# Calculating the Inference FLOPs of an LLM Transformer Model

Understanding the number of Floating Point Operations (FLOPs) required for inference with a Large Language Model (LLM) Transformer is essential for evaluating computational efficiency, optimizing deployment strategies, and estimating energy consumption. This guide provides a comprehensive approach to calculating the inference FLOPs for the example model previously discussed.

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## Introduction

Inference involves using a trained LLM Transformer to generate predictions or outputs based on new input data. Calculating the FLOPs required for inference helps in:

- **Resource Allocation**: Determining necessary computational resources.
- Performance Benchmarking: Comparing model efficiencies.
- **Optimization**: Identifying areas to reduce computational load.
- **Cost Estimation**: Estimating operational costs based on computational requirements.

# Why FLOPs Matter

- **Computational Efficiency**: Higher FLOPs indicate more computations, affecting latency and throughput.
- **Energy Consumption**: More FLOPs generally lead to higher energy usage.
- Hardware Selection: Helps in choosing appropriate hardware accelerators (e.g., GPUs, TPUs).
- Scalability: Facilitates understanding how inference scales with model size and input complexity.

## Components Contributing to FLOPs During Inference

The total FLOPs for inference are accumulated from:

- 1. Embedding Layer
- 2. Multi-Head Attention (MHA)
- 3. Feed-Forward Network (FFN)
- 4. Layer Normalization
- 5. Activation Functions
- 6. Autoregressive Caching (for models like GPT)

# FLOPs Calculation per Component

## Notation

- Batch Size: (B)
- Sequence Length: (L)
- Model Dimension: ( d\_{\text{model}})
- Feed-Forward Dimension: ( d\_{\text{ff}})
- Number of Heads: (h)
- Number of Layers: (N)
- Bytes per Element: Not directly relevant for FLOPs but impacts memory.

## **Embedding Layer**

- Operations: Lookup and addition.
- FLOPs per Token:
  - Token Embedding: Lookup operations do not involve FLOPs.
  - **Positional Embedding**: Lookup operations do not involve FLOPs.
  - **Addition of Embeddings**: ( d\_{\text{model}}) FLOPs per token.
- Total FLOPs: \$\$ \text{Embedding FLOPs} = B \times L \times d\_{\text{model}} \$\$

## Multi-Head Attention

## Steps:

- 1. Linear Projections: Query ((Q)), Key ((K)), Value ((V))
- 2. Scaled Dot-Product Attention
  - Compute attention scores
  - Apply softmax
  - Compute attention output
- 3. Output Projection

## Calculations:

1. Linear Projections (Q, K, V)

- **FLOPs per Projection**: \$\$ 2 \times B \times L \times d\_{\text{model}} \times d\_{\text{model}} \$\$ (Factor of 2 accounts for multiply and add operations in matrix multiplication.)
- Total for Q, K, V: \$\$ 3 \times 2 \times B \times L \times d\_{\text{model}}^2 = 6 \times B \times L \times d\_{\text{model}}^2 \$\$

## 2. Attention Scores

Compute Scores: \$\$ 2 \times B \times L^2 \times \frac{d\_{\text{model}}}{h} = 2 \times B \times L^2 \times d\_{\text{model}}}\$\$

#### 3. Softmax

- FLOPs:
  - Exponentials and Divisions: Approximately (5) FLOPs per element. \$\$ 5 \times B \times h \times L^2 \$\$

## 4. Weighted Sum

FLOPs: \$\$ 2 \times B \times L^2 \times d\_{\text{model}} \$\$

## 5. Output Projection

FLOPs: \$\$ 2 \times B \times L \times d\_{\text{model}}^2 \$\$

 $\label{thm:conditions} Total MHA FLOPs per Layer: $$ 6 \times L^2 \times d_{\text{model}}^2 + 2 \times L^2 \times L^2$ 

#### Feed-Forward Network

Consists of two linear transformations with an activation function in between.

#### 1. First Linear Layer

• FLOPs: \$\$ 2 \times B \times L \times d {\text{model}} \times d {\text{ff}}} \$\$

## 2. Activation Function (e.g., GELU)

- FLOPs:
  - Approximately (8) FLOPs per element. \$\$ 8 \times B \times L \times d\_{\text{ff}}} \$\$

## 3. Second Linear Layer

• FLOPs: \$\$ 2 \times B \times L \times d {\text{ff}}} \times d {\text{model}} \$\$

**Total FFN FLOPs per Layer**: \$\$ 2 \times B \times L \times d\_{\text{ff}} + 8 \times B \times L \times d\_{\text{ff}} + 2 \times B \times L \times d\_{\text{ff}} \times B \times B \times L \times d {\text{model}} \times D \times D

## Layer Normalization

• FLOPs per Layer Norm:

- Mean Calculation: Sum and division.
- Variance Calculation: Subtract mean, square, sum, division.
- **Normalization**: Subtract mean, divide by standard deviation.
- Total per Layer Norm: \$\$ \approx 5 \times B \times L \times d\_{\text{model}}} \$\$
- **Assumption**: Two Layer Norms per layer (pre-attention and post-FFN).

#### **Activation Functions**

- **GELU Activation**: Approximately (8) FLOPs per element.
- **ReLU Activation**: Approximately (1) FLOP per element.
- Assumption: Using GELU for activations.

# Total FLOPs per Inference Pass

To calculate the total FLOPs for a single inference pass:

- 1. **Embedding Layer FLOPs**: \$\$ B \times L \times d\_{\text{model}} \$\$
- 2. Per Layer FLOPs:
  - MHA: \$\$ 8 \times B \times L^2 \times d\_{\text{model}}^2 + 4 \times B \times L^2 \times d\_{\text{model}} + 5 \times B \times L^2 \$\$
  - **FFN**: \$\$ 4 \times B \times L \times d\_{\text{model}} \times d\_{\text{ff}} + 8 \times B \times L \times d\_{\text{ff}} \$\$
  - Layer Norms: \$\$ 10 \times B \times L \times d {\text{model}} \$\$ (Two Layer Norms per layer)

**Total per Layer**: \$\$ 8 \times B \times L \times d\_{\text{model}}^2 + 4 \times B \times L^2 \times d\_{\text{model}} + 5 \times B \times L^2 + 4 \times B \times L \times d\_{\text{model}} \times d\_{\text{ff}} + 8 \times B \times L \times d\_{\text{model}} \$\$

- 3. **Total for All Layers**: \$\$ N \times \left(8 \times B \times d\_{\text{model}}^2 + 4 \times B \times L^2 \times d\_{\text{model}} + 5 \times B \times L^2 + 4 \times B \times L \times d\_{\text{model}} \times d\_{\text{ff}} + 8 \times B \times L \times d\_{\text{ff}} + 10 \times B \times L \times d\_{\text{model}} \right) \$\$
- 4. **Total Inference FLOPs**: \$\$ \text{Total FLOPs} = \text{Embedding FLOPs} + \text{Total Layer FLOPs} \$\$

# **Example Calculation**

## Given

- Batch Size (( B )): 1
- Sequence Length (( L )): 1,024
- Model Dimension (( d\_{\text{model}})): 1,024
- Feed-Forward Dimension (( d\_{\text{ff}})): 4,096
- Number of Heads (( h )): 16
- Number of Layers (( N )): 24

## Calculating FLOPs for One Inference Pass

1. **Embedding Layer FLOPs**: \$\$ B \times L \times d\_{\text{model}} = 1 \times 1,024 \times 1,024 = 1,048,576 \text{ FLOPs} \$\$

## 2. Per Layer FLOPs:

- MHA: \$\$ 8 \times 1 \times 1,024 \times (1,024)^2 + 4 \times 1 \times (1,024)^2 \times 1,024 + 5 \times 1 \times 16 \times (1,024)^2 \$\$ Simplifying: \$\$ 8 \times 1,024 \times 1,048,576 = 8,589,934,592 \text{ FLOPs} \$\$\$ \$\$ 4 \times 1,048,576 \times 1,024 = 4,294,967,296 \text{ FLOPs} \$\$\$ \$\$ \times 16 \times 1,048,576 = 83,886,080 \text{ FLOPs} \$\$\$ Total MHA FLOPs per Layer: \$\$ 8,589,934,592 + 4,294,967,296 + 83,886,080 = 12,968,787,968 \text{ FLOPs} \$\$\$\$
- FFN: \$\$ 4 \times 1,024 \times 4,096 + 8 \times 1 \times 1,024 \times 4,096 + 10 \times 1 \times 1,024 \times 1,024 \\$\$ Simplifying: \$\$ 4 \times 1,024 \times 4,096 = 16,777,216 \text{ FLOPs} \$\$ \$\$ 8 \times 1,024 \times 4,096 = 33,554,432 \text{ FLOPs} \$\$ \$\$ 10 \times 1,024 \times 1,024 = 10,485,760 \text{ FLOPs} \$\$ Total FFN FLOPs per Layer: \$\$ 16,777,216 + 33,554,432 + 10,485,760 = 60,817,408 \text{ FLOPs} \$\$
- Total FLOPs per Layer: \$\$ 12,968,787,968 + 60,817,408 = 13,029,605,376 \text{FLOPs} \$\$
- 3. **Total for All Layers**: \$\$ 24 \times 13,029,605,376 = 312,710,529,024 \text{ FLOPs} \$\$
- 4. **Total Inference FLOPs**: \$\$ 1,048,576 + 312,710,529,024 = 312,711,577,600 \text{ FLOPs} \$\$ Approximately **312.71 billion FLOPs** per inference pass.

## Additional Considerations

## 1. Batch Size Impact:

- **Linear Scaling**: FLOPs scale linearly with batch size.
- **Example**: For (B = 8), total FLOPs would be (8 \times 312.71 \text{ billion} = 2.5017 \text{ trillion}) FLOPs.

## 2. Sequence Length Impact:

- **Quadratic Scaling**: Particularly in the attention mechanism, FLOPs scale quadratically with sequence length.
- **Example**: Doubling (L) quadruples the attention-related FLOPs.

## 3. Optimizations:

- **Sparse Attention**: Reduces FLOPs by limiting attention to certain token pairs.
- **Efficient Transformer Variants**: Models like Performer, Longformer reduce computational complexity.
- **Quantization**: Lower precision can marginally affect FLOPs but significantly reduce memory usage.

## 4. Hardware Efficiency:

- **Throughput and Parallelism**: Actual inference speed depends on hardware capabilities, such as the number of cores and memory bandwidth.
- Batch Processing: Efficiently utilizing batch processing can lead to better hardware utilization.

## 5. Autoregressive Caching:

- **Reusing Computations**: Caching key and value tensors reduces redundant computations in subsequent token generations.
- **Impact on FLOPs**: While caching saves computational steps, the initial token generation still incurs full FLOPs costs.

## 6. Model Pruning and Distillation:

- **Pruning**: Removing redundant weights can decrease FLOPs.
- **Distillation**: Transferring knowledge to a smaller model reduces FLOPs while maintaining performance.

## Conclusion

Calculating the FLOPs required for inference with an LLM Transformer model involves aggregating the computational costs of each component within the model architecture. For the example model with:

- Batch Size (( B )): 1
- Sequence Length (( L )): 1,024
- Model Dimension (( d\_{\text{model}})): 1,024
- Feed-Forward Dimension (( d\_{\text{ff}})): 4,096
- Number of Heads (( h )): 16
- Number of Layers ((N)): 24

**Total Inference FLOPs**: Approximately **312.71 billion FLOPs** per inference pass.

Understanding these FLOPs helps in:

- **Selecting Appropriate Hardware**: Ensuring that computational resources meet the model's demands.
- **Optimizing Deployment**: Balancing performance with computational efficiency.
- Scaling Applications: Planning for higher throughput based on computational capabilities.

# References

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Note: These calculations provide estimates. Actual FLOPs may vary based on implementation details, optimizations, and hardware-specific operations.