SpotNet: Self-Attention Multi-Task Network for Object Detection

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Motivation

- There is increasing interest in automatic road user detection for intelligent transportation systems, advanced driver assistance systems, traffic surveillance, etc.
- Inspired by the human visual attention, we aim to generate attention maps that can guide a network and improve the task of object detection.
- Given video sequences with bounding box ground-truth, we generate semi-supervised foreground/background annotations that can be used to train a segmentation module.
- The segmentation map thus produced is used inside the network as a self-attention mechanism to improve the object detection task.

Visual Attention

Visual Attention

Similarly to a human visual heatmap on an image, we train a network to produce an foreground/background segmentation map that acts as visual attention.



Figure 1: A visualisation of the attention map produced by SpotNet on top of its corresponding image, from the UAVDT [1] dataset.

Semi-Supervised Ground-Truth

- In order to train our visual attention, we need to produce segmentation ground-truth for non-annotated datasets.
- We produce such ground-truth with a background subtraction method (PAWCS [2]) for the fixed camera setting videos and with an optical flow method for the moving camera setting videos. We then intersect each imperfect segmentation mask with ground-truth bounding boxes in order to improve them.

Baseline

- We use CenterNet [3] as an object detection baseline upon which to build our model.
- CenterNet first processes an image through a backbone neural network. Using three heads, it then produces:
 - An object center heatmap.
 - A width and height for each point.
 - An offset for each point.

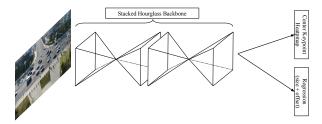


Figure 2: A representation of the CenterNet [3] model.

Self-Attention

- We improve upon the CenterNet model by implementing an internal attention mechanism, and train it using multi-task learning.
- We add a fourth head to the model, a foreground/background segmentation head, and train it using our semi-supervised ground-truth. The loss used here is the binary cross-entropy.
- The attention process works by multiplying each channel of the feature maps used by the other three branches by our attention map.

MotivationModelExperimentsDiscussionConclusionReferences○○○○○○○○○○○

Complete Model

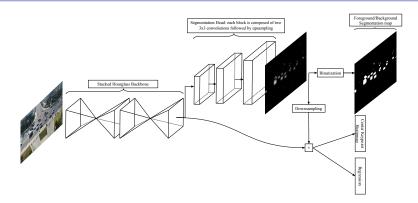


Figure 3: Overview of SpotNet: the input image first passes through a double-stacked hourglass network; the segmentation head then produces an attention map that multiplies the final feature map of the backbone network; the final center keypoint heatmap is then produced as well as the size and coordinate offset regressions for each object.

Datasets

We trained and evaluated on two traffic surveillance datasets.
UA-DETRAC [4] which has a fixed camera setting and
UAVDT [1] which has moving camera setting.



Figure 4: Sample from UA-DETRAC [4] with the ground-truth bounding boxes in yellow.



Figure 5: Sample from UAVDT [1] with the ground-truth bounding boxes in yellow.

Results on UA-DETRAC

Table 1: Results on the UA-DETRAC [4] dataset.

Model	Overall	Easy	Medium	Hard	Cloudy	Night	Rainy	Sunny
SpotNet (ours)	86.80%	97.58%	92.57%	76.58%	89.38%	89.53%	80.93%	91.42%
CenterNet[5]	83.48%	96.50%	90.15%	71.46%	85.01%	88.82%	77.78%	88.73%
FG-BR_Net [6]	79.96%	93.49%	83.60%	70.78%	87.36%	78.42%	70.50%	89.8%
HAT [7]	78.64%	93.44%	83.09%	68.04%	86.27%	78.00%	67.97%	88.78%
GP-FRCNNm [8]	77.96%	92.74%	82.39%	67.22%	83.23%	77.75%	70.17%	86.56%
R-FCN [9]	69.87%	93.32%	75.67%	54.31%	74.38%	75.09%	56.21%	84.08%
EB [10]	67.96%	89.65%	73.12%	53.64%	72.42%	73.93%	53.40%	83.73%
Faster R-CNN [11]	58.45%	82.75%	63.05%	44.25%	66.29%	69.85%	45.16%	62.34%
YOLOv2 [12]	57.72%	83.28%	62.25%	42.44%	57.97%	64.53%	47.84%	69.75%
RN-D [13]	54.69%	80.98%	59.13%	39.23%	59.88%	54.62%	41.11%	77.53%
3D-DETnet [14]	53.30%	66.66%	59.26%	43.22%	63.30%	52.90%	44.27%	71.26%

Results on UAVDT

Table 2: Results on the UAVDT [1] dataset.

Model	Overall		
SpotNet (Ours)	52.80%		
CenterNet[5]	51.18%		
Wang <i>et al.</i> [15]	37.81%		
R-FCN [9]	34.35%		
SSD [16]	33.62%		
Faster-RCNN [11]	22.32%		
RON [17]	21.59%		

Additional Results

Even though it is not our main goal, we evaluated the segmentation capabilities of our model on the Changedetection.net [18] dataset, and found out that we can outperform some classical methods but not the state-of-the-art.

Table 3: Results on the changedetection.net [18] dataset.

Model	Average F-Measure				
PAWCS [2]	0.872				
SuBSENSE [19]	0.831				
SpotNet (Ours)	0.806				
SGMM [20]	0.766				
KNN [21]	0.731				
GMM [22]	0.709				

Additional Results

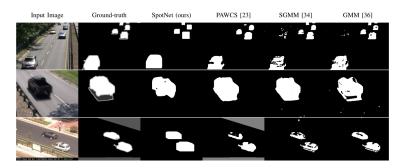


Figure 6: Example of foreground/background segmentation maps obtained with several segmentation methods. First row: frame 1015 of "highway", second row: frame 967 of "traffic", third row: frame 883 of "boulevard".

Ablation Study

Table 4: Ablation study on the UA-DETRAC [4] dataset.

Attention	Multi-Task	Overall	Easy	Medium	Hard	Cloudy	Night	Rainy	Sunny
✓	✓	86.80%	97.58%	92.57%	76.58%	89.38%	89.53%	80.93%	91.42%
	✓	84.57%	96.72%	90.85%	73.16%	86.53%	88.76%	78.84%	90.10%
		83.48%	96.50%	90.15%	71.46%	85.01%	88.82%	77.78%	88.73%

Limitations

- Our model needs semi-supervised annotations to be trained properly.
- However, we believe that in most real-world applications, sequences are available and we can thus run background subtraction or optical flow to generate them.

Conclusion

- We presented a novel multi-task model equipped with a self-attention process.
- We trained it with semi-supervised annotations and a multi-task loss.
- We show that these improvements allow us to reach state-of-the-art performance on two traffic scene datasets with different settings.
- We argue that not only does this improve accuracy by a large margin, it also provides instance segmentations of the road users almost at no cost.

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