

# Sprint 1 Completed Tasks/User Stories

Sprint 1 Completed User Stories

ID	As a	I want to	So that	Status
US 1	Player/ Customer	control a tank with a keyboard	I can move around the battlefield and engage in combat with other tanks.	Completed
US 2	Player/ Customer	fire my tank's cannon	I can destroy enemies' tanks.	Completed
US 3	Player/ Customer	have a single-player mode	I can practice my skills and strategies against AI-controlled tanks.	Completed
US 5	Player/ Customer	have enemies and allies	I can experience different situations and have more fun	Completed
US 6	Player/ Customer	have a scoreboard that shows my score	I can see how many score I get.	Completed
US 7	Player/ Customer	have multiple lives	I'm not gonna let one mistake end the game	Completed
US 11	Player/ Customer	my shells to score differently when they hit friendly and enemy force	affecting my strategy and scoring.	Completed
US 12	Player/ Customer	have different kind of enemies	enrich my game experience	Completed
US 15	Player/ Customer	see the lives status of my tank	I can know how much damage I can sustain	Completed
US 19	Player/ Customer	want enemies and friends to respawn constantly	I can constantly encounter new situations to enrich my experience	Completed

Sprint 1 Burndown Chart

