

BATTLESHIP - MOCKUPS

MÜLLNER, HUBER, KRALICEK, DEUBLER

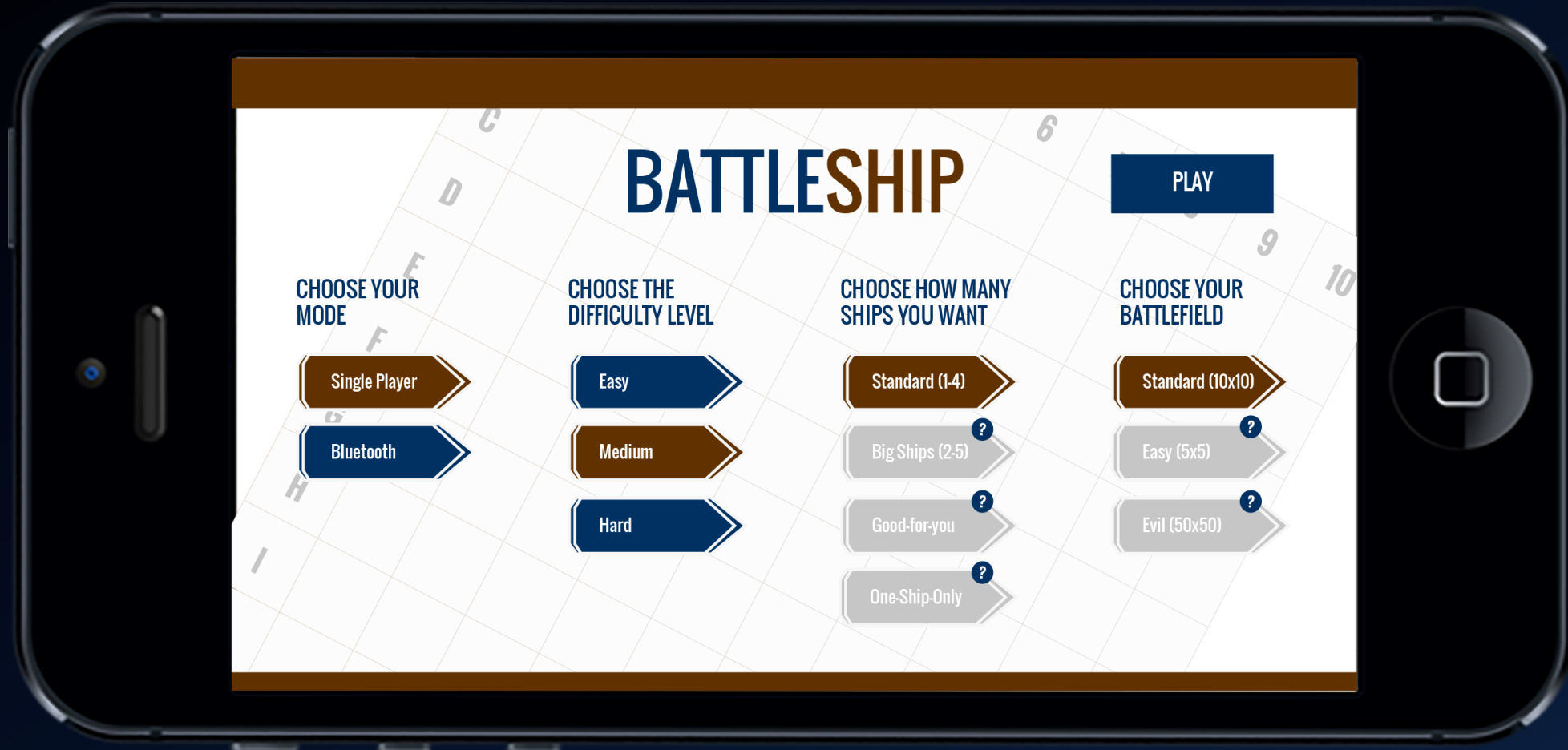
Game Design

- Different game and ship modes as In-App purchases
- Local Achievements
 - Unlock abilities
 - Count wins
- No local multiplayer
- Instead concentration on bluetooth

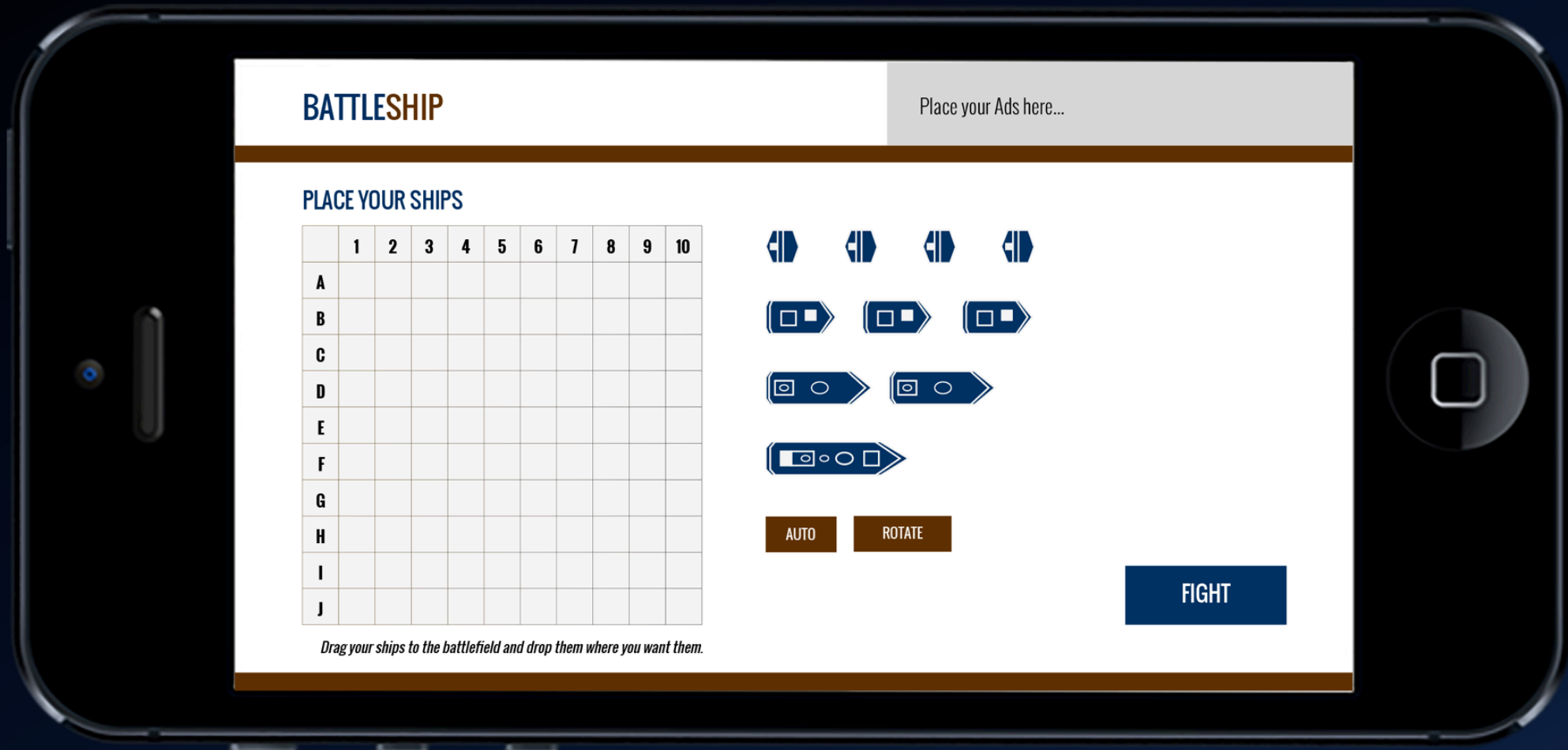
Game Design II

- Simple flat layout
- Chat? With predefined messages
- Small ad-banner at the top
 - No fullscreen
 - Can be removed with in-app purchase

Main menu
















Place ships



ENEMY SHIPS

YOUR SHIPS Time: 25 Sec.

	1	2	3	4	5	6	7	8	9	10
A										
B										
C										
D										
E										
F										
G										
H										
I										
J										

Select a field and click the button to shoot.

SHOOT

[illegible]

Win



Loose



The image features a dark blue background with abstract teal line art in the corners. In the top-left corner, several parallel lines form a corner-like shape. In the bottom-left corner, lines extend horizontally and then diagonally upwards. In the bottom-right corner, multiple parallel lines extend diagonally upwards from the bottom edge.

Questions?