

Änderungen vorbehalten!

Project

	Points	Team xx
Implementation (korrekte Verwendung)		
• Working multiplayer game	10	
• Usability	5	Julian
• Robustness	5	
• Git	2	✗
• HTML	3	✗
• CSS	3	✗
• JavaScript	3	✗
• jQuery	3	✗
• Play Framework + Java	10	✗
• Database (optional)	5	SQL-Lite
• AJAX	5	
• JSON	2	✗
• WebSockets	5	✗
• Responsive web design	5	✗
• Authentication + Security	5	Joe
• Deployment	3	
• Architecture	10	
Dokumentation		
• Requirements / Use-Cases	5	Julian
• Architecture (MVC, Observer Pattern)	5	
• Conclusion	1	Julian
Summe	95	

% of 90 points	Grade
90%	1,0
	1,3
	1,7
76,6%	2,0
	2,3
	2,7
63,3%	3,0
	3,3
	3,7
50%	4,0