

01

Wireless Network :- Wireless networks are networks that use radio waves to connect devices, without the necessity of using cables. In radios and televisions, an antenna is an electrical device which converts electric power into radio waves. Radio frequency (RF) range around 3kHz to 300GHz. As for example ~~are~~ Cordless phone, TV Remote, GPS system etc.

Commonly used wireless networking devices are -

01. Sensors.
02. Phones.
03. Tablets
04. Bluetooth
05. Router
06. Portable computer
07. Desktop "
08. hand held "
09. Personal digital assistant (PDA's)
10. cellular phone
11. pager.

(2)

Explain briefly the propagation of Radio waves. is  
through space.

Ans:- Wireless network are networks that used radio waves to connect device without the necessity of using cables. The basic of wireless communication that take place at the physical layer of wireless spectrum. Radio frequency (RF) is any of the electromagnetic wave frequencies that lie in the range extended from around 50 kHz - 300 GHz. In Radio and electric an antenna is an electrical device which converts electric power into radio waves.

Radio waves propagate through space as traveling electromagnetic wave. The source of signal, exists in the form of electrical to magnetic fields. Both electrical and magnetic field vary sinusoidally with time.

The two fields always exist together because a change in electrical field and a change in magnetic field develops in electrical field. Thus in situation flow of energy from one field to the other

Costly Wireless?

- ✓ We need a new technology when we have such developed public telephone network.
- ✓ Wireless network can be easily installed
- ✓ No running media cables between transceivers.
- ✓ Cost- Inexpensive.
- ✓ Ease of use - Use from anywhere.
- ✓ " " - Allow multiple device to communicate.
- ✓ We like same wireless connection communicate with morning

Ans to Question No. 5

(B) Roll 232133.

Page No. 5

Q. Explain at least 3 limitations of wireless network. Show 3 scenarios which present a specific challenge to operation that comes up when working with wireless equipments.

Ans. Limitations of wireless network

- 1) Line of sight - they travel long distance & lose signal. If there is obstacle, they reflect the signal.
- 2) Signal loss - the further they travel, the more wireless signals to attenuate (or weaken signals).
- 3) Interference - Radio transmission can affect the protection of other wireless equipment.

[P.T.O]

(c)

Challenger or Problem of less work  
with wireless equipment. Windless  
challenger that comes up when we  
will wireless equipment mention  
in below:

- 1) Distance-Windless signal lose power  
the further they travel, no matter the  
type of Antenna.
- 2) Line of sight-Windless signal can  
encounter total barriers, preventing  
connection
- 3) Obstruction-Windless signal lose signal  
strength through solid object
- 4) Interference- Router can be too  
loud, making it impossible for them  
to hear each other.
- 5) Weather- Weather condition can  
disrupt wireless signal.
- 6) Electrical power issues-Routers  
needs stable electricity to work  
correctly.

For IEEE Com No - 1

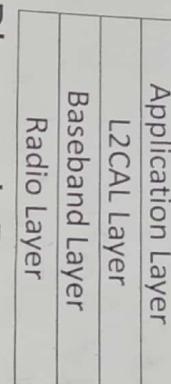
~~Challenges of Windless Network~~: Please give summary of windless network working in below:-

- (1) Signal loss.
  - (a) Path interference.
  - (b) Multipath fading.
  - (c) Reflection problems.
- (2) Absorption: Windless Network when working in presence of obstacles that covers up what was being transmitted:—
  - (1) Diffracted-Windless signal loses power due to diffraction.
  - (2) Line of sight-Windless signals can encounter matter like trees or buildings.
- (3) Barrier-Windless signal loses signal strength to barrier.
- (4) Weather-Weather objects through which signal passes can be too loud, making it impossible for them to hear each other.
- (5) Weather-Weather conditions can disrupt it.
- (6) Electrical power issue- Routers need steady electricity to work correctly.

people etc.

### Q.-04. **Describe the Layers of Bluetooth networks**

**Ans.** **Bluetooth** is a **network** technology that connects mobile devices wirelessly over a short range to form a personal area network (PAN)



### Protocols in the Bluetooth Protocol Architecture

**Physical Layer** – This includes Bluetooth radio and Baseband (also in the data link layer).

**Radio** – This is a physical layer equivalent protocol that lays down the physical structure and specifications for transmission of radio waves. It defines air interface, frequency bands, frequency hopping specifications, and modulation techniques.

**Baseband** – This protocol takes the services of radio protocol. It defines the addressing scheme, packet frame format, timing, and power control algorithms.

**Data Link Layer** – This includes Baseband, Link Manager Protocol (LMP), and Logical Link Control and Adaptation Protocol (L2CAP).

**Link Manager Protocol (LMP)** – LMP establishes logical links between other main functions of LMP are device authentication, message encryption, and negotiation of packet sizes.

**Logical Link Control and Adaptation Protocol (L2CAP)** – L2CAP provides adaption between upper layer frame and baseband layer frame format.

L2CAP provides support for both connection-oriented as well as connectionless services.

**Middleware Layer** – This includes Radio Frequency Communications (RFCOMM) protocol, adopted protocols, SDP, and AT commands. Interface with WAP.

**Adopted Protocols** – These are the protocols that are adopted from standard models. The commonly adopted protocols used in Bluetooth are Point-to-Point Protocol (PPP), Internet Protocol (IP), User Datagram Protocol (UDP), Transmission Control Protocol (TCP), and Wireless Application Protocol (WAP).

**Service Discovery Protocol (SDP)** – SDP takes care of service-related queries like device information so as to establish a connection between contending Bluetooth devices.

**AT Commands** – ATtention command set.

**Mohammad Monir Ullah, Roll-232133,** Batch-29<sup>th</sup> Regular, Section-A

## Ques No -

Q) InDA: - The infrared Data Association (InDA) is intended for point-to-point links between two devices for example talk transfers and file synchronization. The InDA specifies a complete set of infrared communication standards IEEE 802.15.2. InDA is low power, low cost, unidirectional (point-to-point), narrow angle ( $130^\circ$ ) and has a transmission standard range of cone, ad-hoc or data transmission of up to 1 meter and to operate over a distance of up to 1 meter and speed of 9600bps to 4Mbps. 16Mbps under developed some of the devices that use InDA are notebooks, PDAs, phones and cameras. The data transfer takes place between a laptop (computer) and a mobile phone between two mobiles and vice-to-regards other both come into receiver and detectors in each of them. receiver and detectors in each of them.

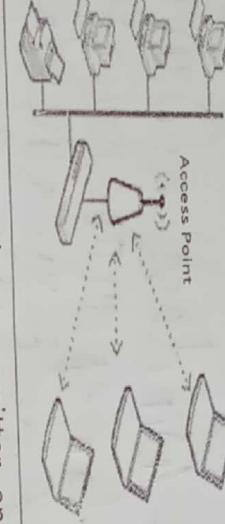
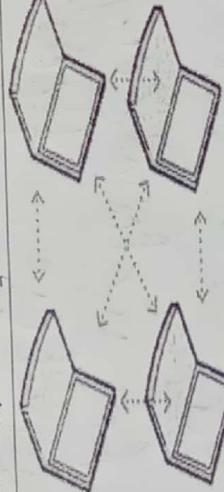
Zigbee: - Zigbee is designed for reliable wireless monitoring and control network. It is a wireless monitoring and control technology (i.e. period based on the IEEE 802.15.4). Zigbee is a low data rate and closely focused towards short power, low data rate and remote control operation. The cellular wireless ad-hoc network operation. The cellular nation and ranging 2.4GHz, at a maximum transfer band excluding 2.4GHz, at a maximum transfer rate of 250 kbps. Typical application areas include

- Home automation.
- Wireless sensor network.
- Industrial sensor.
- Embedded data collection.
- Medical data transmission.
- Smoke and intrusion detection configuration.

*Wireless LAN's can operate in one of two configurations, with a base station and without base station. Explain in detail.*

**Q.-04. Explain infrastructure mode in details by drawing mobile network**

**Ans.** The major differences between Infrastructure and ad hoc mode are as follows –

Infrastructure mode	ad hoc mode
WLANS can operate in one of two configurations, with a base station is known as Infrastructure based wireless network.	WLANS can operate in one of two configurations, without a base station is known as ad hoc based wireless network.
The most popular mode used to connect clients like laptops and smartphones to another network such as company intranet or internet. This mode is shown below –	The most popular mode used to connect clients like laptops and smartphones to another network such as company intranet or internet. This mode is shown below –
	
In this mode, the transmitter and receivers are in direct range of the access point (AP).	In the ad hoc mode transmitter and receivers can communicate directly with each other.
In this mode AP handles all wireless nodes within the range.	In ad hoc mode there is no need for an access point in the range.
In this mode each client's security setting must be configured to match the security setting of the access point (AP).	Since in ad hoc mode there is no AP, the network users have to configure what are the correct security settings and it must have to match with each client's security settings in the network.
In this mode, a client or a system can only communicate with connected clients in managed mode.	Since ad hoc is peer to peer mode with no central access point, it also allows internet between any two connected clients.
More widely used. Generally used at airport lounge, hotel lobby, railway station etc.	Most of the IEEE 802.11 transmitter and receivers support the ad hoc mode. Generally used in the Military arena (for sharing information among soldiers), local area networks for communication among a fixed group of

**Mohammad Monir Ullah, Roll-232133, Batch-29<sup>th</sup> Regular, Section-A**

*Wireless LAN's can operate in one of two configurations, with a base station and without base station. Explain in detail.*

(i) With a base station is known as Infrastructure based wireless network.

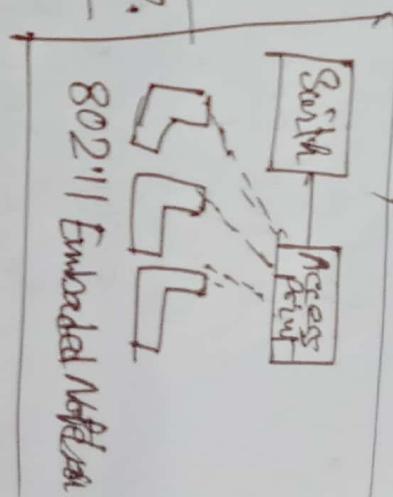
(ii) Without base station is known as Ad-hoc networking.

- b. Explain about PEE802.15.4 standard  
semi-duplex in a PEE802.15.4 standard  
service. It is designed for reliable  
windless metastable movement and  
control network. It is based low  
power low data rate and close  
proximity i.e. personal area wireless  
those network targeted toward  
ultra motion and remote control  
operation. the wireless band  
including 2.4 GHz at a maximum  
including range of 20 Kbps. Typically  
transferring data of 20 Kbps.  
apple can measure in below:  
i) Home automation system  
ii) Industrial control system  
iii) Industrial data collection  
iv) medical data analysis  
v) mobile telecommunication  
vi) windless sensor network  
vii) wireless sensor network  
viii) Embedded automation  
ix) Building automation  
x) Wireless microphone  
xi) Remote control

Q8

- HEP (Dynamic Host Configuration Protocol) :- Dyn. Post Configuration Router (DPR) is a protocol for assigning dynamic IP addresses to devices on a network. With dynamic addressing a device can have a different IP address every time it connects to the network.

### Anchorage of LAN and MAN (Wireless and Wireless) interface.

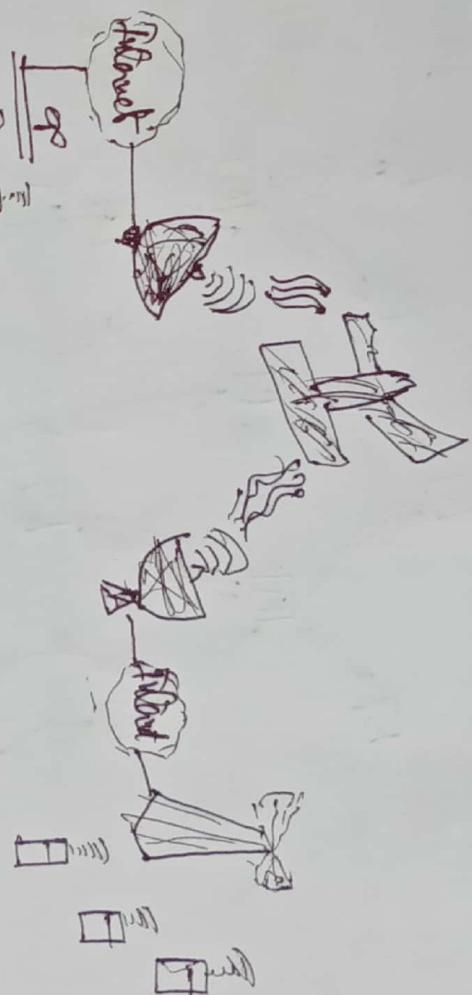


### Anchorage of LAN and MAN (Wireless and Wireless).

- There may be several RS; (Relay Station) in the coverage area of one WIRELESS BS.
- Each RS can establish a communication link with its BS and can serve several MSs in its signal coverage.
- In addition a RS can connect to multiple APs through wireless.

- Adval mode MS may connect to an AP or establish a communication link with a RS.

Draw and Describe the architecture of Satellite and Cellular Network.

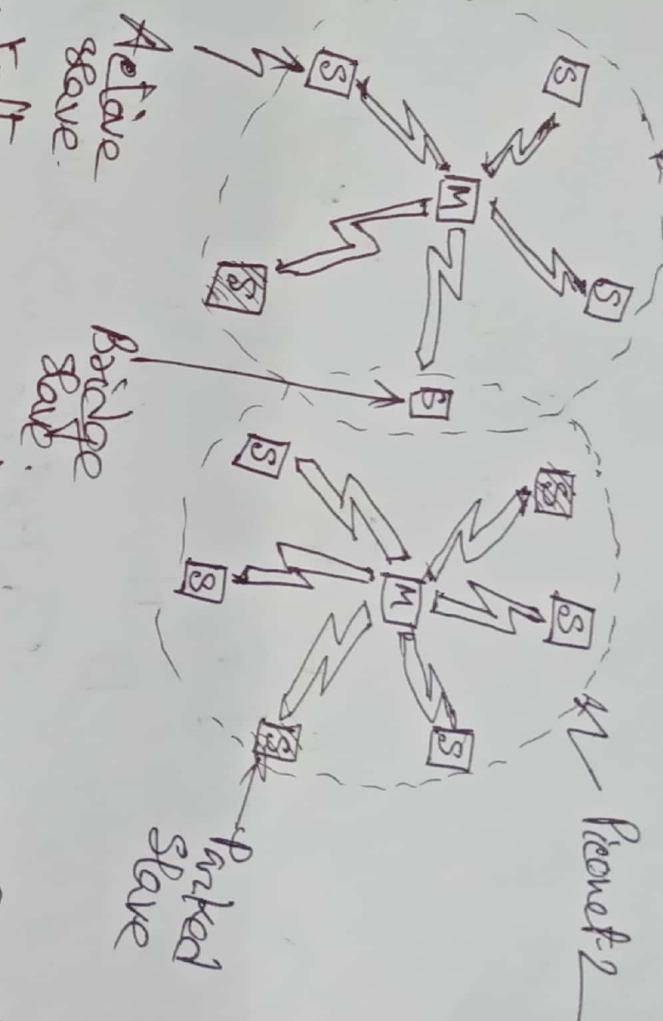


### [Satellite and Cellular Network.]

- > Satellite Wireless communication can also be developed via satellite.
- > Due to its high altitude satellite over the surface of earth can cover a wide area of the earth.
- > This can be very useful for men who are located in remote areas or islands as there no submarine cables are service. In this case submarine telephones are needed.
- > Each satellite is equipped with various transponders consisting of a transmitter and an antenna. The incoming signal is amplified and then retransmitted for a different frequency.

Draw an IEEE 802.11 Scattered & Picocell

Ans:-  
Picocell 1.



Bluetooth is a wireless LAN technology defines two types of network called: picocell and scattercell.  
> A picocell can have upto eight station, one of which is called primary station, the rest are called secondary. All secondary stations synchronize their clocks and hopping sequence with the primary. Bluetooth uses frequency hopping spread spectrum (FHSS) in the physical layer to avoid interference from other devices or reflectors.

> Picocell can be combined to form scattercell where a secondary user of one picocell acts as bridge to another picocell. The bridge secondary/slave acts as a primary in receiving packet from the original of first picocell then deliver the packet to receiver of the second picocell.  
> Although a picocell can have maximum 7 secondary, additional secondary can be parked parked state. A secondary parked state is synchronized with the primary but cannot take part in communication until it is removed from parked state to the active state.

R. Exfolien Infusione LANs. Montaneo non admette.

## Advantages and Disadvantages

~~disadvantages~~ and disadvantages.

Each signal covers one cell in an infrared LAN and is limited to one room. Coverage is small since infrared rays cannot penetrate through wall and other opaque obstacles. The primary difference between infrared and radio wireless LANs is the frequency of the transmitted signal. 802.11a and 802.11b operate in the 2.4 & 5 GHz bands respectively. But infrared system uses frequencies in the 1-200nm range.

Advantages: -  $\rightarrow$  communication is longer.

- v) Bandwidth for wireless a
- v) Achieve high data rate.
- v) Infra-red rays are reflected by lightly colored objects.
- v) Infra-red rays are reflected by lightly colored objects.
- v) It is possible to cover the entire area of the room.
- v) It is possible to cover the entire area of the room.
- v) Infra-red technology is more reliable than microwave communication.
- v) Communication is much cheaper than microwave communication.
- v) Equipment is much cheaper than microwave equipment.

Désirant faire  
quelque chose

break through walls & often operate as  
holes through which to carry out a  
difficult for any adversary to defend  
indoor lighting

① It can not be very difficult for any indoor lighting to become very bright and easier.

A passive attachment from the ingested radionuclides at the infected needles.

W) Packstoffe: Anwendung

11

Q. Explain the LEACH clustering protocol.

~~LEACH~~- Tree Low-Energy Adaptive Clustering Hierarchy (LEACH) is an application-specific protocol architecture that aims to produce network lifetime by periodic re-clustering and change of the network topology.

LEACH is divided into rounds consisting of a clustering phase and a steady-state phase for data collection. At the start of each round, a sensor node randomly chooses a number between 0 and 1, and then compares this number to a calculated threshold called  $t_w$ . If  $t_w$  is larger than the chosen number, the node becomes a cluster head for the current round. The value  $t_w$  is calculated using the following formula:-

$$t_w = \begin{cases} p & \text{if } n \in R \\ 1 - p(\text{rnd}(y)) & \text{for } n \in R \end{cases}$$

where  $p$  is the ratio of the total number of cluster head to the total number of nodes.  $R$  is the number of rounds, and  $y$  is a set of nodes that have not been chosen as cluster heads for the last  $y$  rounds.

Explain the packet Destination Sequence Distance Vector (DSDV) packet process Algorithm with Example.

Ans: To distinguish stale update packets from valid ones, to distinguish update packet in logged by the original over each update packet in logged by the original node with a sequence number. The sequence number in monotonically increasing numbers which uniquely identifies each update packet from a given

node.

Consequently, if a node receives an update packet from another node, the sequence number must be equal to or greater than the sequence number already entered in its table.

> If new address has a higher sequence number, the node chooses the route with the higher sequence number and discards the old sequence number in identical to number and sequence number is identical to the incoming sequence to the existing route, a route with the least cost metric is chosen.

The least cost metric

Update pt	Dest. metric	Next hope	Seq.
Destination	3		
metric	6		
Next hope			
sequence	18		

Dest. metric	Next hope	Seq.
2	1	1
3	5	19
7	1	2

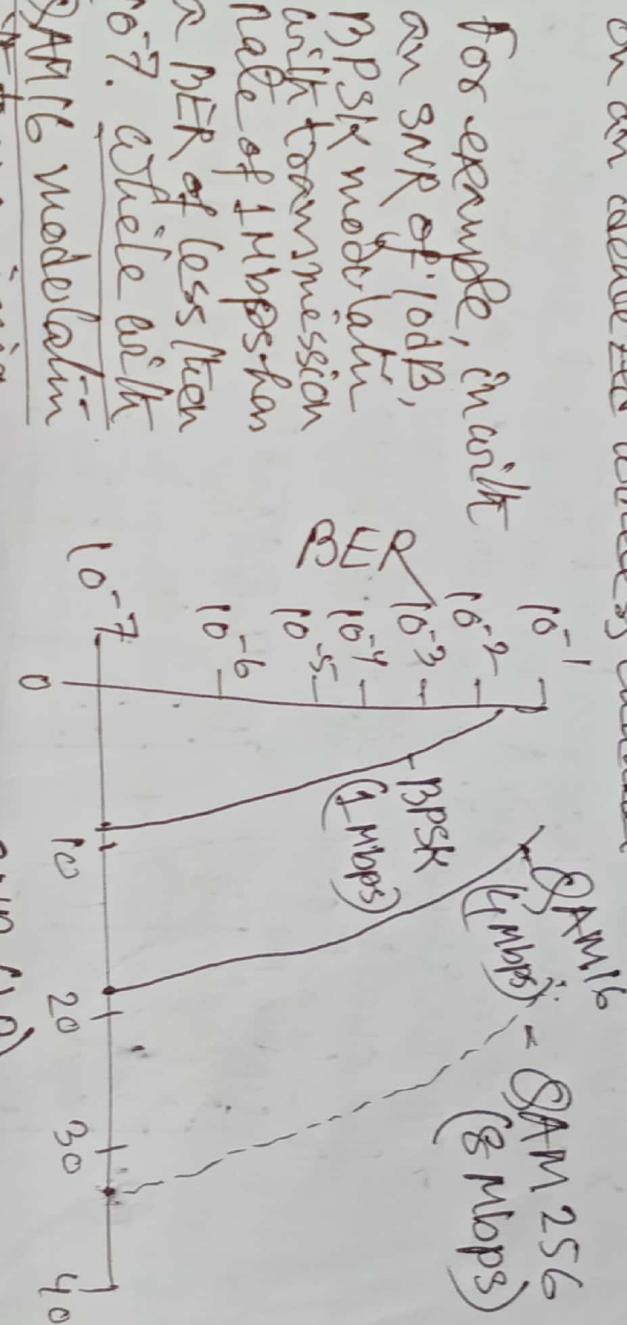
= update ignored.

\* Draw & Explain multipath propagation?

Q8

Q. For a given SNR a modulation technique with a higher bit transmission rate will have a higher BER". Explain.

For a given signal-to-noise ratio (SNR) a modulation technique with a higher bit transmission rate will have a higher bit error rate (BER). The SNR is typically measured in unit of decibels (dB). Larger SNR - easier to extract signal from noise. Figure shows the BER - The probability that a transmitted bit is received in error scale at the receiver - versus the SNR for three different modulation technique for exceeding information for transmission on an idealized wireless channel.



for example, in with an SNR of 10dB, BPSK modulation with transmission rate of 1Mbps has a BER of less than  $10^{-7}$ . While with QAM 16 modulation link transmission rate of 4Mbps, the BER is  $10^{-7}$ , for too high.

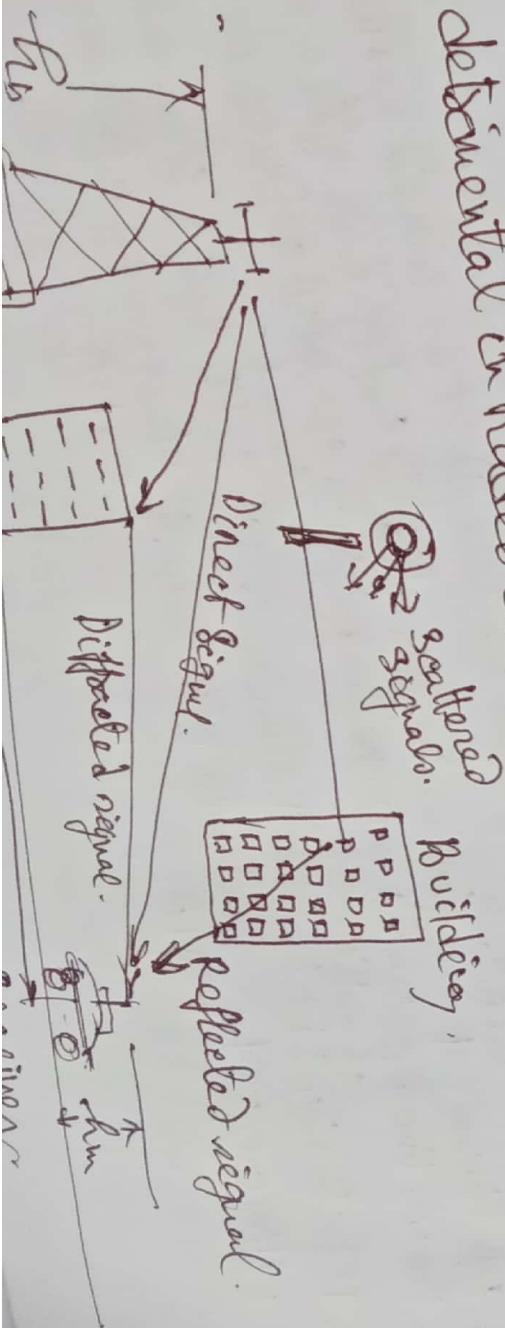
however, with an SNR of 20dB, QAM 16 modulation has a transmission rate of 4Mbps and a BER of  $10^{-7}$ . While BPSK modulation has a transmission rate only of only 1Mbps and a BER that is so low as to be "off the chart".

SRR (Signal to Noise Ratio): - The host receives an electromagnetic signal from the original signal transmitted by matrix a combination of decoded from the original signal transmitted by the random degenerates due to attenuation and multipath propagation effect due to background noise in the environment. The SNR is additive noise and strength of the received signal and the noise.

8. Difference between Cellofan vs. D-Hoe refraction

-0.0000

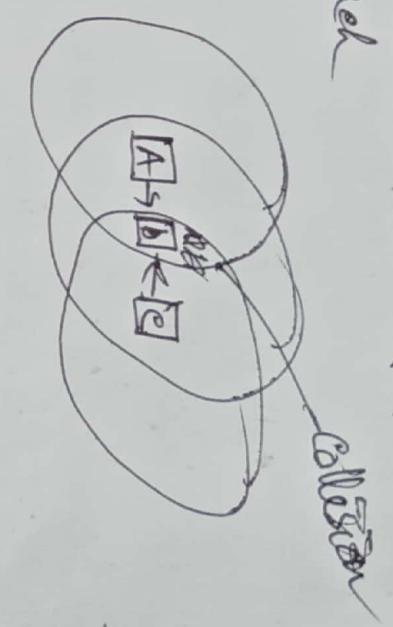
• Cellular Network		A) - Hoe Network
①	fixed infrastructure	① Infrastructure less
②	single hop wireless link.	② Multi-hop wireless link.
③	Centralized Routing	③ Decentralized Routing
④	base station: single point of failure	④ Resilient
⑤	lossless connectivity	⑤ Mobility $\Rightarrow$ frequent link break
⑥	high cost & long deployment time	⑥ Quick & cost effective
⑦	commercial sector	⑦ Defense, Emergency, Disaster
⑧	sample node, comprehensive	⑧ All complexity in hub node.
⑨	time sync. $\Rightarrow$ TDMA	⑨ Time sync. difficult $\Rightarrow$ CSMA
Multipath Propagation		flow down it easier for user to switch to another link
In radio communication multipath propagation (multipath fading) due to presence of reflections and refraction from water bodies and terrestrial objects such as mountains and buildings or even scatterers hence cause multiple versions of the signal arrive at the receiver through two or more paths. Multipath propagation causes multipath interference, including constructive and destructive interference of the signals.		
constructive and destructive causes fading. This may cause both false interference cases too weak in certain areas to receive signal to become too weak in certain areas to be received adequately, so multipath propagation system be detrimental in radio communication system		
scattered building		



8. Define hidden terminal problem? How mitigate it?

~~Step~~ A and B can hear each other, C and D can hear each other. But A and C cannot hear each other.

The problem we mentioned here is called hidden terminal problem.



Consider the effect of RTS/CTS:- RTS/CTS Request

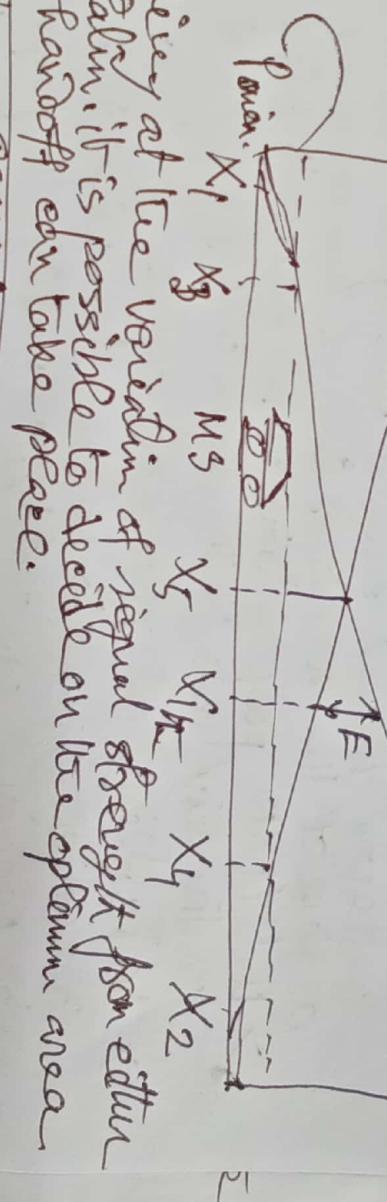
To send/clear to send) in the optional mechanism used by IEEE 802.11 wireless networking protocol to reduce frame collisions introduced by the hidden node problem.

### Handoff Region.

A well-implemented handoff is important for delivering uninterrupted service to a user or data session without signal strength due to

RTS/CTS Handoff Region

RTS/CTS



By looking at the variation of signal strength from either base station, it is possible to decide on the optimum area where handoff can take place.

- Q. What is CSMA/CA?  
Ans:- CSMA/CA is generally used in wireless networks.  
① It is more effective before a collision ② effective after a collision.  
③ Recovery time ④ CSMA/CA minimizes the risk of collision.  
⑤ IEEE Standard IEEE 802.11 standard. ⑥ IEEE 802.3 standard.  
⑦ Efficiency ⑧ It is similar in efficiency to CSMA.  
⑨ It is more efficient than CSMA.

## FDMA Wander Bandwidth- FDMA

Wander bandwidth, if an FDMA channel is not in use, then it's idle and cannot be used by other users to increase or decrease capacity. FDMA system have higher cell rate system cost compare to TDMA system because of the high power need to use costly bandpass filter to eliminate spurious radiation at the base station.

## Weakness/Disadvantages of FDMA- Due to

Simultaneous transmission of a large number of frequencies, there is a possibility of inter modulation distortion at the transponder. It is available only for analog signals.

Advantages:- One of the main advantage of FDMA is that, it is simple and robust.

of FDMA is that, it is combination of FDMA & TDMA.

CDMA is the combination of multiple TDMA techniques.- Time division multiple

Access (TDMA) is a channel access method for shared medium network. It allows several users to share the signal into different time slots. by dividing the signal in repeated succession one after the other transmitted each user.

Feature	FDMA	TDMA	CDMA
① Abbreviation	Frequency Division	Time Division	Code Division
② Mode of operation	Multiple Access Multiple users share the bandwidth among multiple stations by dividing into sub channels into a little flexi mode of access.	Only share the bandwidth among multiple stations through the satellite channel. Not like channel.	Only share the bandwidth among multiple stations by allocating a unique code to each slot.
③ Flexibility	Has a little flexibility	Medium data rate	High flexible.
④ Code word	Does not req. code word	Does not need code word	Needs code word.
⑤ Rate of Data	Low data rate	Medium data rate	High data rate.
⑥ Mode of transmission	Stations continuous signal for data transfer	Stations signals in burst for data transmission	Stations digital signal for data transmission.
⑦ Symmetric	Symmetrical	Symmetrical	Asymmetrical
⑧ Asymmetry	Does not need any transmission	Requires synchronization	Does not require any synchronization.
⑨ Terminal	Every terminal has its own constant frequency	Every terminal can receive frequencies ranging from some location without short period of time	Every terminal may have frequency range of the short period of time without some location without short period of time
⑩ Cell capacity	Limited cell capacity	Limited	Unlimited
⑪ Cost	High cost	Low cost	We expect high cost.
⑫ Guard time	Guard time needed for handover	Guard time needed for handover	Guard time needed for handover
⑬ Handover	Does not req. equalizer	Need an equalizer	RAKE receiver needed for
⑭ Mitigation	It is very difficult to mitigate	It is high possible to mitigate	It is more possible to mitigate
⑮ Availability	Well established and straight forward protocol	Autoset digital well established	Needs less frequency planning for a better signal handing
⑯ Scalability	It is very flexible	It requires guard extension space	Extremely complicated complex power control method.

Q2) In a first-generation AMPS system, where there are 395 channels of 30 kHz each in a bandwidth of 12.5 MHz, what is the multiple access spectrum efficiency for FDMA?

$$\text{Ans:- FDMA spectral efficiency} = \frac{\text{Channel width}}{\text{Bandwidth}} = \frac{30 \times 395}{12.5 \times 10^6} = 0.948$$

Q3) In the North American narrowband TDMA cellular system, the one way bandwidth of the system is 12.5 MHz. The channel spacing is 30 kHz and the total number of voice channel in the system is 395. The frame duration is 40 ms. Let the time slot per frame. The system has an individual user data rate of 16.2 kbps in a RICH the speech with a 2000 protocol in frame rate of 13 kbps. Calculate the multiple access spectral efficiency of the TDMA system.

Ans:-  
The time slot duration that carries data,  $\tau = \frac{6 \times 40 \times 10^{-3}}{13 \text{ kbps}}$

$$\tau = \left( \frac{13}{16.2} \right) \times \frac{40}{6} = 5.35 \text{ ms.}$$

$$\text{TDMA } \eta_d = \frac{5.35 \times 6}{40} \times \frac{30 \times 395}{12.5 \text{ MHz}} = 0.76$$

The overhead portion of the frame is

$$= 1.6 - 0.76 = 24\%.$$

Q4) Calculate the capacity and spectral efficiency of a TDMA system using the following parameter: bandwidth efficiency factor  $\eta_b = 0.9$ , bit efficiency (with QPSK)  $\mu = 2$ , voice activity factor  $\mu_f = 1.0$ , one bit information bit rate  $R = 16.2 \text{ kbps}$  and system bandwidth  $B_w = 12.5 \text{ MHz}$ . Information factor  $N = 19$ .

$$\text{Ans:- } N_u = \frac{N_b \times \mu}{V_f} \times \frac{B_w}{R \times N} = \frac{0.9 \times 2}{1.0} \times \frac{12.5 \times 10^6}{16.2 \times 10^3 \times 19} = 73.1 \approx 73 (\text{sys})$$

$$\text{Spectral efficiency } \eta = \frac{N_u \times R}{B_w} = \frac{73 \times 16.2}{12.5 \times 10^6} = 0.091 \text{ bits/second/Hz}$$

Cell capacity :- The cell capacity is defined as the maximum number of users that can be supported simultaneously in each cell. The capacity of a TDMA system is given by  $N_u$ .

$$N_u = \frac{N_b \mu}{V_f} \times \frac{B_w}{R N}, \text{ Spectral efficiency, } \eta = \frac{N_u R}{B_w}$$

Q. 26) What is the bandwidth for 8-QAM and 8-PSK in  $BW = 2R_b/f_s$ ?  
 What is the bandwidth of 16-QAM and 16-PSK? (i) If a bit is transmitted, how much bandwidth is required of 64 kbytes to be transmitted, how much bandwidth is required in each case (ii) How many symbols are represented (iii) For 8-QAM and 16-QAM modulation (iv) How many bits per symbol are used (v) For 8-PSK and 16-PSK? (vi) If the band is 10000 symbols/s. what is bit rate (R\_b) for 8-QAM and 16-QAM? (vii) Draw the signal constellation for both 16-QAM and 16-PSK.

~~16-PSK~~  
Standard of 16-QAM and 16-PSK ( $W = \frac{2R_b}{4} = \frac{R_b}{2}$ )

Reverentia  $R_b = 64 \text{ Kbps}$ , Each encoder bandwidth =  $\frac{64}{2} = 32 \text{ Kbps}$

iii) Symbols for 8 AM = 8 symbols.

(iv) Bitsymbol used for 8PSK = 3  
 $(8 = 2^3)$   
 $(1 - 2^4)$

$$\text{Rn} = 16 \text{ Gb} = 10,000 \times 4 = 40,000 \text{ kbps}$$

11

16 symbols  
10000 bits/symbol.

Q. Define PN sequence. Draw a 16 bit Fibonacci linear feedback shift register. Use seed 101101110110. Find the PN sequence for four rounds.

10101100111001110  
  
Round -1  
 never, (6 bits)  
 $16 = 2^4$   
 $= 4 \times 1$

## Round - 2

11010110011100  
11010110011100

111010111  
00111001100

111101011001100

It is necessary that sequence have good random properties.

B- We consider a cellular system in which total available voice channel to handle the traffic are 960. The area of each cell is 6 km<sup>2</sup> and the total coverage area of the system is 2000 km<sup>2</sup>. Calculate (a) the system capacity if the cluster size is 4 and (b) the system capacity if the clusters are merging. How many towers would a cluster of size 4 have to be replicated to cover the entire cellular area? Does decreasing the reuse factor N increase the system capacity?

Soln:- Area of cluster with reuse

$$N = 4 : 4 \times 6 = 24 \text{ km}^2.$$

$$\begin{array}{l} \text{Number of cluster for covering total area} \\ \text{with } N=4. = \frac{2000}{24} = 83.33 \approx 83 \text{ (say)} \end{array}$$

$$\text{No. of channel/Cell} = 960/4 = 240$$

$$\text{System capacity} = 83 \times 240 = 79,680 \text{ channel.}$$

$$\text{Other, } N = 7: 7 \times 6 = 42 \text{ km}^2.$$

$$\text{No. of cluster} = \frac{2000}{42} = 47.62 \approx 48 \text{ (say)} \therefore$$

$$\text{No. of channel/Cell} = 960/7 = 137.14 \approx 137 \text{ (say).}$$

$$\text{System capacity} = 48 \times 137 = 46,080 \text{ channel.}$$

It is evident when we decrease the system capacity of N from 7 to 4, we increase the system capacity of N from 7 to 4, we increase the reuse factor from 46,080 to 79,680 channel. Thus, decreasing the reuse factor increases the system capacity.

Given that

$$\begin{array}{l} \text{Total available channel} = 960 \\ \text{Cell Area} = 6 \text{ km}^2 \\ \text{Total coverage Area} = 2000 \text{ km}^2 \end{array}$$

$$N = 4$$

near far problem?

~~long~~-CDMA PN sequence will have interference  
in all users unless direct signal contains PN code or  
signal from base station user has PN sequence  
~~long~~ same. In other signal interference due to narrow PN  
user 20dB less power than base station power level.

Ways to overcome:

Open loop - Base station user mobile station may  
have different mobile station may signal observe is diff.  
Max. signal strength is diff. among  
Close loop - Mobile station user feedback signal strength  
diff. user feedback.

Feedback

TDMA @ 800 MHz channel to control channel 800 MHz  
TDMA @ 200 MHz channel to control channel 200 MHz

Open traffic = call radius

Capacity:  
Cluster size of angular signal strength greater than  
sectorizing splitting (full frequency reuse) considered additional  
antenna for direct. Direct cluster size angular signal strength  
splitting is not cluster size angular signal strength  
is not capacity is not with angular signal splitting  
sectorizing splitting capacity of antenna with capacity  
base station with splitting capacity angular in  
capacity & sectorizing of