CONCEPT

Project Name:

Where Are You?

Type of Web App:

The web app is an interactive mystery adventure where the user makes decisions that lead to different paths and endings.

User Activities:

- Exploring environments through click events and key events.
- Making choices that influence the course of the story.
- Find keys or codes.

USP – Unique Selling Proposition:

- Multiple Endings: Users can take different paths, leading to various endings.
- Sound Atmosphere: Sound effects and repeated mentioning of the title.

Target Audience:

• Adventure and mystery game enjoyers.

CONTENT CREATION

Planned Content:

- Fixed Content:
 - Basic story structure.
 - Main characters and their backgrounds.
 - Sound effects.
- Dynamic Content:
 - Player decisions leading to different outcomes.
 - Dialogues that depend on previous choices.

Scope of the Project:

- Multiple Endings: One "true" ending and various alternative endings.
- Puzzles: Codes, keys, hidden clues.

DYNAMICS AND INTERACTION

Interaction Possibilities:

- **JS Events:** Click and hover events for interacting with objects or buttons.
- **Text Input:** Entering codes and passwords.
- **Decision Trees:** Buttons for important story choices.

Customization of the Page:

• **Sound Control:** Users can adjust the volume of sound effects.