

w/ inclined plane problem

Virtual Work



Lets pick some natural variables from our block → Sliding problem

lets choose the position of the inclined plane (x) and d , the distance from the top. This coordinate is defined w/r respect to an accelerating ref frame

↳ Lets look at the kinetic energies * using d and X

$$\text{For inclined plane} \rightarrow T_{IP} = \frac{1}{2} M \dot{X}^2$$

v_y is the y_{comp}

Small block: V_x and $V_y = ?$ for V_x it is $\dot{X} + X \text{ component of } \dot{d}$

$$\left. \begin{aligned} V_x(SB) &= \dot{X} + d \cos(\alpha) \\ V_y(SB) &= -d \sin(\alpha) \end{aligned} \right\} T_{SB} = \frac{1}{2} m (V_x^2 + V_y^2) = \frac{1}{2} m (\dot{X}^2 + 2d\dot{X}\cos(\alpha) + d^2)$$

$$T_{\text{tot}} = T_{SB} + T_{IP} = \frac{1}{2} (m + M) \dot{X}^2 + \frac{1}{2} m (d^2 + 2d\dot{X}\cos(\alpha))$$

[Now for some virtual stuff]

lets make some displacements δd and δX , they are virtual bec they are imaginary

(req for virtual displacements) ① time is fixed ② displacements are infinitesimal ③ no change in time deviating

④ as many possible virtual displacements needed to describe the motion ⑤ obey constraints of problem

↳ ⑥ you cant do a δY for the inclined plane

$$\xrightarrow{\text{multiply by}} \left. \begin{aligned} \delta \vec{r}_{SB} &= (\delta X + \delta d \cos(\alpha)) \hat{i} - \delta d \sin(\alpha) \hat{j} \\ \delta \vec{r}_{IP} &= \delta X \hat{i} \end{aligned} \right\} \begin{matrix} \text{representing infinitesimal vectors} \\ \text{in a curvilinear system} \end{matrix}$$

$$\xrightarrow{\text{Recall}} \left. \begin{aligned} W &= \int \vec{F} \cdot d\vec{r} \\ \therefore \delta W &= \vec{F}_r \cdot \delta \vec{r} \end{aligned} \right\} \begin{matrix} \text{no integration necessary bec the displacement} \\ \text{is an infinitesimal one} \end{matrix}$$

Notice! We dont have to take into account the constraint forces bec they act \perp to our displacements. ↪ go to zero in dot product \therefore (lets look at gravitational)
non constraint forces

$$W(SB) = mg \sin(\alpha) \delta d \quad \xrightarrow{\text{mg force}} \begin{matrix} \text{gravity doesn't} \\ \text{do work on it} \end{matrix}$$

$$\xrightarrow{\text{(small block)}} \text{get from } F_g = -mg \hat{j}$$

$$F_g \cdot \delta \vec{r} = -mg \delta d \sin(\alpha) = \delta W$$

reminder $\delta W = \vec{F} \cdot \delta \vec{r}$

As always in classical mechanics, the heart of the dynamics
LHS in $\vec{F} = m\vec{a} = \vec{p}$ (if mass is not changing)

$$\delta W - \vec{p} \cdot \delta \vec{r} = 0$$

[d'Alembert's Principle]

Mathematical identity: $\vec{p} \cdot \delta \vec{r} = \frac{d(\vec{p} \cdot \delta \vec{r})}{dt} - \vec{p} \cdot \frac{d(\delta \vec{r})}{dt}$????????

Using chain rule of $\vec{r}(d, x)$: $\vec{p} \cdot \delta \vec{r} = \vec{p} \cdot \frac{\partial \vec{r}}{\partial d} \delta d + \vec{p} \cdot \frac{\partial \vec{r}}{\partial x} \delta x$

↳ finding $\dot{\vec{r}} = \frac{\partial \vec{r}}{\partial d} \dot{d} + \frac{\partial \vec{r}}{\partial x} \dot{x}$

↳ $\vec{p} \cdot \delta \vec{r} = \vec{p} \cdot \frac{\dot{\vec{r}}}{\partial d} \delta d + \vec{p} \cdot \frac{\dot{\vec{r}}}{\partial x} \delta x$ ← since $\frac{\partial \vec{r}}{\partial d}$ is a partial what repeat to them
we can replace it w/ $\frac{\partial \vec{r}}{\partial d}$

→ also $\vec{p} = m\vec{v} \rightarrow p_x = \frac{\partial T}{\partial \dot{x}}, p_y = \frac{\partial T}{\partial \dot{y}}, p_z = \frac{\partial T}{\partial \dot{z}}$

Using $\frac{\partial T}{\partial d} = \underbrace{\frac{\partial T}{\partial x} \frac{\partial x}{\partial d}}_{p_x} + \underbrace{\frac{\partial T}{\partial y} \frac{\partial y}{\partial d}}_{p_y} + \underbrace{\frac{\partial T}{\partial z} \frac{\partial z}{\partial d}}_{p_z}$ and for $\frac{\partial T}{\partial x}$

$\vec{p} \cdot \frac{\dot{\vec{r}}}{\partial d} = \frac{\partial T}{\partial d}$ and $\vec{p} \cdot \frac{\dot{\vec{r}}}{\partial x} = \frac{\partial T}{\partial \dot{x}}$ then!

$$\vec{p} \cdot \delta \vec{r} = \frac{\partial T}{\partial d} \delta d + \frac{\partial T}{\partial x} \delta x$$

more
info
from earlier

Quick use

now $\delta d = \delta W(SB) = \frac{d(\frac{\partial T}{\partial d})}{dt} \delta d + \frac{d(\frac{\partial T}{\partial x})}{dt} \delta x$

Virtual Work to Lagrangian

Motivation: in the Slding plane with a block on it, there were 2 objects that can be described with (x_{10}, y_{10}) and (x_{50}, y_{50}) but there were two constraints, The IP didn't have acceleration in y-direction or any movement at all and the SB moved \perp to the IP's plane.

Before we had 4 parameters but now we can explain all the motion w/ just two  (x_{id}) # of objects
 \hookrightarrow In general in d Dimensions $D \cdot N - \underbrace{5^c}_{\text{constraints}} = \# \text{ deg of freedom to describe system}$

Call these generalized coordinates $\{\dot{q}_k\}$

$\vec{r}_i = \vec{r}_i(\{\dot{q}_k\}, \{\ddot{q}_k\}, t)$, lets probe these generalized coords w/ small changes denoted δ

$$\delta \vec{r}_i = \sum_k \frac{\partial \vec{r}_i}{\partial q_k} \delta q_k + \frac{\partial \vec{r}_i}{\partial \dot{q}_k} \delta \dot{q}_k + \frac{\partial \vec{r}_i}{\partial t} \delta t \quad | \text{ chain rule} \quad \begin{array}{l} \text{for holonomic if } \\ \text{doesn't appear in constraint} \end{array}$$

~~If \dot{q}_k is constant \Rightarrow holonomic~~ \Rightarrow constraints don't depend on \dot{q}_k which hold for all time

if \vec{r}_i and $\{\dot{q}_k\}$ don't depend on time. Its called Schleronomic

If there is time dependence its called rheonomic

For our case its Schleronomic so $\dot{q}_k \rightarrow 0$ and the goes to zero

$$\boxed{\delta \vec{r}_i = \sum_k \frac{\partial \vec{r}_i}{\partial q_k} \delta q_k} \quad \begin{array}{l} 1) \text{ Virtual displacements have to obey all constraints} \\ 2) \text{ Displacements occur at a fixed time (purely mathematical)} \\ 3) \dot{q}_k \text{ held fixed during displacement} \end{array}$$

$$SW = \sum_i \vec{F}_i \cdot \delta \vec{r}_i = \sum_i (\vec{F}_i^{\text{con}} + \vec{F}_i^{\text{ext}}) \cdot \delta \vec{r}_i \quad \begin{array}{l} \text{constraint force is like Normal force} \\ \text{NET} \end{array}$$

We consider cases when there are no virtual work by the constraining forces

$$SW = \sum_{i,k} F_i^{\text{con}} \frac{\partial \vec{r}_i}{\partial q_k} \delta q_k \rightarrow \text{define } f_k = F_i^{\text{con}} \cdot \frac{\partial \vec{r}_i}{\partial q_k} = \frac{F_i^{\text{con}} \cdot \delta \vec{r}_i}{\delta q_k} = \frac{SW}{\delta q_k}$$

f_k is the component of the force acting along k^{th} generalized coordinate

• Going back to SW lets try to get f_k in there
if mass are constant

$$SW = \sum_i \vec{F}_i \cdot \vec{s}_{\vec{r}_i} = \sum_i \vec{p}_i \cdot \vec{s}_{\vec{r}_i} = \sum_i \vec{F}_i^{\text{non}} \cdot \vec{s}_{\vec{r}_i} \text{ since they are equal;}$$

$$\boxed{\sum_i (\vec{F}_i^{\text{non}} - \vec{p}_i) \cdot \vec{s}_{\vec{r}_i} = 0 \text{ d'Alembert's principle}}$$

constraint forces not needed!!

↳ This is a fundamental step since the dynamics ie rate of change of the momentum depends only on the non-constraint forces

Recall: $f_k = \frac{f_W}{s_{q_k}}$ $\rightarrow S_W = \sum_i f_i s_{q_k} = \sum_{i \neq k} \vec{F}_i^{\text{non}} \frac{d\vec{r}_i}{dq_k} s_{q_k} = \sum_i \vec{p}_i \cdot \frac{d\vec{r}_i}{dq_k} s_{q_k}$

$$f_k = \sum_i \vec{p}_i \cdot \frac{d\vec{r}_i}{dq_k}$$

analog of $F=ma$ that depends on nonconstraint forces

↳ it is the weighted sum of the time derivatives of \vec{p} of the particles in the system

With these ideas in hand lets look at Energy

KE: $T = \sum_i \frac{1}{2} m_i \vec{v}_i \cdot \vec{v}_i = T(\vec{q}_k, \dot{\vec{q}}_k, t)$ useful bcc $\Delta T = W_{\text{net}}$

Our general \vec{r}_i vector w \vec{q}_k = constant! (and divide by dt)

generally $\vec{r}_i = \sum_k \left(\frac{d\vec{r}_i}{dq_k} q_k + \frac{d\vec{r}_i}{dq_k} \dot{q}_k \right) + \frac{d\vec{r}_i}{dt} \xrightarrow[\text{constraints}]{\text{(W+ns)}}$ $\vec{r}_i = \sum_k \frac{d\vec{r}_i}{dq_k} q_k + \frac{d\vec{r}_i}{dt}$

* for
storing w/HC
constraint *

Lets take a $\frac{d}{dq_k}$ and change our indices above to j (it's not confusing)

$$\frac{d\vec{r}_i}{dq_k} = \sum_j \frac{d\vec{r}_i}{dq_j} \cdot \frac{dq_j}{dq_k} \rightarrow \text{then } \frac{d\vec{r}_i}{dq_k} = \frac{d\vec{r}_i}{dq_k} \quad \text{for holonomic constraints!}$$

Kronecker delta function when $j=k \rightarrow 1$ and $j \neq k \rightarrow 0$

Back to Energy lets look at partials of T

$$\frac{\partial T}{\partial q_k} = \sum_i m_i \vec{r}_i \cdot \frac{d\vec{r}_i}{dq_k} = \sum_i \vec{p}_i \cdot \frac{d\vec{r}_i}{dq_k}$$

$$\frac{\partial T}{\partial q_k} = \sum_i m_i \vec{r}_i \cdot \frac{d\vec{r}_i}{dq_k} = \sum_i \vec{p}_i \cdot \frac{d\vec{r}_i}{dq_k} \xrightarrow{\text{for holonomic}} \frac{\partial T}{\partial q_k} = \sum_i \vec{p}_i \cdot \frac{d\vec{r}_i}{dq_k}$$

Using $\frac{\partial T}{\partial q_k} = \sum_i \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial q_k}$ and $\frac{\partial T}{\partial \dot{q}_k} = \sum_i \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial \dot{q}_k}$

Let's take a time derivative of $\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_k} \right) = \sum_i \left(\vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial q_k} + \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial \dot{q}_k} \right)$

Proof $\frac{d}{dt} \frac{\partial \vec{r}_i}{\partial \dot{q}_k} = \sum_j \left(\frac{\partial^2 \vec{r}_i}{\partial \dot{q}_k \partial q_k} \dot{q}_k + \frac{\partial^2 \vec{r}_i}{\partial \dot{q}_k \partial \dot{q}_k} \ddot{q}_k \right) + \frac{\partial^2 \vec{r}_i}{\partial t \partial q_k}$ product rule \rightarrow
 $\left[\begin{array}{l} \text{Power ind.} \\ \text{Gr trans char} \\ \text{rule} \end{array} \right] \quad \left[\begin{array}{l} \text{Or} \\ \text{for holonomic} \\ \text{eq. 20} \end{array} \right] \quad \left[\begin{array}{l} \text{It's trans} \\ \text{or} \\ \frac{\partial \vec{r}_i}{\partial \dot{q}_k} = 0 \end{array} \right]$

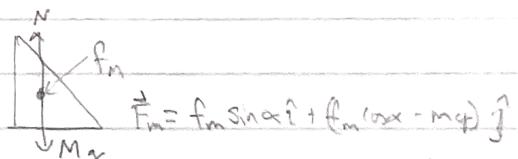
↳ $\frac{\partial}{\partial q_k} \left(\sum_i \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial \dot{q}_k} + \frac{\partial \vec{r}_i}{\partial \dot{q}_k} \right) \leftarrow \text{take at previous derivatives for } \vec{r}_i$
 $\left[\begin{array}{l} \vec{r}_i \\ \vec{p}_i \end{array} \right] \quad \text{thus } \frac{d}{dt} \frac{\partial \vec{r}_i}{\partial \dot{q}_k} = \frac{\partial \vec{r}_i}{\partial q_k}$

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_k} \right) = \sum_i \left(\vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial q_k} + \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial \dot{q}_k} \right)$$

$\frac{\partial T}{\partial q_k}$ by d'Alembert's principle

then $\sum_i \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial q_k} = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_k} \right) - \frac{\partial T}{\partial q_k} = f_k$ $f_k = \sum_i \vec{p}_i \frac{\partial \vec{r}_i}{\partial q_k} = \sum_i F_i \frac{\partial \vec{r}_i}{\partial q_k}$
 \downarrow determined by non constraint forces
 \downarrow determined from KE

$$f_k = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_k} \right) - \frac{\partial T}{\partial q_k}$$



2 constraints: $y_m = 0$ and $\tan \alpha = \frac{y_m}{x_m}$, so the 4 cardinals $(x_m, y_m), (x_M, y_m)$ become
 $x_m = x, y_m = 0, \dot{x}_m = \dot{x}, \dot{y}_m = 0, \ddot{y}_m = -d \sin \alpha$ ② $f_k = \sum_i \vec{p}_i \cdot \frac{\partial \vec{r}_i}{\partial q_k} = \frac{SW}{\delta \dot{q}_k} ; \vec{r}_m = \vec{x} \hat{i}, \vec{r}_M = (x_m \cos \alpha) \hat{i} + (h - d \sin \alpha) \hat{j}$
 $x_m = x + d \sin \alpha, y_m = h - d \cos \alpha, \dot{x}_m = \dot{x} + d \cos \alpha$ ③ $\vec{F}_m = -f_m \sin \alpha \hat{i} + (N - Mg - f_m \cos \alpha) \hat{j}$
 \downarrow $f_x = \vec{F}_m \cdot \frac{\partial \vec{r}_m}{\partial \dot{x}} + \vec{F}_m \cdot \frac{\partial \vec{r}_m}{\partial x} = \vec{F}_m \cdot \hat{i} + \vec{F}_m \cdot \hat{i} = -f_m \sin \alpha + f_m \sin \alpha = 0$ ④ $SW_x = f_x \delta x = 0$
 \downarrow $f_d = \vec{F}_m \cdot \frac{\partial \vec{r}_m}{\partial \dot{d}} + \vec{F}_m \cdot \frac{\partial \vec{r}_m}{\partial d} = \vec{F}_m \cdot \hat{d} = m g \sin \alpha$ ⑤ $\delta W_d = f_d \delta d = m g \sin \alpha \delta d$

$\downarrow T = \frac{1}{2} m (\dot{x}_m^2 + \dot{y}_m^2) + \frac{1}{2} M (\dot{x}_M^2 + \dot{y}_M^2) = \frac{1}{2} M \dot{x}^2 + \frac{1}{2} m d \dot{d}^2 + \frac{1}{2} m \dot{x}^2 + m \cos \alpha \dot{x} \dot{d}$

$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{x}} \right) - \frac{\partial T}{\partial x} = f_x = 0$ (from above) $\rightarrow \frac{\partial T}{\partial x} = (m+M) \dot{x} + m \cos \alpha \dot{d} + \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{x}} \right) = (m+M) \dot{x} + m \cos \alpha \dot{d} = 0$ eq 1

$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{d}} \right) - \frac{\partial T}{\partial d} = f_d = m g \sin \alpha = \frac{d}{dt} (m \dot{d} + m \cos \alpha \dot{x}) = m \ddot{d} + m \cos \alpha \dot{x} \rightarrow m \cos \alpha \dot{x} + m \ddot{d} = m g \sin \alpha$ eq 2

$\dot{x} = -\frac{m \cos \alpha \ddot{d}}{m+M}$ eq 1.

$y_m = -d \sin \alpha$

recover original equations

$d = \frac{(m+M) g \sin \alpha}{m + m \sin^2 \alpha}$

$\dot{x}_m = \dot{x} + d \cos \alpha$

Found f_k for kinetics of the charged and charged

Final Stretches for Lagrangian

$U(q_k, \dot{q}_k, t)$ for our website

$$\vec{F} = -\vec{\nabla} U, \vec{F} \cdot \vec{r} = \frac{\partial U}{\partial x}$$

$$W = \sum_i \vec{F}_i \cdot \delta \vec{r}_i = \sum_i \int \vec{\nabla}_i U(\{\vec{r}_i\}) \cdot d\vec{r}_i, \text{ holonomic}, d\vec{r}_i = \sum_j \frac{\partial \vec{r}_i}{\partial q_k} dq_k$$

$$= - \sum_k \int \left(\sum_i \vec{\nabla}_i U \cdot \frac{\partial \vec{r}_i}{\partial q_k} \right) dq_k = - \sum_k \int_{q=0}^{q_{\text{ref}}} \frac{\partial U}{\partial q_k} dq_k \quad \text{taking about potential work}$$

$$f_k = \frac{dW}{dq_k} = \frac{du}{dq_k}$$

$$W = - \sum_k \int f_k dq_k$$

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_k} \right) - \frac{\partial T}{\partial q_k} = f_k = \frac{\frac{df_k}{dq_k}}{\frac{\partial U}{\partial q_k}} + \frac{\frac{\partial U}{\partial \dot{q}_k}}{\frac{\partial U}{\partial q_k}} \quad \text{its just adding } 0$$

$$\frac{d}{dt} \left(\frac{\partial (T-W)}{\partial \dot{q}_k} \right) - \frac{\partial (T-W)}{\partial q_k} = 0$$

$$L = T - U \rightarrow \boxed{\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) - \frac{\partial L}{\partial q_k} = 0}$$

if $\frac{\partial L}{\partial q_k} = 0$ then its cyclical, $\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) = 0$

constant $\rightarrow L \rightarrow L - p_k \dot{q}_k$

Justification for why $\sum_k \sum_i \vec{\nabla}_i V \frac{\partial v}{\partial q_k} dq_k = \sum_k \frac{\partial V}{\partial q_k} dq_k$ look at
Lagrangian overview or calc 3 in integral notes you can see if
LHS has that form then you can right the RHS..

Lagrangian overview and assumptions

helpful guide to vocab
and some important ideas
underlying the Lagrangian

We assume \vec{r} can be written as a set of generalized coordinates and velocities, it can also have time dependence

Sub: because we
can write
many particle
systems

$$\vec{r}_i = \vec{r}_i(q_k, \dot{q}_k, t) \quad \text{these would be the coordinates for a problem}$$

Ex:  , x and d would be the generalized coordinates
 ↳ notice its only two instead of 4 (x, y for IP and θ_1, θ_2). This is because we have constraints in our problem of the two objects

↪ constraints reduce the number of coordinates needed to describe the motion
this is a constant

$$\hookrightarrow \begin{cases} X_m = x & X_m = x + d \sin \alpha \\ Y_m = 0 & Y_m = h - d \cos \alpha \end{cases} \quad \text{now 4 coords are 2 } X \text{ and } d)$$

* types of constraints *

holonomic: constraints don't depend on \dot{q}_k , notice how x or d don't appear in the above set of coordinates

Schleronomic: no explicit time dependence in the constraints, notice how t doesn't appear in above, this is also holonomic

rheonomic: if there is time dependence its rheonomic

Mathematically recall we have $\vec{r}_i = \vec{r}_i(q_k, \dot{q}_k, t)$

$$\frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_k} \frac{dq_k}{dt} + \frac{\partial \vec{r}_i}{\partial \dot{q}_k} \frac{d\dot{q}_k}{dt} + \frac{\partial \vec{r}_i}{\partial t} \frac{dt}{dt} \quad \text{generally w/ constraints}$$

holonomic: $\frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_k} \dot{q}_k + 0 \cdot \ddot{q}_k + \frac{d\vec{r}_i}{dt}$

Schleronomic: $\frac{d\vec{r}_i}{dt} = \frac{\partial \vec{r}_i}{\partial q_k} \dot{q}_k + 0 \cdot \ddot{q}_k + 0$

* if it is holonomic the derivative comes out to this but remember this is about the equations of the generalized coordinates *

line integral: $\int_a^b F(r) \cdot dr$
 Proof if you have $\vec{F} = \nabla V$ its path inv.:

$$\int_a^b F(r) dr = \int_a^b F(\vec{r}(t)) \cdot \dot{\vec{r}}(t) dt \quad \text{if } \vec{F} = \nabla V \text{ then } \rightarrow \boxed{\int_a^b V(r) \cdot \dot{r}(t) dt}$$

\hookrightarrow [dot times together] $\int_a^b \left(\frac{\partial V}{\partial x} \frac{dx}{dt} + \frac{\partial V}{\partial y} \frac{dy}{dt} + \frac{\partial V}{\partial z} \frac{dz}{dt} \right) dt = \int_a^b \frac{d}{dt} f(\vec{r}(t)) dt$

then by the Fundamental Theorem of Calc $\Rightarrow f(b) - f(a) = \text{line integral}$

- Another component of the Lagrangian it assumes the constraint force does no work.

Constraint force: Its the force that constrains the problem. Constraint forces act to maintain the constraint. They point in a direction perpendicular to the movement of the parts of the system. This means they do no net work.

$$dW = \sum (F_i^{\text{con}} + F_i^{\text{non}}) d\vec{r}_i$$

this leads to a
generalized force f_k

$$f_k = \vec{F}^{\text{con}} \cdot \frac{d\vec{r}_k}{dq_k} = \frac{dW}{dq_k} = \frac{d}{dt} \left(\frac{\partial T}{\partial q_k} \right) - \frac{\partial T}{\partial q_k}$$

Generalized force is constraint force does no work
force acting along the q_k component

Notice the kinetic energy \boxed{T}

General form of T for holonomic is $T = \frac{1}{2} \sum m_i \vec{v}_i \cdot \vec{v}_i = T(q_k, \dot{q}_k, t)$

Notice the non-constraint force from above is in terms of non-constraint force.

\hookrightarrow If its also conservative then you can write it as a potential $\vec{F}_i = -\vec{\nabla}_i V(r_i)$

\hookrightarrow by definition of conservative forces is they are path independent so the work done if you start at a point and move it around and come back will be 0.

$$\Delta W = \oint \vec{F} d\vec{r} = 0$$

* see calc 3 notes on line integrals and path independence
squeezed at the top *

\hookrightarrow w/ the proof at top that in order for potential to be a conservative force $\rightarrow \vec{F} = \nabla V$ function

you can write down the Euler-Lagrange eq

In all,

- the relationship between coordinates is a part of the constraints

[it also needs to be relative or independent]
if want to be holonomic

- generalized force is the net non-constraint force, if conservative then $f_k = \frac{\partial V}{\partial q_k}$ which leads to ELE

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) - \frac{\partial L}{\partial q_k} = 0$$

* requires potential to be holonomic and path independent

*

The Hamiltonian

$$L = L(q, \dot{q}, t)$$

$$\frac{dL}{dt} = \frac{\partial L}{\partial q} \frac{\partial q}{\partial t} + \frac{\partial L}{\partial \dot{q}} \frac{\partial \dot{q}}{\partial t} + \frac{\partial L}{\partial t}$$

not same thing
as $\frac{dL}{dt}$

$$\text{Euler-Lagrange eq: } \frac{d}{dt} \frac{\partial L}{\partial \dot{q}} = \frac{\partial L}{\partial q} \rightarrow \dot{p} = F$$

$$\frac{dL}{dt} = \frac{d}{dt} \frac{\partial L}{\partial \dot{q}} \dot{q} + \frac{\partial L}{\partial \dot{q}} \ddot{q} + \frac{\partial L}{\partial t}$$

looks like product rule

$$\frac{dL}{dt} = \frac{d}{dt} \left(\dot{q} \frac{\partial L}{\partial \dot{q}} \right) + \frac{\partial L}{\partial t} \rightarrow O = \frac{d}{dt} \left(\dot{q} \frac{\partial L}{\partial \dot{q}} \right) - \frac{\partial L}{\partial t} + \frac{\partial L}{\partial t}$$

$$O = \frac{d}{dt} \left(\dot{q} \frac{\partial L}{\partial \dot{q}} - L \right) + \frac{\partial L}{\partial t}$$

Hamiltonian

If this is 0 then H is conserved
Moreover if L doesn't have any time dependence (ex $L = \frac{1}{2}mv^2 + V$)
then H is conserved

$$H = p\dot{q} - L$$

$$H = T + V \text{ proof:}$$

$$\text{let's say: } L = \frac{1}{2}m\dot{q}^2 - V(q)$$

no \dot{q} dependence
due to conservative force

$$\frac{\partial L}{\partial \dot{q}} = m\dot{q} \rightarrow \dot{q} \frac{\partial L}{\partial \dot{q}} = m\dot{q}^2$$

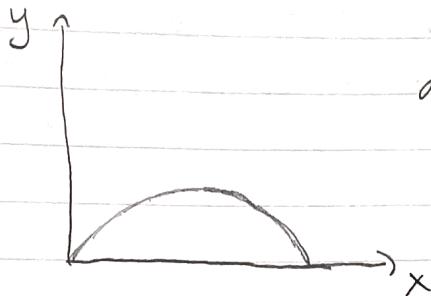
no time depen.

$$H = m\dot{q}^2 - \frac{1}{2}m\dot{q}^2 + V(q)$$

$$= \frac{1}{2}m\dot{q}^2 + V(q)$$

$$H = T + V$$

Lagrangian applied to projectile motion



$$L = T - U$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) = \frac{\partial L}{\partial q} \quad [\text{Euler-Lagrange equation}]$$

$$L = \frac{1}{2}mv^2 - mgh = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) - mg\dot{y}$$

$$\frac{\partial L}{\partial \dot{x}} = m\dot{x} \quad \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} = m\ddot{x} \quad (\text{ma})$$

$$\frac{\partial L}{\partial \dot{y}} = m\dot{y} \quad \frac{d}{dt} \frac{\partial L}{\partial \dot{y}} = m\ddot{y}$$

$$\frac{\partial L}{\partial x} = 0$$

$$\frac{\partial L}{\partial y} = -mg$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right)$$

$$\frac{\partial L}{\partial q}$$

$$\text{ELE 1: } m\ddot{x} = 0 \rightarrow \ddot{x} = 0 \rightarrow \dot{x} = v_{0x} \rightarrow x = v_{0x}t + x_i$$

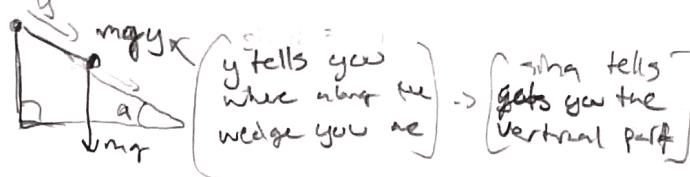
$$\text{ELE 2: } m\ddot{y} = -mg \rightarrow \ddot{y} = -g \rightarrow \dot{y} = -gt + v_{0y} \rightarrow y = -\frac{1}{2}gt^2 + v_{0y}t + y_i$$

$$x = v_{0x}t + x_i$$

$$y = -\frac{1}{2}gt^2 + v_{0y}t + y_i$$

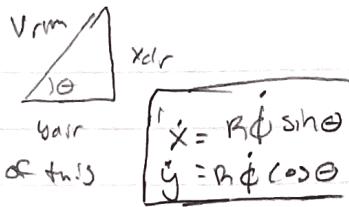


$\dot{\phi}$ for rolling
 θ for turning



Non-holonomic non-integrable constraint

Rolling w/out slipping means $V_{rim} = R\dot{\phi}$, components of this



These can't be integrated to get an equation of constraint.

They don't lead to eq's linking y and the other coordinates, thus it's impossible to describe the penny w/ just 2 coordinates despite it having only 2 deg of freedom.

$$T = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) + \frac{1}{2}I_1\dot{\phi}^2 + \frac{1}{2}I_2\dot{\theta}^2$$

I_1 [moment of inertia about center of the penny]

I_2 [moment of inertia about vertical axis]

$$T = \frac{1}{2}mR^2\dot{\phi}^2 + \frac{1}{4}mR^2\dot{\phi}^2 + \frac{1}{8}mR^2\dot{\theta}^2 \rightarrow T = \frac{3}{4}mR^2\dot{\phi}^2 + \frac{1}{8}mR^2\dot{\theta}^2$$

$$V = mgysina, \quad y \text{ depends on potential but also sin a because that's the vertical part of the wedge,}$$

$$L = \frac{mR^2}{2}\left(\frac{3}{2}\dot{\phi}^2 + \frac{1}{4}\dot{\theta}^2\right) - mgysina$$

[notice y no x only]

so let's use our y constraint

G

$$\text{Now we want to use our constraint } dy = R d\phi \cos a \rightarrow dy - R \cos a d\phi = 0$$

our prescripton

$$\delta L \rightarrow \delta L + \lambda \delta G \quad \text{and} \quad \delta G = \frac{\partial G}{\partial y} \delta y + \frac{\partial G}{\partial \theta} \delta \theta + \frac{\partial G}{\partial \phi} \delta \phi$$

$$\delta L \rightarrow \delta L + \lambda (dy - R \cos a d\phi)$$

$$\delta S = \int \left[\left(\frac{\delta L}{\delta y} + \lambda \frac{\partial G}{\partial y} \right) \delta y + \left(\frac{\delta L}{\delta \phi} + \lambda \frac{\partial G}{\partial \phi} \right) \delta \phi + \left(\frac{\delta L}{\delta \theta} + \lambda \frac{\partial G}{\partial \theta} \right) \delta \theta \right] dt$$

Our $\frac{\partial G}{\partial y}$ is whatever B multiplied by δy so I in our constraint \rightarrow for $\frac{\partial G}{\partial \phi}$ its $(-\lambda \cos a)$ and $\frac{\partial G}{\partial \theta}$ its 0.

$$\delta S = \int \left[\left(\frac{\delta L}{\delta y} + \lambda \right) \delta y + \left(\frac{\delta L}{\delta \phi} - \lambda R \cos a \right) \delta \phi + \left(\frac{\delta L}{\delta \theta} \right) \delta \theta \right] dt$$

now you can set these to be 0 and solve. After you solve these you can find $x(t)$ and $y(t)$ from the constraint equations.

WOW!

Rolling without slipping

①



mass m is fixed to the end of
a wheel that rolls w/out slipping
 M at center

non-holonomic
but it's constraint
integrable
so it's ok

• Rolling w/out slipping constraint: $\dot{x}_M = R\dot{\theta}$, from the distance θ arcs out \Rightarrow it rolls, $S = R\theta$, $x_M = R\theta \Rightarrow \dot{x}_M = R\dot{\theta}$, if it slipped it wouldn't do that

m traces out cycloid: $(x_m, y_m) = R(\theta - \sin\theta, 1 - \cos\theta)$

$$\hookrightarrow (x_m, y_m) = R\dot{\theta}(1 - \cos\theta, \sin\theta) \quad T = \frac{1}{2}m\dot{x}_m^2 + \frac{1}{2}m(\dot{x}_m^2 + \dot{y}_m^2)$$

$$T = \frac{1}{2}MR^2\dot{\theta}^2 + \frac{1}{2}mR^2\dot{\theta}^2[(1 - \cos\theta)^2 + \sin^2\theta] = R^2\dot{\theta}^2[m(1 - \cos\theta) + \frac{m}{2}]$$

$$U = mg y_m + Mg y_m = mgR(1 - \cos\theta) + Mgr = -mgR\cos\theta$$

now just E.L.E ...