

# File Handling in C

**File Handling in c language** is *used to open, read, write, search or close file*. It is used for permanent storage.

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## Advantage of File

It *will contain the data even after program exit*. Normally we use variable or array to store data, but data is lost after program exit. Variables and arrays are non-permanent storage medium whereas file is permanent storage medium.

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## Functions for file handling

There are many functions in C library to open, read, write, search and close file. A list of file functions are given below:

No.	Function	Description
1	fopen()	opens new or existing file
2	fprintf()	write data into file
3	fscanf()	reads data from file
4	fputc()	writes a character into file
5	fgetc()	reads a character from file
6	fclose()	closes the file
7	fseek()	sets the file pointer to given position
8	fputw()	writes an integer to file
9	fgetw()	reads an integer from file
10	ftell()	returns current position

11	rewind()	sets the file pointer to the beginning of the file
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## Opening File: fopen()

The fopen() function is used to open a file. The syntax of fopen() function is given below:

1. **FILE \*fopen( const char \* filename, const char \* mode );**

You can use one of the following modes in the fopen() function.

Mode	Description
r	opens a text file in read mode
w	opens a text file in write mode
a	opens a text file in append mode
r+	opens a text file in read and write mode
w+	opens a text file in read and write mode
a+	opens a text file in read and write mode
rb	opens a binary file in read mode
wb	opens a binary file in write mode
ab	opens a binary file in append mode
rb+	opens a binary file in read and write mode
wb+	opens a binary file in read and write mode
ab+	opens a binary file in read and write mode

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## Closing File: fclose()

The fclose() function is used to close a file. The syntax of fclose() function is given below:

1. `int fclose( FILE *fp );`
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## C fprintf() and fscanf()

C fprintf() and fscanf() example

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## C fputc() and fgetc()

C fputc() and fgetc() example

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## C fputs() and fgets()

C fputs() and fgets() example

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## C fseek()

C fseek() example

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## C fprintf() and fscanf()

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## Writing File : fprintf() function

The fprintf() function is used to write set of characters into file. It sends formatted output to a stream.

**Syntax:**

1. `int fprintf(FILE *stream, const char *format [, argument, ...])`

**Example:**

```
#include <stdio.h>
main(){
```

```
FILE *fp;
fp = fopen("file.txt", "w");    //opening file
fprintf(fp, "Hello file by fprintf...\n"); //writing data into file
fclose(fp); //closing file
}
```

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## Reading File : fscanf() function

The fscanf() function is used to read set of characters from file. It reads a word from the file and returns EOF at the end of file.

### Syntax:

1. **int** fscanf(**FILE** \*stream, **const char** \*format [, argument, ...])

### Example:

```
#include <stdio.h>
main(){
    FILE *fp;
    char buff[255]; //creating char array to store data of file
    fp = fopen("file.txt", "r");
    while(fscanf(fp, "%s", buff) != EOF){
        printf("%s ", buff);
    }
    fclose(fp);
}
```

Output:

```
Hello file by fprintf...
```

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## C File Example: Storing employee information

Let's see a file handling example to store employee information as entered by user from console. We are going to store id, name and salary of the employee.

```
#include <stdio.h>
void main()
```

```

{
    FILE *fptr;
    int id;
    char name[30];
    float salary;
    fptr = fopen("emp.txt", "w+"); /* open for writing */
    if (fptr == NULL)
    {
        printf("File does not exists \n");
        return;
    }
    printf("Enter the id\n");
    scanf("%d", &id);
    fprintf(fptr, "Id= %d\n", id);
    printf("Enter the name \n");
    scanf("%s", name);
    fprintf(fptr, "Name= %s\n", name);
    printf("Enter the salary\n");
    scanf("%f", &salary);
    fprintf(fptr, "Salary= %.2f\n", salary);
    fclose(fptr);
}

```

Output:

```

Enter the id
1
Enter the name
sonoo
Enter the salary
120000

```

Now open file from current directory. For windows operating system, go to TC\bin directory, you will see emp.txt file. It will have following information.

**emp.txt**

```

Id= 1
Name= sonoo
Salary= 120000

```

# C fputc() and fgetc()

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## Writing File : fputc() function

The fputc() function is used to write a single character into file. It outputs a character to a stream.

### Syntax:

1. `int fputc(int c, FILE *stream)`

### Example:

1. `#include <stdio.h>`
2. `main(){`
3. `FILE *fp;`
4. `fp = fopen("file1.txt", "w");//opening file`
5. `fputc('a',fp);//writing single character into file`
6. `fclose(fp);//closing file`
7. `}`

**file1.txt**

a

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## Reading File : fgetc() function

The fgetc() function returns a single character from the file. It gets a character from the stream. It returns EOF at the end of file.

### Syntax:

1. `int fgetc(FILE *stream)`

### Example:

1. `#include<stdio.h>`
2. `#include<conio.h>`
3. `void main(){`
4. `FILE *fp;`

```
5. char c;
6. clrscr();
7. fp=fopen("myfile.txt","r");
8.
9. while((c=fgetc(fp))!=EOF){
10. printf("%c",c);
11. }
12. fclose(fp);
13. getch();
14. }
```

**myfile.txt**

this is simple text message

## C fputs() and fgets()

The fputs() and fgets() in C programming are used to write and read string from stream. Let's see examples of writing and reading file using fgets() and fputs() functions.

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### Writing File : fputs() function

The fputs() function writes a line of characters into file. It outputs string to a stream.

**Syntax:**

```
1. int fputs(const char *s, FILE *stream)
```

**Example:**

```
1. #include<stdio.h>
2. #include<conio.h>
3. void main(){
4. FILE *fp;
5. clrscr();
6.
7. fp=fopen("myfile2.txt","w");
8. fputs("hello c programming",fp);
```

- 9.
10. `fclose(fp);`
11. `getch();`
12. `}`

**myfile2.txt**

hello c programming

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## Reading File : `fgets()` function

The `fgets()` function reads a line of characters from file. It gets string from a stream.

**Syntax:**

1. `char* fgets(char *s, int n, FILE *stream)`

**Example:**

1. `#include<stdio.h>`
2. `#include<conio.h>`
3. `void main(){`
4. `FILE *fp;`
5. `char text[300];`
6. `clrscr();`
- 7.
8. `fp=fopen("myfile2.txt","r");`
9. `printf("%S",fgets(text,200,fp));`
- 10.
11. `fclose(fp);`
12. `getch();`
13. `}`

Output:

hello c programming

## C `fseek()` function

The `fseek()` function is used to set the file pointer to the specified offset. It is used to write data into file



at desired location.

#### Syntax:

1. **int** fseek(**FILE** \*stream, **long int** offset, **int** whence)

There are 3 constants used in the fseek() function for whence: SEEK\_SET, SEEK\_CUR and SEEK\_END.

#### Example:

```
#include <stdio.h>
void main(){
    FILE *fp;

    fp = fopen("myfile.txt", "w+");
    fputs("This is javatpoint", fp);

    fseek( fp, 7, SEEK_SET );
    fputs("sonoo jaiswal", fp);
    fclose(fp);
}
```

#### myfile.txt

This is sonoo jaiswal

## C rewind() function

The rewind() function sets the file pointer at the beginning of the stream. It is useful if you have to use stream many times.

#### Syntax:

1. **void** rewind(**FILE** \*stream)

#### Example:

*File: file.txt*

1. this is a simple text

*File: rewind.c*

```

1. #include<stdio.h>
2. #include<conio.h>
3. void main(){
4.     FILE *fp;
5.     char c;
6.     clrscr();
7.     fp=fopen("file.txt","r");
8.
9.     while((c=fgetc(fp))!=EOF){
10. printf("%c",c);
11. }
12.
13. rewind(fp); //moves the file pointer at beginning of the file
14.
15. while((c=fgetc(fp))!=EOF){
16. printf("%c",c);
17. }
18.
19. fclose(fp);
20. getch();
21. }

```

Output:

this is a simple textthis is a simple text

As you can see, `rewind()` function moves the file pointer at beginning of the file that is why "this is simple text" is printed 2 times. If you don't call `rewind()` function, "this is simple text" will be printed only once.

## C ftell() function

The `ftell()` function returns the current file position of the specified stream. We can use `ftell()` function to get the total size of a file after moving file pointer at the end of file. We can use `SEEK_END` constant to move the file pointer at the end of file.

**Syntax:**

```
1. long int ftell(FILE *stream)
```

**Example:**

*File: ftell.c*

```
1. #include <stdio.h>
2. #include <conio.h>
3. void main (){
4.     FILE *fp;
5.     int length;
6.     clrscr();
7.     fp = fopen("file.txt", "r");
8.     fseek(fp, 0, SEEK_END);
9.
10.    length = ftell(fp);
11.
12.    fclose(fp);
13.    printf("Size of file: %d bytes", length);
14.    getch();
15. }
```

Output:

Size of file: 21 bytes