

TCollection	
fgCurrentCollection	fSize
fgGarbageCollection	kInitCapacity
fgEmptyingGarbage	kInitHashTableCapacity
fgGarbageStack	fgIsA
kIsOwner	
fName	
@~TCollection	IsOwner
operator=	IsSortable
PrintCollectionHeaders	
GetCollectionEntryName	MakeIterator
PrintCollectionEntry	MakeReverseIterator
Add	Paint
AddVector	Print
AddAll	Print
AssertClass	Print
Browse	Print
Capacity	RecursiveRemove
Clear	Remove
Clone	RemoveAll
Compare	RemoveAll
Contains	SetCurrentCollection
Contains	SetName
Delete	SetOwner
Draw	Write
Dump	Write
FindObject	GetCurrentCollection
operator()	StartGarbageCollection
FindObject	GarbageCollect
GetEntries	EmptyGarbageCollection
GetName	begin
GetObjectRef	end
GetSize	Class
GrowBy	Class_Name
Hash	IsA
IsArgNull	ShowMembers
IsEmpty	
IsFolder	

TSeqCollection
fSorted
fgIsA
@~TSeqCollection
Changed
Add
AddFirst
AddLast
AddAt
AddAfter
AddBefore
RemoveFirst
RemoveLast
RemoveAt
RemoveAfter
RemoveBefore
At
Before
After
First
Last
LastIndex
GetLast
IndexOf
IsSorted
UnSort
Merge
ObjCompare
QSort
QSort
QSort
Class
Class_Name
IsA
ShowMembers

TObjArray	
fCont	fgIsA
fLowerBound	
fLast	
@~TObjArray	AddBefore
BoundsOk	FindObject
Init	FindObject
OutOfBoundsError	RemoveAt
GetAbsLast	Remove
TObjArray	RemoveRange
TObjArray	RecursiveRemove
operator=	At
Clear	UncheckedAt
Compress	Before
Delete	After
Expand	First
GetEntries	Last
GetEntriesFast	operator@[@]
GetLast	operator@[@]
GetObjectRef	LowerBound
GetObjectRef	IndexOf
IsEmpty	SetLast
MakeIterator	Randomize
Add	Sort
AddFirst	BinarySearch
AddLast	Class
AddAt	Class_Name
AddAtAndExpand	IsA
AddAtFree	ShowMembers
AddAfter	

TCounterCol
fgIsA
@~TCounterCol
TCounterCol
AddCounter
AddCounter
Test
TestInv
True
False
Browse
IsFolder
Print
Reset
SetCounterTitles
Write
Class
Class_Name
IsA
ShowMembers