No.	User Stories	Acceptance Criteria	Feature	Component	Story Points
SPRINT 1					
US_01	As a user, I want to an option to select a story with a theme, so that i dont have to come up with a new one	- The user can select from multiple preset stories (4) - The user can browse and select from 3-4 options in the app The app moves to the next step after clicking "Continue"	Preset story options (3-4) Theme Description	Story Setup	34
US_03	As a user, I want to describe the character I will be playing in the story to the app	- User can enter a name for their character User can choose/enter attributes (e.g., personality traits, skills, background) Character details are saved - Character details cannot be modified after starting the story.	Main (User) Character Builder Prompt Example prewritten Character prompt	Story Setup	34
US_10	As a user i want to experience an interactive novel where my choices dynamically shape the story	The system tracks player decisions and adapts the story and determines different endings accordingly. Choices made early in the game influence later events. The game provides unique responses based on different player actions.	Dynamic Story Pivot - Single player	Al Story	55
US_12	As a user, I expect the AI to introduce unexpected but logical story developments.	The AI introduces unexpected but logical events based on player choices. The generated twists maintain continuity within the story. Twists vary across playthroughs for replayability.	Maintain story consistency	Al story	55
US_14	As a user, I want the AI to enhance storytelling by generating detailed environmental descriptions and character emotions.	- Al dynamically generates detailed environmental settings Scene descriptions adapt to past user actions, mood, and themes Character emotions and NPC expressions are included in the narration.	Using descriptive models with a larger parameter count.	Al story	55
US_19	As a user, I want to read the created story	As a user, I want to read the created story	Display Story History Scrollable View	Accessibility	55