

# Programming Language

## HW 2

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1.  $\langle C \rangle_1 ::= \text{do } \langle C \rangle_2 \text{ while } \langle be \rangle$

$\langle C \rangle_2.labin = \langle C \rangle_1.labin + 2$

$\langle C \rangle_1.labout = \langle C \rangle_2.labout$

$\langle C \rangle_1.code =$

"L"  $\langle C \rangle_1.labin$  "NOP"

$\langle C \rangle_2.code$

$\langle be \rangle.code$

"BZ L" ( $\langle C \rangle_1.labin + 1$ )

"BR L"  $\langle C \rangle_1.labin$

"L" ( $\langle C \rangle_1.labin + 1$ ) "NOP"

rrrt code:

LOAD 0

STO i

L1 = NOP

LOAD i

STO T1

LOAD 1

ADD T1

STO i

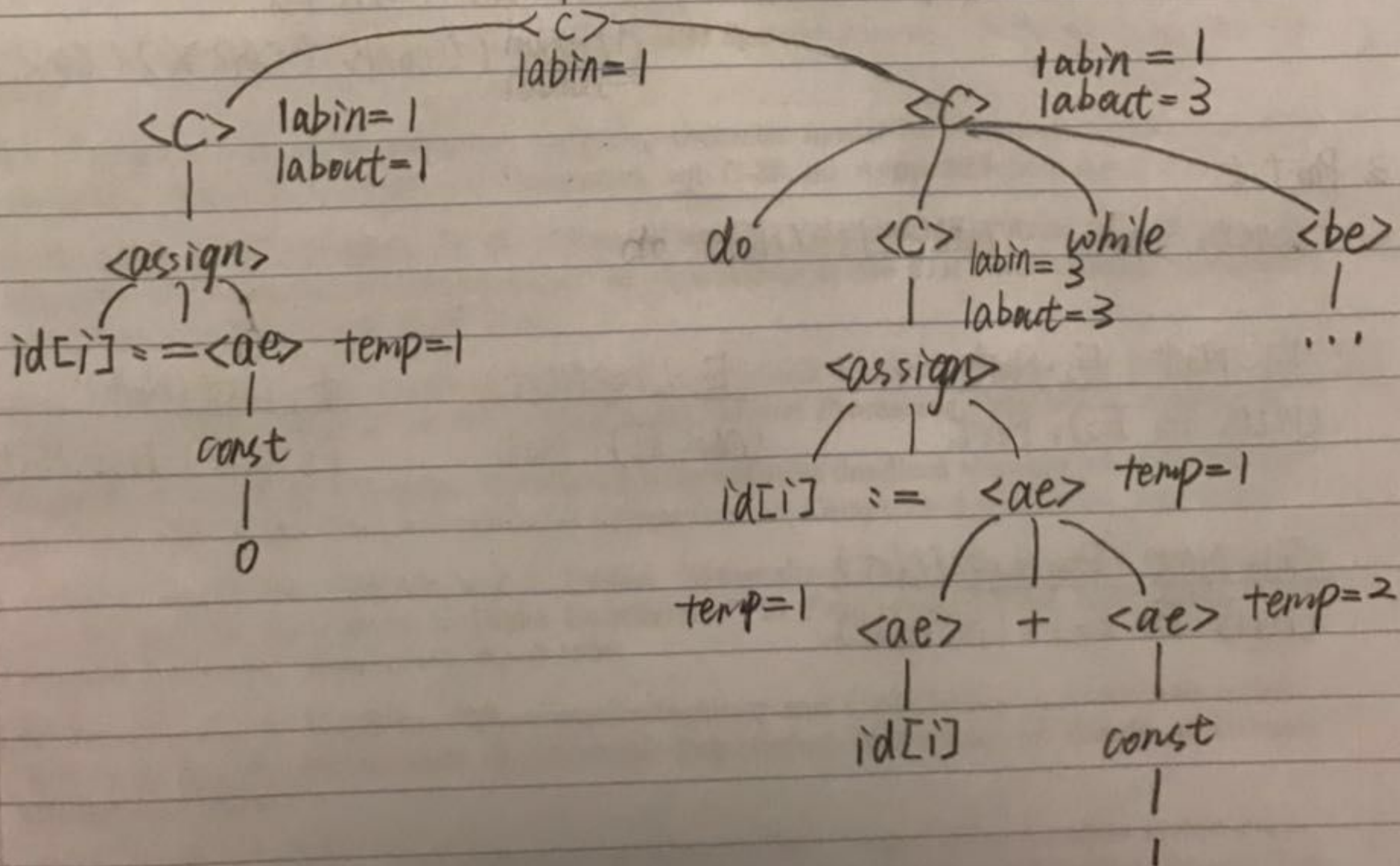
[...be...]

BZ L2

BR L1

L2 = NOP

ParseTree for  $i := 0; \text{do } i := i + 1 \text{ while } \dots$





2. bound (X, Z):

```
(DEFUN BOUND (X Z)
  (COND ((NULL Z) NIL)
        (T (COND ((EQ X (CAR Z)) T)
                  (T (BOUND X (CDR Z)))))))
```

getval (X, Z):

```
(DEFUN GETVAL (X Z)
  (COND ((NULL Z) NIL)
        (T (COND ((EQ X (CAR Z)) (CDR Z))
                  (T (GETVAL X (CDR Z)))))))
```

addpairs (X Y, Z):

```
(DEFUN ADPAIRS (X Y Z)
  (COND ((NULL X) Z)
        (T (ADPAIRS (CDR X) (CDR Y)
                      (CONS (CONS (CAR X) (CAR Y)) Z)))))
```

3. Part 1.

const: Nat    NIL: List(Nat)

E<sub>1</sub>: Nat    E<sub>2</sub>: Nat  
(PLUS E<sub>1</sub> E<sub>2</sub>) = Nat

E: List(Nat)  
(CAR E): Nat

E: List(Nat)  
(CDR E): List(Nat)

E<sub>1</sub>: Nat    E<sub>2</sub>: List(Nat)  
(CONS E<sub>1</sub> E<sub>2</sub>) = List(Nat)

2: Nat    3: Nat

(PLUS 2 3) = Nat    NIL: List(Nat)

1: Nat    (CONS (PLUS 2 3) NIL) = List(Nat)

(CONS 1 (CONS (PLUS 2 3) NIL)) = List(Nat)

(CDR (CONS 1 (CONS (PLUS 2 3) NIL))) = List(Nat)

(CAR (CDR (CONS 1 (CONS (PLUS 2 3) NIL)))) = Nat



### 3. Part 2

Attribute:  $\langle E \rangle.type$

Evaluation rules:

$\langle E \rangle ::= \text{const}$

$\langle E \rangle.type = \text{Nat}$

$\text{NIL}$

$\langle E \rangle.type = \text{List}(\text{Nat})$

$(\text{PLUS } \langle E \rangle_1 \langle E \rangle_2)$

$\langle E \rangle.type = \text{Nat}$

cond:  $\langle E \rangle_1.type = \text{Nat}$  and  $\langle E \rangle_2.type = \text{Nat}$

$(\text{CAR } \langle E \rangle)$

$\langle E \rangle.type = \text{List}(\text{Nat})$

cond:  $\langle E \rangle.type = \text{List}(\text{Nat})$

$(\text{CDR } \langle E \rangle)$

$\langle E \rangle.type = \text{List}(\text{Nat})$

cond:  $\langle E \rangle.type = \text{List}(\text{Nat})$

$(\text{CONS } \langle E \rangle_1 \langle E \rangle_2)$

$\langle E \rangle.type = \text{List}(\text{Nat})$

cond:  $\langle E \rangle_1.type = \text{Nat}$  and  $\langle E \rangle_2.type = \text{List}(\text{Nat})$

4.  $\langle E \rangle ::= (\text{RAND } \langle E \rangle_1 \langle E \rangle_2)$

$\langle E \rangle.type = \langle E \rangle_1.type$

cond:  $\langle E \rangle_1.type = \langle E \rangle_2.type$

$\langle E \rangle.type = \text{Nat}$  or  $\langle E \rangle.type = \text{List}(\text{Nat})$

$$\frac{E_1: T \quad E_2: T}{(\text{RAND } E_1 \ E_2): T}$$

$T: \text{Nat or List}(\text{Nat})$