

Chapter 8 Network Security

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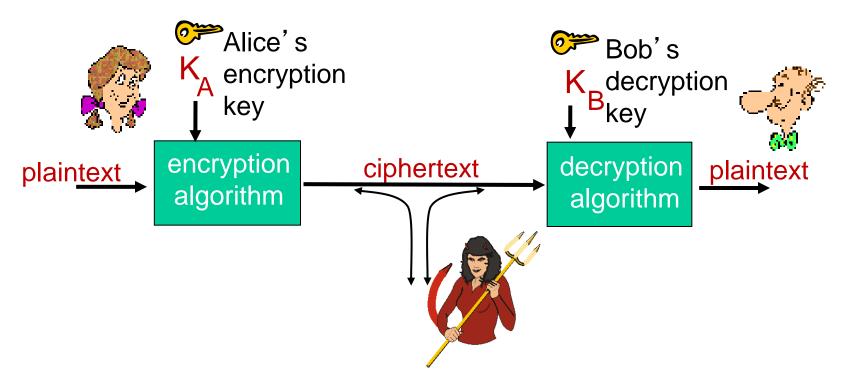


Chapter 8 Roadmap of Lecture 23

- 8.2 Principles of cryptography
- 8.3 Message integrity, authentication







m plaintext message $K_A(m)$ ciphertext, encrypted with key $K_A(m) = K_B(K_A(m))$



RSA in practice: session keys

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key cryto to establish secure connection, then establish second key – symmetric session key – for encrypting data

session key, K_S

- ❖ Bob and Alice use RSA to exchange a symmetric key K_S
- once both have K_S, they use symmetric key cryptography



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- 8.1 What is network security?
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- 8.4 Securing e-mail
- **8.5** Securing TCP connections: SSL
- 8.6 Network layer security: IPsec
- 8.7 Securing wireless LANs
- 8.8 Operational security: firewalls and IDS



Authentication

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap 1.0: Alice says "I am Alice"



Failure scenario??



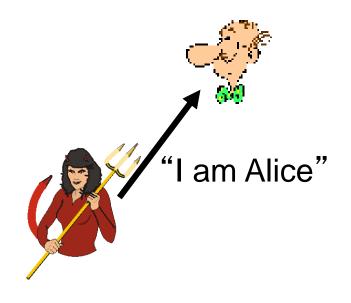


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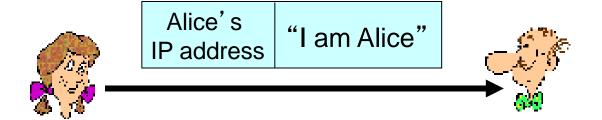




in a network,
Bob can not "see" Alice,
so Trudy simply declares
herself to be Alice



Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address



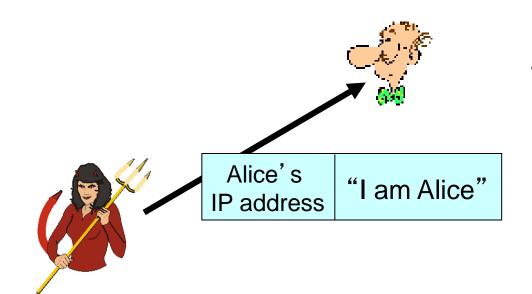
Failure scenario??





Protocol ap2.0: Alice says "I am Alice" in an IP packet containing her source IP address

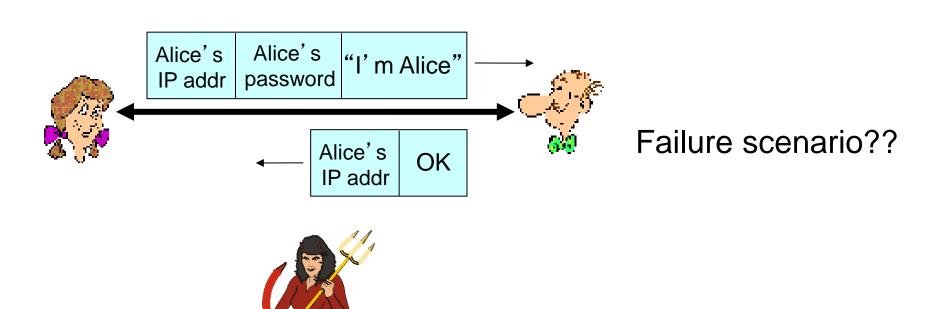




Trudy can create
a packet
"spoofing"
Alice's address

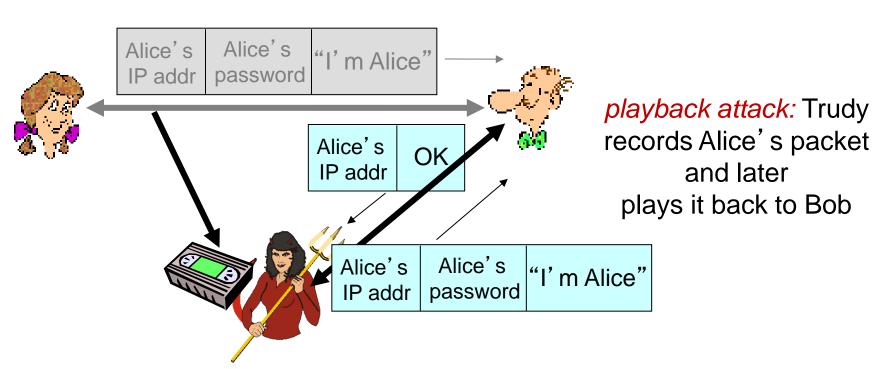


Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



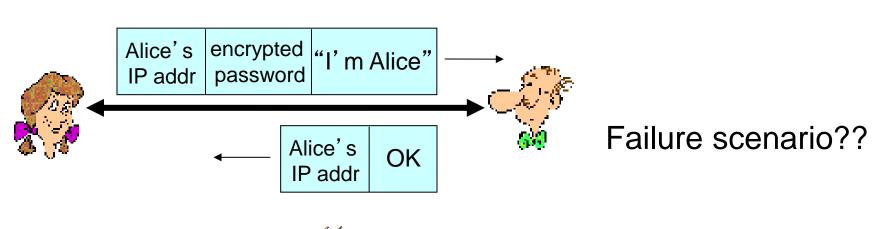


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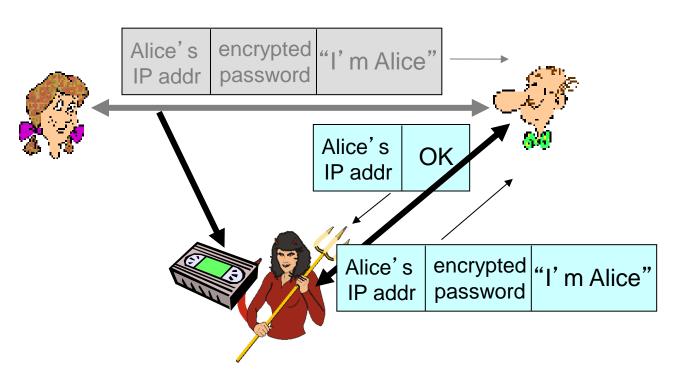
Protocol ap3.1: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.







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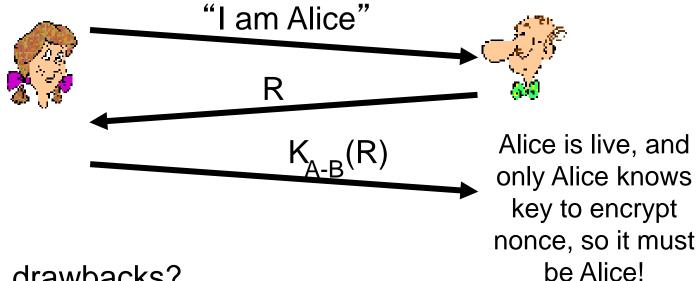
record and playback still works!



Goal: avoid playback attack

nonce: number (R) used only once-in-a-lifetime

ap4.0: to prove Alice "live", Bob sends Alice nonce, R. Alice must return R, encrypted with shared secret key

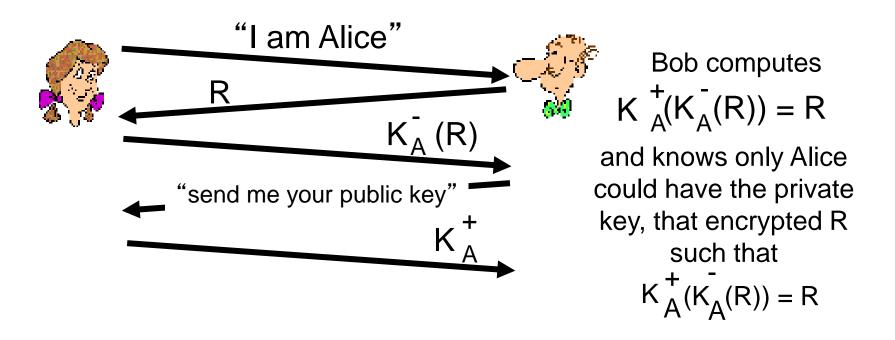


Failures, drawbacks?



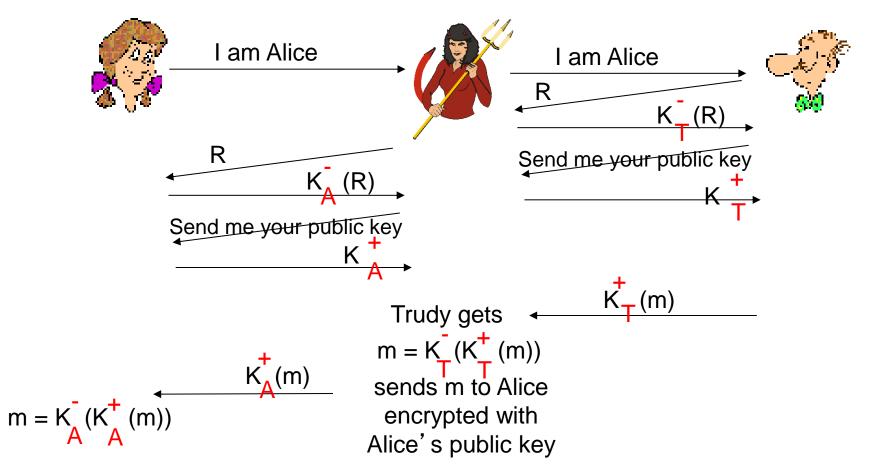
Authentication: ap5.0

- ap4.0 requires shared symmetric key
- can we authenticate using public key techniques? ap5.0: use nonce, public key cryptography



ap5.0: security hole

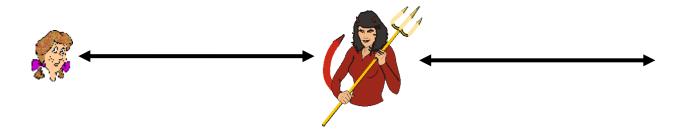
man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)





ap5.0: security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)





difficult to detect:

- * Bob receives everything that Alice sends, and vice versa. (e.g., so Bob, Alice can meet one week later and recall conversation!)
- problem is that Trudy receives all messages as well!



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Digital signatures

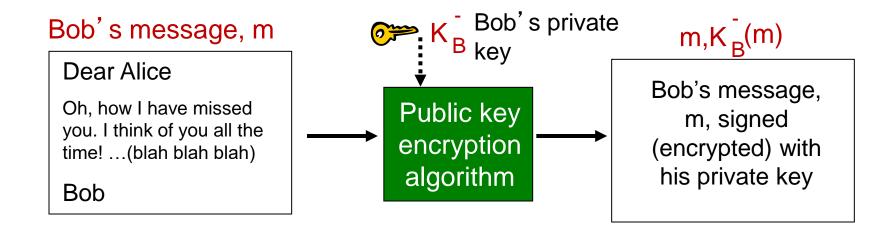
- cryptographic technique analogous to hand-written signatures:
- sender (Bob) digitally signs document, establishing he is document owner/creator.
- verifiable, nonforgeable: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document



Digital signatures

simple digital signature for message m:

* Bob signs m by encrypting with his private key K_B , creating "signed" message, K_B (m)





Digital signatures

- * suppose Alice receives msg m, with signature: m, $K_B(m)$
- Alice verifies m signed by Bob by applying Bob's public key K_B^+ to K_B^- (m) then checks K_B^+ (K_B^- (m)) = m.
- ❖ If $K_B^+(K_B^-(m)) = m$, whoever signed m must have used Bob's private key.

Alice thus verifies that:

- ✓ Bob signed m
- √ no one else signed m
- ✓ Bob signed m and not m '

non-repudiation:

✓ Alice can take m, and signature $K_B(m)$ to court and prove that Bob signed m

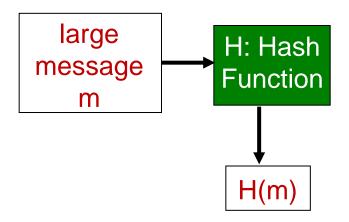


Message digests

computationally expensive to public-key-encrypt long messages

goal: fixed-length, easy- tocompute digital "fingerprint"

apply hash function H to m, get fixed size message digest, H(m).



Hash function properties:

- many-to-I
- produces fixed-size msg digest (fingerprint)
- given message digest x,
 computationally infeasible to
 find m such that x = H(m)



Internet checksum: poor crypto hash function

Internet checksum has some properties of hash function:

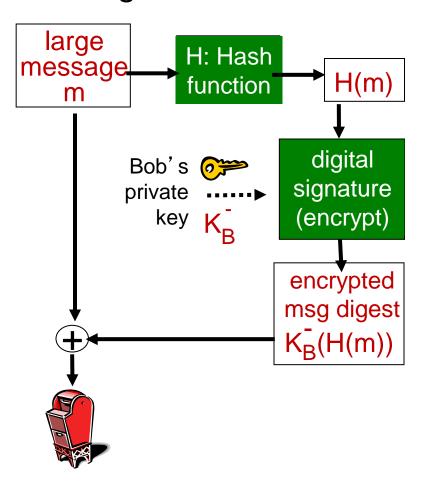
- ✓ produces fixed length digest (16-bit sum) of message
- ✓ is many-to-one

But given message with given hash value, it is easy to find another message with same hash value:

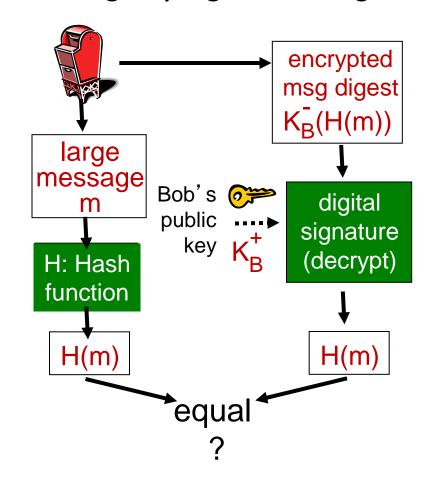
<u>message</u>	ASCII format	<u>message</u>	ASCII format
I O U 1	49 4F 55 31	I O U <u>9</u>	49 4F 55 <u>39</u>
00.9	30 30 2E 39	00. <u>1</u>	30 30 2E <u>31</u>
9 B O B	39 42 D2 42	9 B O B	39 42 D2 42
	B2 C1 D2 AC —	different messages	B2 C1 D2 AC
		but identical checksums!	

Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:



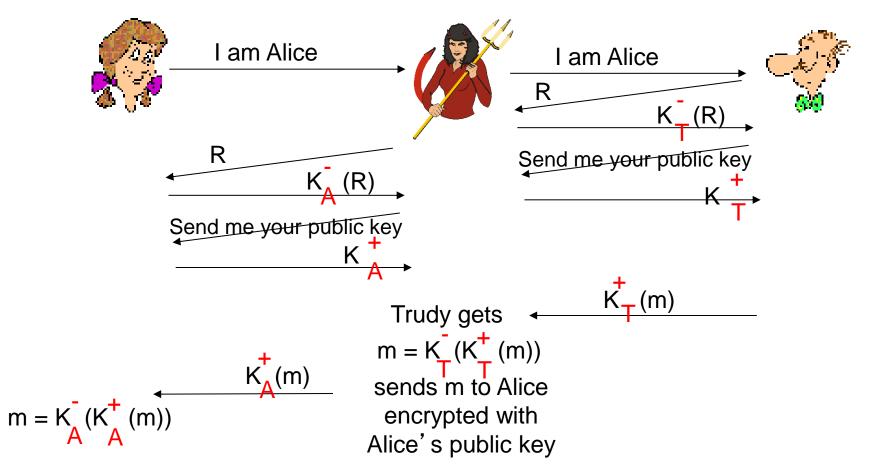


Hash function algorithms

- MD5 hash function widely used (RFC 1321)
 - computes 128-bit message digest in 4-step process.
 - arbitrary 128-bit string x, appears difficult to construct msg m whose MD5 hash is equal to x
- SHA-I is also used
 - US standard [NIST, FIPS PUB 180-1]
 - 160-bit message digest

Recall: ap5.0 security hole

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



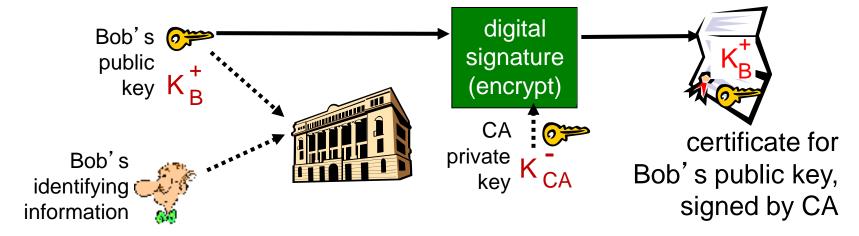


Public-key certification

- motivation: Trudy plays pizza prank on Bob
 - Trudy creates e-mail order:
 Dear Pizza Store, Please deliver to me four pepperoni pizzas. Thank you, Bob
 - Trudy signs order with her private key
 - Trudy sends order to Pizza Store
 - Trudy sends to Pizza Store her public key, but says it's Bob's public key
 - Pizza Store verifies signature; then delivers four pepperoni pizzas to Bob
 - Bob doesn't even like pepperoni

Certification authorities

- certification authority (CA): binds public key to particular entity, E.
- ❖ E (person, router) registers its public key with CA.
 - E provides "proof of identity" to CA.
 - CA creates certificate binding E to its public key.
 - certificate containing E's public key digitally signed by CA CA says "this is E's public key"



Certification authorities

- when Alice wants Bob's public key:
 - gets Bob's certificate (Bob or elsewhere).
 - apply CA's public key to Bob's certificate, get Bob's public key

