

## ***Sprint Documentation***

Name: Emily Hartmann

Class: 2AHITM

Project Name: Where are you

GitHub Repository: <https://github.com/htl-leo-medtwl-projects/2425-sommerprojekt-2ahitm-EmilyHartmann6.git>

### 1. good ending

- Collider for the good ending room
- Message and cutscene added

### 2. bad ending

- Added the corpse
- Crying from the player

### 3. sound effects

- Paper sounds
- footsteps

### 5. cutscenes for the endings

- made bad ending and good ending cutscenes made

## **Goals for the next Sprint:**

- Implement a distinct ending:
  - Insane ending
- Fix sound effects