

# Introduction to Data Science Programming Live Session

Week 3

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Section 8

Remind me to start recording! ☺

& Sync your forks

# Today

- Big Ideas Presentation
- DEIB Agreement
- Part I: Sequences Week 3 activity & discussion
- Part II: Immutability Week 3 activity & discussion
- Interview Question Practice
- Survey

# Different Levels

- This course is aimed at getting new programmers up to speed
- If you need more of a challenge, projects are the best way to go
  - Weekly challenge projects on solid-garbanzo
  - <https://github.com/rfordatascience/tidytuesday>
- Data science interview questions - mock interviews
  - Set up for yourself
  - Get together with another classmate to make it more realistic.
- If you just love lectures, we have things for you too 😊:
  - week\_03\_summary.ipynb
  - Resources (Optional) folder on bcourses
  - In several of the weeks' folders on bcourses, there are folders named things like "Week\_3\_OPTIONAL" with more detailed/advanced topics

# Big Ideas Presentation

- Take it away Geon & William...

# DEIB Agreement

- On slack

# Week 3 Activity: Part I Breakout (15 min)

- See the file `week_03_activity.ipynb`
- Stop at “3. The mutability exercise”

# Sequences

- How did you handle the range for:  
[2, 4, 6, 8, 10, 12, 13, 14, 15, 17, 19, 21]
- What does pop do here?

```
while len(string_list) > 0:  
    word= string_list.pop()
```

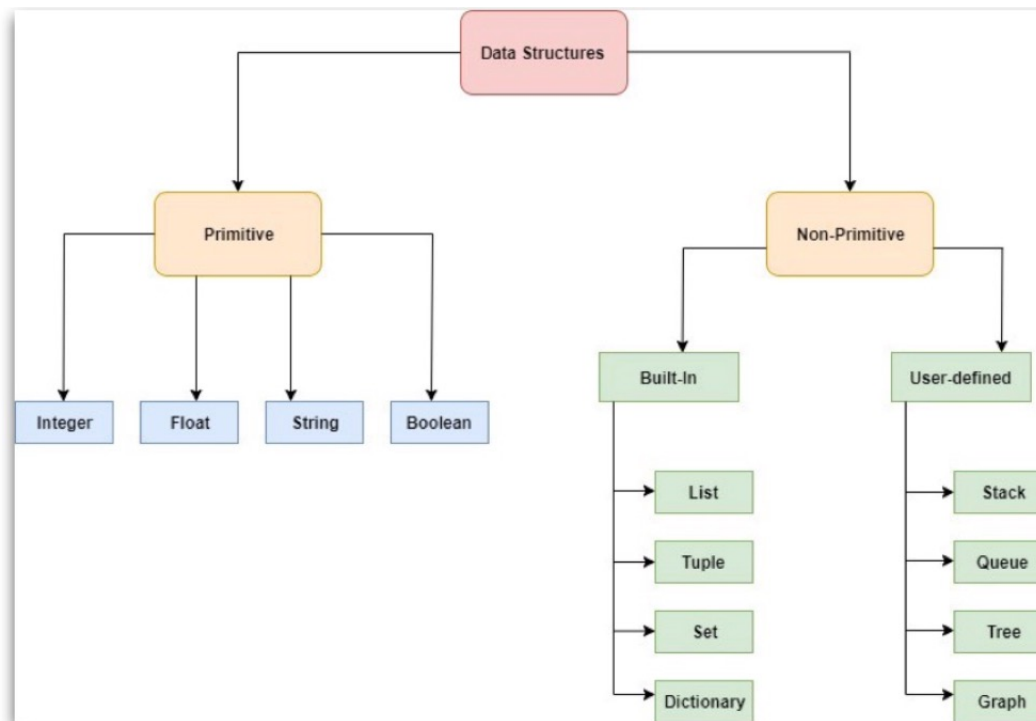
- In an OOP language, objects have properties and behaviors(or methods).
- What are some of the the properties and methods of sets, tuples, lists & dictionaries? *[Whiteboard]*

# Sequences as Objects

Data Structure	Ordered	Mutable	Indexable/Key-based	Common Methods
List	Yes	Yes	Index-based	<code>append</code> , <code>extend</code> , <code>insert</code> , <code>remove</code> , <code>pop</code> , <code>sort</code> , <code>reverse</code> , <code>index</code> , <code>count</code>
Tuple	Yes	No	Index-based	<code>count</code> , <code>index</code>
Set	No	Yes	No indexing	<code>add</code> , <code>remove</code> , <code>discard</code> , <code>pop</code> , <code>union</code> , <code>intersection</code> , <code>difference</code> , <code>issubset</code>
Dictionary	No	Yes	Key-based	<code>get</code> , <code>keys</code> , <code>values</code> , <code>items</code> , <code>pop</code> , <code>popitem</code> , <code>update</code> , <code>clear</code>



# Data Structures



# Immutability

- In Python, immutability:
  - Property of an object that prevents its internal state from being changed after it is created.
- Key points of immutability:
  - The object's contents remain constant after creation.
  - If you need to "modify" it, you must create a new object with the desired changes.
- 2. Examples of Immutable Objects:
  - Tuples
  - Strings
  - Numbers: Integers, floats, and other numeric types
- See [immutability.ipynb](#)

# Week 3 Activity: Part II Breakout (15 min)

- See the file `week_03_activity.ipynb`
- “3. The mutability exercise”, aka, Mutability can lead to issues when values are changed unexpectedly.

# Modify in place, copy & deepcopy?

- See the file `mod-in-place-copy-deepcopy.ipynb`

# Data Science Interview Practice

- `week-3-interview-qs.ipynb`

# W200.8 Martin Week 3 Survey

- <https://forms.gle/5htvVFhUBzf37S5K8>

# Challenge Yourself

- Challenge project
- Interview q&a
- Week 3 optional material on bcourses