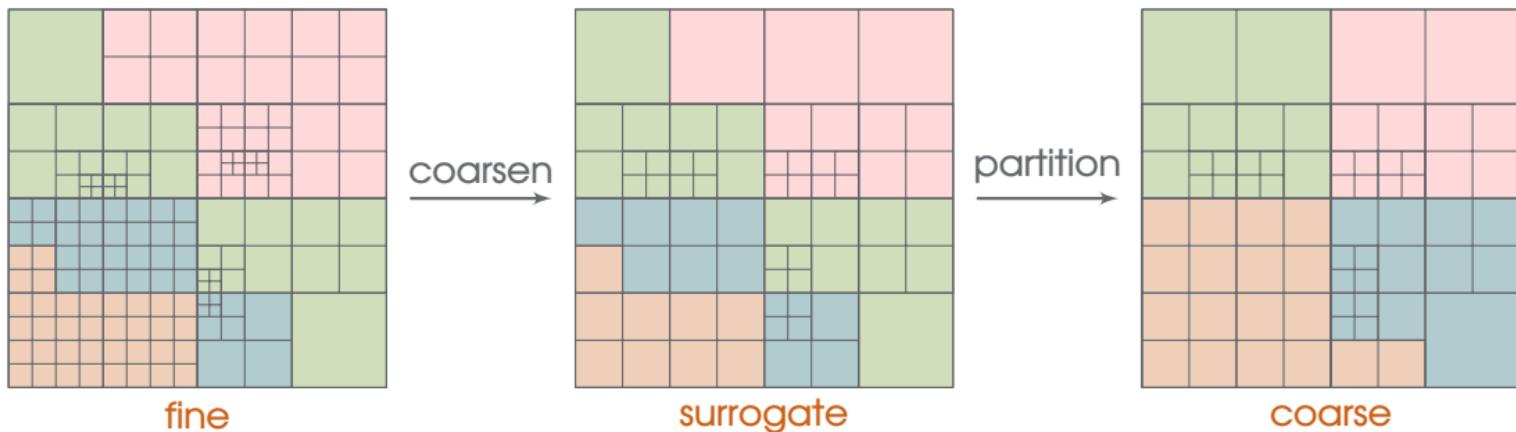
Multigrid Setup

Partitioning & load balancing



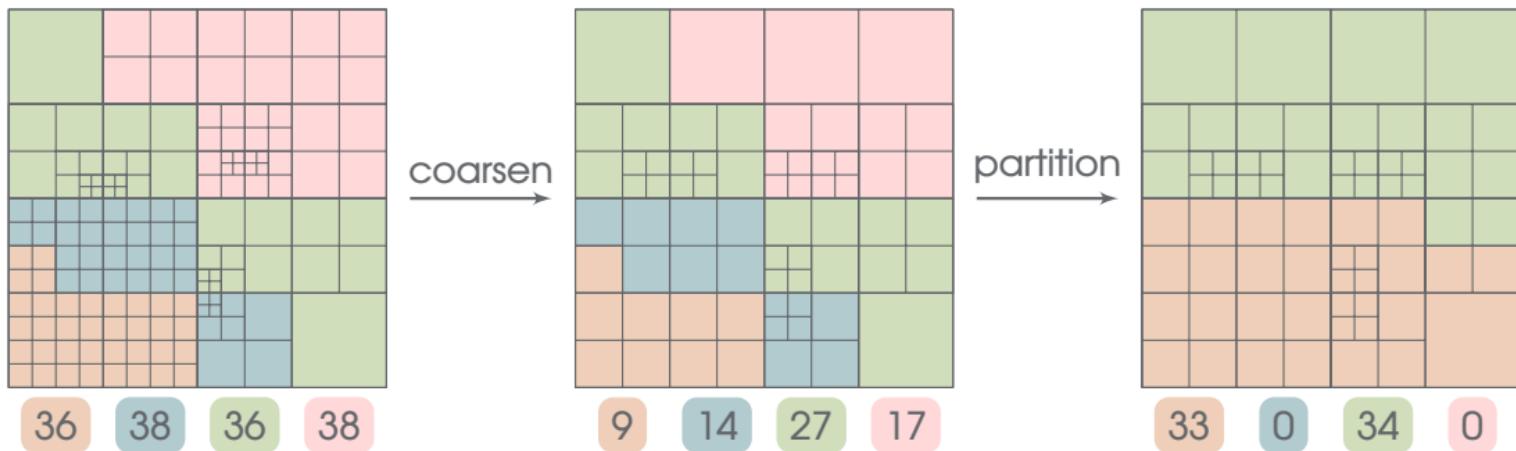
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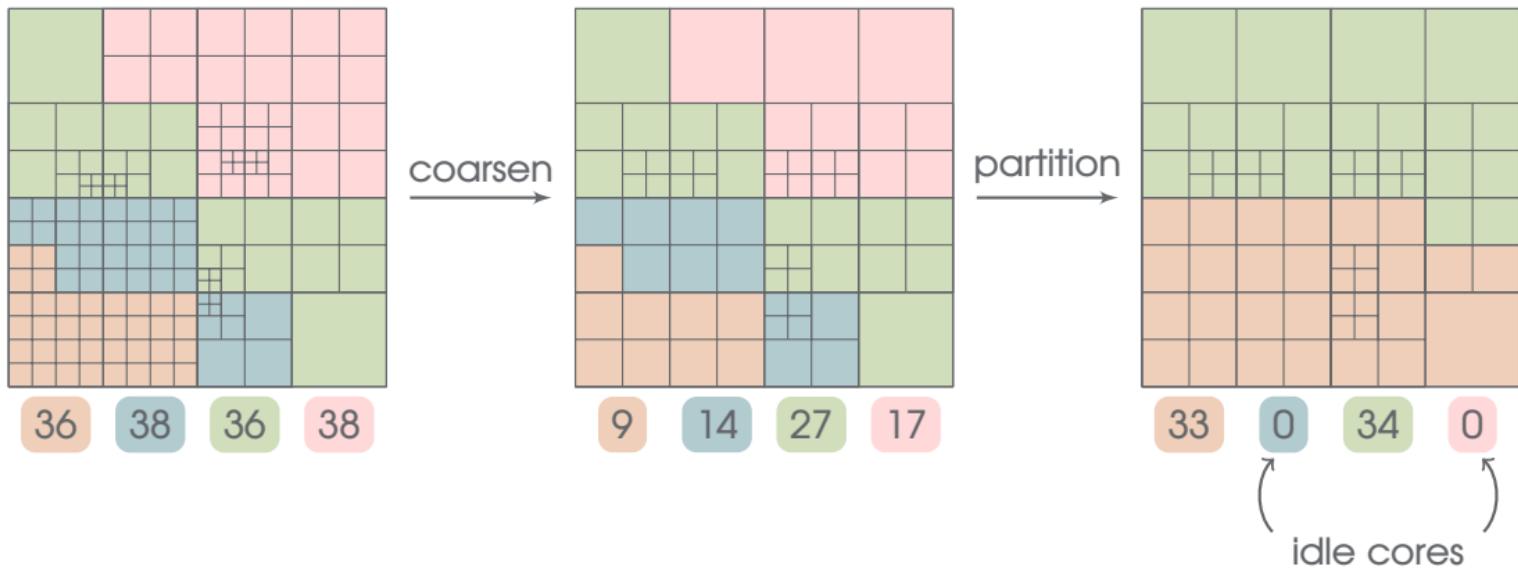
Multigrid Setup

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Multigrid Solve

Inter-grid transfer operators

prolongation (coarse to fine)

- preserve every coarse-grid vector on the fine-grid,

$$Pv = v \quad \forall v \in V_c \in V_f.$$

- matrix entries: coarse grid shape functions evaluated at the fine grid points,

$$P(i,j) = \phi_j^c(f_i).$$

restriction (fine to coarse)

transpose of prolongation

- matrix-free implementation
- performed between fine and surrogate meshes
- no intergrid element searches or look-up tables are needed*
- single simultaneous traversal over both meshes

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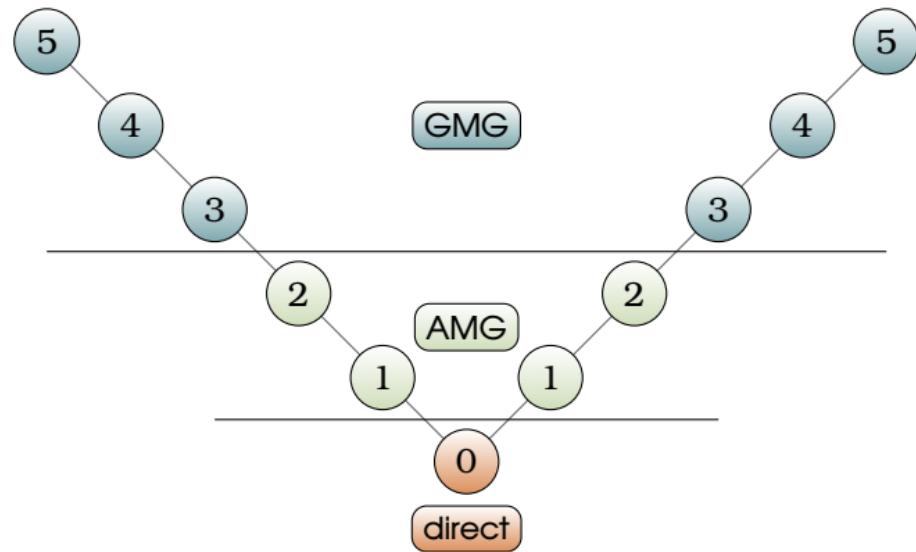
Multigrid Solve

Simultaneous traversal over coarse and fine meshes

Multigrid Solve

Coarse grid solver

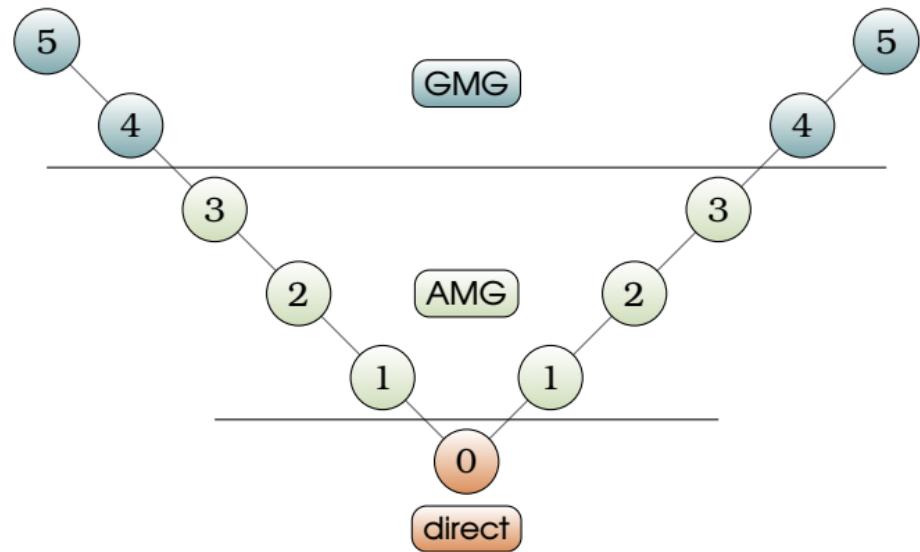
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- GMG-AMG approach matches our two-tier geometric decomposition of the domain
- AMG is used for small problem sizes on small process counts



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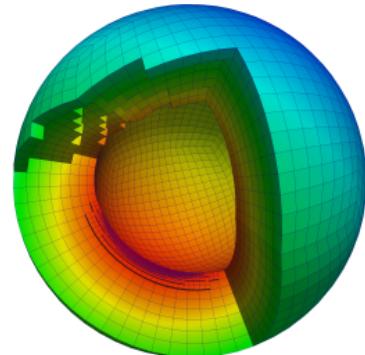
Results

Test problem

$$-\operatorname{div}(\mu(x)\nabla u(x)) = f(x) \quad \forall x \in \Omega, \quad u(x) = 0 \text{ on } \partial\Omega.$$

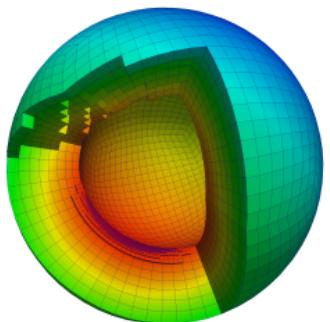
$$\mu(x) = 10^6(1 + e^{-(x-x_1)^2/2\sigma_1^2} + e^{-(x-x_2)^2/2\sigma_2^2})$$

- 3D Poisson problem
- Dirichlet boundary conditions
- isotropic spatially varying coefficient
- forest of 24 Octrees

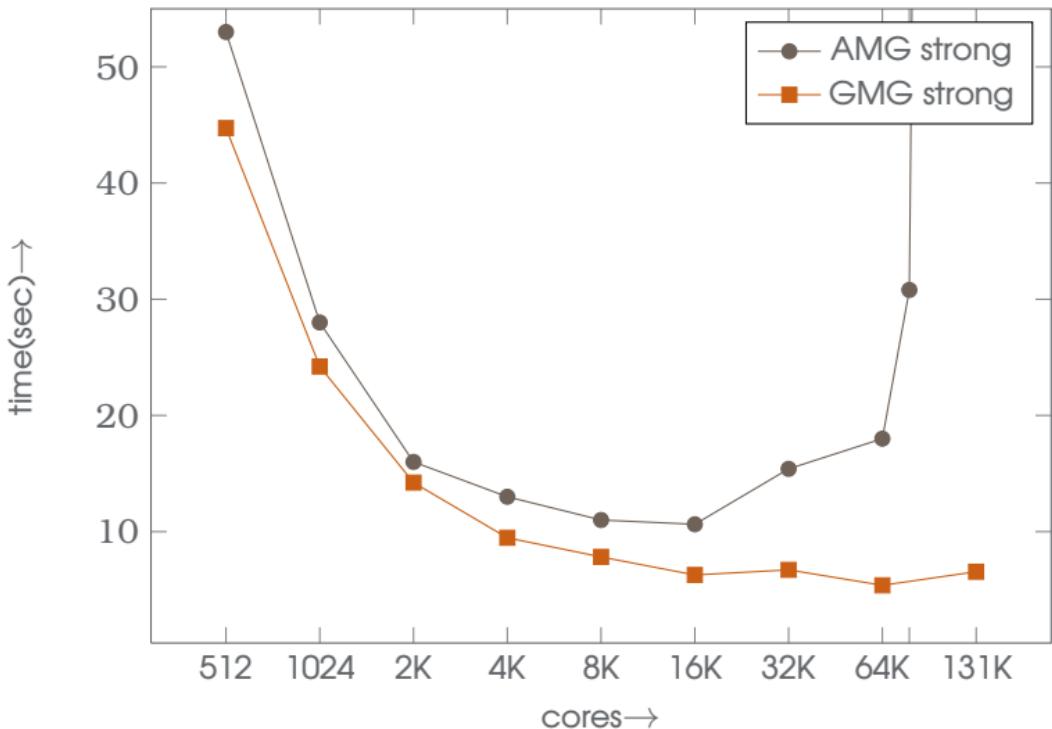


Results

Strong scaling



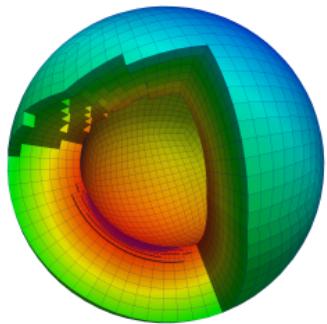
124M elements
5 GMG levels
AMG* for Coarse solve
1 MPI process per core
Jaguar XK6



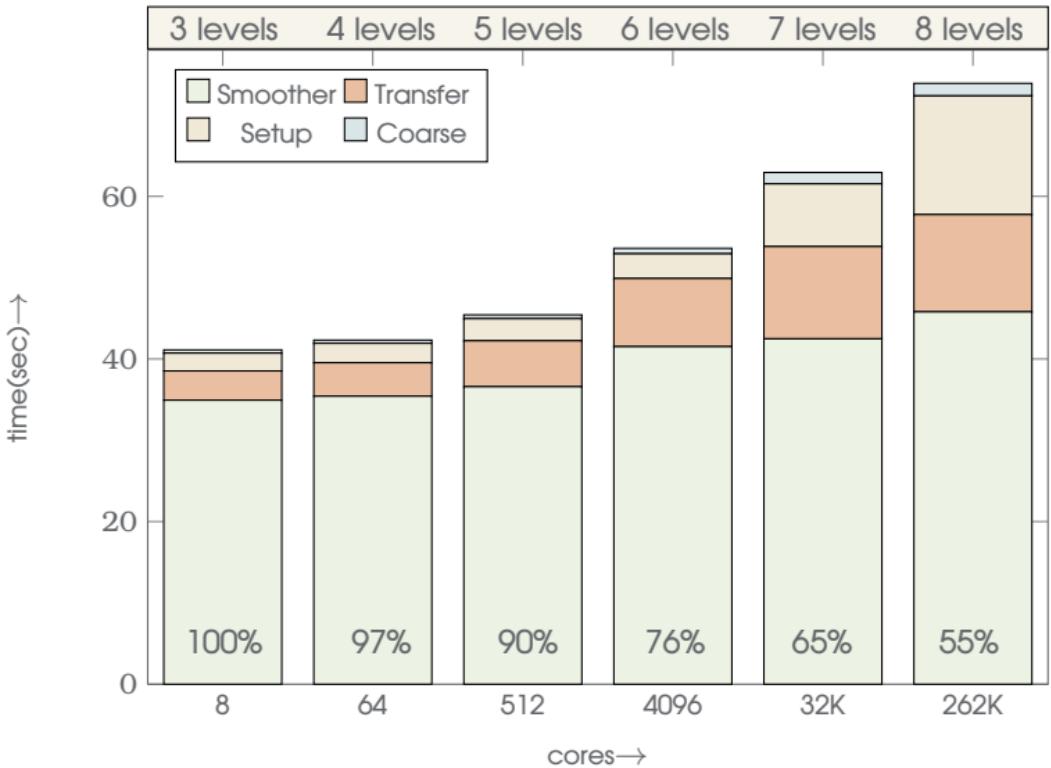
* smoothed aggregation (ML)

Results

Weak scaling

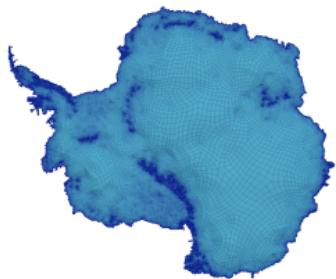


215K elements per process
AMG for Coarse solve
1 MPI process per core
Jaguar XK6



Results

Weak scaling : Antarctica mesh



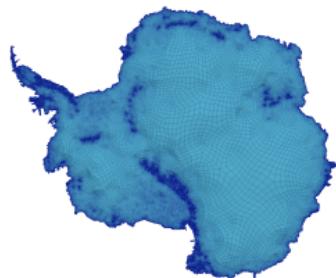
45K Octrees

400K elements per process
constant coefficient Poisson

Cores	64	512	4096	32768	262144
Setup	2.97	2.64	3.1	3.76	8.6
Smoother	289.7	301.5	336.3	391.3	409.1
Transfer	7.45	8.47	11.5	11.35	15.88
Coarse Setup	1.85	2.13	0.82	1.27	1.63
Coarse Solve	24.3	30.8	18.47	30.1	26.01
Total Time	326.3	345.5	370.2	437.8	461.2

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100 Billion unknowns on 262K cores while sustaining 272 TFlops/sec.

Limitations

- limitations of the macromesh
 - limited to unstructured hexahedral meshes
 - scalability of coarse solver
- anisotropy
 - parallel plane and line smoothers
 - harder to identify in octrees
- jumping coefficients
 - coefficient aware inter-grid operators
- extend to higher-order discretizations

Summary

- parallel, matrix-free multigrid method on geometry-conforming unstructured forests of octrees
- v-cycle implementation uses only non-blocking point-to-point communications
- demonstrated strong scalability from 512 to 131K cores
- demonstrated weak scalability up to 262K cores using one MPI process per core
- largest solve was on a mesh with 45K octrees with 100 billion unknowns on 262K cores sustaining 272 TFlops/s

Thank you !