

Bayes Filters

Robot Localization and Mapping 16-833

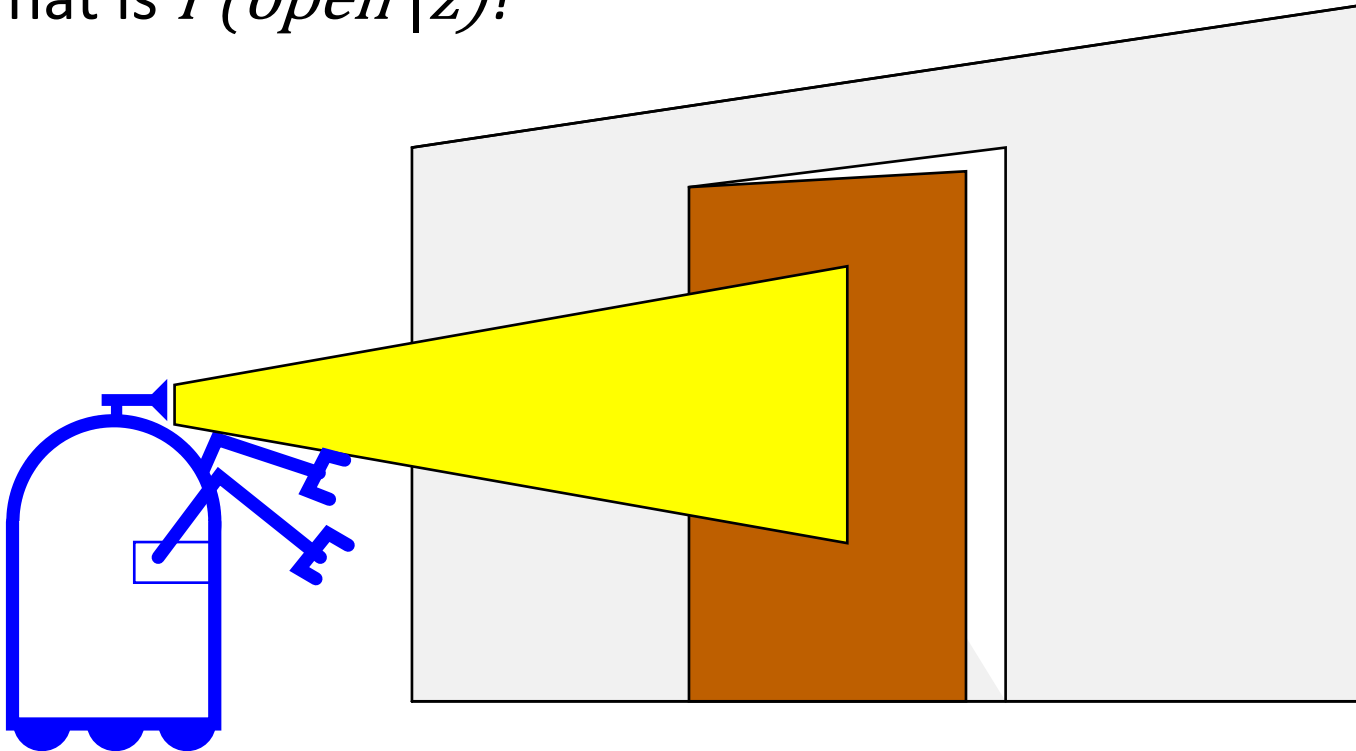
Michael Kaess

February 8, 2021

Slides based on probabilistic-robotics.org

Simple Example of State Estimation

- Suppose a robot obtains measurement z
 - *e.g. robot estimates state of the door using its camera*
- What is $P(open | z)$?



Causal vs. Diagnostic Reasoning

- $P(open | z)$ is **diagnostic**.
- $P(z | open)$ is **causal**.
- Often **causal** knowledge is easier to obtain.
- Bayes rule allows us to use causal knowledge:

count frequencies!

$$P(open | z) = \frac{P(z | open)P(open)}{P(z)}$$

Example

- $z = \text{sense_open}$
- $P(z = \text{sense_open} \mid \text{open}) = 0.6$ $P(z = \text{sense_open} \mid \neg \text{open}) = 0.3$
- $P(\text{open}) = P(\neg \text{open}) = 0.5$

$$P(\text{open} \mid z) = \frac{P(z \mid \text{open})P(\text{open})}{P(z \mid \text{open})P(\text{open}) + P(z \mid \neg \text{open})P(\neg \text{open})}$$

$$P(\text{open} \mid z = \text{sense_open}) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

- z raises the probability that the door is open.

Combining Evidence

- Suppose our robot obtains another observation z_2 .
- How can we integrate this new information?
- More generally, how can we estimate $P(x | z_1, \dots, z_n)$?

Recursive Bayesian Updating

$$P(x \mid z_1, \dots, z_n) = \frac{P(z_n \mid x, z_1, \dots, z_{n-1}) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})}$$

Markov assumption: z_n is independent of z_1, \dots, z_{n-1} if we **know** x .

$$\begin{aligned} P(x \mid z_1, \dots, z_n) &= \frac{P(z_n \mid x) P(x \mid z_1, \dots, z_{n-1})}{P(z_n \mid z_1, \dots, z_{n-1})} \\ &= \eta P(z_n \mid x) P(x \mid z_1, \dots, z_{n-1}) \\ &= \eta_{1\dots n} \prod_{i=1\dots n} P(z_i \mid x) P(x) \end{aligned}$$

Example: Second (Poorer) Measurement

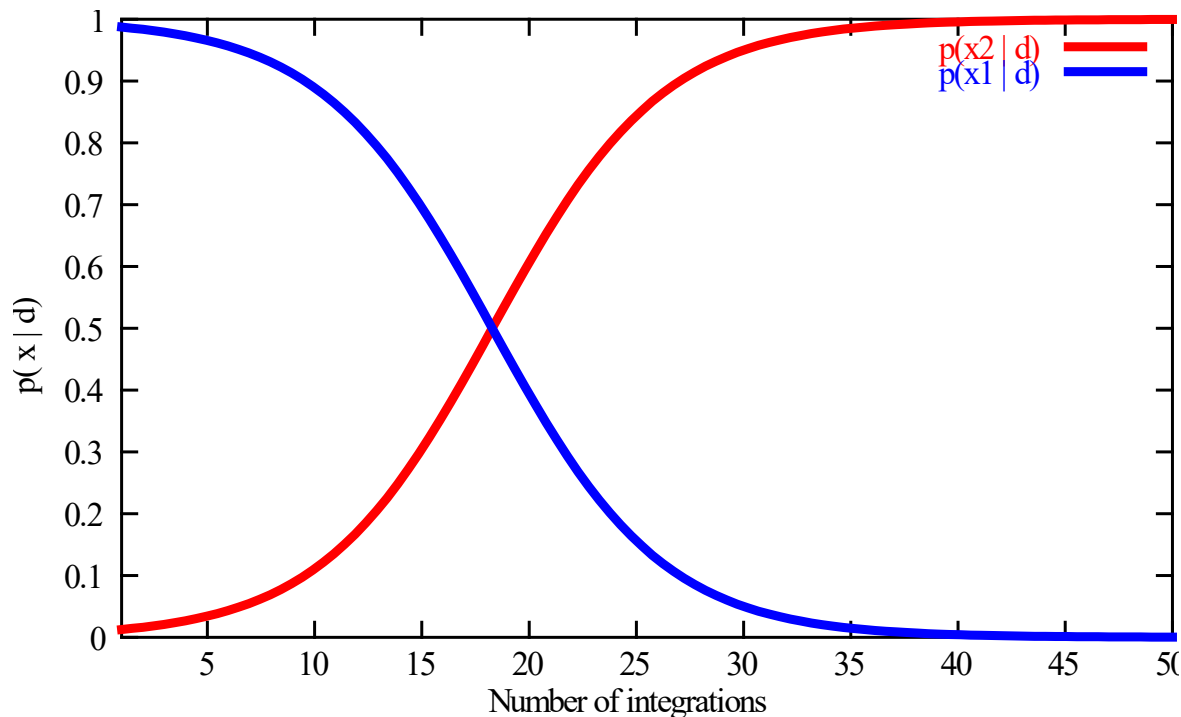
- $z_2 = \text{sense_open}$
- $P(z_2 = \text{sense_open} \mid \text{open}) = 0.5$ $P(z_2 = \text{sense_open} \mid \neg \text{open}) = 0.6$
- $P(\text{open} \mid z_1 = \text{sense_open}) = 2/3$

$$\begin{aligned} P(\text{open} \mid z_2, z_1) &= \frac{P(z_2 \mid \text{open})P(\text{open} \mid z_1)}{P(z_2 \mid \text{open})P(\text{open} \mid z_1) + P(z_2 \mid \neg \text{open})P(\neg \text{open} \mid z_1)} \\ &= \frac{\frac{1}{2} \cdot \frac{2}{3}}{\frac{1}{2} \cdot \frac{2}{3} + \frac{3}{5} \cdot \frac{1}{3}} = \frac{5}{8} = 0.625 \end{aligned}$$

- z_2 lowers the probability that the door is open.

A Typical Pitfall

- Two possible locations x_1 and x_2
- $P(x_1)=0.99$
- $P(z=sense_{x_2} | x_2)=0.09$ $P(z=sense_{x_2} | x_1)=0.07$



Actions

- Often the world is **dynamic** since
 - actions carried out by the robot,
 - actions carried out by other agents,
 - or just the **time** passing bychange the world.
- How can we **incorporate** such **actions**?

Typical Actions

- The robot **turns its wheels** to move
- The robot **uses its manipulator** to grasp an object
- Plants grow over **time**...

- Actions are **never carried out with absolute certainty**.
- In contrast to measurements, **actions generally increase the uncertainty**.

Modeling Actions

- To incorporate the outcome of an action u into the current “belief”, we use the conditional pdf

$$P(x | u, x')$$

- This term specifies the pdf that **executing u changes the state from x' to x .**

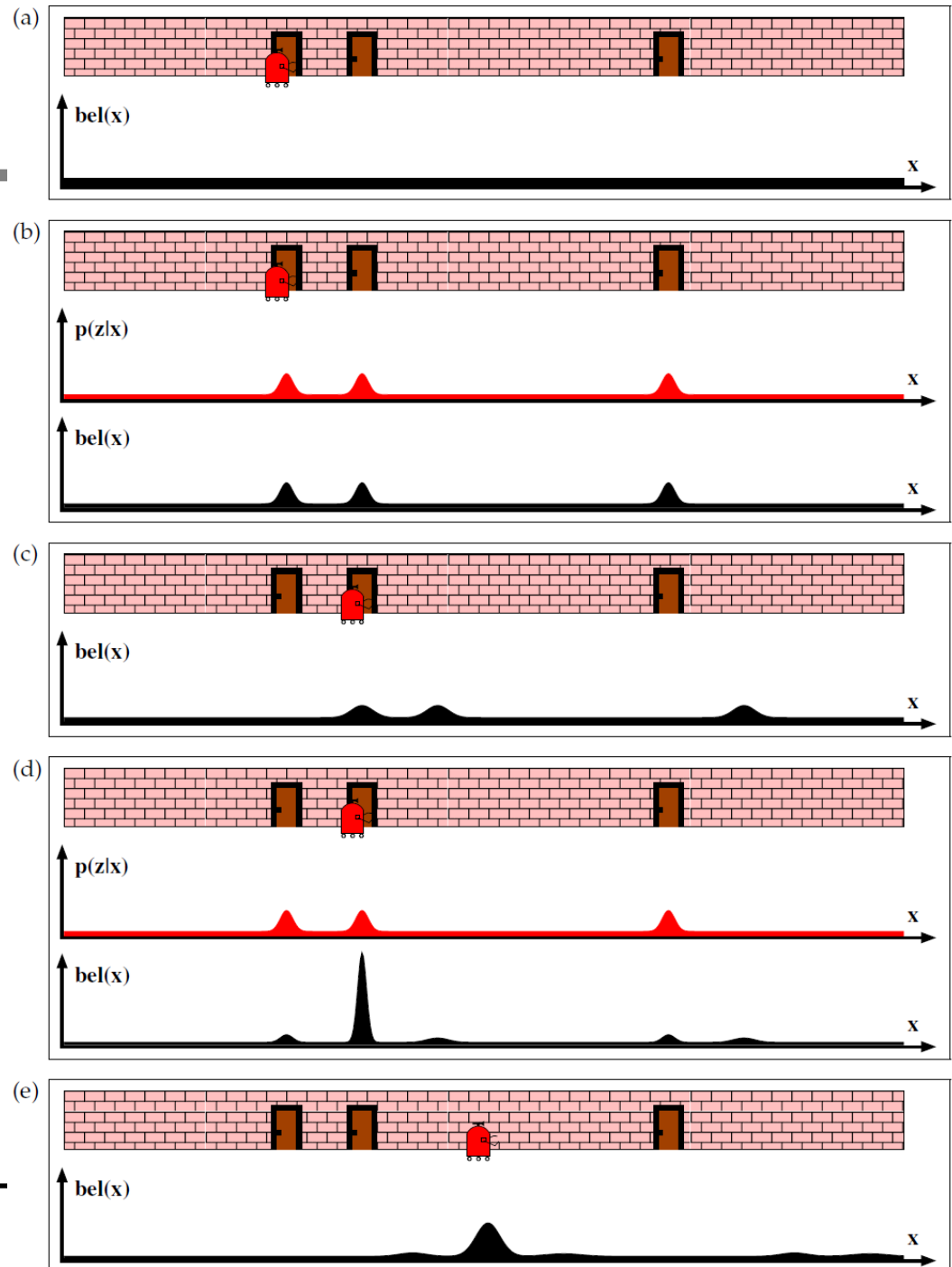
Actions: Example

Actions increase uncertainty

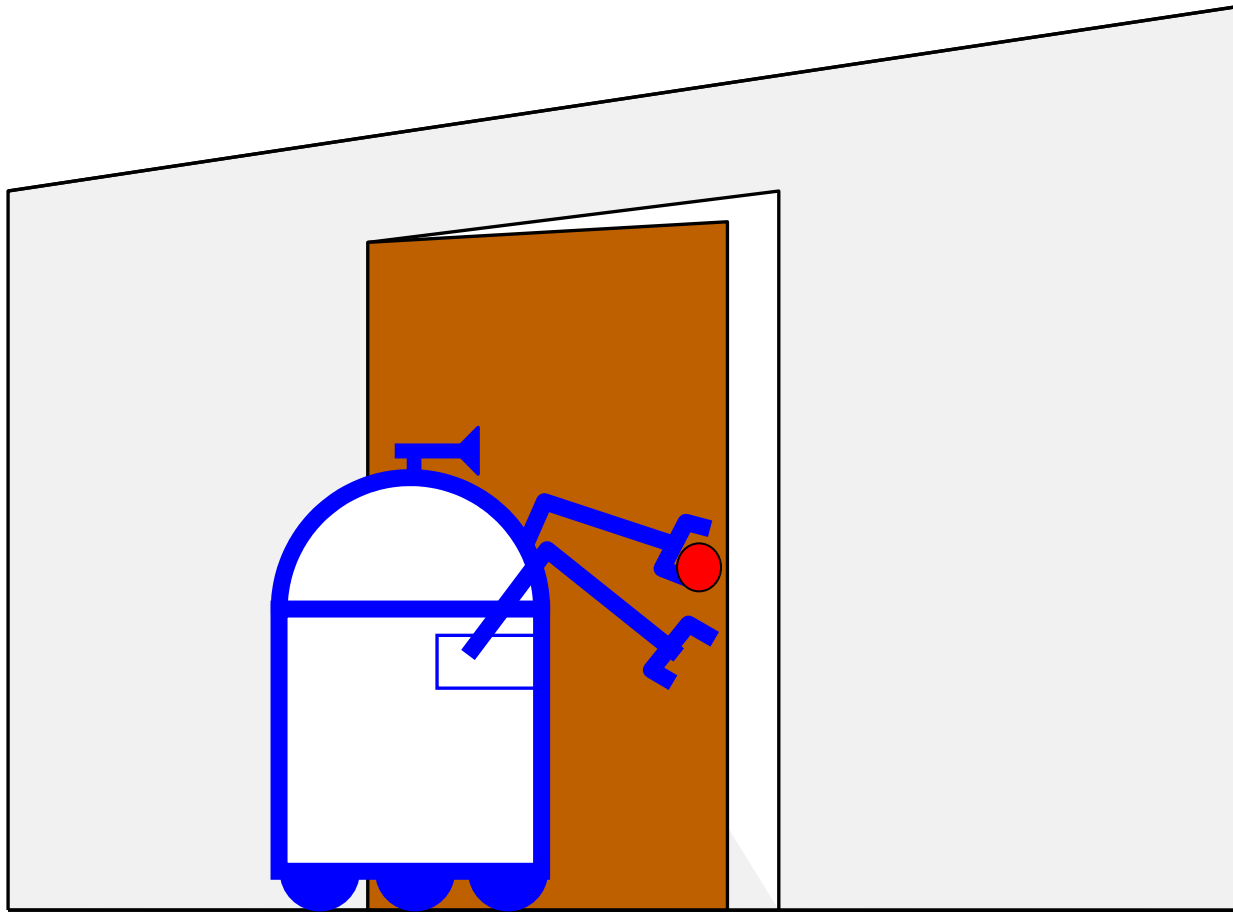
Global localization example:

- 1D world
- Map is known
- Sensors:
 - Door detector
 - Wheel odometry

Thrun, Burgard, Fox, 2005

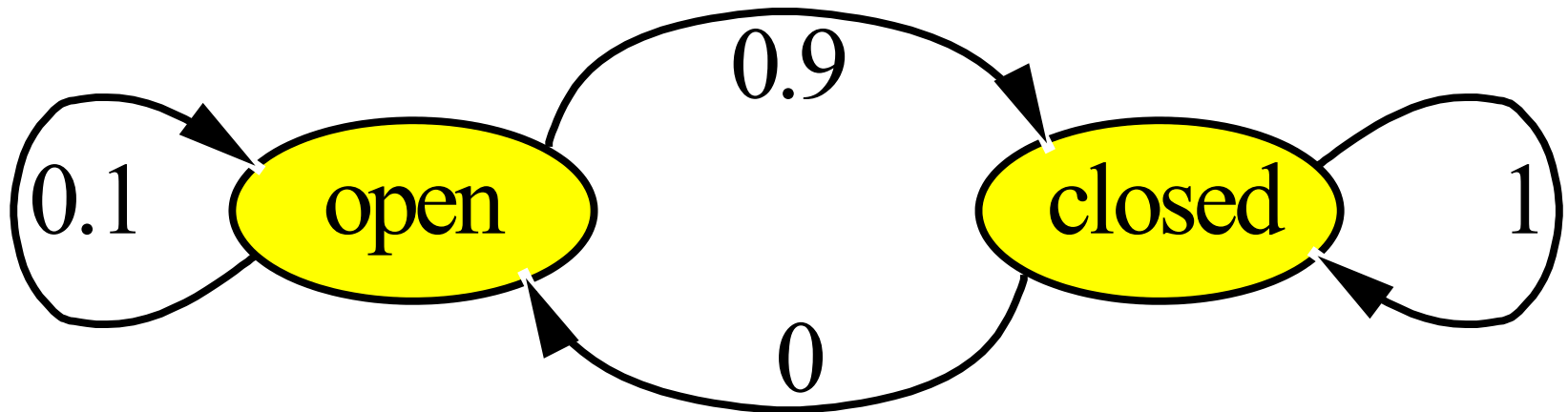


Example: Closing the Door



State Transitions

$P(x | u, x')$ for $u = \text{"close door"}$:



If the door is open, the action “close door” succeeds in 90% of all cases.

Integrating the Outcome of Actions

Continuous case:

$$p(x | u) = \int p(x | u, x') p(x') dx'$$

Discrete case:

$$P(x | u) = \sum P(x | u, x') P(x')$$

Example: The Resulting Belief

$$\begin{aligned}P(\textit{closed} \mid u, z_1, z_2) &= \sum P(\textit{closed} \mid u, x')P(x' \mid z_1, z_2) \\&= P(\textit{closed} \mid u, \textit{open})P(\textit{open} \mid z_1, z_2) \\&\quad + P(\textit{closed} \mid u, \textit{closed})P(\textit{closed} \mid z_1, z_2) \\&= \frac{9}{10} * \frac{5}{8} + \frac{1}{1} * \frac{3}{8} = \frac{15}{16}\end{aligned}$$

$$\begin{aligned}P(\textit{open} \mid u, z_1, z_2) &= \sum P(\textit{open} \mid u, x')P(x' \mid z_1, z_2) \\&= P(\textit{open} \mid u, \textit{open})P(\textit{open} \mid z_1, z_2) \\&\quad + P(\textit{open} \mid u, \textit{closed})P(\textit{closed} \mid z_1, z_2) \\&= \frac{1}{10} * \frac{5}{8} + \frac{0}{1} * \frac{3}{8} = \frac{1}{16} \\&= 1 - P(\textit{closed} \mid u, z_1, z_2)\end{aligned}$$

Bayes Filters: Framework

- **Given:**

- Stream of observations z and action data u :

$$d_t = \{u_1, z_1, \dots, u_t, z_t\}$$

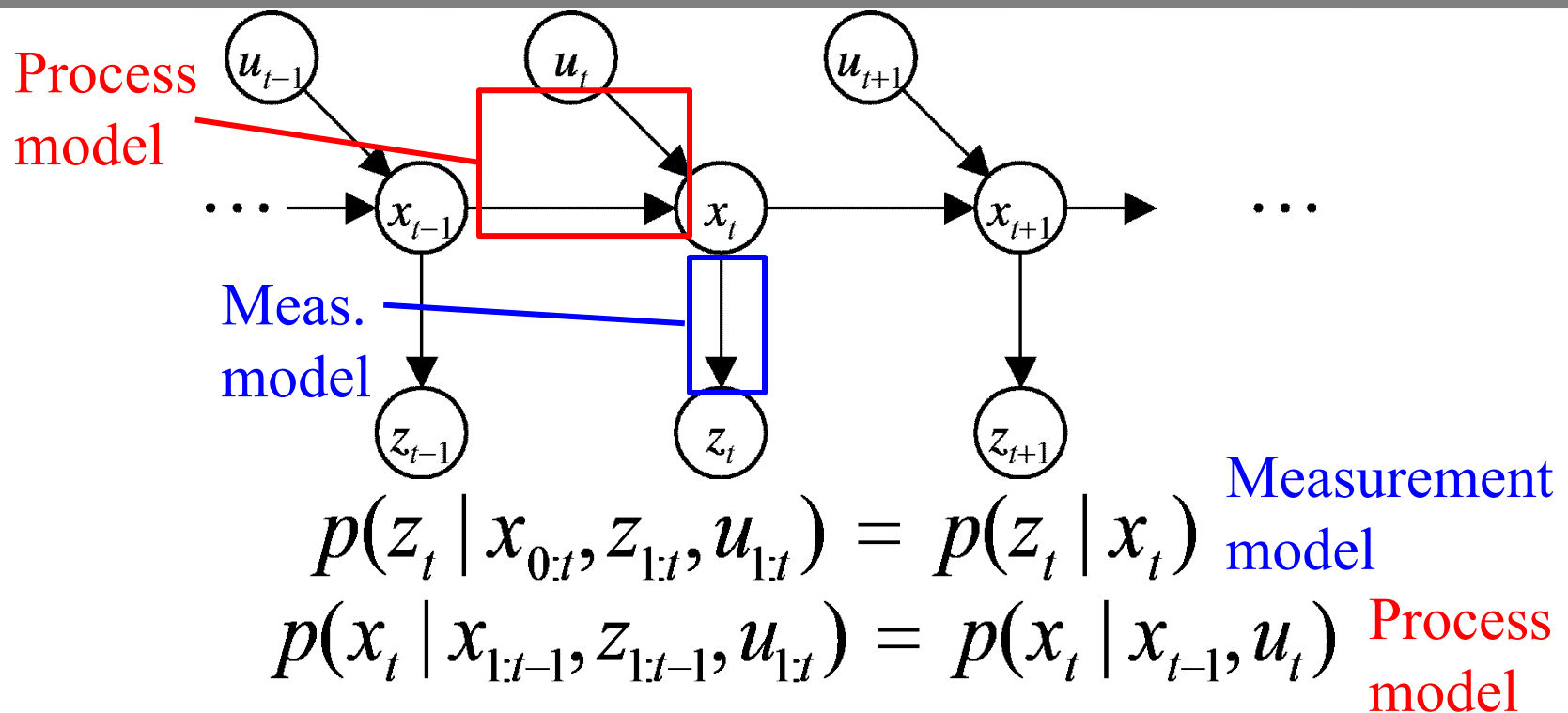
- **Sensor model** $P(z | x)$.
- **Action model** $P(x | u, x')$.
- **Prior** probability of the system state $P(x)$.

- **Wanted:**

- Estimate of the state x of a **dynamical system**.
- The posterior of the state is also called **Belief**:

$$Bel(x_t) = P(x_t | u_1, z_1, \dots, u_t, z_t)$$

Markov Assumption



Underlying Assumptions

- Perfect model structure, no approximation errors
- Independent measurement noise
- Random controls

Bayes Filters

$$Bel(x_t) = p(x_t \mid u_1, z_1, \dots, u_t, z_t)$$

Bayes $= \eta p(z_t \mid x_t, u_1, z_1, \dots, u_t) p(x_t \mid u_1, z_1, \dots, u_t)$

Markov $= \eta p(z_t \mid x_t) p(x_t \mid u_1, z_1, \dots, u_t)$

Total prob. $= \eta p(z_t \mid x_t) \int p(x_t \mid u_1, z_1, \dots, u_t, x_{t-1})$
 $p(x_{t-1} \mid u_1, z_1, \dots, u_t) dx_{t-1}$

Markov $= \eta p(z_t \mid x_t) \int p(x_t \mid u_t, x_{t-1}) p(x_{t-1} \mid u_1, z_1, \dots, u_t) dx_{t-1}$

Markov $= \eta p(z_t \mid x_t) \int p(x_t \mid u_t, x_{t-1}) p(x_{t-1} \mid u_1, z_1, \dots, z_{t-1}) dx_{t-1}$

$$= \eta p(z_t \mid x_t) \int p(x_t \mid u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

$$Bel(x_t) = \eta p(z_t | x_t) \int p(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

1. Algorithm **Bayes_filter**($Bel(x), d$):
2. $\eta = 0$
3. If d is a perceptual data item z then
 4. For all x do
 5. $Bel(x) = p(z | x) Bel(x)$
 6. $\eta = \eta + Bel(x)$
7. For all x do
8. $Bel(x) = \eta^{-1} Bel(x)$
9. Else if d is an action data item u then
 10. For all x do
 11. $Bel(x) = \sum p(x | u, x') Bel(x') dx'$
12. Return $Bel(x)$

Bayes Algorithm: Predictor / Corrector Structure

```
1:  Algorithm Bayes_filter( $bel(x_{t-1}), u_t, z_t$ ):  
2:    for all  $x_t$  do  
3:       $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$   
4:       $bel(x_t) = \eta p(z_t \mid x_t) \overline{bel}(x_t)$   
5:    endfor  
6:    return  $bel(x_t)$ 
```

Table 2.1 The general algorithm for Bayes filtering.

Bayes Filters are Familiar!

$$Bel(x_t) = \eta P(z_t | x_t) \int P(x_t | u_t, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

- Kalman filters
- Particle filters
- Hidden Markov models
- Dynamic Bayesian networks
- Partially observable Markov decision processes (POMDPs)

Summary

- Bayes rule allows us to compute probabilities that are hard to assess otherwise.
- Under the Markov assumption, recursive Bayesian updating can be used to efficiently combine evidence.
- Bayes filters are a probabilistic tool for estimating the state of dynamic systems.