



# The Syntax and Terminologies

In this lesson, you will learn how to use inheritance syntactically and the terminologies related to it.

We'll cover the following ^

- The Terminologies
- Syntax
- Example
  - Explanation

## The Terminologies #

In inheritance, in order to create a new class based on an existing class we use the following terminology:


- **Parent Class (Super Class or Base Class):** This class allows the *re-use* of its **public** properties in another class.
- **Child Class (Sub Class or Derived Class):** This class is the one that *inherits* or *extends* the superclass.





A *child* class has **all public** attributes of the *parent* class.

## Syntax #

In Python, to implement inheritance, the syntax is quite similar to the basic class definition. The syntax is given below:




```
1 class ParentClass:
2     # attributes of the parent class
3
4
5 class ChildClass(ParentClass):
6     # attributes of the child class
7
```



Name of the *parent class* is written in brackets after the name of the *child class* and this is followed by the body of the *child class*.

## Example #

Let's take an example of a `Vehicle` class as the *parent class* and implement a `Car` class that will extend from this `Vehicle` class. As a *Car IS A Vehicle*, hence the implementation of inheritance relation between these classes will stand valid.



```
class Vehicle:
    def __init__(self, make, color, model):
        self.make = make
        self.color = color
        self.model = model

    def printDetails(self):
        print("Manufacturer:", self.make)
        print("Color:", self.color)
        print("Model:", self.model)

class Car(Vehicle):
    def __init__(self, make, color, model, doors):
        # calling the constructor from parent class
        Vehicle.__init__(self, make, color, model)
        self.doors = doors

    def printCarDetails(self):
        self.printDetails()
        print("Doors:", self.doors)

obj1 = Car("Suzuki", "Grey", "2015", 4)
obj1.printCarDetails()
```



## Explanation #



- In the code above, we have defined a parent class, `Vehicle`, in **line 1** and a child class, `Car`, in **line 13**.
- `Car` inherits all the properties and methods of the `Vehicle` class and can access and modify them.
- For example in **line 20** of the `Car` class, we have called the `printDetails()` method, which was actually defined in the `Vehicle` class, in the `printCarDetails()` method.

Before implementing inheritance in depth, let's learn another important concept, `super()`, in the next lesson.

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