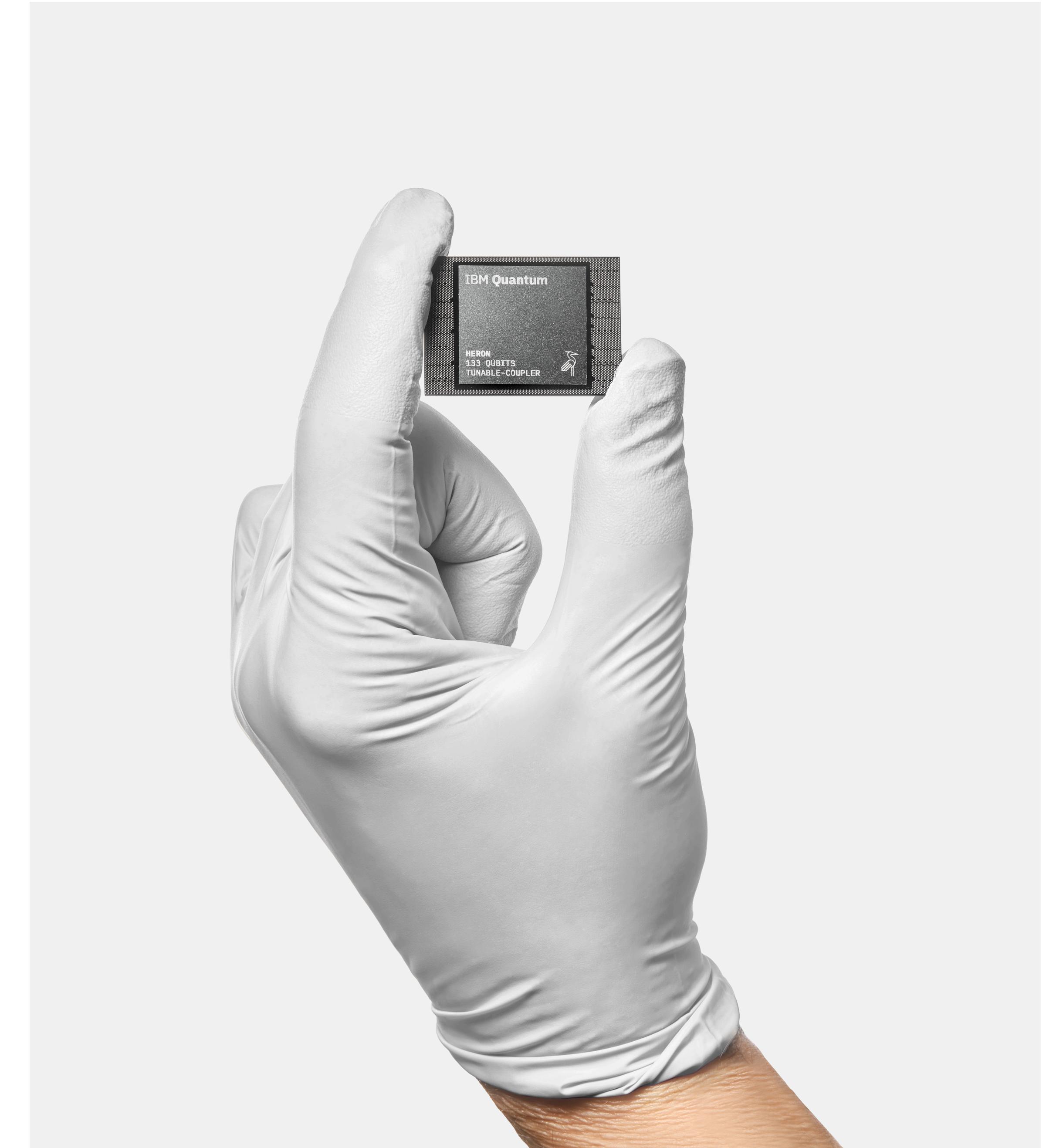


# Execution on noisy quantum hardware

**Kevin J. Sung**  
Quantum Algorithm Engineer  
IBM

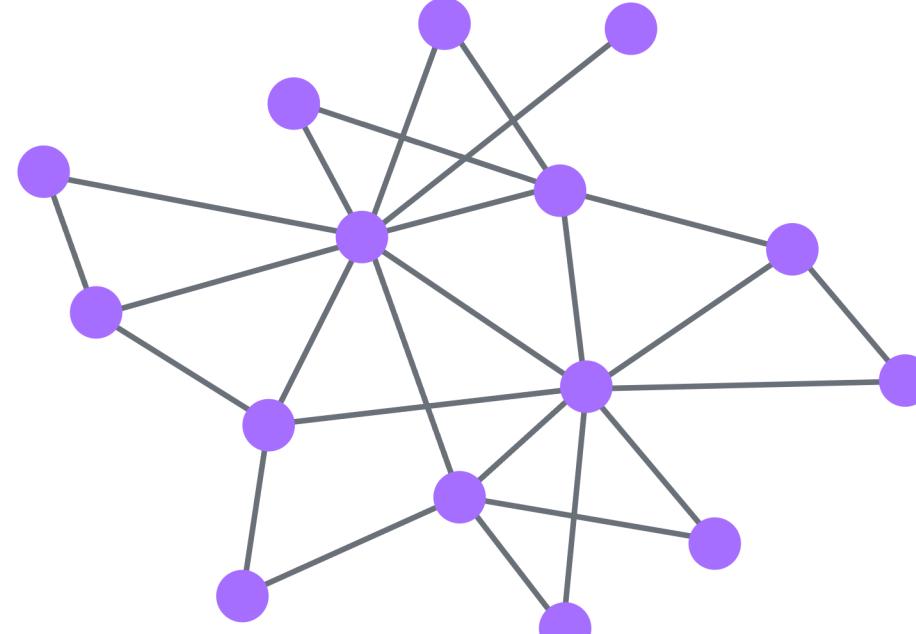
**IBM Quantum**



# Qiskit patterns

## Step 1

**Map** classical inputs to a quantum problem



## Step 2

**Optimize** problem for quantum execution.

```
PassManager([UnitarySynthesis(),  
            BasisTranslator(),  
            EnlargeWithAncilla(),  
            AISwap(),  
            Collect1qRuns(),  
            Optimize1qGates(),  
            Collect2qBlocks(),  
            ConsolidateBlocks()])
```

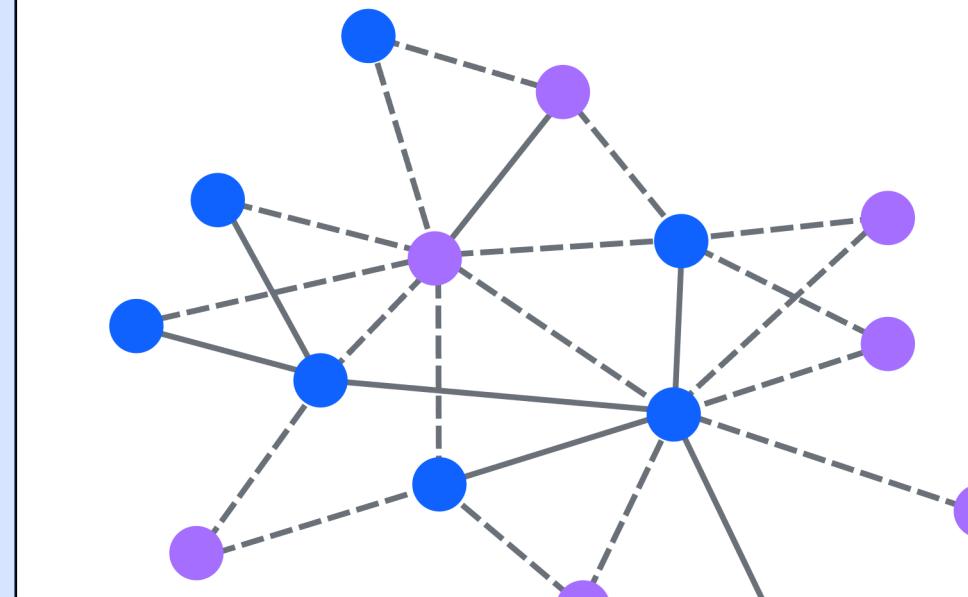
## Step 3

**Execute** using Qiskit Runtime Primitives.



## Step 4

**Post-process**, return result in classical format.



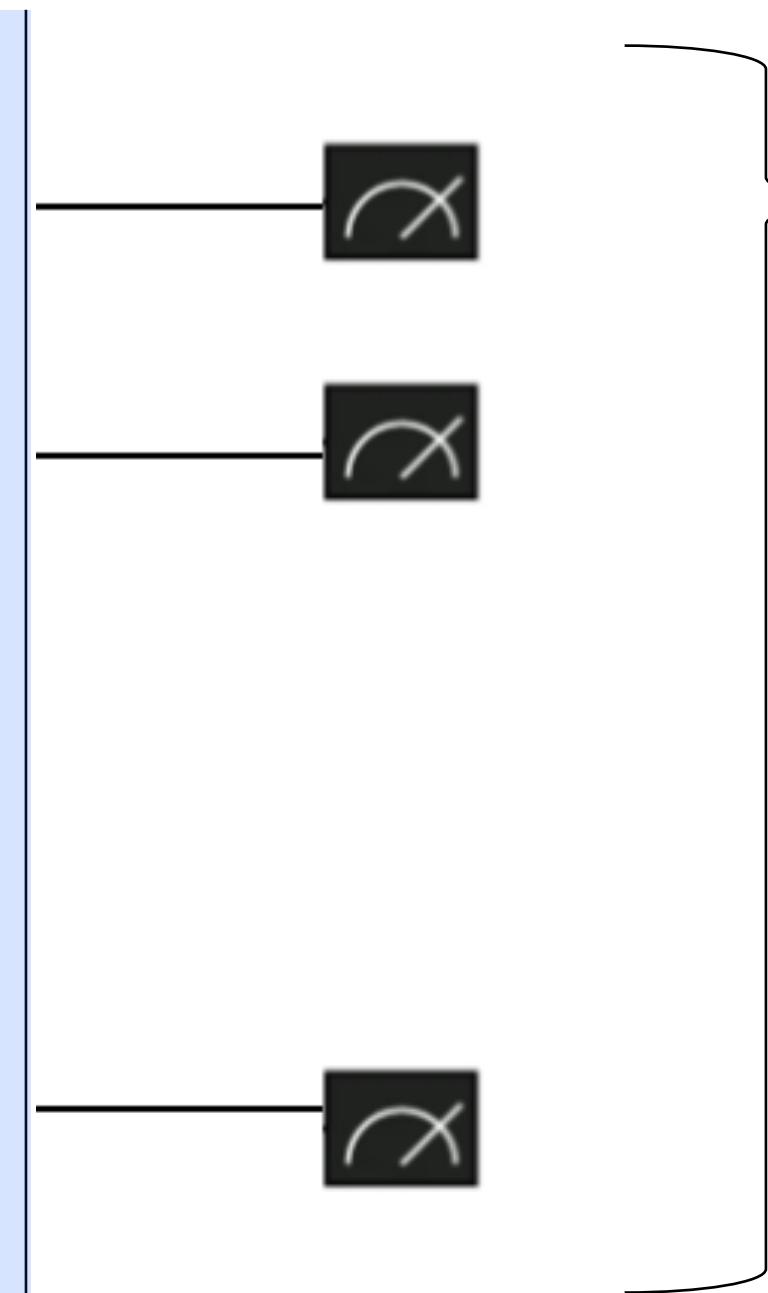
# Execute using Qiskit Runtime Primitives

## Step 3

Execute using Qiskit  
Runtime Primitives.

 [Sampler](#) →  
 $\text{circuit}(\theta)$       000101...,  
                          110110...  
                          bit-strings

 [Estimator](#) →  
 $\text{circuit}(\theta) +$   
                          observable  $\hat{o}$   
                          expectation  
                          value



Accessing the output of the quantum circuit  
Quantum computers are noisy!

We need ways to recover a better signal:

1. Limit the amount of noise
2. Clean the signal by filtering the noise out

This is accomplished by:

- Run modified noisy quantum computations
- Process collected outputs on a classical computer

The primitives include  
options to implement  
**error suppression** and  
**error mitigation**.

# Outline

1 Noise in quantum systems

---

2 Error suppression techniques

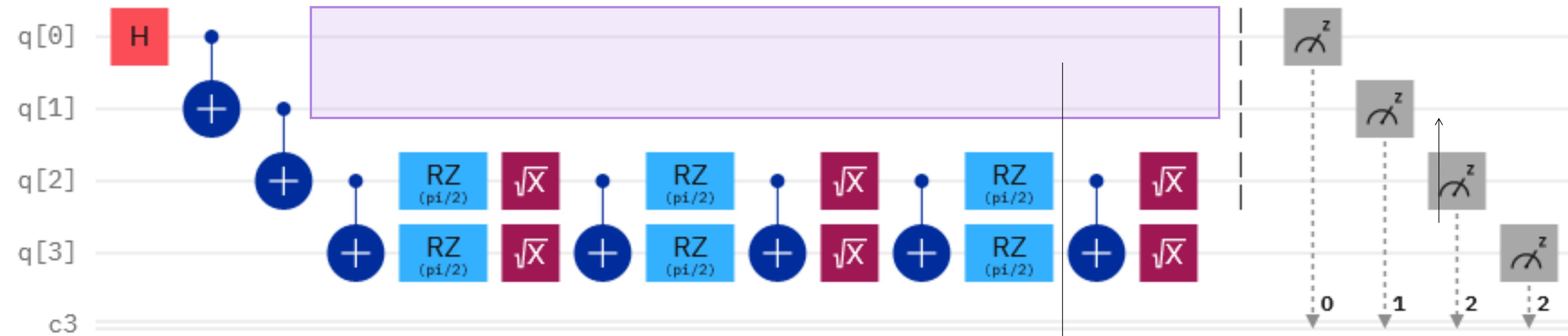
---

3 Error mitigation techniques

---

4 Combining techniques

# Noise in quantum systems



ibm\_torino

OpenQASM 3

## Details

133

# Qubits

0.8%

EPLG

38K

CLOPS

Status:  Online

Median CZ error: 4.384e-3

Total pending jobs: 43 jobs

Median SX error: 3.161e-4

Processor type ⓘ: Heron r1

## Median readout

Version: 1.0.16

error.

Basis gates: CNOT, ID, RZ, SX, X

Median T1: 175.89 μs

Your instance usage: 0 jobs

# Environmental noise: relevant for deep sparse circuits

# Decoherence

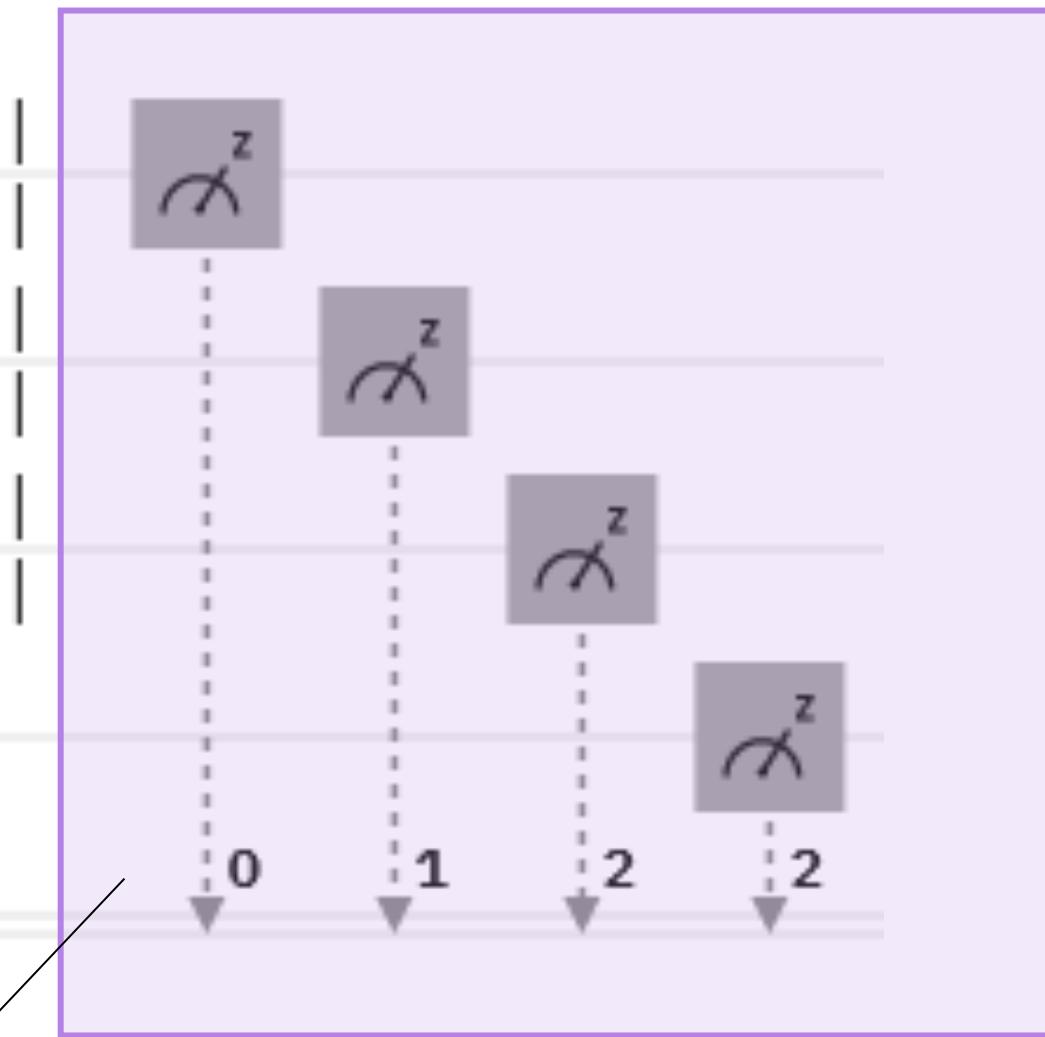
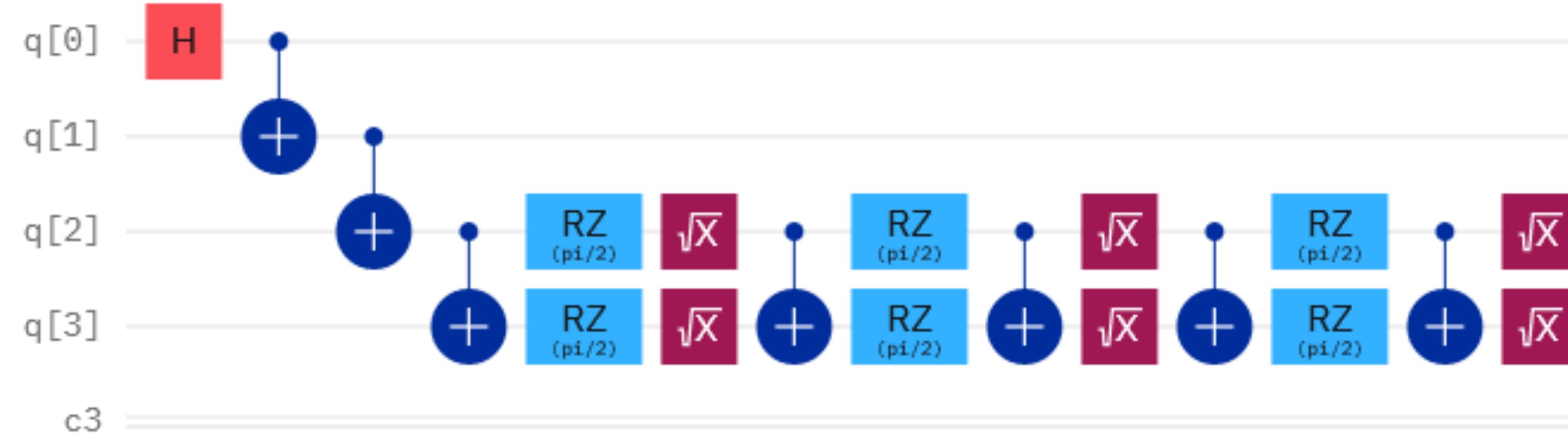
## Information loss over time

The diagram illustrates a 4x4 grid of dark blue circles connected by a network of horizontal and vertical dark blue bars. A purple arrow on the left side points upwards, indicating a vertical shift or movement. A purple arrow at the bottom points to the right, indicating a horizontal shift or movement.

# Crosstalk

Idle qubits interact with their neighbors. (Difficult to predict but less severe in heron devices!)

# Noise in quantum systems



ibm\_torino OpenQASM 3

## Details

133

Qubits

0.8%

EPLG

3.8K

CLOPS

Status: Online

Total pending jobs: 43 jobs

Processor type ⓘ: Heron r1

Version: 1.0.16

Basis gates: CZ, ID, RZ, SX, X

Your instance usage: 0 jobs

Median CZ error: 4.384e-3

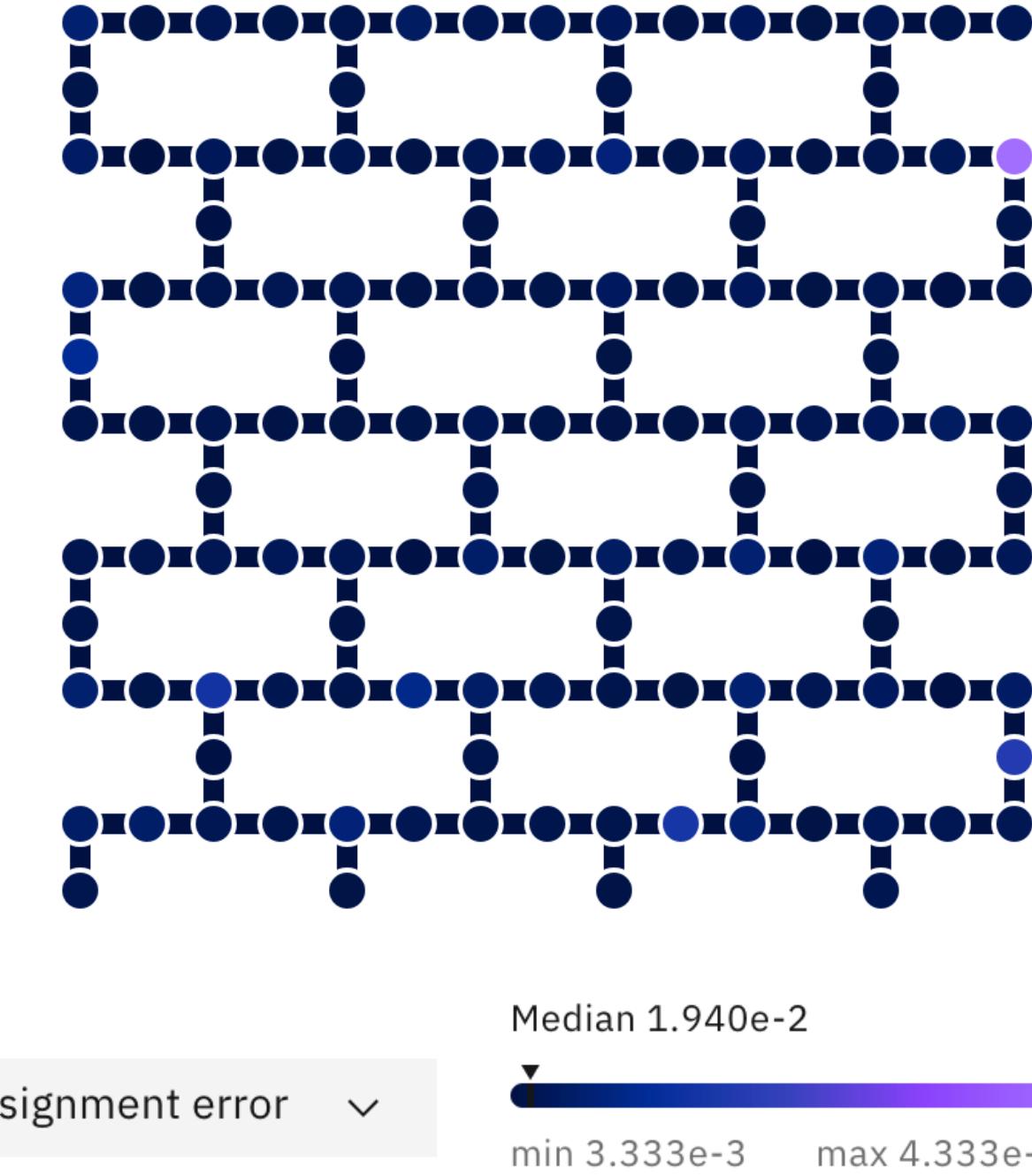
Median SX error: 3.161e-4

Median readout error: 1.770e-2

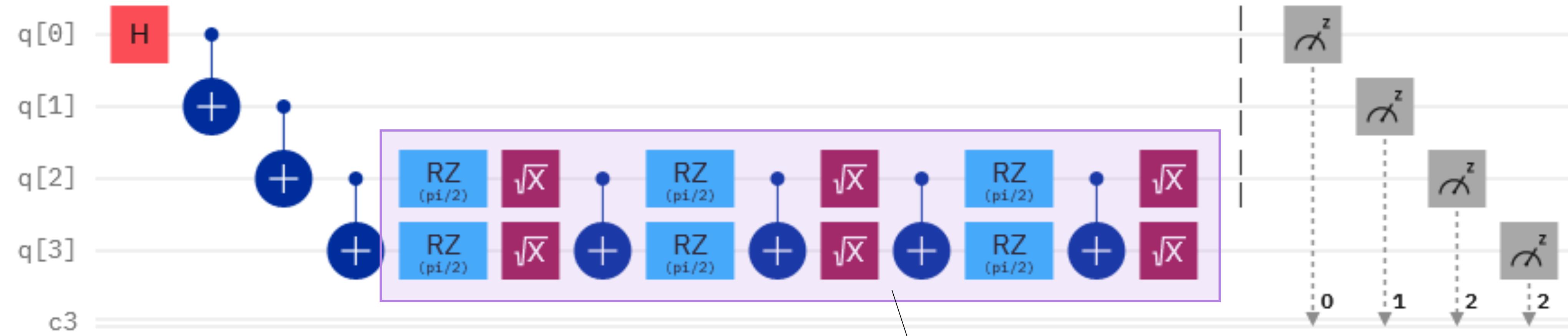
Median T1: 175.89 us

Median T2: 134.83 us

**Readout errors**  
because of imperfect measurements.  
Most important in shallow circuits.



# Noise in quantum systems



ibm\_torino OpenQASM 3

## Details

133

Qubits

0.8%

EPLG

3.8K

CLOPS

Status:

• Online

Median CZ error:

4.384e-3

Total pending jobs:

43 jobs

Median SX error:

3.161e-4

Processor type ⓘ:

Heron r1

Median readout  
error:

1.770e-2

Version:

1.0.16

Median T1:

175.89 us

Basis gates:

CZ, ID, RZ, SX, X

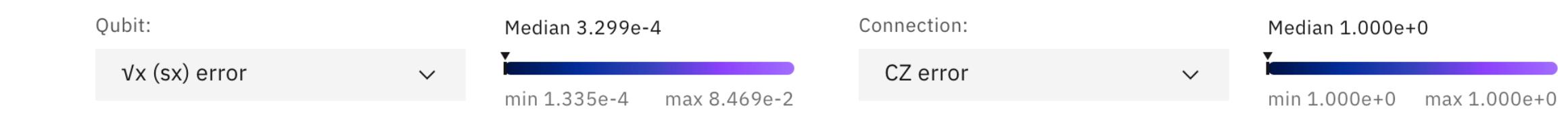
Median T2:

134.83 us

Your instance usage: 0 jobs

## Gate errors

Because of imperfect operations on qubits.  
(Higher for deep dense circuits with many two-qubit gates).



# Fighting noise in quantum systems

## Fault tolerance

Error correction builds up redundancies that allow us to detect and correct errors when they occur, leading to essentially error-free logical qubits!

## Before fault tolerance...

Error suppression techniques transform a circuit during compilation to minimize noise.

- Dynamical decoupling (DD)
- Pauli Twirling (PT)

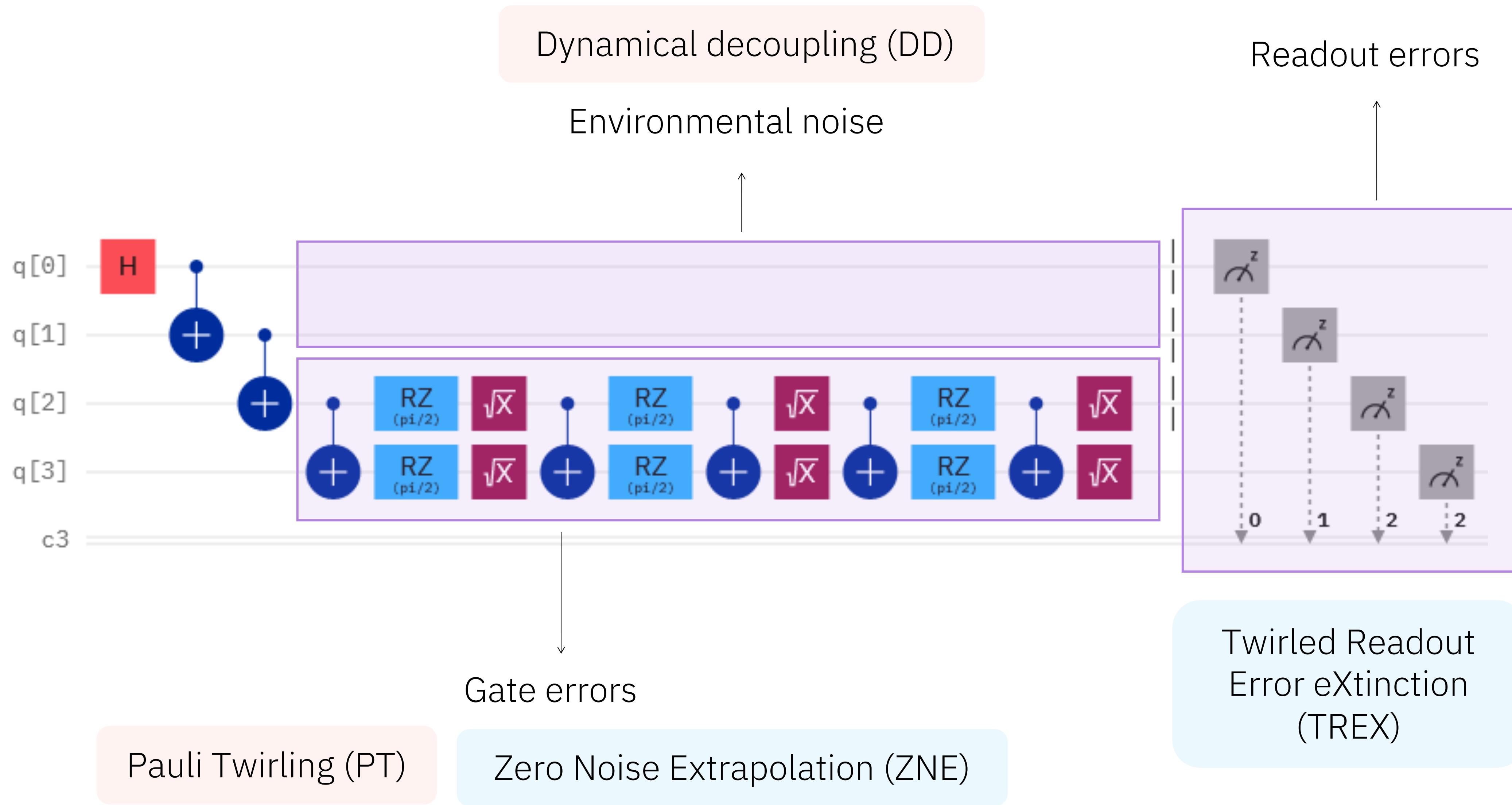
Before or during execution (typically)  
Additional classical resources dominate

Error mitigation techniques reduce circuit errors by modeling the device noise that was present at the time of execution.

- Twirled Readout Error eXtinction (TREX)
- Zero Noise Extrapolation (ZNE)

After or during execution (typically)  
Additional quantum resources dominate

# Fighting noise in quantum systems



# Fighting noise in quantum systems using Qiskit Runtime

Choose a backend!

```
from qiskit_ibm_runtime import QiskitRuntimeService  
  
service = QiskitRuntimeService()  
backend = service.least_busy()  
✓ 40.8s
```

Define an object to tweak the options

```
from qiskit_ibm_runtime import SamplerOptions, EstimatorOptions  
  
sampler_options = SamplerOptions(default_shots=1024) #or  
estimator_options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)  
✓ 0.0s
```

We will use Sampler or Estimator V2

```
from qiskit_ibm_runtime import SamplerV2, EstimatorV2  
  
sampler = SamplerV2(backend, options=sampler_options)  
estimator = EstimatorV2(backend, options=estimator_options)  
✓ 0.0s
```

Sampler options: [https://docs.quantum.ibm.com/api/qiskit-ibm-runtime/qiskit\\_ibm\\_runtime.options.SamplerOptions](https://docs.quantum.ibm.com/api/qiskit-ibm-runtime/qiskit_ibm_runtime.options.SamplerOptions)

Estimator options: [https://docs.quantum.ibm.com/api/qiskit-ibm-runtime/qiskit\\_ibm\\_runtime.options.EstimatorOptions](https://docs.quantum.ibm.com/api/qiskit-ibm-runtime/qiskit_ibm_runtime.options.EstimatorOptions)

# Outline

## 1 Fighting noise in quantum systems

## 2 Error suppression techniques

Dynamical decoupling (DD)

Pauli Twirling (PT)

## 3 Error mitigation techniques

Twirled Readout Error eXtinction (TREX)

Zero Noise Extrapolation (ZNE)

(PEA)

## 4 Combining techniques and alpha capabilities

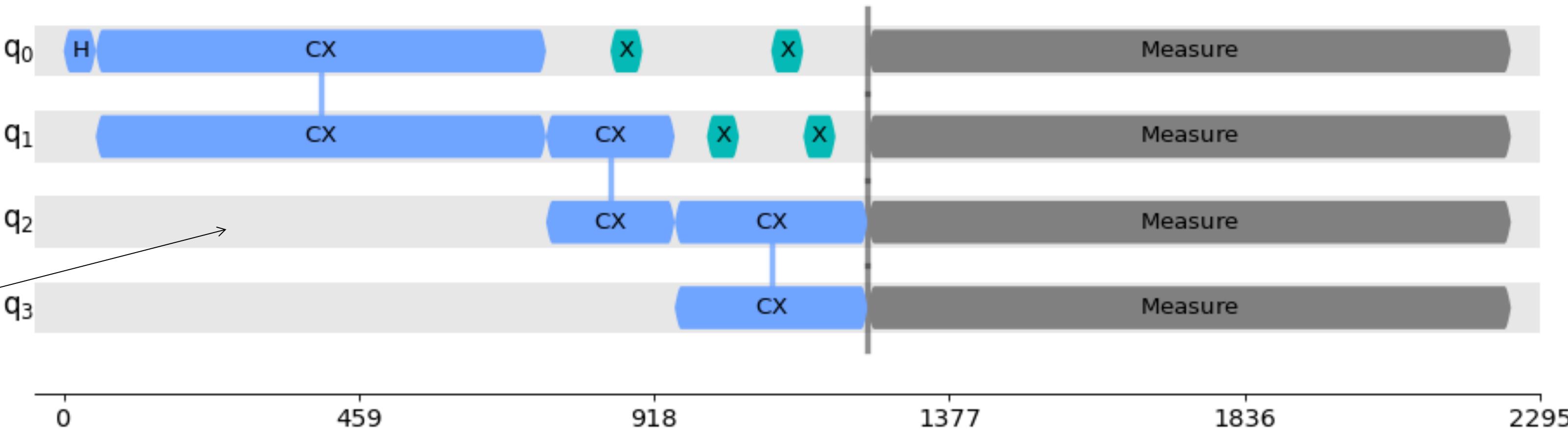
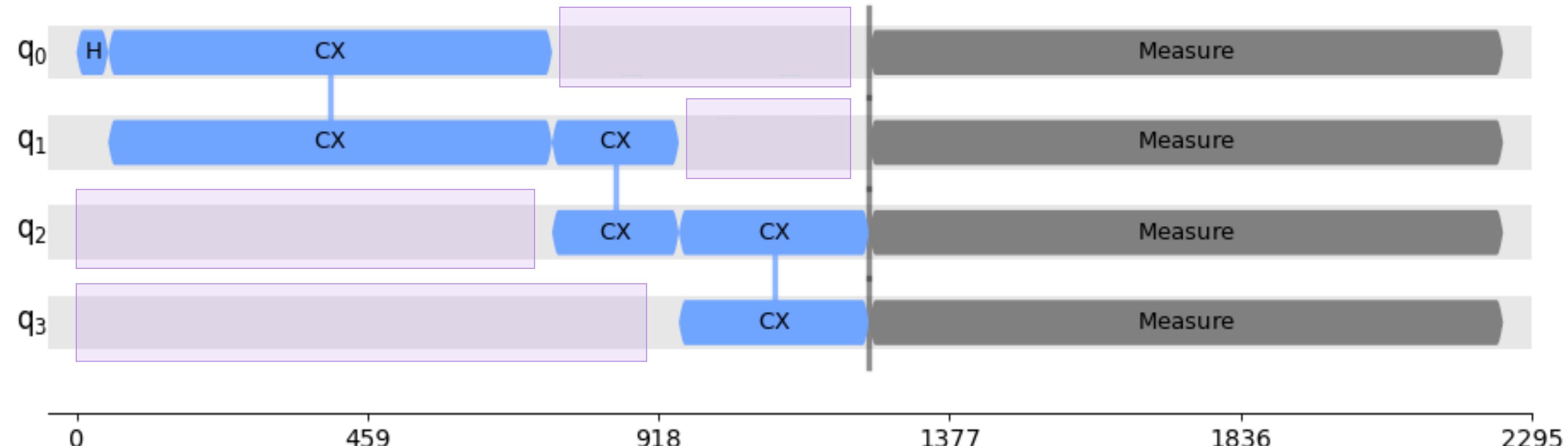
# Dynamical decoupling (DD)

(see also <https://youtu.be/67jRWQuW3Fk?si=ejmSCg-01NnCxTFk>)

Crosstalk can be suppressed by applying gates which add up to the identity.

Such gates will also introduce errors, so there is a balance to be found.

No need to apply gates to qubits which are not initialized.



# Dynamical decoupling (DD)

Options	Sub-options	Sub-sub-options	Choices	Default
dynamical_decoupling	enable		True / False	False
	sequence_type		'XX' / 'XpXm' / 'XY4'	'XX'
	extra_slack_distribution		'middle' / 'edges'	'middle'
	scheduling_method		'asap' / 'alap'	'alap'

```
from qiskit_ibm_runtime import SamplerOptions, EstimatorOptions

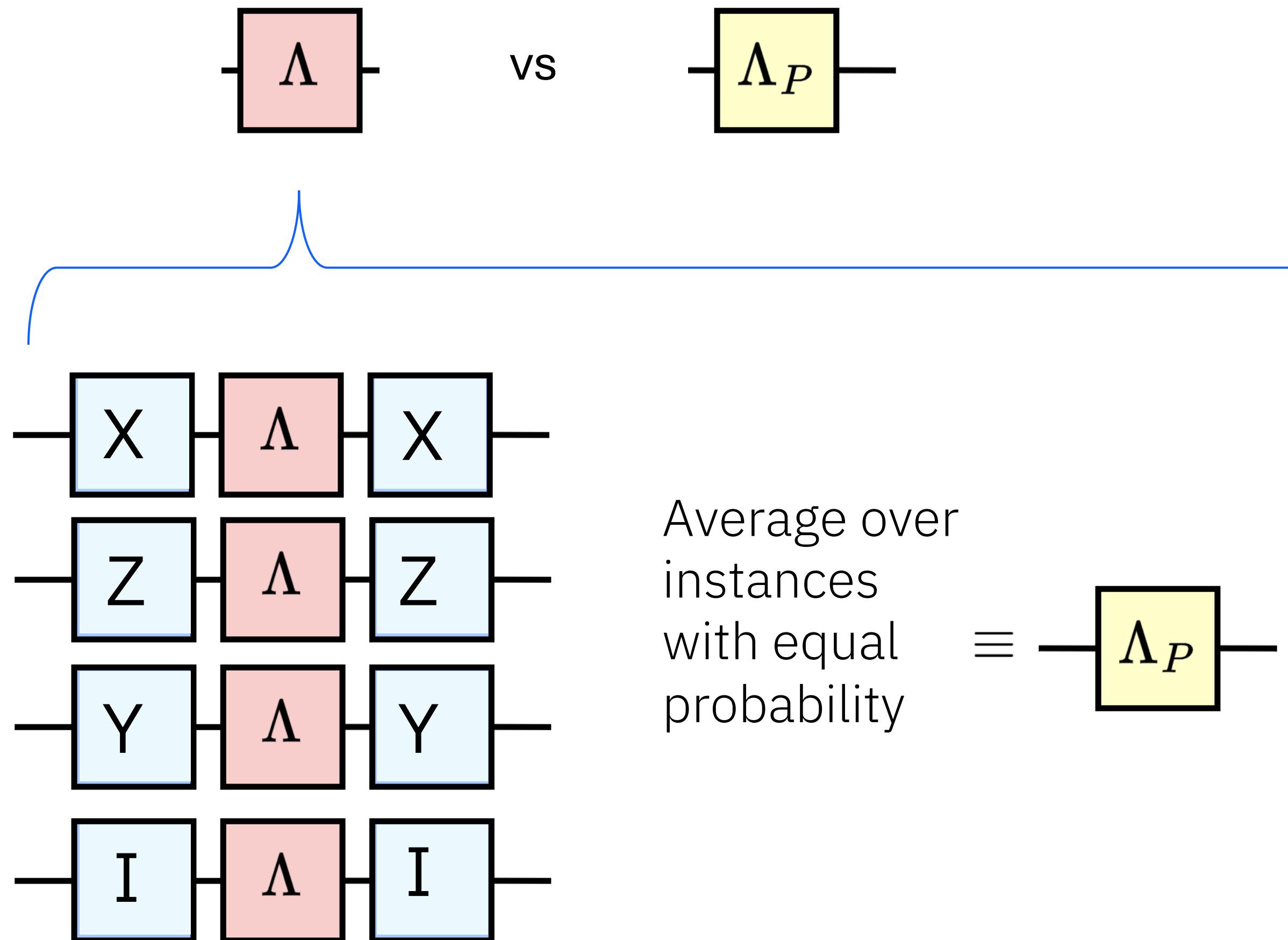
options = SamplerOptions(default_shots=1024) # or...
options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

## Configure Dynamical Decoupling
options.dynamical_decoupling.enable = True
options.dynamical_decoupling.sequence_type = 'XX'
options.dynamical_decoupling.extra_slack_distribution = 'middle'
options.dynamical_decoupling.scheduling_method = 'alap'
```

# Pauli Twirling (PT)

Arbitrary noise channels  
can be converted into  
Pauli noise.

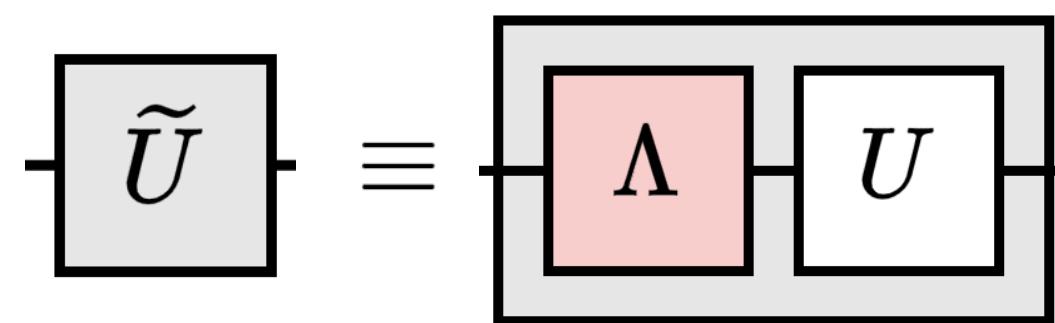
Pauli noise accumulates  
linearly, in contrast to coherent  
noise, which accumulates  
quadratically!



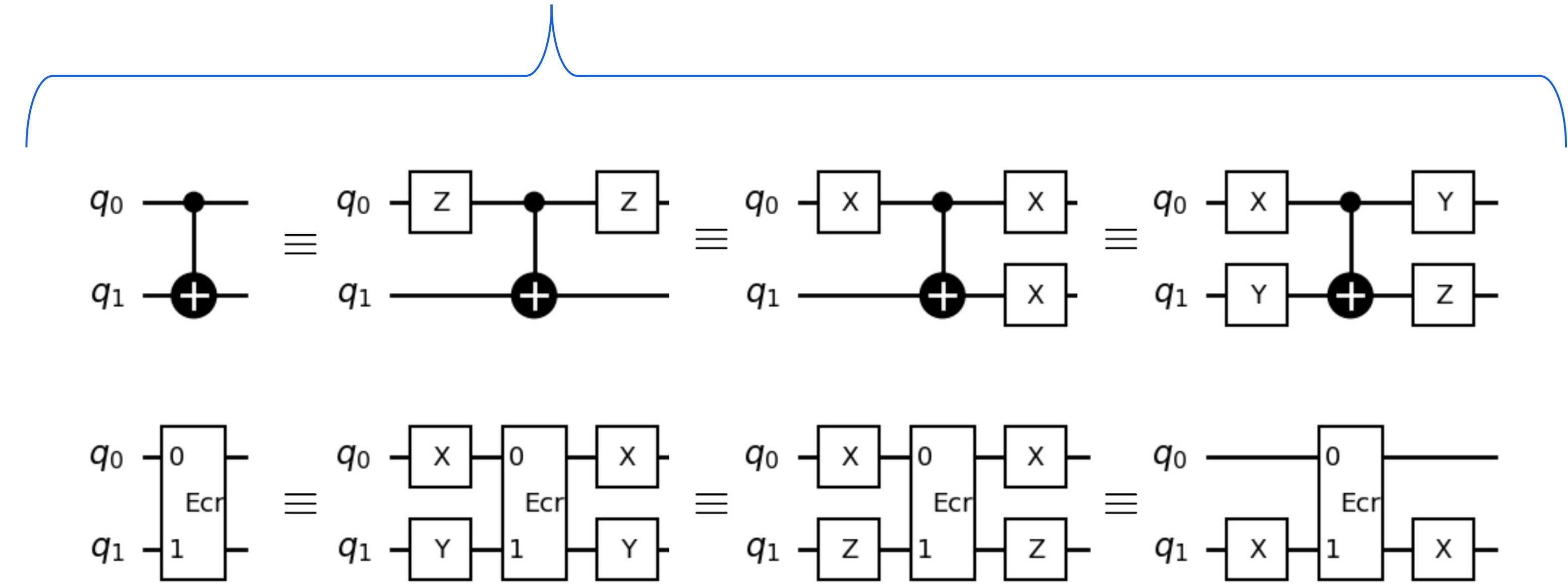
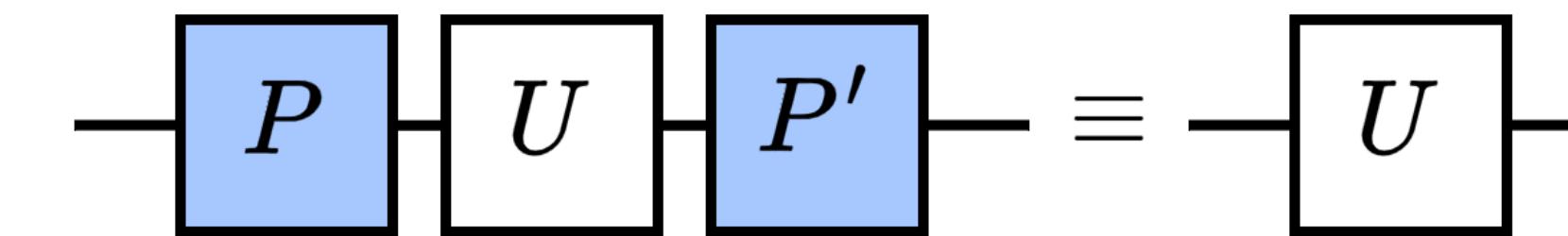
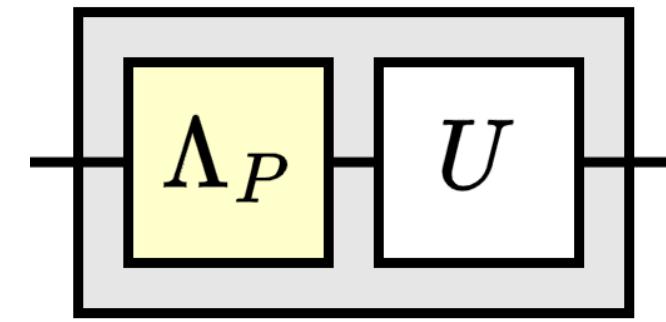
# Pauli Twirling (PT)

We can consider **noisy gates** to be associated to a noisy channel  $\Lambda$ .

Arbitrary quantum channel



↓  
Pauli channel



# Pauli Twirling (PT)

We can consider **noisy gates** to be associated to a noisy channel  $\Lambda$ .

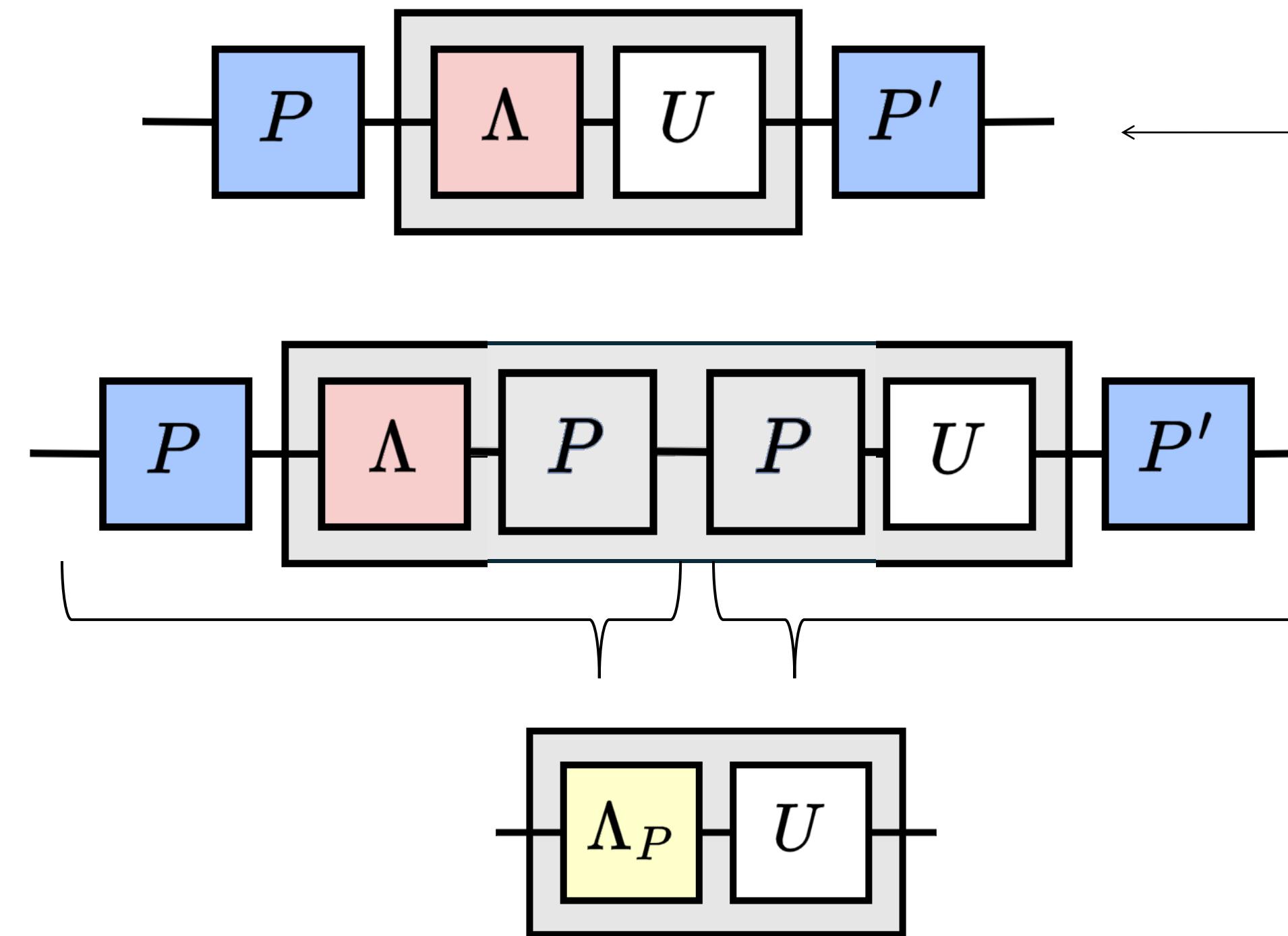
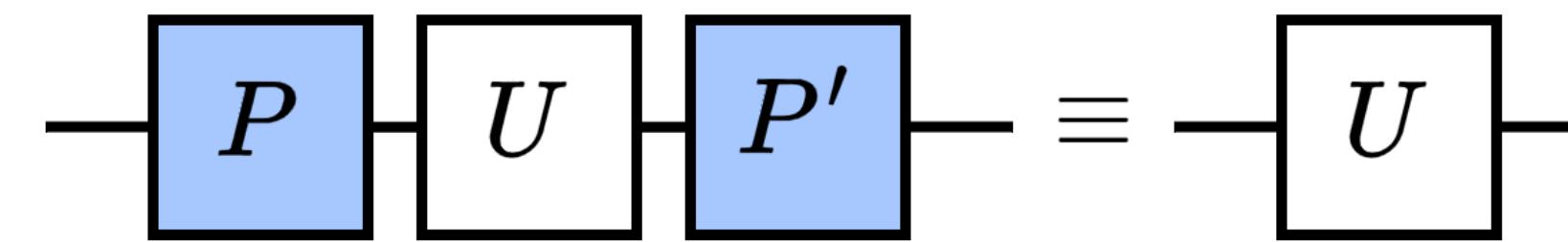
Arbitrary quantum channel

$$\tilde{U} = \begin{array}{c} \boxed{\Lambda} \\ \boxed{U} \end{array}$$



Pauli channel

$$\begin{array}{c} \boxed{\Lambda_P} \\ \boxed{U} \end{array}$$



Average over random instances from the set of possible combinations

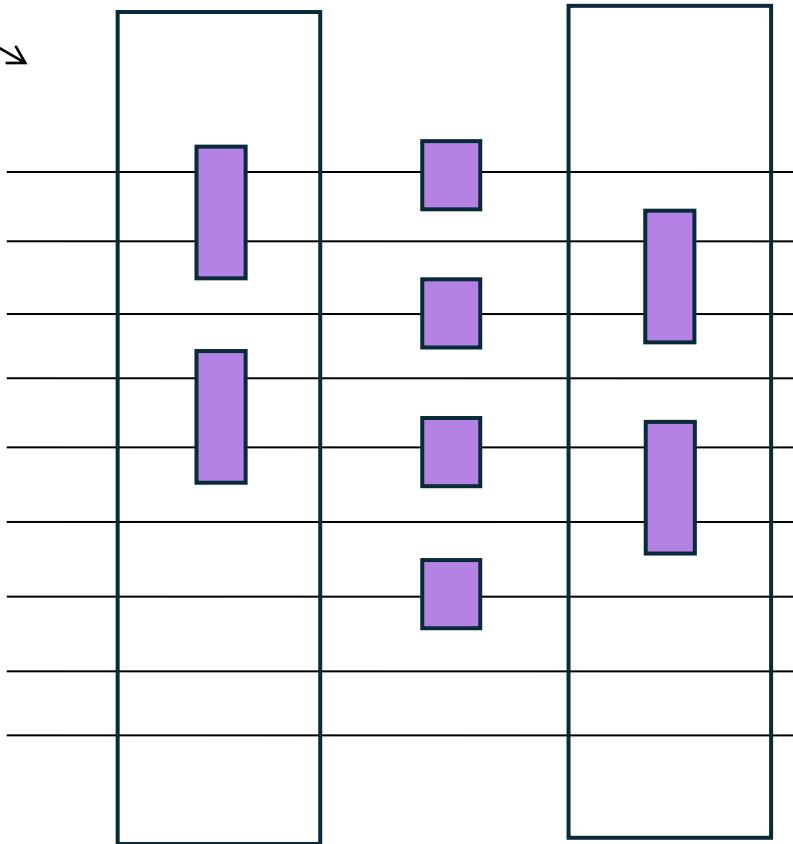
# Pauli Twirling (PT)

Options	Sub-options	Sub-sub-options	Choices	Default
twirling	enable_gates		True/False	False
	enable_measure		True/False	True
	num_randomizations			'auto'
	shots_per_randomization			'auto'
	strategy		'active'/ 'active-circuit'/ 'active-accum'/ 'all'	'active-accum'

```
from qiskit_ibm_runtime import SamplerOptions, EstimatorOptions

options = SamplerOptions(default_shots=1024) # or...
options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

## Configure Twirling
options.twirling.enable_gates = True
options.twirling.enable_measure = False
options.twirling.num_randomizations = 'auto'
options.twirling.shots_per_randomization = 'auto'
options.twirling.strategy = 'active-accum'
```



# Outline

## 1 Fighting noise in quantum systems

## 2 Error suppression techniques

Dynamical decoupling (DD)

Pauli Twirling (PT)

## 3 Error mitigation techniques

Twirled Readout Error eXtinction (TREX)

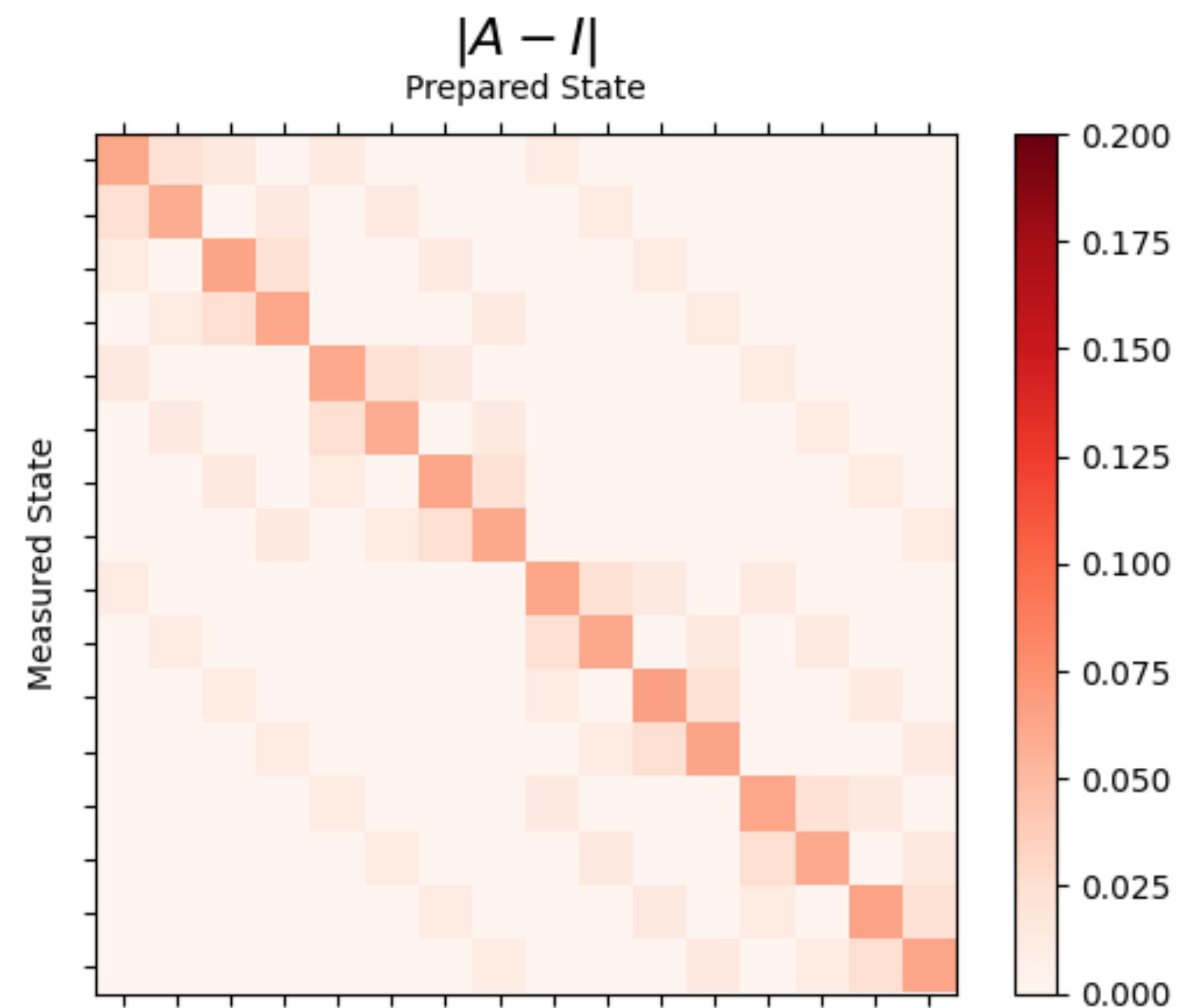
Zero Noise Extrapolation (ZNE)

Only valid for  
Estimator!

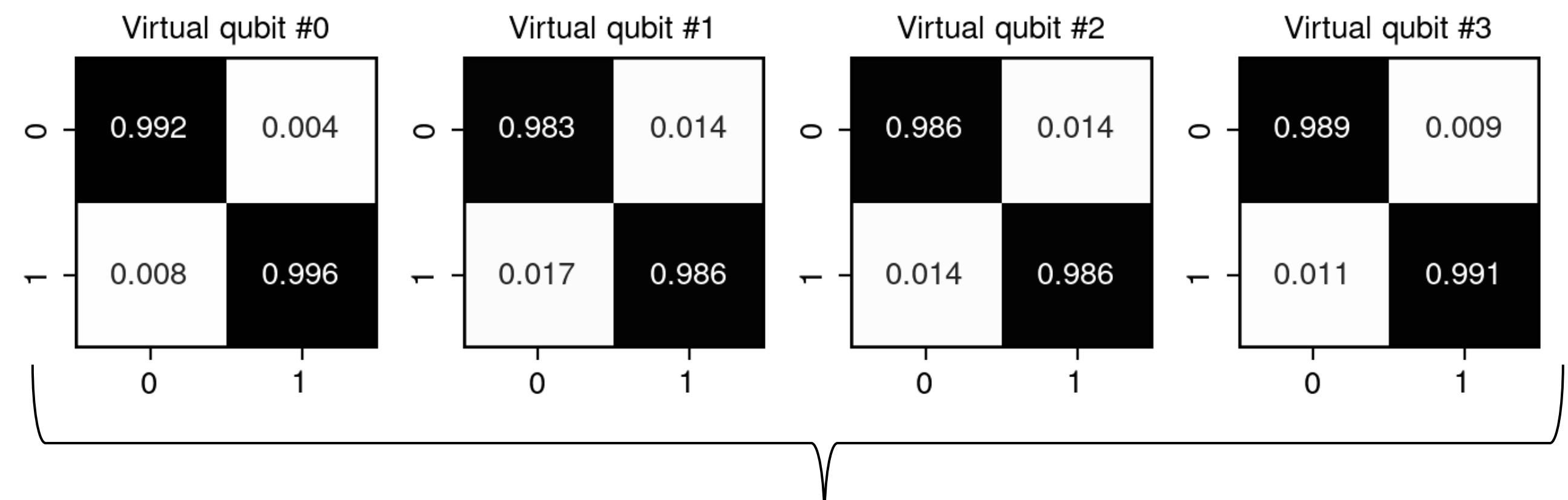
(PEA)

## 4 Combining techniques and alpha capabilities

# Twirled Readout Error eXtinction (TREX)



In scenarios when the noise is not correlated between qubits, measurement errors can be measured per qubit and the full transfer matrix is then reconstructed as a tensor product.



$2^N \times 2^N$



The inverse of the transfer matrix can be used for error mitigation, but it cannot be obtained efficiently in general!

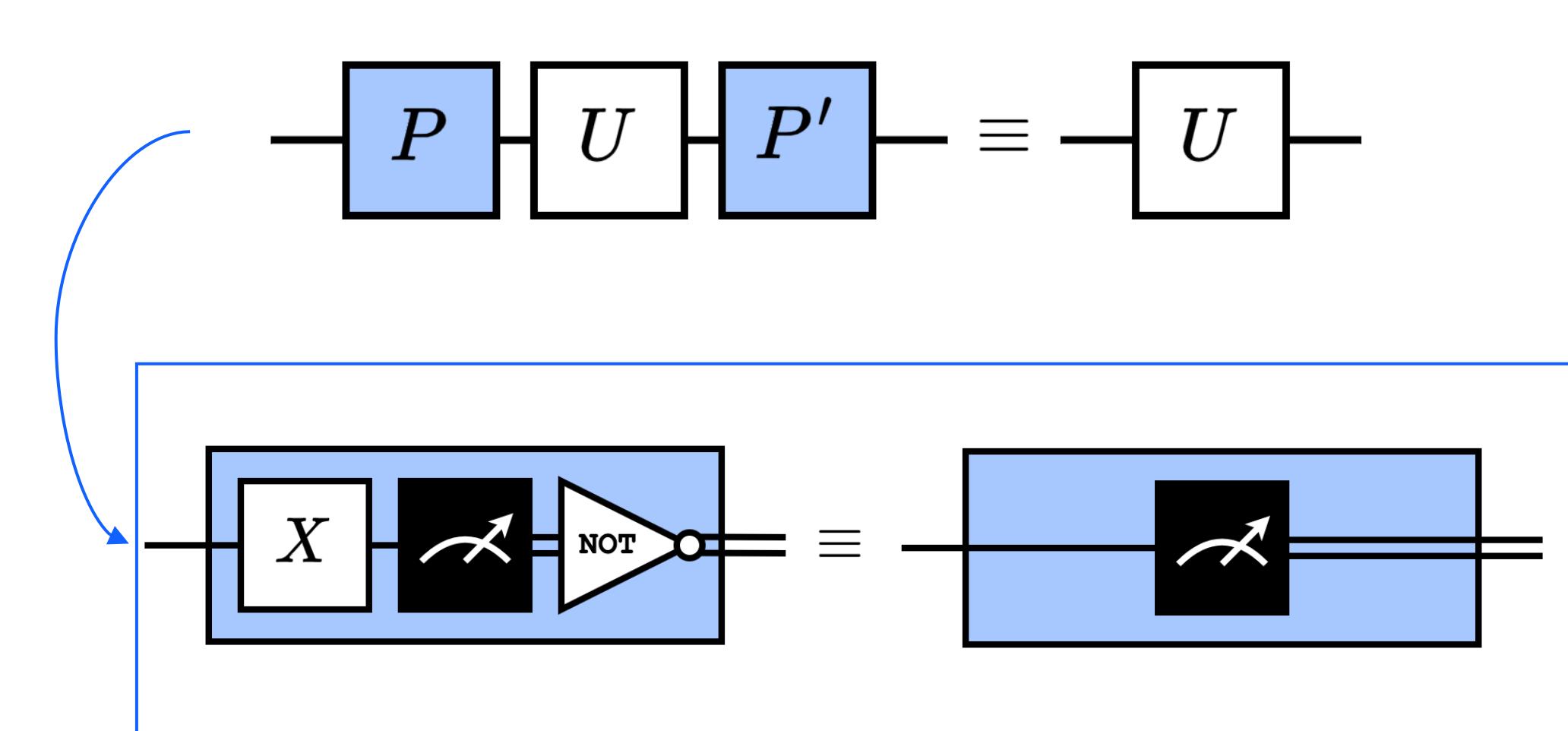
# Twirled Readout Error eXtinction (TREX)

Via measurement twirling  
we can diagonalize the  
readout-error transfer  
matrix.

Arbitrary transfer matrix



Diagonal transfer matrix

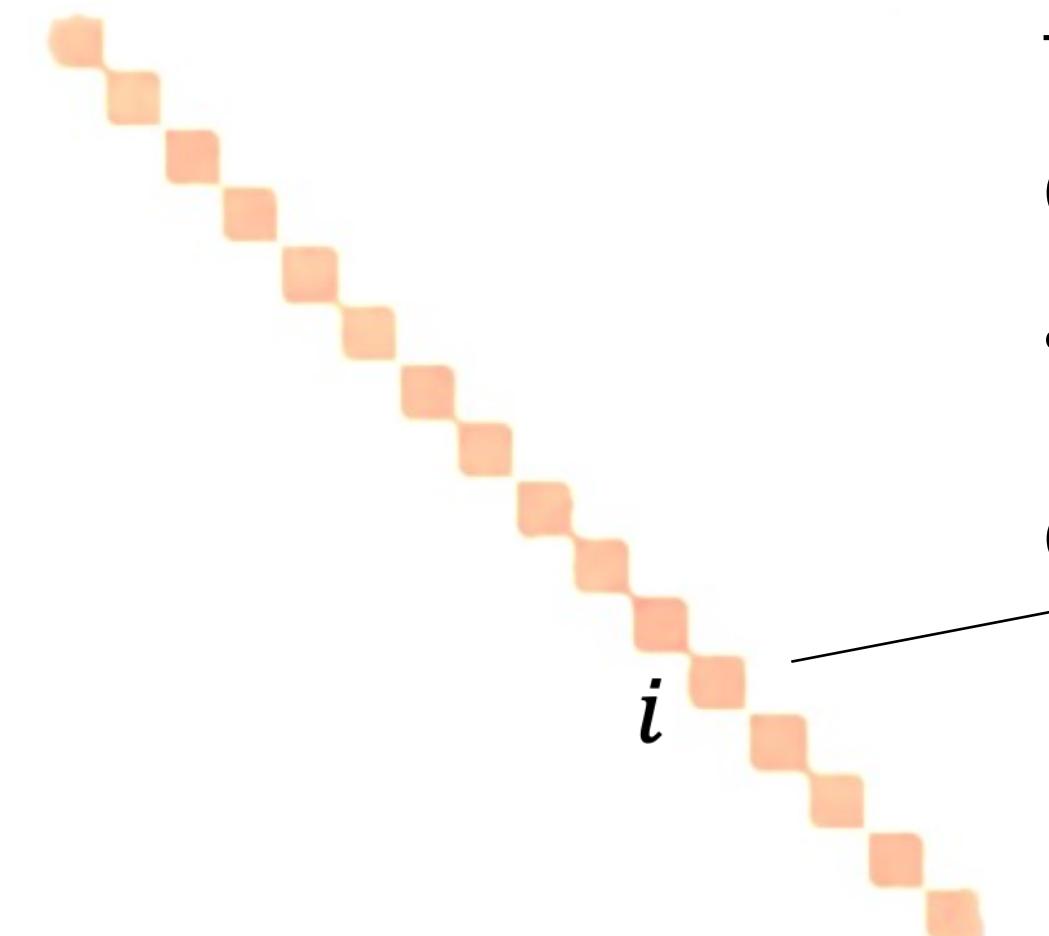


Average over random  
bitflips that are undone  
in classical  
postprocessing.

Then, we need to run  
calibration circuits to  
get the inverse of the  
(diagonal) readout  
error transfer matrix.

$$\langle o_i \rangle = \frac{\langle \tilde{o}_i \rangle}{E_i}$$

Only valid for  
expectation values!



# Twirled Readout Error eXtinction (TREX)

Options	Sub-options	Sub-sub-options	Choices	Default
resilience	measure_mitigation		True/False	True
	measure_noise_learning	num_randomizations		32
		shots_per_randomization		'auto'

```
from qiskit_ibm_runtime import EstimatorOptions

options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

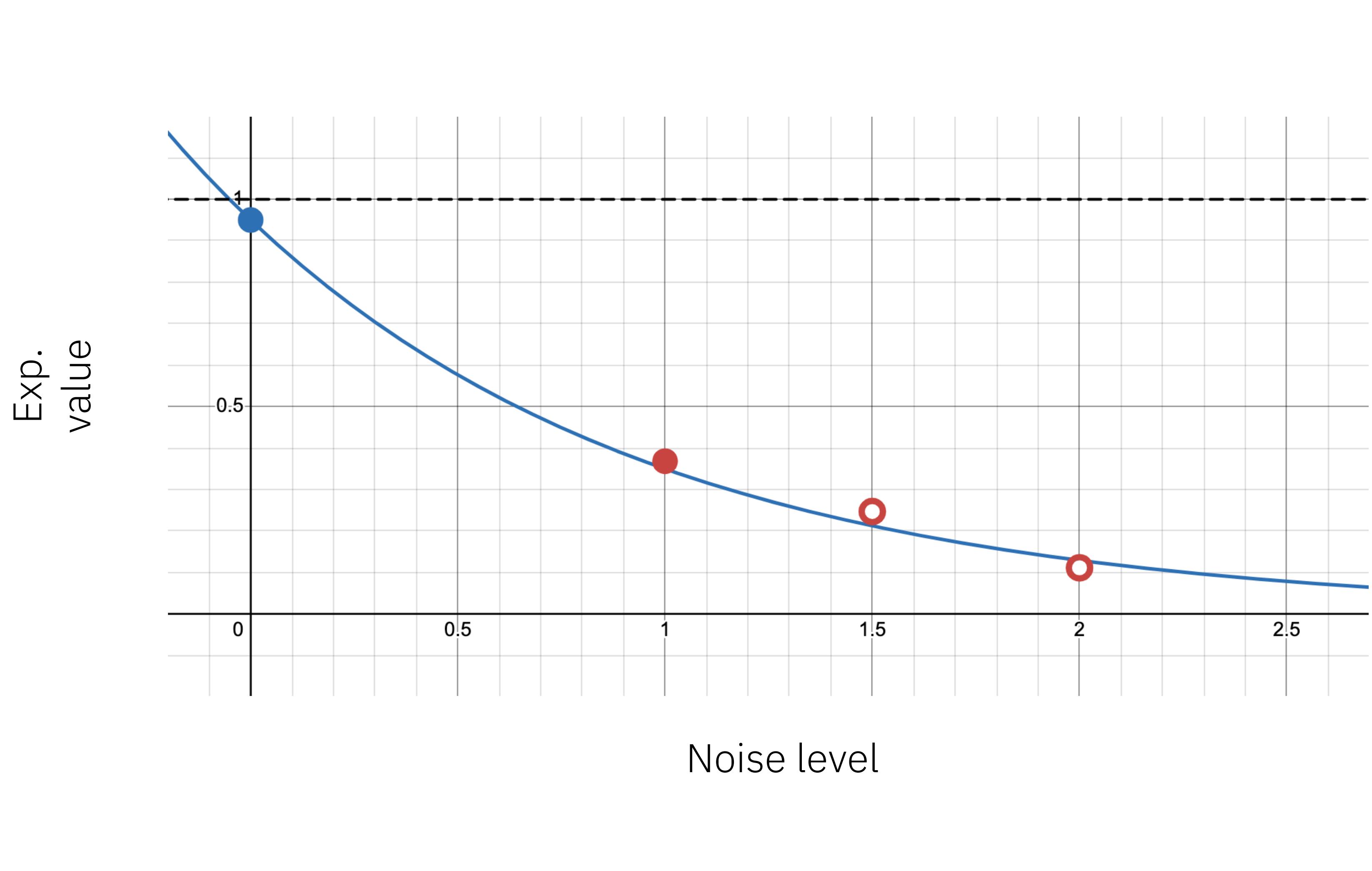
## Configure TREX
options.resilience.measure_mitigation = True
options.resilience.measure_noise_learning.num_randomizations = 32
options.resilience.measure_noise_learning.shots_per_randomization = 'auto'

options.twirling.enable_measure = True # Automatically set by TREX
```

# Zero Noise Extrapolation (ZNE)

Measures the effects of amplified noise to infer what the results would look like in the absence of noise.

1. **Noise amplification:** the original circuit unitary is executed at different levels of noise.
2. **Extrapolation:** the zero-noise limit is inferred from the noisy expectation-value results.



# Zero Noise Extrapolation (ZNE)

## Step 1: Noise amplification

Pulse stretching	Gate folding	Probabilistic error amplification
Scale pulse duration via calibration	Repeat gates in identity cycles $U \mapsto U(U^{-1}U)^{\lambda-1}/2$	Add noise via sampling Pauli channels

A blue bracket groups the first two columns under the heading "Step 1: Noise amplification". Below the table is a diagram showing multiple horizontal timelines for different qubits. Each timeline consists of a blue rectangular pulse followed by a red diamond-shaped noise burst. The noise bursts are vertically aligned across the qubits. A large grey shaded area highlights the region where the pulses and noise bursts occur. A pink shaded area highlights the region where the noise bursts overlap. The diagram is enclosed in a white rounded rectangle.

It's an analogue technique.  
It assumes noise is proportional to pulse duration.  
It requires costly pulse level calibration of the hardware.

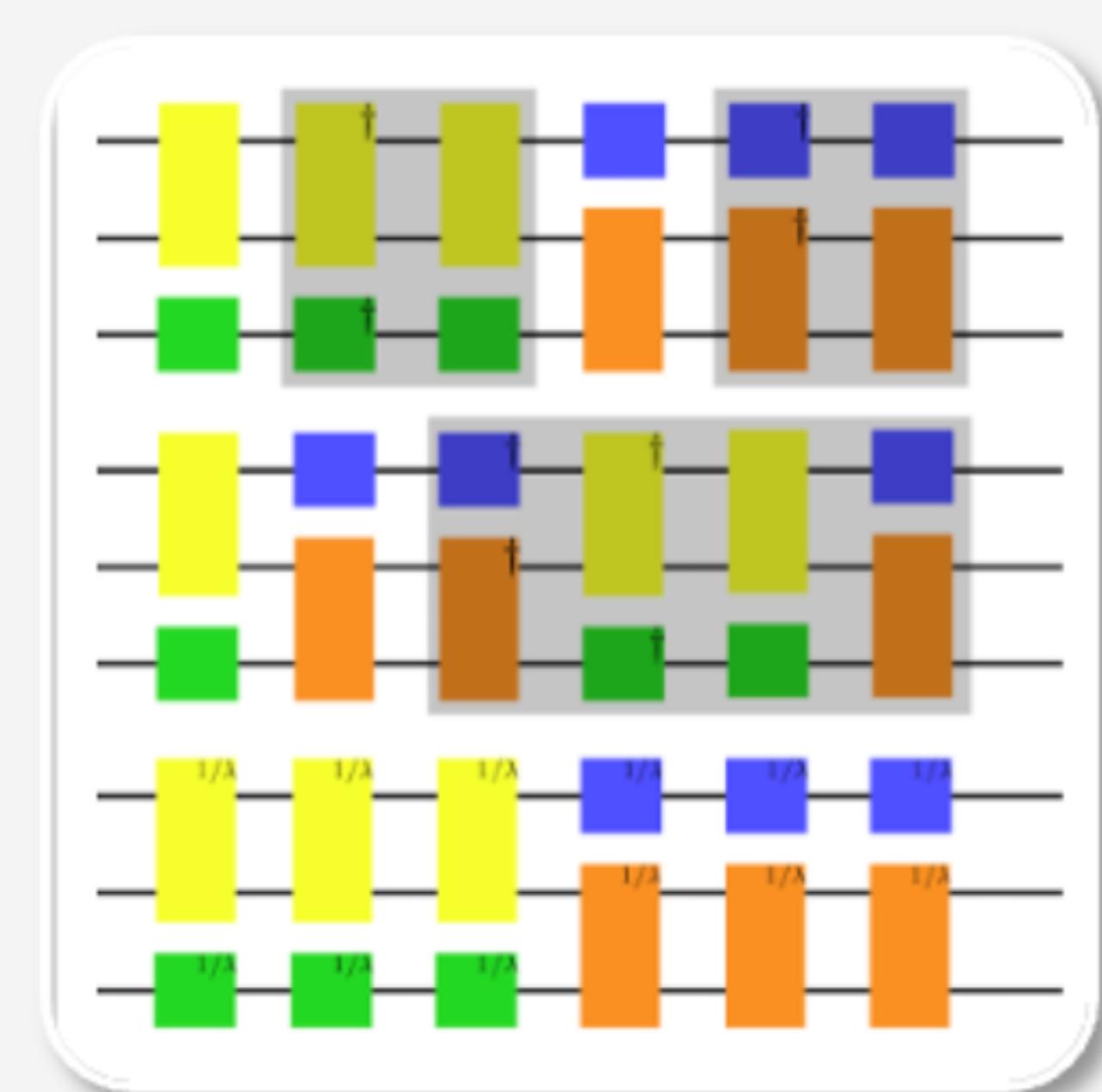
Kandala et al. Nature (2019)

# Zero Noise Extrapolation (ZNE)

## Step 1: Noise amplification

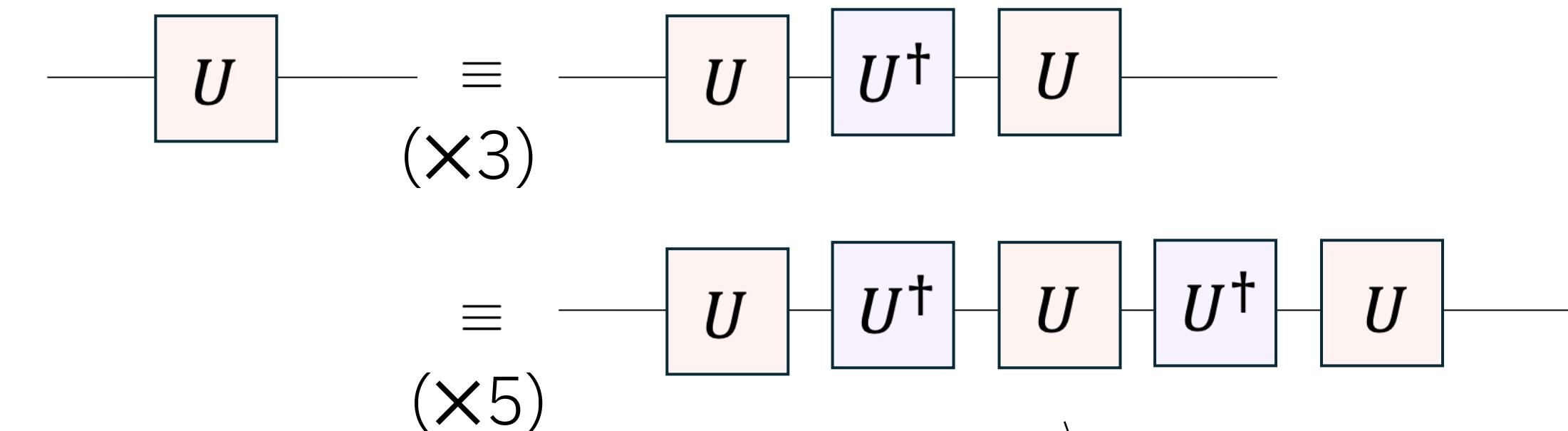
Pulse stretching	Gate folding	Probabilistic error amplification
Scale pulse duration via calibration	Repeat gates in identity cycles $U \mapsto U(U^{-1}U)^{\lambda-1}/2$	Add noise via sampling Pauli channels

A blue bracket groups the first two columns under the heading "Step 1: Noise amplification".



Shultz et al. PRA (2022)

It is a heuristic approach but offers a good trade-off between result quality and resource requirements.



But it is limited by circuit depth!

especially powerful when  $U \equiv U^\dagger$

IBM Quantum

# Zero Noise Extrapolation (ZNE)

## Step 1: Noise amplification

Pulse stretching	Gate folding	Probabilistic error amplification
Scale pulse duration via calibration	Repeat gates in identity cycles $U \mapsto U(U^{-1}U)^{\lambda-1}/2$	Add noise via sampling Pauli channels

A blue bracket groups the three columns above it, pointing down to a quantum circuit diagram.

Li & Benjamin PRX (2017)

It has general applicability and strong theoretical backing.

Used in the utility paper  
Y. Kim et al. Nature (2023).

But it requires learning circuit-specific noise.

Idea: we want to learn the noise channel of certain layers of gates and reproduce it.

# Zero Noise Extrapolation (ZNE)

## Step 1: Noise amplification

### Pulse stretching

Scale pulse duration via calibration

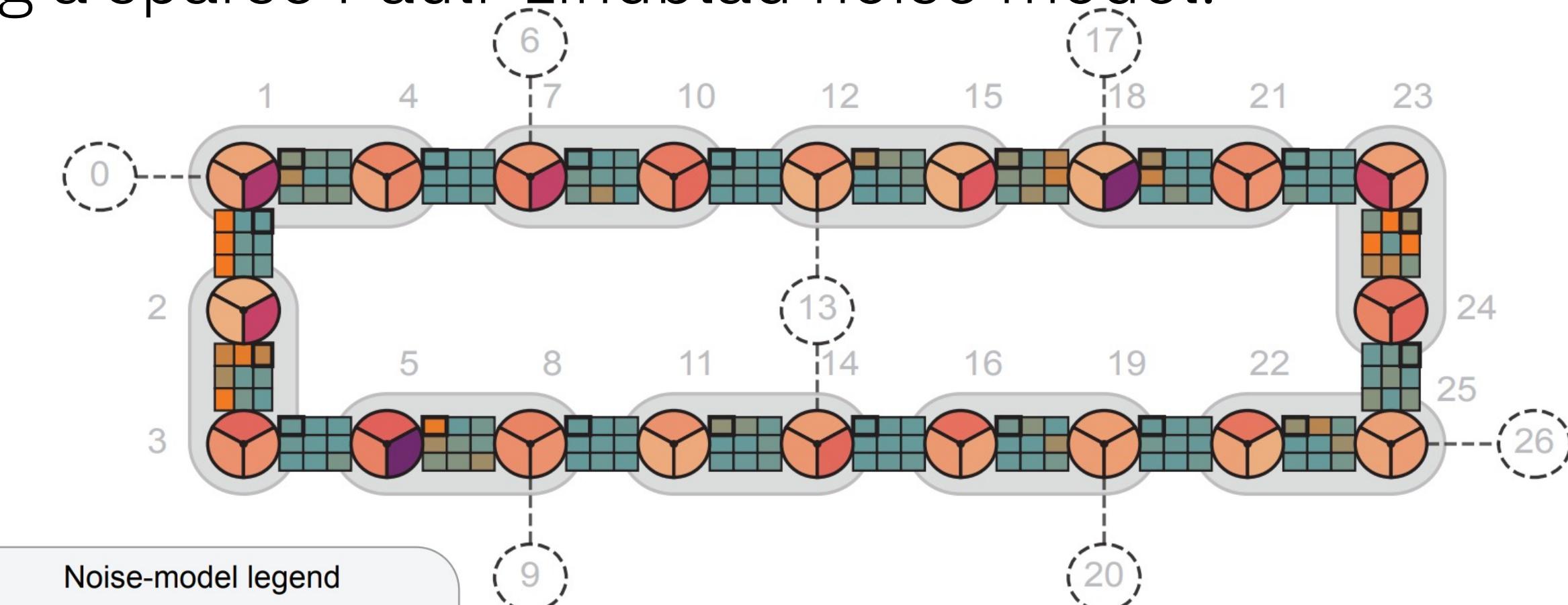
### Gate folding

Repeat gates in identity cycles  $U \mapsto U(U^{-1}U)^{\lambda-1}/2$

### Probabilistic error amplification

Add noise via sampling Pauli channels

- To learn the noise, we can use the [noise learner](#) to characterize the noise affecting the 2Q gate layers in a given circuit.
- It learns the noise assuming a sparse Pauli-Lindblad noise model.
- The parameters of the resulting model scale linearly with the number of qubits, therefore the model is efficiently represented and easy to learn.



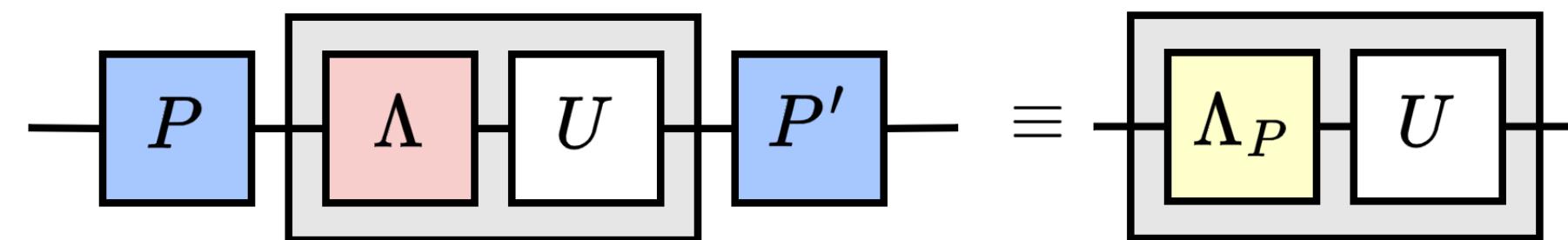
E. Van Den Berg et al. Nature Physics (2023)

# Zero Noise Extrapolation (ZNE)

## Step 1: Noise amplification

Pulse stretching	Gate folding	Probabilistic error amplification
Scale pulse duration via calibration	Repeat gates in identity cycles $U \mapsto U(U^{-1}U)^{\lambda-1}/2$	Add noise via sampling Pauli channels

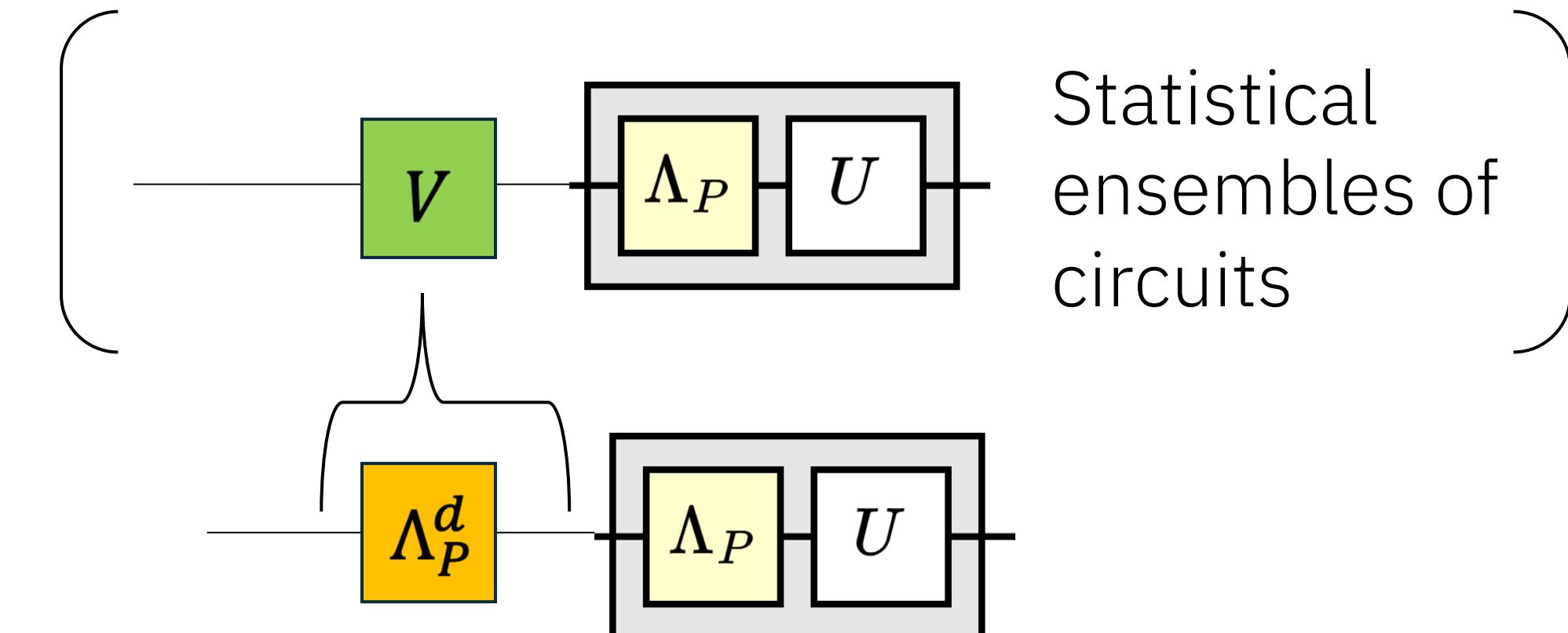
Step 1. Use Pauli Twirling to transform the noise channels to Pauli noise, which is easier to learn.



Step 2. Noise learning.



Step 3. Noise injection using random unitaries.

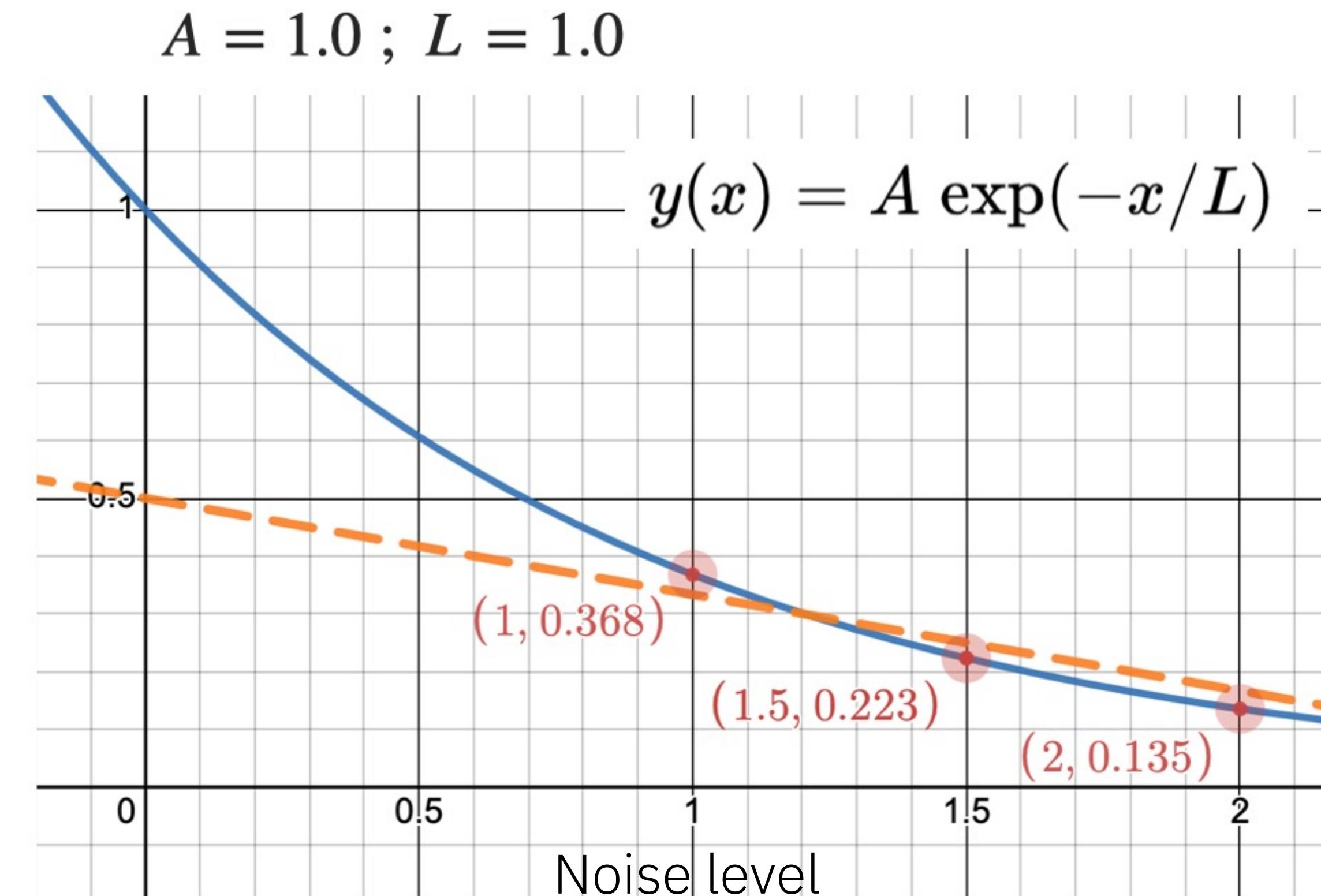
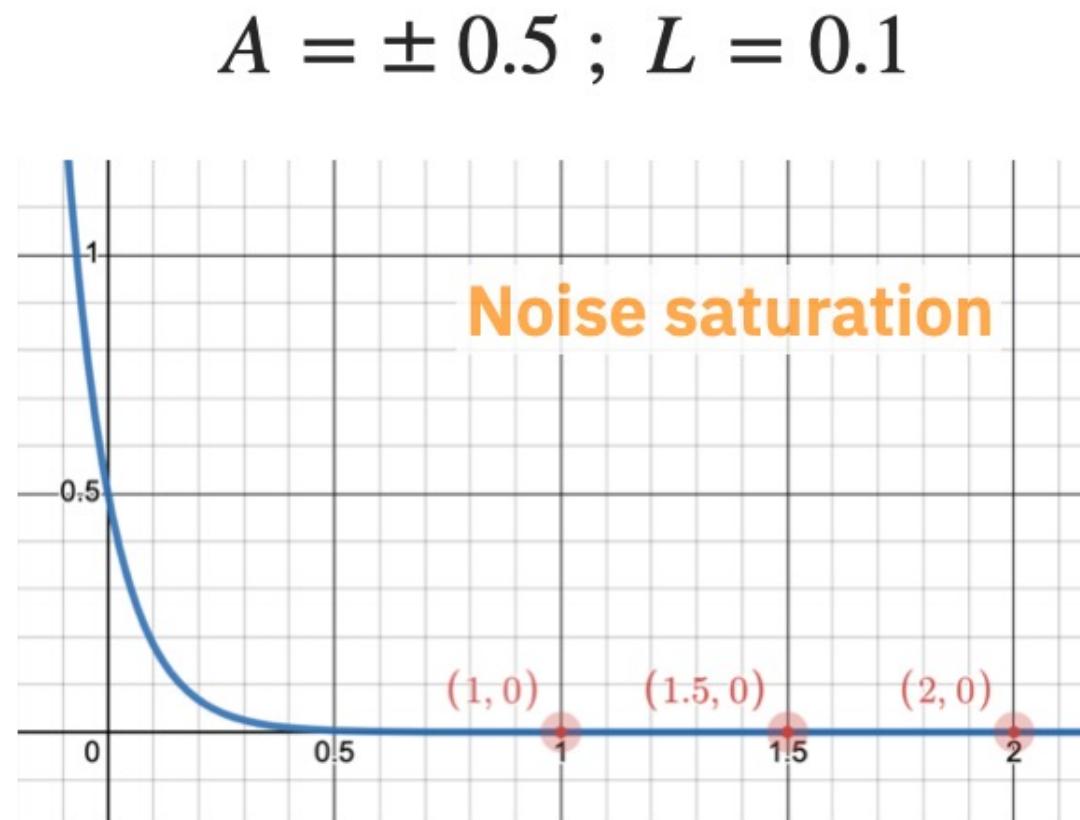


# Zero Noise Extrapolation (ZNE)

## Step 2. Extrapolation

Theoretical/experimental results predict exponential decay in observed expectation values

Exponential extrapolation mitigates aggressively but is unstable because we don't know the scale.



Polynomial extrapolation is stable but mitigates worse, since it retains the scale of the noisy data.

# Zero Noise Extrapolation (ZNE)

Options	Sub-options	Sub-sub-options	Choices	Default
resilience	zne_mitigation		True / False	False
	zne	noise_factors		(1, 1.5, 2) for PEA, and (1, 3, 5) otherwise
		amplifier	'gate_folding' / 'gate_folding_front' / 'gate_folding_back' / 'pea'	gate_folding
		extrapolator	'exponential' / 'linear' / 'double_exponential' / 'polynomial_degree_(1 =< k <= 7)' '	('exponential', 'linear')

```
from qiskit_ibm_runtime import EstimatorOptions

options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

## Configure ZNE
options.resilience.zne_mitigation = True
options.resilience.zne.noise_factors = (1, 3, 5) [Can have fractional noise factors, e.g. (1, 1.5, 2)]
options.resilience.zne.amplifier = 'gate_folding'
options.resilience.zne.extrapolator = ('exponential', 'linear')
```

Choosing the right noise factors and extrapolator is tricky!

# Zero Noise Extrapolation (ZNE)

## PEA – Noise learner

```
from qiskit_ibm_runtime import EstimatorOptions

options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

## Configure ZNE
options.resilience.zne_mitigation = True
options.resilience.zne.noise_factors = (1, 3, 5)
options.resilience.zne.amplifier = 'pea'
options.resilience.zne.extrapolator = ('exponential', 'linear')
```

```
options.resilience.layer_noise_learning.max_layers_to_learn = 4
options.resilience.layer_noise_learning.num_randomizations = 32
options.resilience.layer_noise_learning.shots_per_randomization = 128
options.resilience.layer_noise_learning.layer_pair_depths = (0, 1, 2, 4, 16, 32)
```

# Outline

## 1 Fighting noise in quantum systems

---

## 2 Error suppression techniques

Dynamical decoupling (DD)

Pauli Twirling (PT)

## 3 Error mitigation techniques

Twirled Readout Error eXtinction (TREX)

Zero Noise Extrapolation (ZNE)

(PEA)

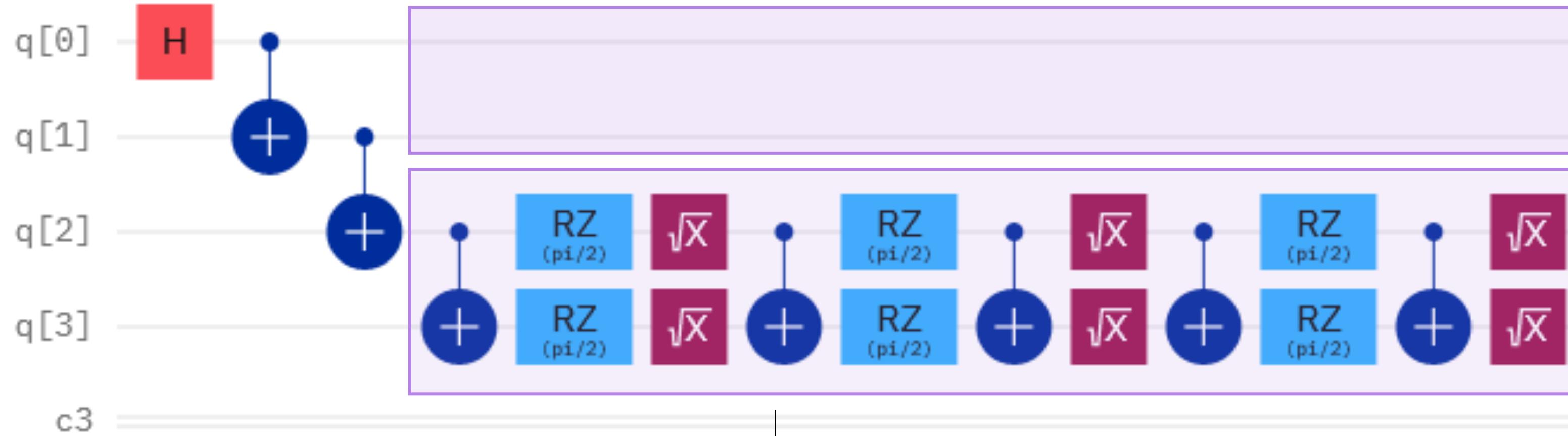
Others: PEC

## 4 Combining techniques

# Combining techniques

(3) Dynamical decoupling (DD)

Environmental noise



Gate errors

(1) Pauli Twirling (PT)

(2) Zero Noise Extrapolation (ZNE)

Readout errors



Twirled Readout  
Error eXtinction  
(TREX)

# Combining techniques

```
from qiskit_ibm_runtime import QiskitRuntimeService, EstimatorV2, EstimatorOptions

options = EstimatorOptions(default_shots=1024, optimization_level=0, resilience_level=0)

## Configure Dynamical Decoupling
options.dynamical_decoupling.enable = True
options.dynamical_decoupling.sequence_type = 'XX'
options.dynamical_decoupling.extra_slack_distribution = 'middle'
options.dynamical_decoupling.scheduling_method = 'alap'

## Configure Twirling
options.twirling.enable_gates = True
options.twirling.enable_measure = True # Needed for TREX
options.twirling.num_randomizations = 'auto'
options.twirling.shots_per_randomization = 'auto'
options.twirling.strategy = 'active-accum'

## Configure TREX
options.resilience.measure_mitigation = True
options.resilience.measure_noise_learning.num_randomizations = 32
options.resilience.measure_noise_learning.shots_per_randomization = 'auto'

## Configure ZNE
options.resilience.zne_mitigation = True
options.resilience.zne.noise_factors = (1, 3, 5)
options.resilience.zne.extrapolator = 'exponential'

service = QiskitRuntimeService()
backend = service.least_busy()
estimator = EstimatorV2(backend, options=options)
```

# Combining techniques

Useful summary of all techniques:  
<https://docs.quantum.ibm.com/guides/error-mitigation-and-suppression-techniques>

```
from qiskit_ibm_runtime import EstimatorV2

estimator = EstimatorV2(backend=backend)
estimator.options.resilience_level = 2
job = estimator.run([(transpiled_circuit, transpiled_observable)], precision=0.01)
print(f">>> Job ID: {job.job_id()}")
print(f">>> Job Status: {job.status()}")
```

✓ 2.1s

Python

Resilience Level	Definition	Technique
0	No mitigation	None
1 [Default]	Minimal mitigation costs: Mitigate error associated with readout errors	Twirled Readout Error eXtinction (TREX) measurement twirling
2	Medium mitigation costs. Typically reduces bias in estimators, but is not guaranteed to be zero-bias.	Level 1 + Zero Noise Extrapolation (ZNE) and gate twirling

resilience level is only available for Estimator!

# Tutorial: Combine error mitigation options with the Estimator primitive



[https://learning.quantum.ibm.com/tutorial/  
combine-error-mitigation-options-with-the-  
estimator-primitive](https://learning.quantum.ibm.com/tutorial/combine-error-mitigation-options-with-the-estimator-primitive)