

## 111-2進階程式設計課程(11) Advanced Computer Programming

亞大資工系

#### 課程大綱

- W1-課程介紹/Introduction
- W2-Python libraries
- W3-BeautifulSoup(1)
- W4-BeautifulSoup(2)
- W5-
- W6-Scrapy(1)
- W7-Scrapy(2)
- W8-Storing Data
- W9-Midterm project

- W10-Web & HTTP
- W11-Flask
- W12-Flask Routes
- W13-Jinja template
- W14-Flask-form
- W15-Flask-mail
- W16-REST API
- W17-Project development(2)
- W18-Final presentation

#### Front-End 前端設計

- 前端涵蓋了設計和實現使用者介面、互動、動畫效果等方面,包括:
  - 1. 網頁前端開發 (Front-end Development):使用 HTML、CSS、JavaScript 等技術實現前端設計,包括將設計轉化為可瀏覽的網頁、網頁動畫、互動效果等。
  - 2. 跨平台設計 (Cross-platform Design):設計師需要考慮不同的瀏覽器、操作系統、設備,使網頁能夠在各種平台上正常運行。
  - 3. 使用者體驗設計(User Experience Design, UX Design):設計師透過使用者研究和測試,設計使用者界面的結構、流程、內容,以提升使用者體驗。
  - 4. 網頁設計(Web Design):將設計師提供的視覺設計稿轉換成實際的網頁,設計網頁佈局、配色、字體等,並考慮不同設備(電腦、手機、平板)的適應性。
  - 5. 樣式設計(Styling):設計網頁元素的樣式,例如色彩、字體、大小、邊框、背景等,以及使用 CSS 技術實現這些樣式。
  - 6. 互動設計(Interactive Design):設計師設計使用者與網頁互動的方式,例如按鈕、表單、滑動、動畫效果等。



#### Back-end 後端設計

- 後端設計是指設計和開發網絡應用程序或軟件的服務器端的過程:
  - 服務器端編程語言:用於開發後端邏輯的編程語言的選擇,例如 Java、Python、PHP、Ruby 或 Node.js。
  - 資料庫:資料庫技術的選擇和資料庫模式的設計來管理應用程序的資料。
  - API:允許應用程序前端與後端通信的 API 的設計和實現。
  - 身份驗證和授權:設計後端來處理用戶身份驗證和授權,例如密碼管理、 權限和訪問控制。
  - 服務器架構:服務器架構的設計,包括負載均衡、緩存和其他確保可擴展性和高性能的技術。

# 免費的線上 Python 執行環境 PythonAnywhere

- 免費帳號的功能受到如下限制:
  - 只能建立一個 App (應用程式)
  - 網外存取 Internet 有限制
  - CPU 與儲存有限制 (一天 100 秒 CPU 時間, 512MB 儲存)
  - 不提供 Jupyter (但有 IPython)
  - 只能有兩個 Console (Bash 與 Python)



#### System Image

#### System Image

The system image for your account determines the versions of Python that you can use and the packages that are pre-installed. This page shows the packages that are installed in each system image and in each version of Python.

Changing your system image may mean that you need to change your code. It may result in changing of your default python3 and/or editor Run button python versions. Please do not change it without reading this help page first.

Current system image:

fishnchips 🦯

#### Default Python Versions

You need to upgrade your system image to be able to change your default python command.

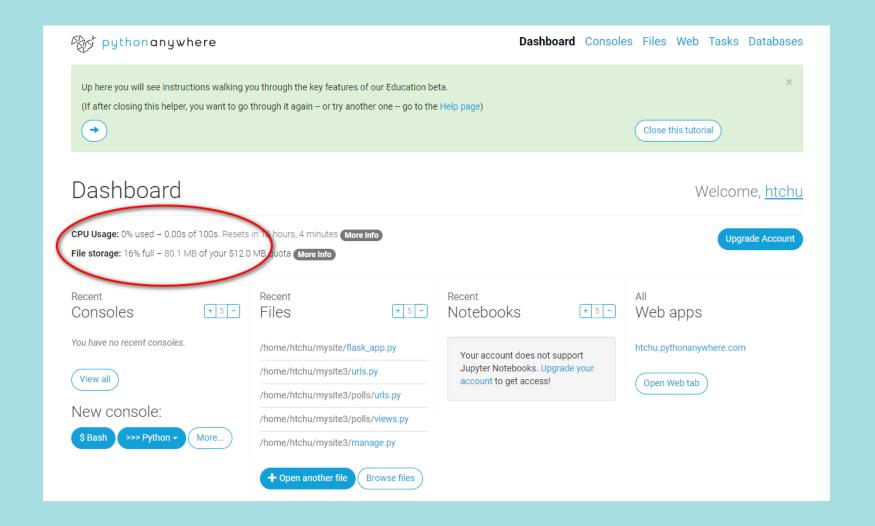
python should run: 2.

python3 should run: 3.8 💉

The editor Run button should use: 3.8

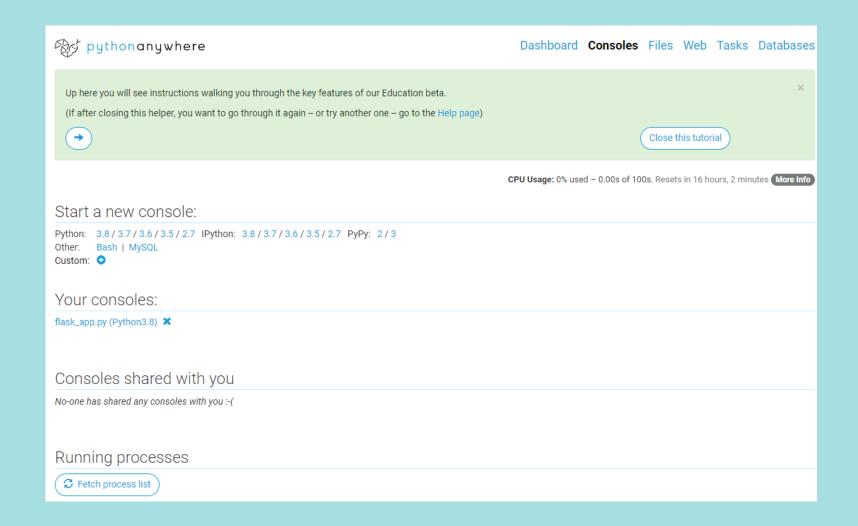


#### Dashboard儀表板



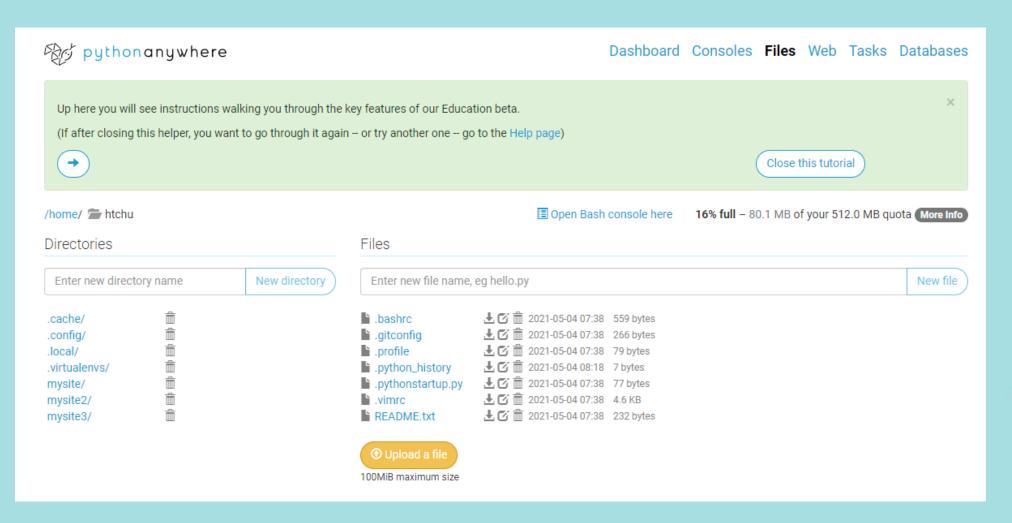


#### Command Console命令控制台



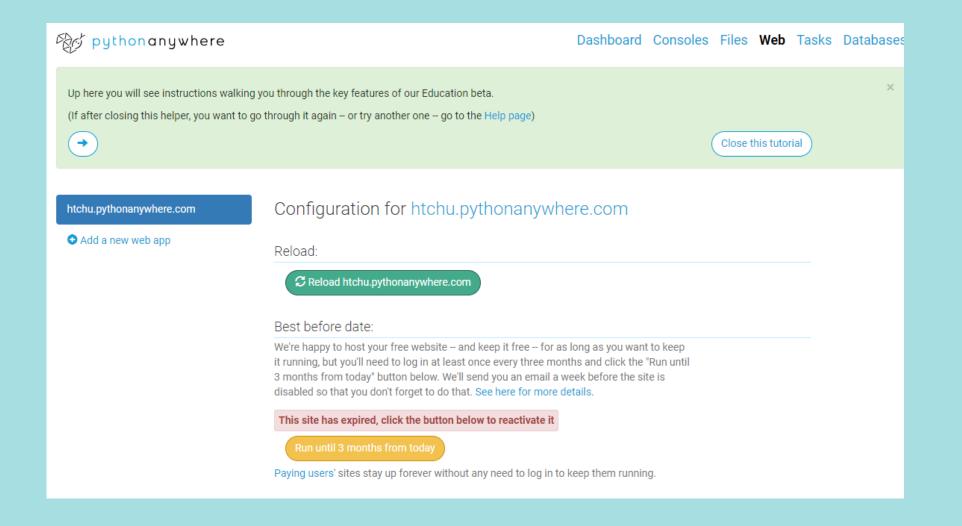


#### **Files**

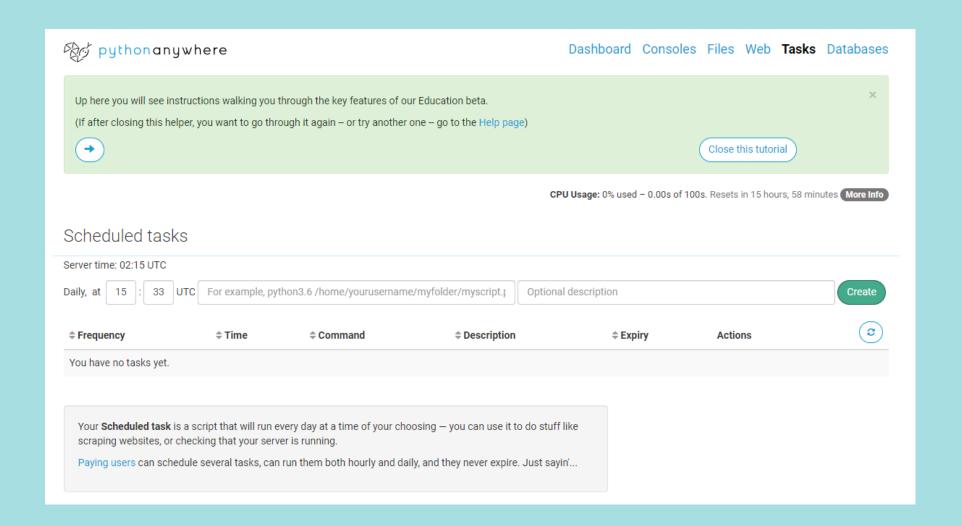




#### Web



#### Tasks任務



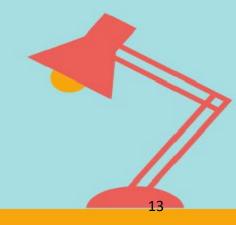
#### Web application frameworks

- JavaScript
  - Express.js, React.js, Angular.js
- PHP
  - Laravel, Codelgniter
- Ruby
  - Rails
- Python
  - Django, Flask , FastAPI
- Java
  - Spring Boot



#### Flask framework

- Required
  - Jinja-template engine
  - Werkzeug-WSGI toolkit
- Optional
  - sqlalchemy-SQL toolkit
  - marshmallow: simplified object serialization
  - Celery-task queue



#### Flask extensions

- Flask-Bootstrap: Bootstrap
- Flask-WTF: WTForms including CSRF, file upload, and reCAPTCHA
- Flask-Moment: Localization of Dates and Times
- Flask-Babel: Internationalization and localization support
- Flask-DebugToolbar: In-browser debugging tools
- Flask-Assets: Integration of CSS and JavaScript assets
- Flask-Session: implementation of user sessions with server-side storage
- Flask-SocketIO: Socket.IO server implementation with support for WebSocket and long-polling

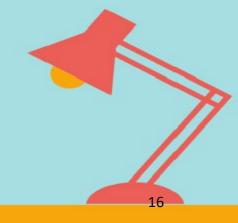
#### Flask

- Flask is a class with
  - run() function
  - route() functions
- Flask is a command
  - flask run
  - flask routes
  - flask shell



#### Flask environment

- Bash (Linux/Mac)
  - export FLASK\_APP= appname
  - export FLASK\_ENV=development
  - flask run
- Windows command
  - set FLASK\_APP=appname
  - set FLASK\_ENV=development
  - flask run



#### Bootstrap

The most popular front-end toolkit in the world.

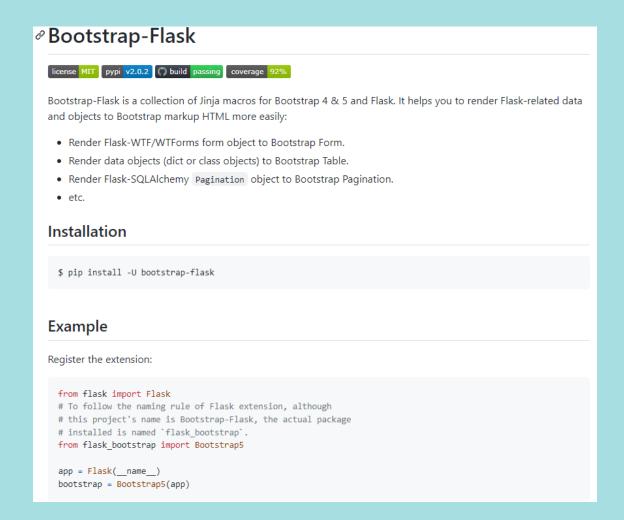
Quickly design and customize responsive

mobile-first sites

• Currently v5.1.3



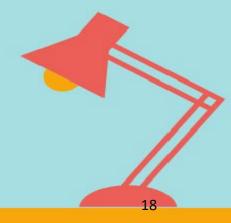
#### **Bootstrap-Flask**



Installation \$ pip install -U bootstrap-flask Example Register the extension:

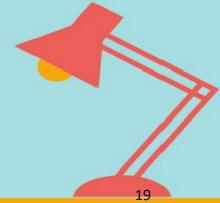
from flask import Flask from flask\_bootstrap import Bootstrap5

app = Flask(\_\_name\_\_)
bootstrap = Bootstrap5(app)

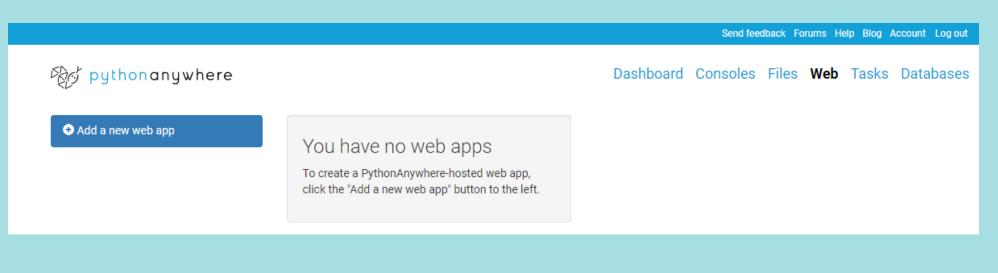


## Jinja-the template language

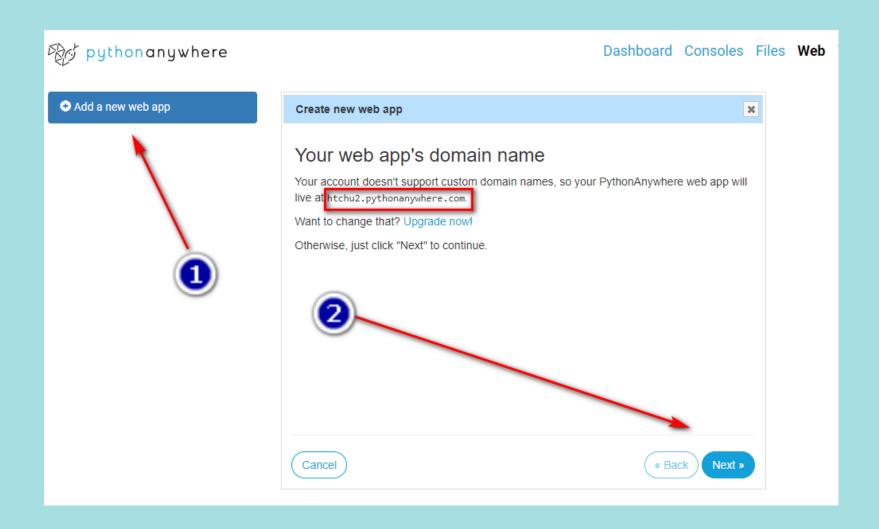
```
from jinja2 import Environment, PackageLoader, select autoescape
env = Environment(
    loader=PackageLoader("yourapp"),
    autoescape=select_autoescape()
To load a template from this environment, call the get_template() method, which returns the loaded Template.
template = env.get_template("mytemplate.html")
To render it with some variables, call the render() method.
print(template.render(the="variables", go="here"))
```



#### Step 1: Go to Web tab



## Step 2: Add a new web app



# Step 3: Select a Python Web framework and a Python version

#### Select a Python Web framework

...or select "Manual configuration" if you want detailed control.

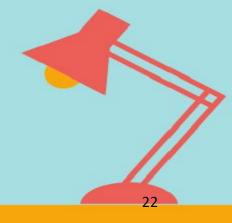
- » Django
- » web2py
- » Flask
- » Bottle
- » Manual configuration (including virtualenvs)

What other frameworks should we have here? Send us some feedback using the link at the top of the page!

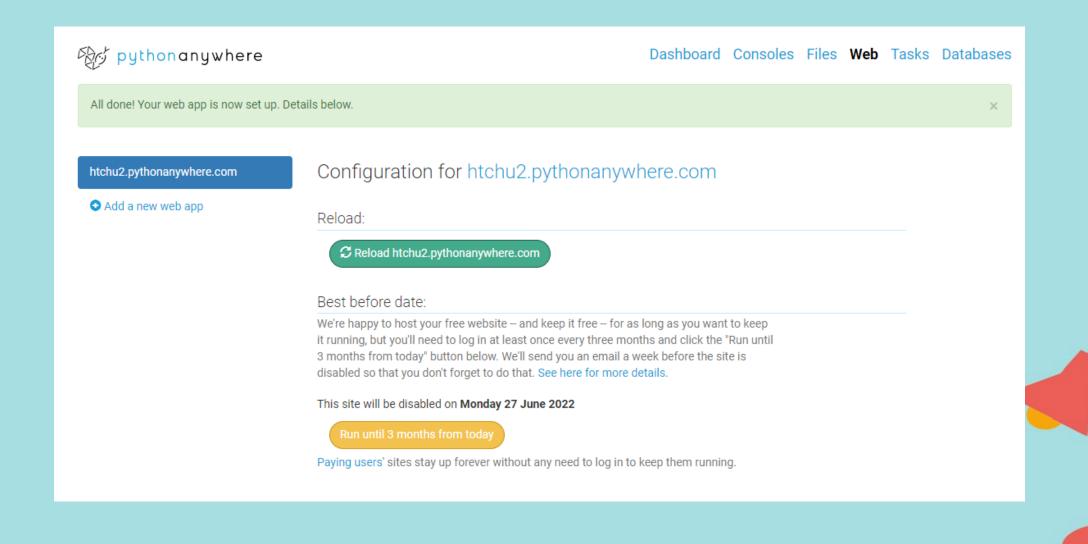
#### Select a Python version

- » Python 3.6 (Flask 2.0.0)
- » Python 3.7 (Flask 2.0.0)
- » Python 3.8 (Flask 2.0.0)
- » Python 3.9 (Flask 2.0.0)

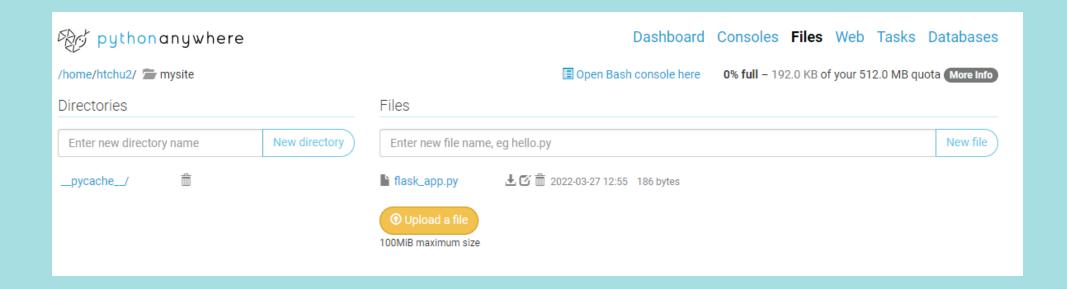
**Note:** If you'd like to use a different version of Flask to the default version, you can use a virtualenv for your web app. There are instructions here.



#### Step 4: Quick start new Flask project



#### Step 5: check the files



# Step 6: check the program and the web app

```
/home/htchu2/mysite/flask_app.py

# A very simple Flask Hello World app for you to get started with...

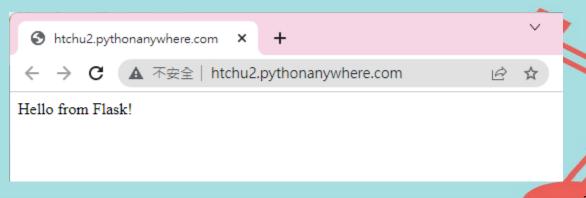
from flask import Flask

app = Flask(__name__)

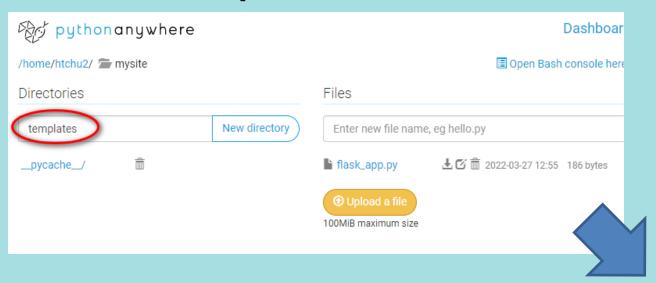
app.route('/')

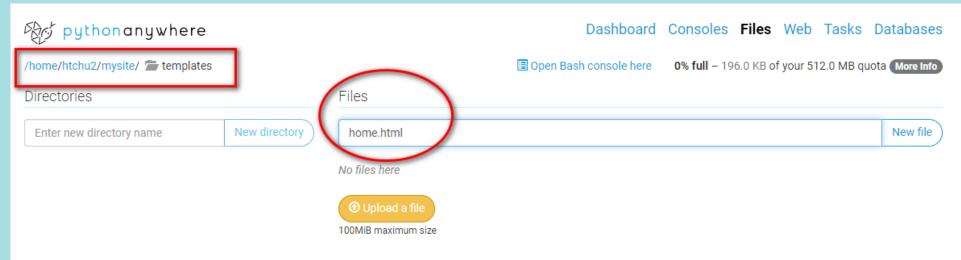
edf hello_world():

return 'Hello from Flask!'
```

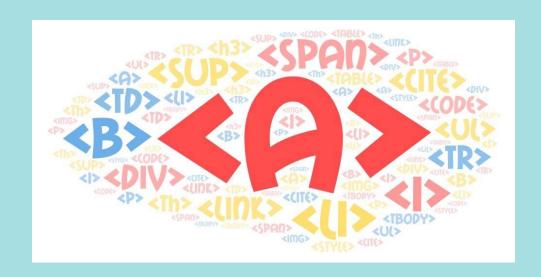


#### Step 7: add html templates



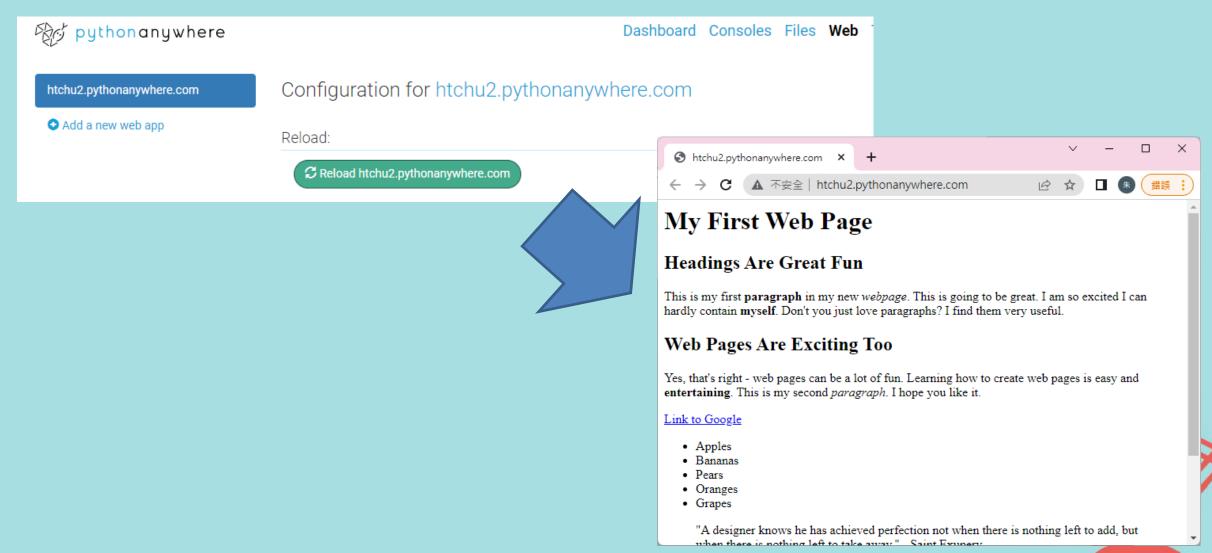


#### Step 8: edit home.html



## Step 9: edit flask\_app.py

## Step 10: Reload web



# Thanks! Q&A