TObject

Data members:

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	

Methods:

@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

THEADERClass

Data members:

NRun	TG
NEvent	STT
Time	RF1
Type	RF2
ROC	Latch1
EvtClas	Helicity_Scaler
TrigBits	Interrupt_Time
EStatus	Level2
TrgPrs	Level3
NPGP	fgIsA
FC	
FCG	

Methods:

@~THEADERClass	GetTG
THEADERClass	GetSTT
THEADERClass	GetRF1
Print	GetRF2
GetRunNum	GetLatch1
GetNEvent	GetHS
GetTime	GetIT
GetType	GetLevel2
GetROC	GetLevel3
GetEvtClas	Class
GetTrigBits	Class_Name
GetEStatus	IsA
GetTrgPrs	ShowMembers
GetNPGP	Streamer
GetFC	StreamerNVirtual
GetFCG	