Htet Aung Lin (Kelvin) *Frontend Developer — React / Next.js*

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Profile

Frontend developer with 2 years of experience building component systems and user interfaces. I build reusable React components, implement UI/UX designs, and fix rendering problems in Next.js applications. I work with designers and backend engineers to ship features.

Work Experience

Frontend Developer-Part-time, *Pico Innovation*   10/2025 – Present │ Remote
- Built Pica Al Assistant frontend using Next.js with streaming messages via Zustand state management. Interface renders charts, images, product cards, and text responses from ERP integrations.
- Designed message state flow to prevent UI blocking during API streams. Messages render as chunks arrive instead of waiting for complete responses.

Junior Frontend Developer-Full-time, *Pico Innovation*   01/2025 – 09/2025 │ Remote
- Built component library ↗ as monorepo containing 25+ npm packages (React + Tailwind CSS). Structured props API to stay consistent across components, making them easier for team members to use.
- Integrated Tiptap rich text editor and QR code generation into PDF editor product. Moved duplicate rendering logic into shared utilities, reducing component file sizes.
- Evaluated PDF manipulation tools (APIX Data, Canva, Penpot) against product requirements. Documented differences in rendering performance, API flexibility, and licensing costs. Shared findings with team to inform technical decisions.

Frontend Developer-Internship, *Pico Innovation*   05/2024 – 12/2024 │ Remote
- Tested rich text editors (Tiptap, Lexical, TinyMCE) and recommended the best option.
- Made a simple React component library with no third-party code. Later used company-wide.
- Built a dashboard to manage user permissions for internal teams.

Projects

Resizable Layout Component ↗   08/2025 – Present
- Built collapsible panel system with react-resizable-panels that fixes animation timing issues during resize interactions. Solved jank during quick collapse/expand by syncing CSS transitions with layout calculations.
- Fixed hydration mismatches by moving panel size calculations to server-side rendering. User preferences persist via cookies, removing flash of unstyled content on page load.
- Published as open-source package installable through shadcn CLI. Documented edge cases and wrote migration guide for developers switching from other layout libraries.

Personal Portfolio ↗   10/2025 – Present
- Implemented rate-limited Al chat endpoint using Upstash Redis. Visitors ask questions about my background; responses stream from Groq API with context about my experience and projects.
- Added blog using Fumadocs for writing about life lessons and technical topics. Posts cover React rendering behavior, debugging processes, and thoughts on frontend development.

Skills

Languages
JavaScript, TypeScript, HTML5, CSS3

Frameworks
React, Next.js, Tailwind CSS

Tools
React Query, Radix UI, Storybook, Git, Zustand