

MANUAL FREERTOS Addition to Project

Here's a clear and simplified guide to setting up an STM32 project with FreeRTOS integration:

1. Starting a New STM32 Project

1. Open STM32CubeIDE and navigate to the **Board Selector** tab.
 2. Search for your board model and select it, then click **Next**.
 3. Enter a project name and choose your preferred programming language.
 4. Select **STM32Cube** for the project type (this avoids manually writing peripheral drivers).
 5. When prompted, click **No** to initialize all peripherals with their default settings.
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2. Adding FreeRTOS to Your Project

Step 1: Set up Folder Structure

1. Right-click the root directory of your project and create a folder called ThirdParty.
2. Your project folder structure should now look like this:

```
Core/  
Drivers/  
ThirdParty/
```

3. Inside ThirdParty, create a folder called FreeRTOS.

Step 2: Copy FreeRTOS Files

1. In the downloaded FreeRTOS kernel source, you should have the following structure:

```
FreeRTOS/  
FreeRTOS-plus/
```

2. Copy the **LICENSE** folder from the FreeRTOS/ directory into ThirdParty/FreeRTOS/.
3. Copy **everything** from FreeRTOS/Source/, except the portable folder, into ThirdParty/FreeRTOS/.
4. Copy the **portable** folder from FreeRTOS/Source/ into ThirdParty/FreeRTOS/.

Step 3: Clean Up the portable Folder

1. Inside the portable folder, delete everything except:
 - GCC/
 - MemMang/
 - ReadMe (if it exists)
 - MSVC-MingW/ (**exclude from the build if it is unused**)
 - CMakeLists.txt (if it's present)

2. Inside ThirdParty/FreeRTOS/portable/GCC/, keep only the ARM_CM4F folder, which is used for ARM Cortex-M4 with floating-point support. Delete other architecture-specific folders. (Keep your target device)
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3. Configuring Include Paths

1. Right-click the project and go to **Properties > C/C++ Build > Settings > Tool Settings**.
2. Under **MCU GCC Compiler > Include paths**, add the following paths:
 - ThirdParty/FreeRTOS
 - ThirdParty/FreeRTOS/include
 - ThirdParty/FreeRTOS/portable/GCC/ARM_CM4F

(Note: Path to portable may vary based on board and compiler type.)

4. Adjust Project Configuration

1. Right-click on the ThirdParty folder, select **Properties > C/C++ Build**.
 - Make sure **Exclude resource from build** is **unchecked**.
 - Click **Apply & Close**.
 2. In Core/Src/systemem.c, FreeRTOS manages memory heap:
 - Right-click systemem.c and go to **C/C++ Build**.
 - **Check Exclude resource from build**.
 - Click **Apply & Close**.
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5. Heap Management

1. In ThirdParty/FreeRTOS/portable/MemMang, delete all files except heap_4.c (this will manage heap memory).
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6. Add FreeRTOS Configuration

1. Download the FreeRTOSConfig.h file:
 - Search for the target microcontroller's FreeRTOSConfig.h in the kernel source code directory under **Demo**.
 2. Paste the FreeRTOSConfig.h file into ThirdParty/FreeRTOS/.
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7. Fixing SystemCoreClock Error

If you encounter a SystemCoreClock error, add this code to FreeRTOSConfig.h:

```
#if defined(__ICCARM__) || defined(__GNUC__) || defined(__CC_ARM)

#include <stdint.h>

extern uint32_t SystemCoreClock;

#endif
```

8. Removing Redundant Interrupt Handlers

1. You may get errors for the following interrupt handlers, which are already defined in the FreeRTOS libraries:
 - SVC_Handler
 - PendSV_Handler
 - SysTick_Handler

To fix this:

- Open Core/Src/system_stm32f4xx_it.c and remove these handlers.
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9. Resolve Undefined References

1. If you encounter the undefined reference to 'vApplicationTickHook' error, open FreeRTOSConfig.h.
2. Add or modify the following macros to disable unnecessary hooks:

```
#define configUSE_TICK_HOOK 0
#define configUSE_MALLOC_FAILED_HOOK 0
#define configCHECK_FOR_STACK_OVERFLOW 0
```

These steps should allow you to successfully set up an STM32 project and integrate FreeRTOS.

Stm32CubeIDE Based FREERTOS Addition to Project

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2. Configuring FreeRTOS

1. In STM32CubeIDE, go to the **Pinout & Configuration** tab.
2. Under the **Middleware & Software Packs** section, click on FreeRTOS.
3. In the **Mode Menu**, select **CMSIS_V2**.
4. Under **Configuration Menu**, you can configure various FreeRTOS parameters, such as tick rate, heap management, and other settings.
5. Under **Configuration Menu**, click **Advanced Settings**
 - **Newlib settings :**
USE_NEWLIB_REENTRANT : ENABLED
6. Once you're done configuring, click **Yes to generate the code** with FreeRTOS integrated.

When RTOS is used it is recommended to use Hardware Abstraction Layer timebase source.

1. Under the **System Core** section, go to the **SYS**.
2. **Timebase Source** could be settled to **TIM4** or **TIM6**.