

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueID | kIsReferenced | kZombie |
| fBits | kHasUUID | kBitMask |
| fgDtorOnly | kCannotPick | kSingleKey |
| fgObjectStat | kNoContextMenu | kOverwrite |
| kCanDelete | kInvalidObject | kWriteDelete |
| kMustCleanup | kIsOnHeap | fgIsA |
| kObjInCanvas | kNotDeleted | |
| @~TObject | GetObjectInfo | operator new@[@] |
| MakeZombie | GetTitle | operator delete |
| DoError | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| TObject | InheritsFrom | operator delete@[@] |
| operator= | InheritsFrom | SetBit |
| AppendPad | Inspect | SetBit |
| Browse | IsFolder | ResetBit |
| ClassName | IsEqual | TestBit |
| Clear | IsSortable | TestBits |
| Clone | IsOnHeap | InvertBit |
| Compare | IsZombie | Info |
| Copy | Notify | Warning |
| Delete | Is | Error |
| DistancetoPrimitive | Paint | SysError |
| Draw | Pop | Fatal |
| DrawClass | Print | AbstractMethod |
| DrawClone | Read | MayNotUse |
| Dump | RecursiveRemove | Obsolete |
| Execute | SaveAs | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueID | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueID | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |
| GetOption | operator new | |

| TTBERClass | |
|--------------|------------------|
| q_over_p | c22 |
| lambda | c23 |
| phi | c24 |
| d0 | c25 |
| z0 | c33 |
| chi2 | c34 |
| layinfo1 | c35 |
| layinfo2 | c44 |
| c11 | c45 |
| c12 | c55 |
| c13 | fgIsA |
| c14 | |
| c15 | |
| @~TTBERClass | Get_ErrMatrix |
| TTBERClass | Get_ErrMatrix |
| TTBERClass | Get_ErrMatrix |
| Get_q_over_p | Print |
| Get_lambda | Class |
| Get_phi | Class_Name |
| Get_d0 | IsA |
| Get_z0 | ShowMembers |
| Get_chi2 | Streamer |
| Get_layinfo1 | StreamerNVirtual |
| Get_layinfo2 | |