maxsmooth



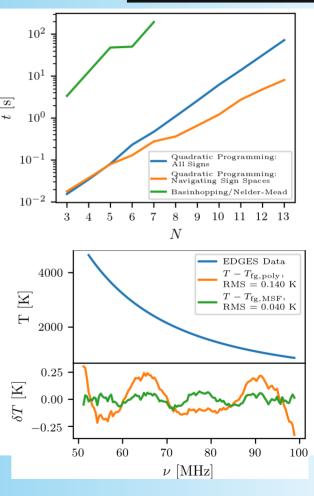


Bevins, Handley, Fialkov, de Lera Acedo, Greenhill, Price (2020)

- maxsmooth is a fast and robust algorithm for fitting Maximally Smooth Functions (MSFs) and related functions.
- Github: https://github.com/htjb/maxsmooth
- MSFs are constrained to have derivatives of order 2 or greater constrained such that,

$$\frac{d^m y}{dx^m} \ge 0 \text{ or } \frac{d^m y}{dx^m} \le 0$$

- The details of the algorithm can be found in the paper: https://arxiv.org/abs/2007.14970
- 2 Orders of magnitude faster than historically used algorithms
- Designed for use in Global 21-cm cosmology



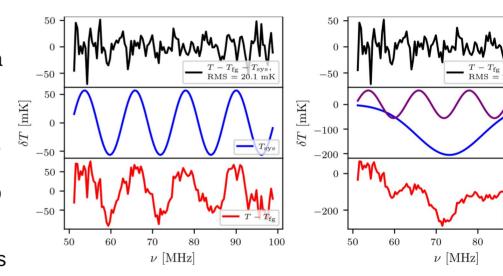
Applications in Science At Low Frequencies





maxsmooth can be applied to any field where signals of interest are hidden in smooth continuum emission such as:

- Global 21-cm cosmology: Modelling foregrounds with smooth MSFs can lead to a better identification of signal structure and systematics. (Tried and tested)
- Exoplanet Transit Detection: Modelling the continuum emission of a planets star with MSFs may lead to an increased sensitivity to small amplitude transits. (Not tested yet...)
- **Spectral Line Identification:** Similarly MSFs my help identify low amplitude spectral lines in continuum emission. (Not tested yet...)
- Many more fields…?



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