

INTRO. TO LOGIC & FUNCT. PROG.

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This functional programming assignment requires you to represent finite sets (of any arbitrary type 'a)

(a) using OCaml lists.

Representation invariant: a set is represented as a list without duplicates.

You need to implement the following operations:

1. **emptyset**, which represents the empty set.
2. **member** $x\ s$, which returns true if and only if x is in s .
3. **cardinality** s , which returns the number of elements in the set s .
4. **union** $s1\ s2$, which returns the union of sets $s1$ and $s2$
5. **intersection** $s1\ s2$, which returns the intersection of $s1$ and $s2$
6. **difference** $s1\ s2$, which returns the set consisting of elements of $s1$ which are not in $s2$
7. **product** $s1\ s2$, which returns the cartesian product of $s1$ and $s2$.
8. **power** s , which returns the set of subsets of s .
9. **subset** $s1\ s2$, which returns true if and only if $s1$ is a subset of $s2$.
10. **equalset** $s1\ s2$, which returns true if and only if set $s1$ is equal to set $s2$.

Wherever possible, use the list functions **map**, **filter**, **fold**, etc.

In your documentation, you need to show that if the input set(s) satisfy the Representational Invariant, then so do the sets returned by the operations **emptyset**, **union**, **intersection**, **difference**, **product**, **power**.

You will also need to show that for example the following laws about union:

for all $x, s1, s2$:

1. **member** $x\ \text{emptyset} = \text{false}$
2. **cardinality** **emptyset** = 0
3. **member** $x\ s1$ implies **member** $x\ (\text{union } s1\ s2)$
4. **member** $x\ (\text{intersection } s1\ s2)$ implies **member** $x\ s1$
5. **equalset** $(\text{intersection } s1\ s2)\ (\text{intersection } s2\ s1)$
6. **cardinality** $(\text{product } s1\ s2) = \text{cardinality } s1 * \text{cardinality } s2$

7. ...and other such laws

(b) Consider now representing a set i by its characteristic function [Recall that f_s is the characteristic function of set s when $x \in s$ iff $f_s(x) = \text{true}$]

You need to implement the following operations:

1. **emptyset**, which represents the empty set.
2. **member** $x\ s$, which returns true if and only if x is in s .
3. **union** $s_1\ s_2$, which returns the union of sets s_1 and s_2
4. **intersection** $s_1\ s_2$, which returns the intersection of s_1 and s_2
5. **difference** $s_1\ s_2$, which returns the set consisting of elements of s_1 which are not in s_2
6. **product** $s_1\ s_2$, which returns the cartesian product of s_1 and s_2 .

Again, in your documentation show that the result of any operation is the characteristic function of the set being represented.

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