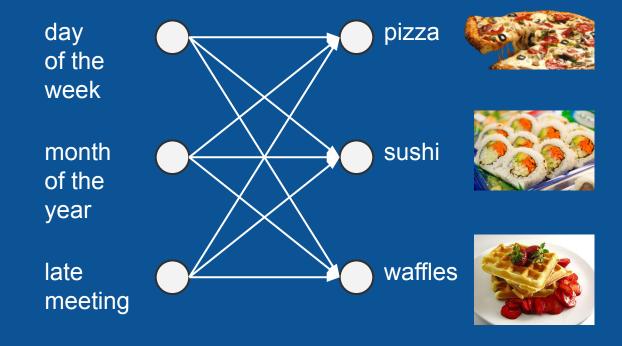
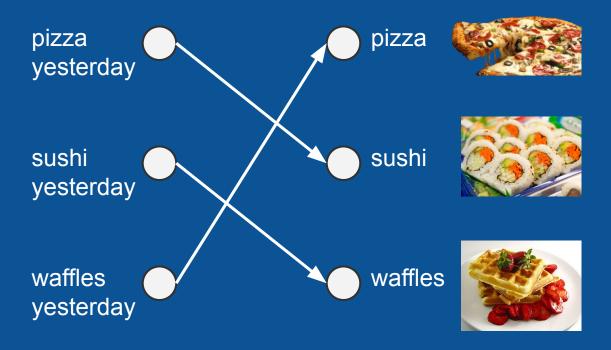
# How Long Short-Term Memory (LSTM) and Recurrent Neural Networks (RNNs) work

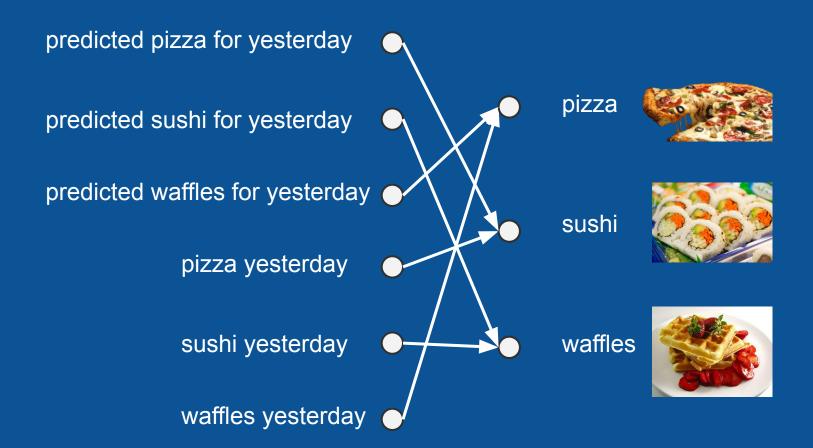
**Brandon Rohrer** 

### What's for dinner?



### What's for dinner?





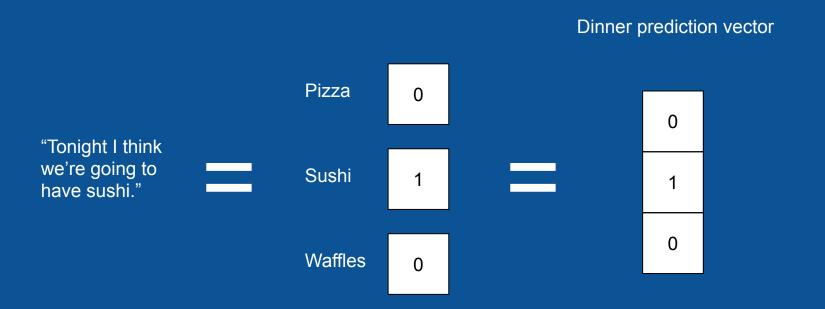
#### A vector is a list of values

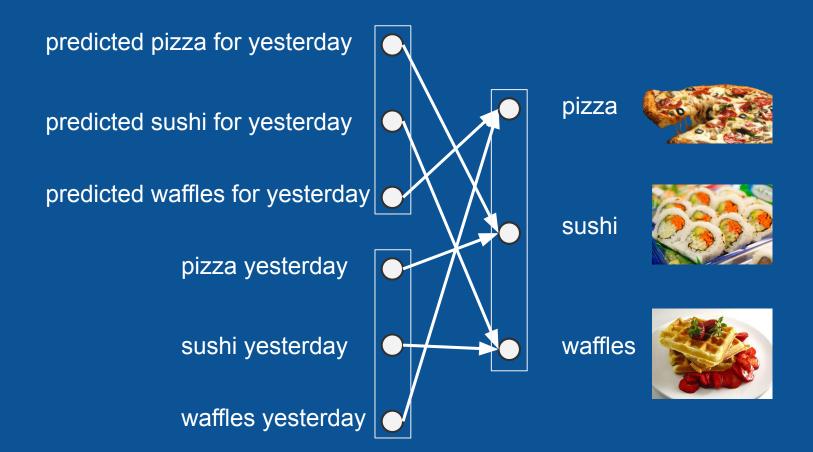
Weather vector High 67 temperature 67 Low 43 temperature "High is 67 F. 43 Low is 43 F. Wind is 13 mph. Wind speed .25 inches of rain. 13 13 Relative humidity is 83%." .25 Precipitation .25 .83 Humidity .83

#### A vector is a list of values

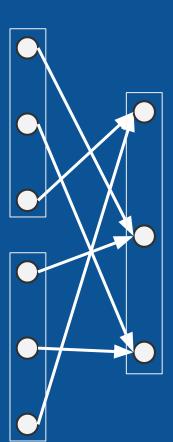


### A vector is a list of values



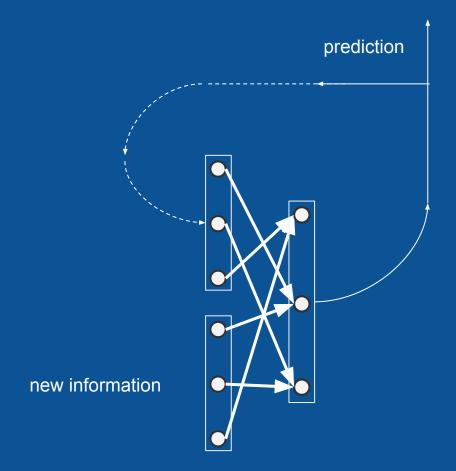


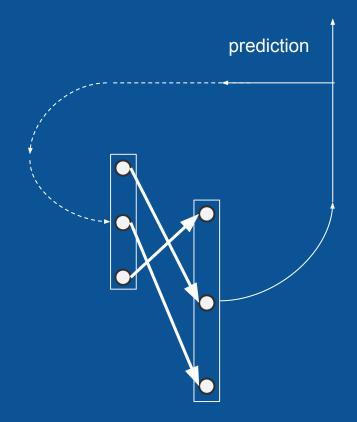
predictions for yesterday



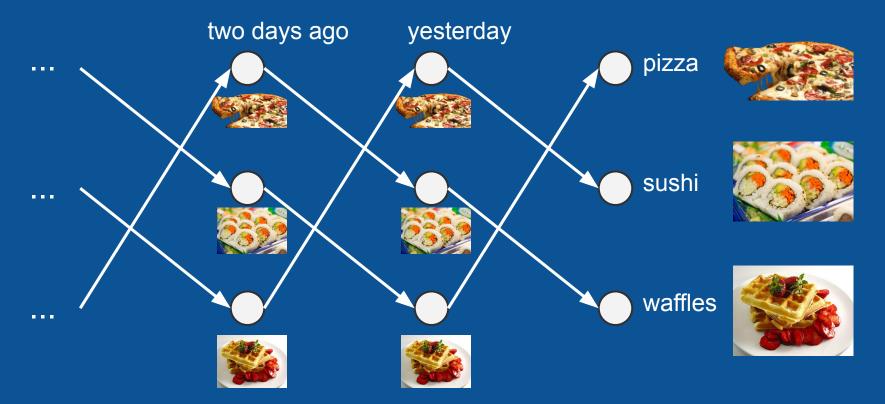
prediction for today

dinner yesterday





### Unrolled predictions



#### Write a children's book

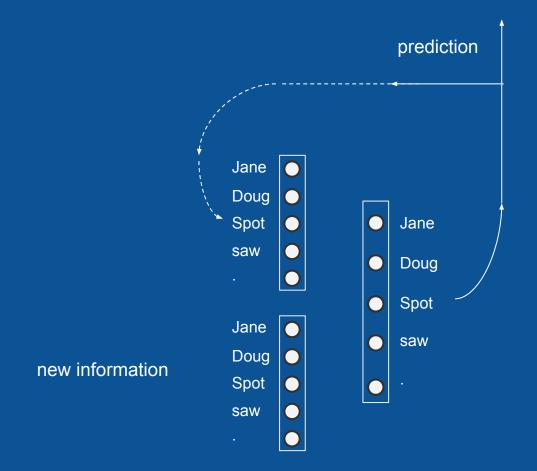
Doug saw Jane.

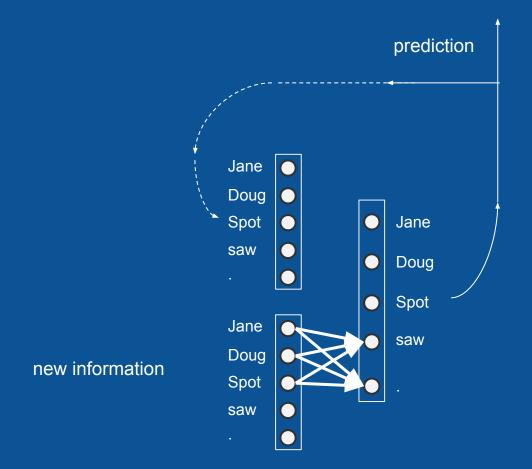
Jane saw Spot.

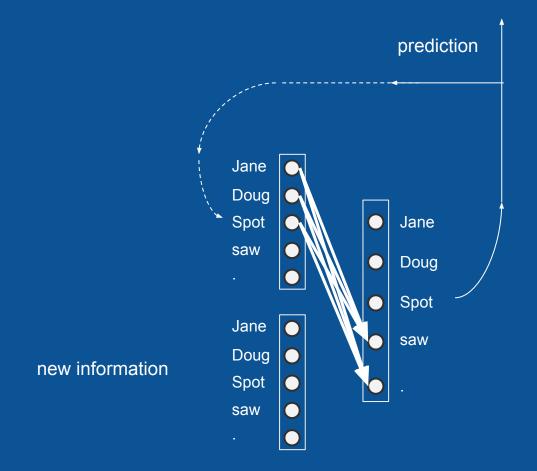
Spot saw Doug.

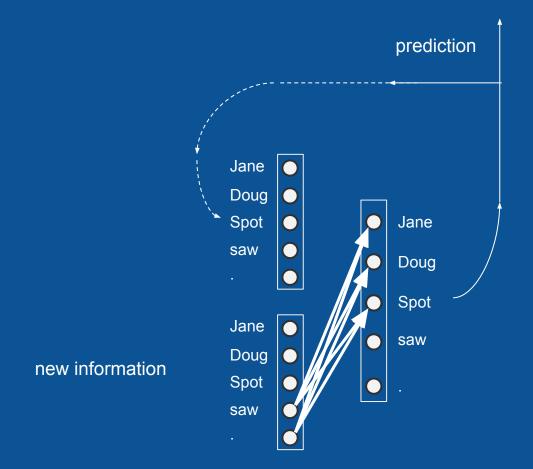
...

Your dictionary is small: {Doug, Jane, Spot, saw, .}

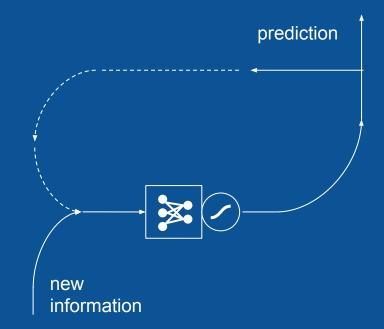






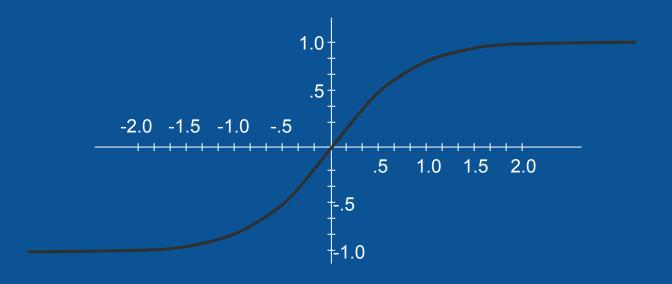


# recurrent neural network

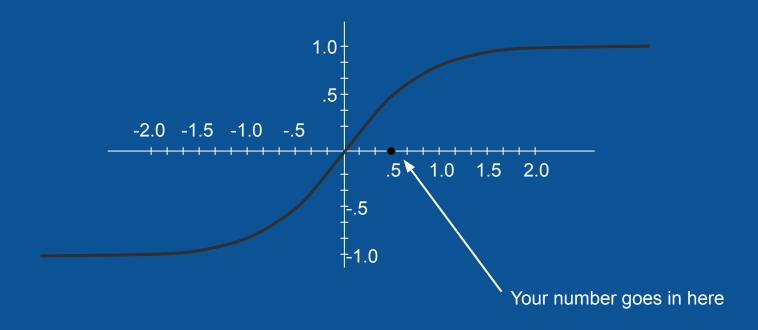


### Hyperbolic tangent (tanh) squashing function

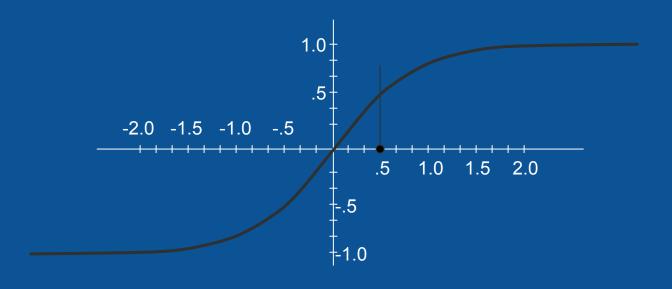




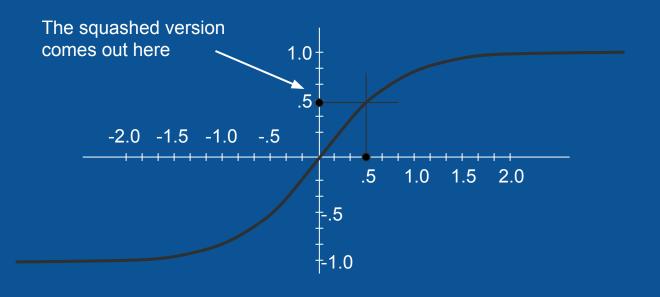




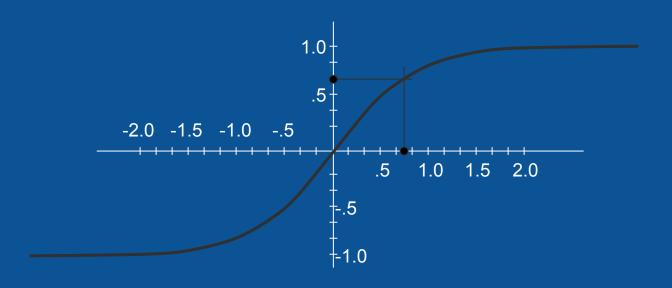




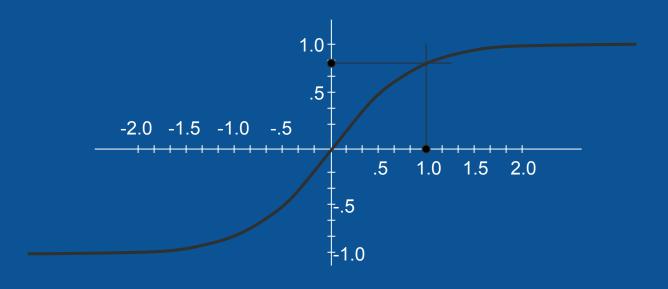




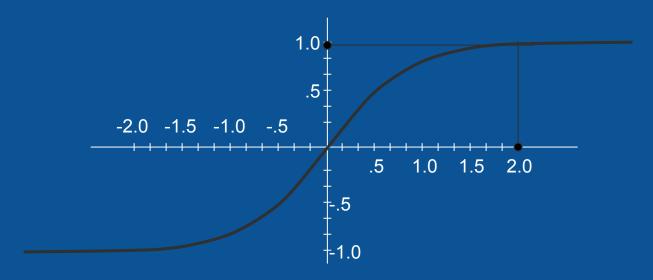






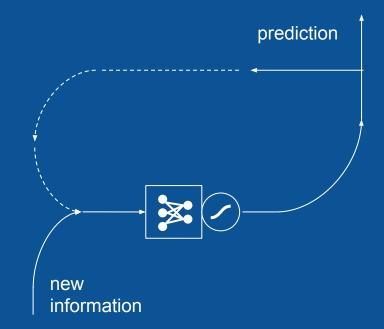






No matter what you start with, the answer stays between -1 and 1.

# recurrent neural network



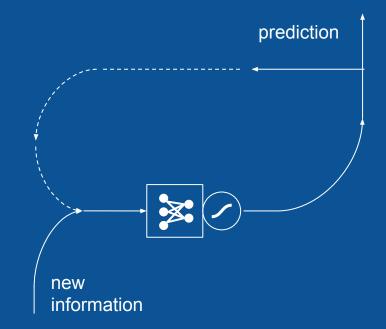
#### Mistakes an RNN can make

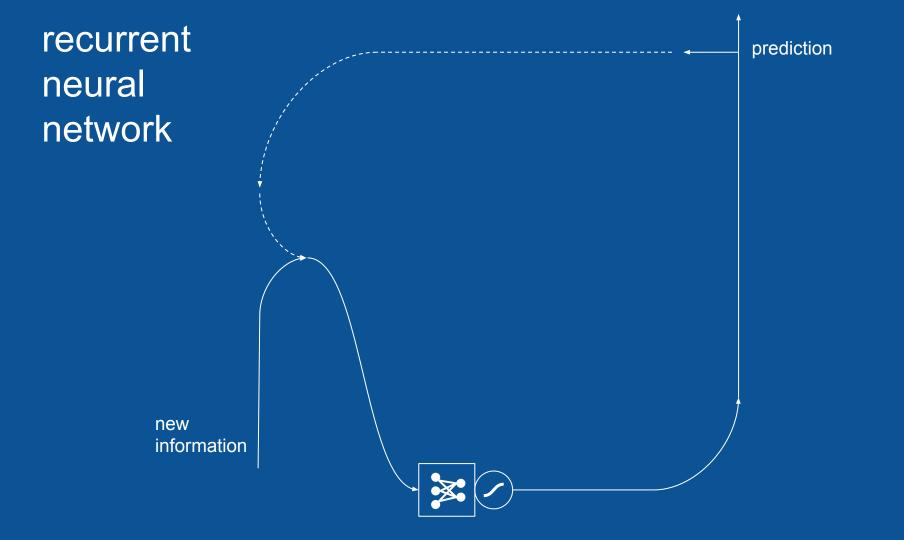
Doug saw Doug.

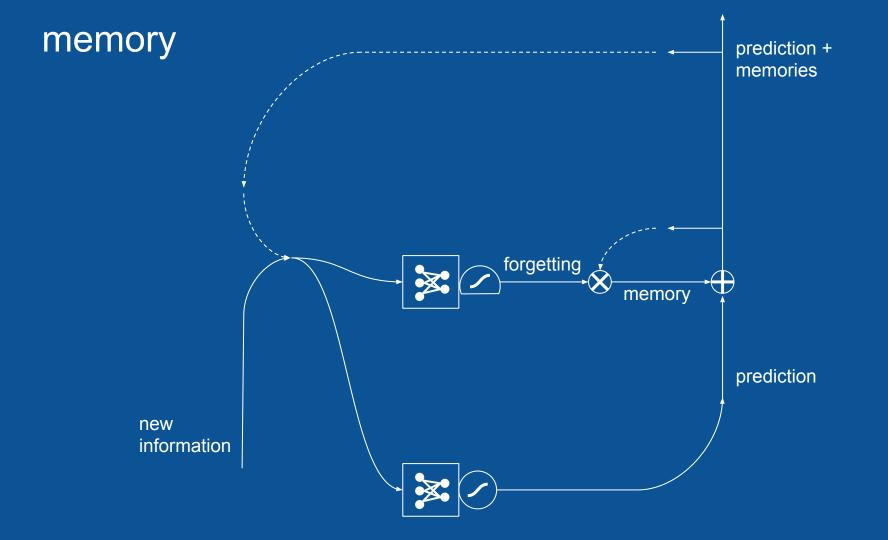
Jane saw Spot saw Doug saw ...

Spot. Doug. Jane.

# recurrent neural network

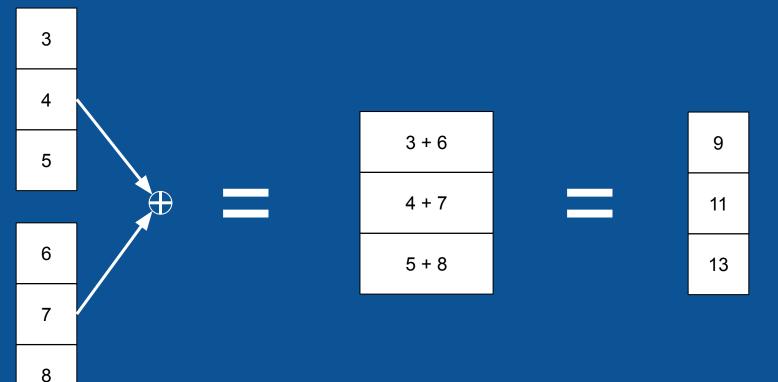






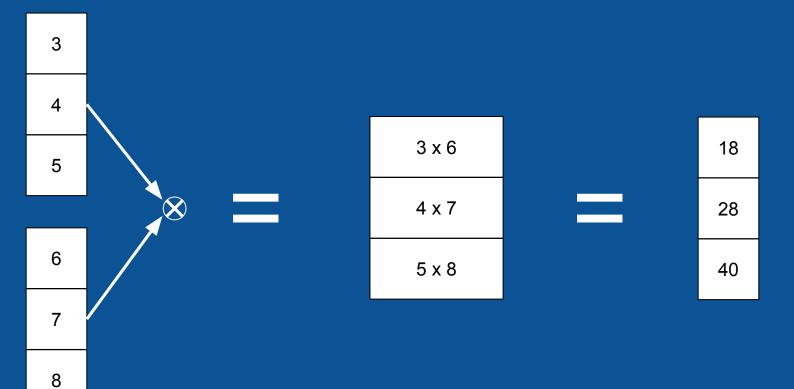
# Plus junction: element-by-element addition



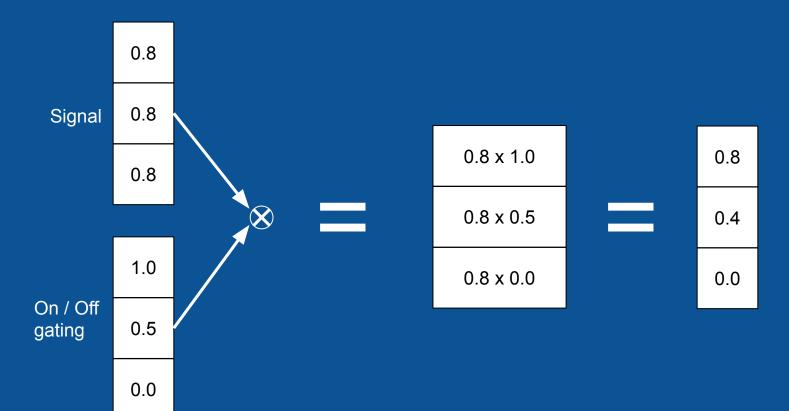


# Times junction: element-by-element multiplication



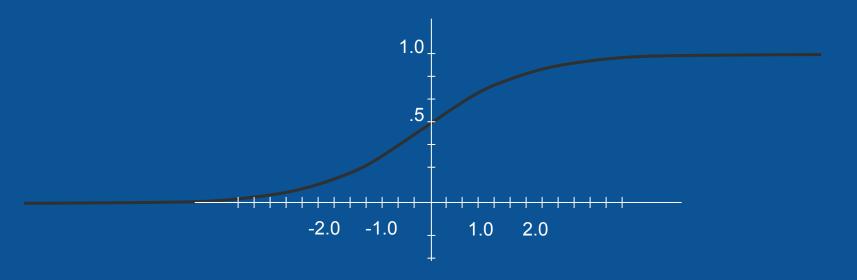


# Gating

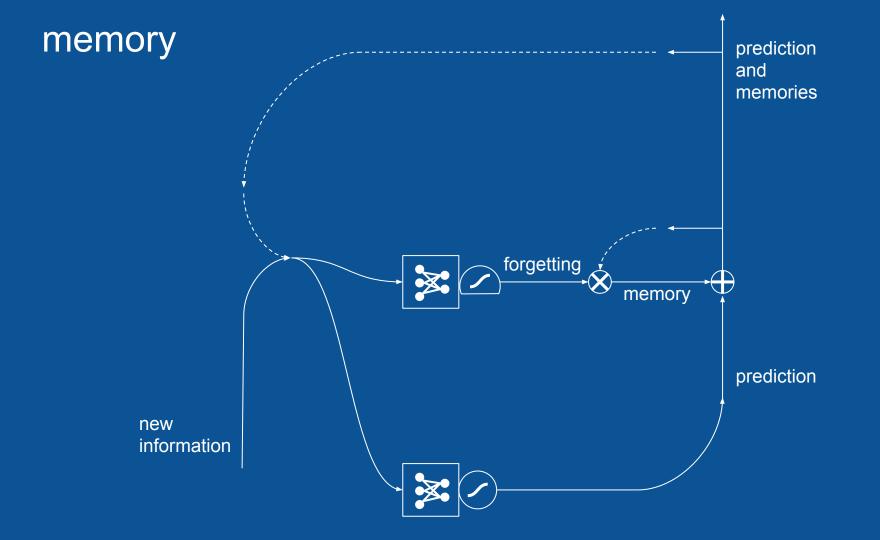


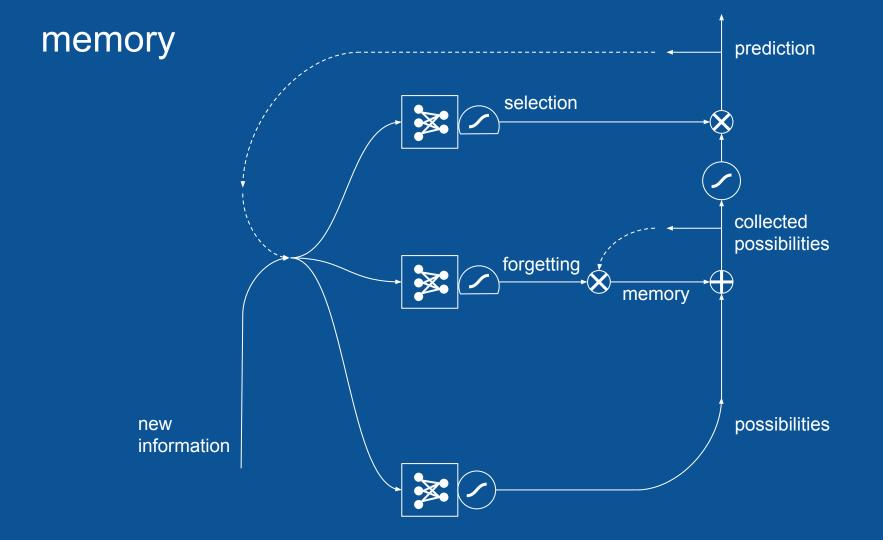
# Logistic (sigmoid) squashing function

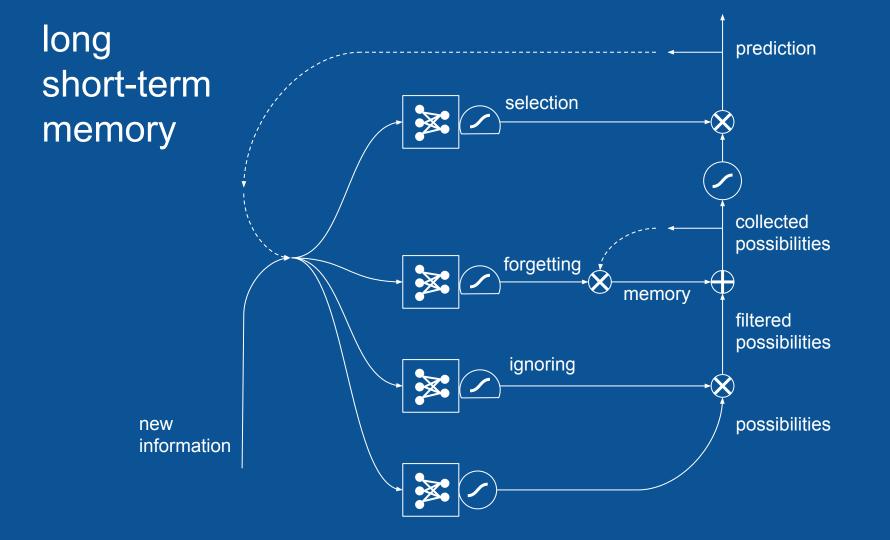




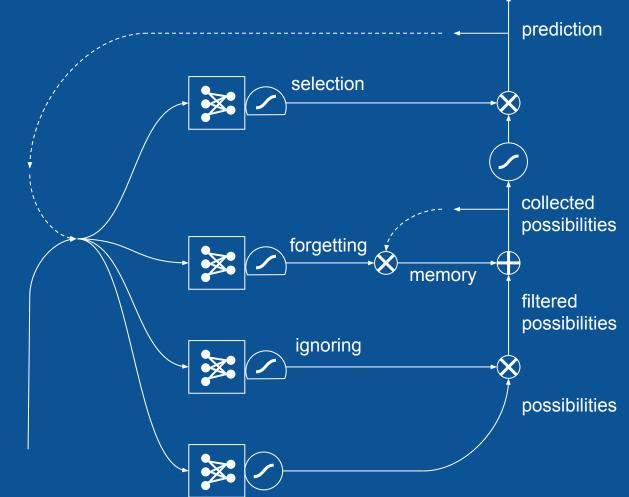
No matter what you start with, the answer stays between 0 and 1.



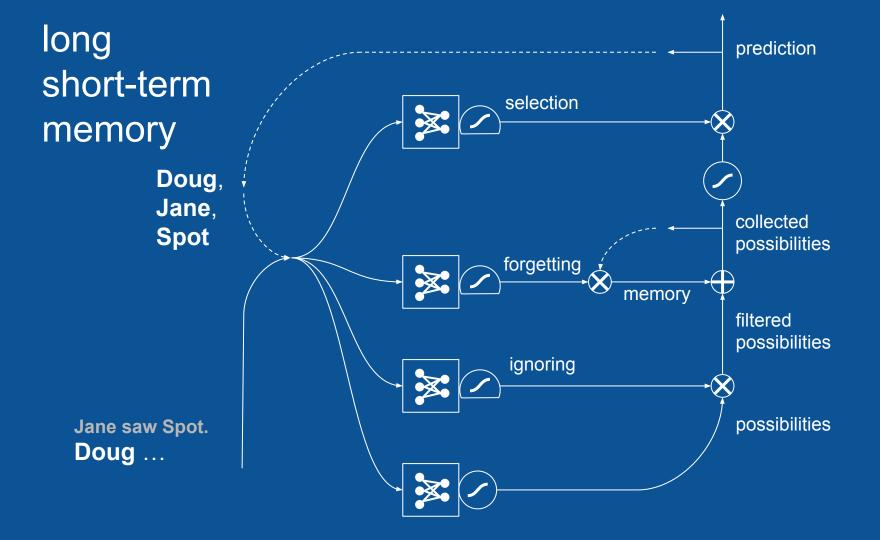


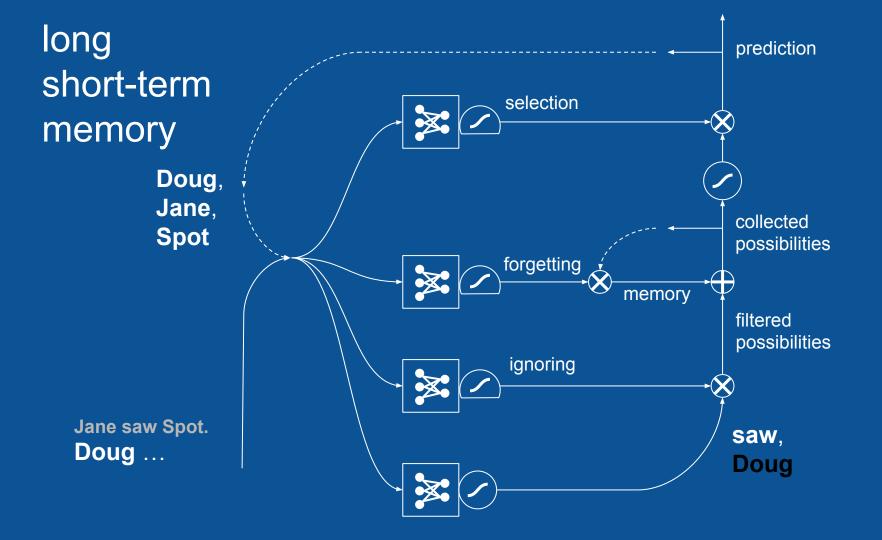


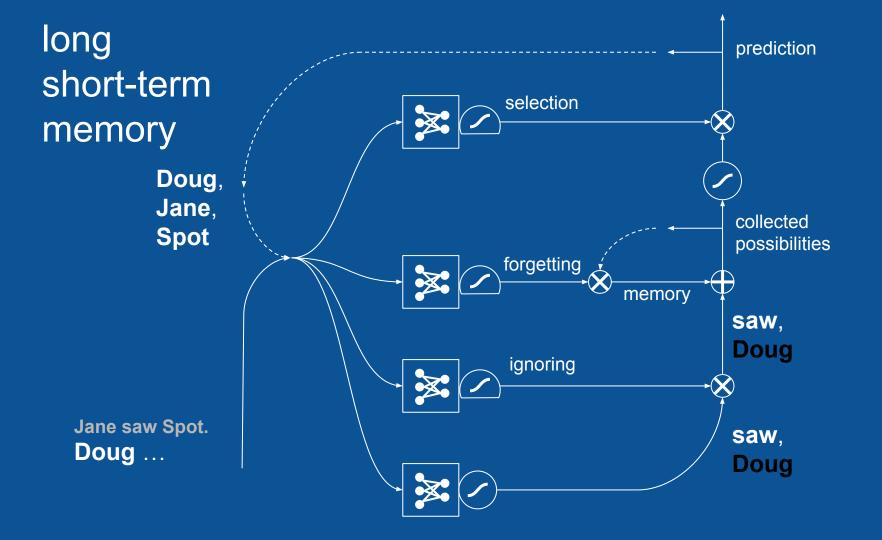
long short-term memory

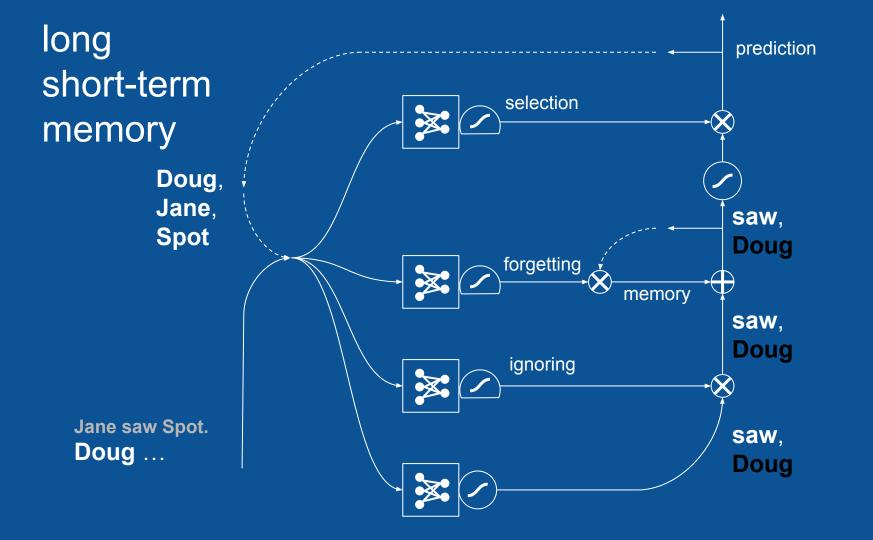


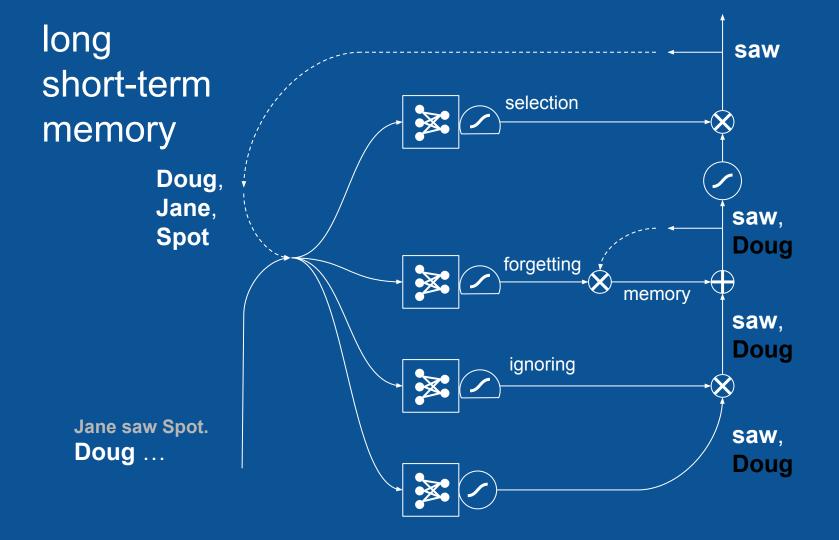
Jane saw Spot. Doug ...

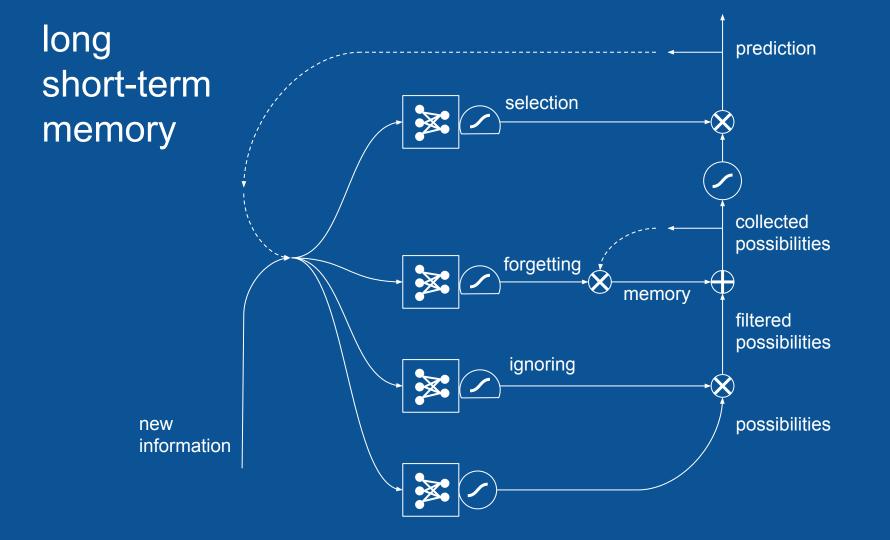


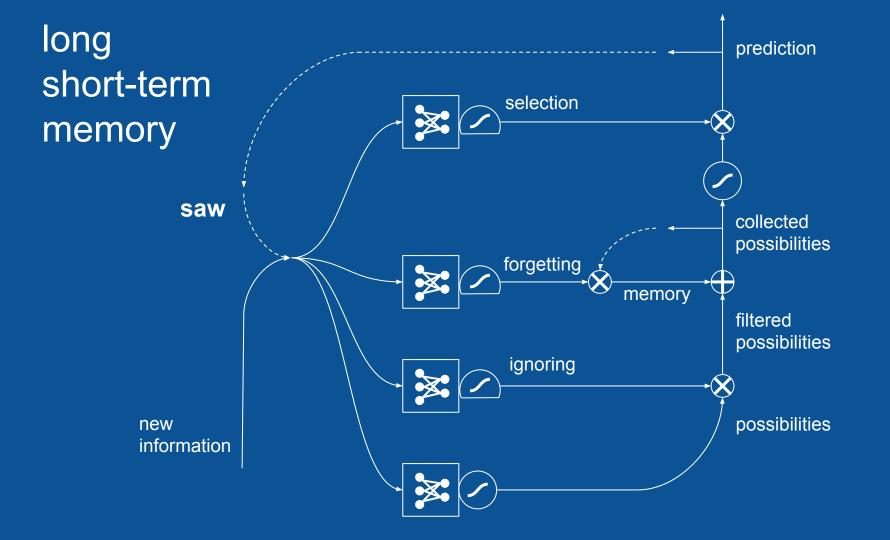


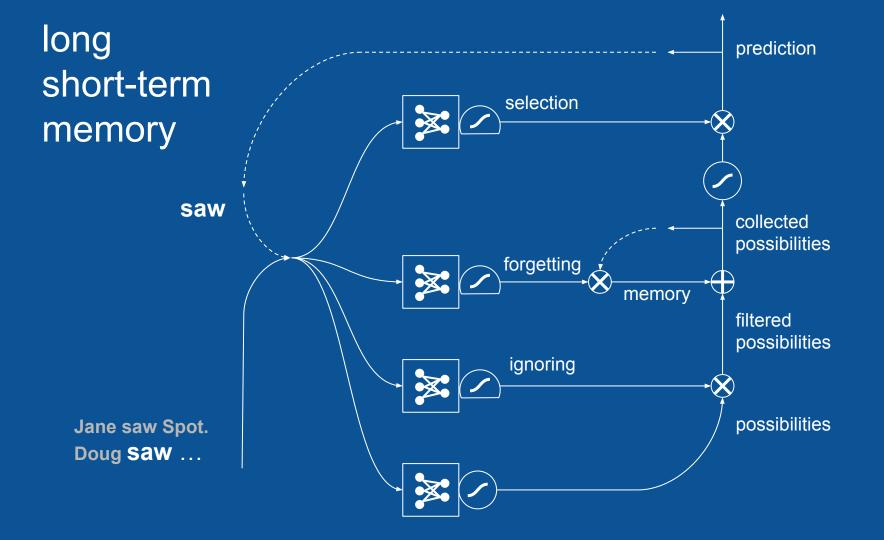


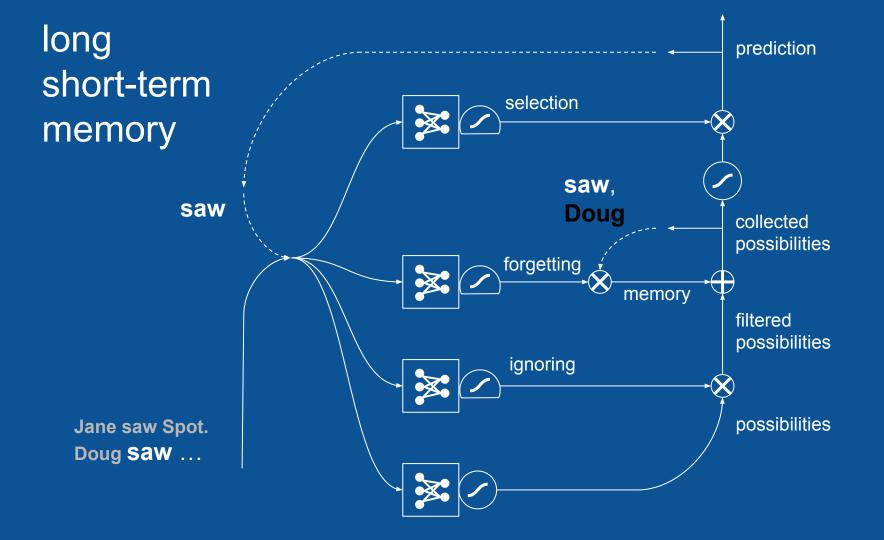


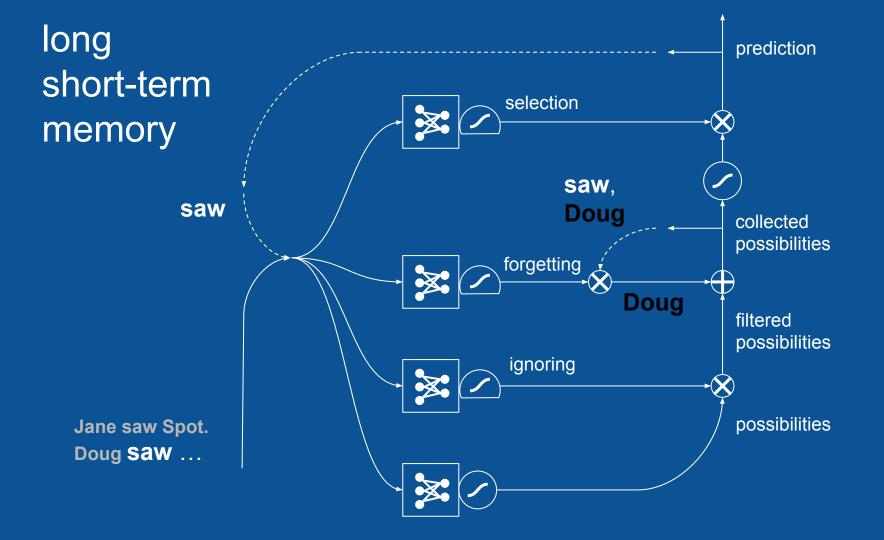


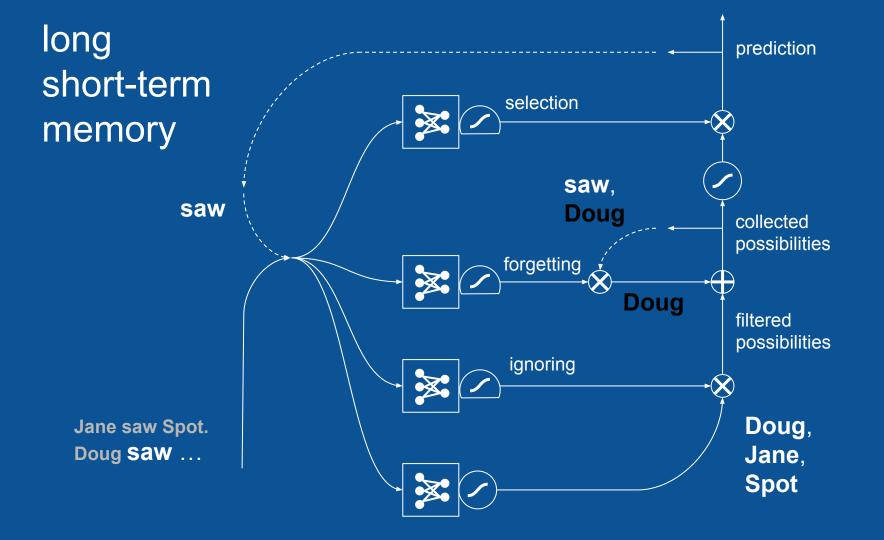


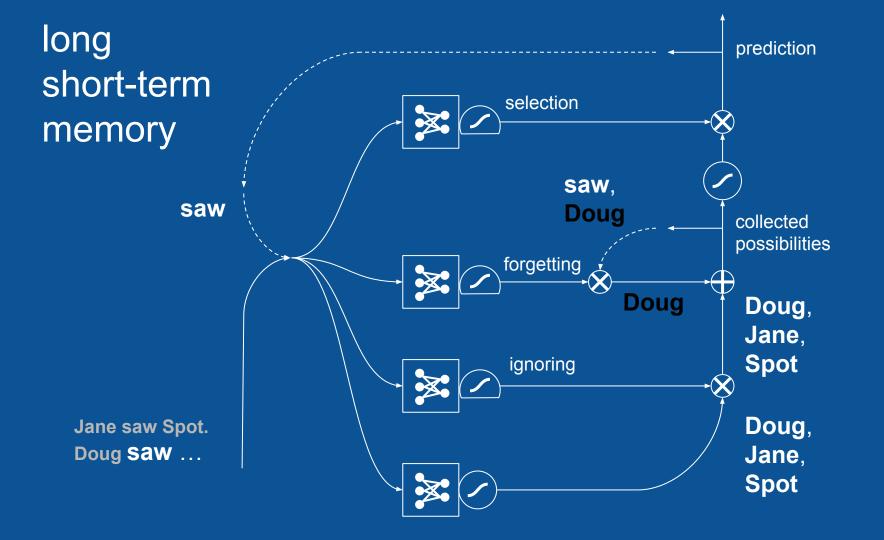


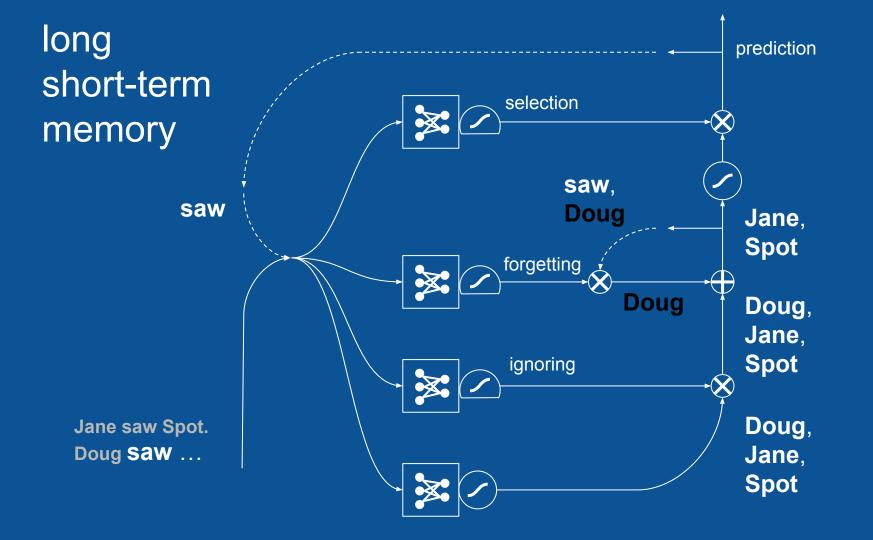


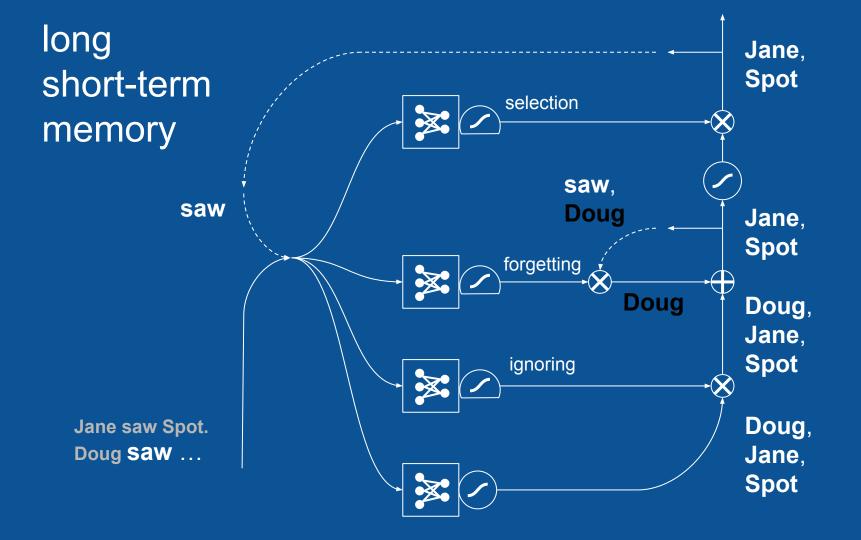












## Sequential patterns

Text

Speech

Audio

Video

Physical processes

Anything embedded in time (almost everything)

Traditional LSTM with forget gates.<sup>[2][3]</sup>

Initial values:  $c_0=0$  and  $h_0=0$ . The operator  $\circ$  denotes the Hadamard product (entry-wise product).

$$egin{aligned} f_t &= \sigma_g(W_f x_t + U_f h_{t-1} + b_f) \ i_t &= \sigma_g(W_i x_t + U_i h_{t-1} + b_i) \ o_t &= \sigma_g(W_o x_t + U_o h_{t-1} + b_o) \ c_t &= f_t \circ c_{t-1} + i_t \circ \sigma_c(W_c x_t + U_c h_{t-1} + b_c) \ h_t &= o_t \circ \sigma_h(c_t) \end{aligned}$$

#### Variables

- x<sub>t</sub>: input vector
- $h_t$ : output vector
- $c_t$  : cell state vector
- ullet W, U and b: parameter matrices and vector
  - ullet  $f_t$ ,  $i_t$  and  $o_t$ : gate vectors
    - $f_t$ : Forget gate vector. Weight of remembering old information.
    - $i_t$ : Input gate vector. Weight of acquiring new information.
    - $o_t$ : Output gate vector. Output candidate.

#### Activation functions

- $\sigma_q$ : The original is a sigmoid function.
  - $\sigma_c$ : The original is a hyperbolic tangent.
- $oldsymbol{\sigma}_h$ : The original is a hyperbolic tangent, but the peephole LSTM paper suggests  $\sigma_h(x)=x$ . [18][19]

### Resources

Chris Olah's tutorial

Andrej Karpathy's

Blog post

RNN code

Stanford CS231n lecture

The <u>DeepLearning 4J</u> tutorial has some helpful discussion and a longer list of good resources.

How Neural Networks Work [video]

# Credits (all images CC0)

Pizza image

Sushi image

Waffles image