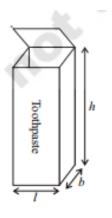
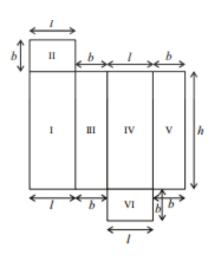
AREA OF CUBE AND CUBOID

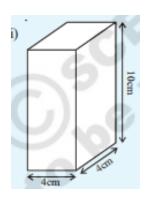


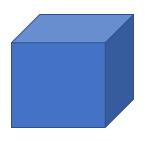


EXAMPLE









LATERAL SURFACE AREA

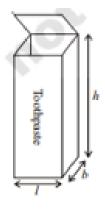
TOTAL SURFACE AREA

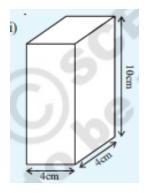
Programmer has to calculate values

RESET

VOLUME OF CUBE AND CUBOID

ISOMETRIC



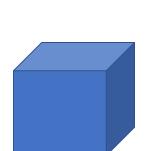


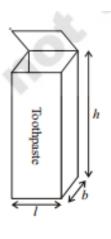
When you click on cube, the images need to switch to cube

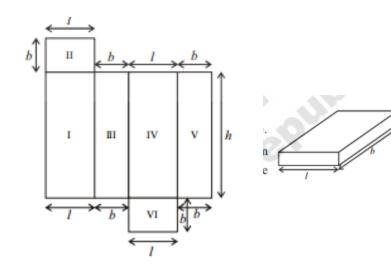
VOLUME OF CUBOID (I x b x h)

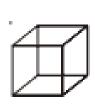
VOLUME OF CUBE (I x I x I)

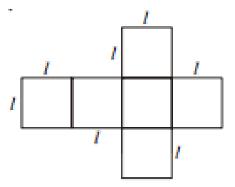
calculate values.
SHOW CUBE OR
CUBOID BASED ON











- 1. REMOVE THE WORD TOOTHPASTE FROM THE PICTURE
- 2. CLICK ON CUBOID THESE SHAPES HAVE TO APPEAR
- 3. WHEN YOU CLICK ON LATERAL SURFACE AREA, ONLY THE LATERAL FACES SHOULD BE SHADED OR GET DIFFERENT COLOR
- 4. WHEN YOU CLICK TOTAL SURFACE AREA, ALL FACES SHOULD BE SHADED
- 5. FOR LATERAL SURFACE AREA SHOW FORMULA = 2(I + b) h
- 6. FOR TOTAL SURFACE AREA SHOW FORMULA
 OF SUFRFACE AREA = 2(I+b)h + 2Ib
- 7. For SQUARE, LATERAL SURFACE AREA = 412(lsquared). Total SURFACE AREA = 612 (lsquared)
- 8. For both of them show, real world objects show a rectangular biscuit packet as example for cuboid, rubik cube for cube.
- 9. FOR BOTH CUBE & CUBOID, we should be able to replace the l,b,h with values. So, show a cuboid with l = 3, b = 2, and h = 4.