

Stream Reasoning For Linked Data

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<http://streamreasoning.org/sr4ld2013>



ISWC 2013
Sydney, Australia



Wrap-up and conclusions

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- Revisiting the research challenges
 - Relation with DSMSs and CEPs
 - Reasoning on RDF streams
 - Dealing with incomplete & noisy data
 - Engineering Stream Reasoning Applications
- What's next?
- More on Stream Reasoning at ISWC 2013

- Relation with DSMSs and CEPs
 - Just as RDF relates to data-base systems?
- Data types and query languages for semantic streams
 - Just RDF and SPARQL but with continuous semantics?
- Reasoning on Streams
 - Theory: formal semantics
 - Efficiency
 - Scalability and approximation
- Dealing with incomplete & noisy data
 - Even more than on the current Web of Data
- Distributed and parallel processing
 - Streams are parallel in nature, data stream sources are distributed, ...
- Engineering Stream Reasoning Applications
 - Development Environment
 - Integration with other technologies
 - Benchmarks as rigorous means for comparison

■ Achievement

- Somehow just as RDF, SPARQL, and OWL relate to data-base systems

DB → Semantic Web	DSMS/CEP → Semantic Web
Relational data → RDF	Data streams → RDF Streams
SQL → SPARQL	CQL/EPL/... → C-SPARQL/EP-SPARQL/...
Schema → OWL	Schema → OWL

- But with some differences
 - Queries are registered → opportunity for query optimizations
 - Many application requires a network of queries → opportunity for inter-query optimizations

■ Issues

- It is time to bring Stream Reasoning to the Web
 - Volatile URIs
 - Serialization of RDF streams
 - Protocols: HTTP, Web sockets



- **RDF streams** introduced as new data type in the Semantic Web and Linked Data research
- W3C RDF stream processor **community group started** to jointly work out a recommendation in 2014
 - <http://www.w3.org/community/rsp/>

- Multiple notions of RDF stream proposed
 - Ordered sequence (implicit timestamp)
 - One timestamp per triple (point in time semantics)
 - Two timestamps per triple (interval base semantics)
- Comparison between existing approaches

System	Data item	Time model	# of timestamps
INSTANS	triple	Implicit	0
C-SPARQL	triple	Point in time	1
SPARQL _{stream}	triple	Point in time	1
CQELS	triple	Point in time	1
Sparkwave	triple	Point in time	1
Streaming Linked Data	RDF graph	Point in time	1
ETALIS	triple	Interval	2

- More investigation is required to agree on an RDF stream model

- **Languages for continuous querying of and event processing** on RDF streams proposed
- Window base selection outperforms filter base selection
- Dynamic optimization of query plans and incremental evaluation is possible
- Multiple RDF stream processor **prototypes** implemented and deployed
- W3C RDF stream processor **community group started** to jointly work out a recommendation in 2014
 - <http://www.w3.org/community/rsp/>



- Different syntax for S2R operator
- Semantics of query languages is similar, but not identical
- Lack of R2S operator in some cases
- Different support for time-aware operators

- Comparison between existing approaches

System	S2R	R2R	Time-aware	R2S
INSTANS	Based on time events	SPARQL update	Based on time events	Ins only
C-SPARQL Engine	Logical and triple-based	SPARQL 1.1 query	timestamp function	Batch only
SPARQL _{stream}	Logical and triple-based	SPARQL 1.1 query	no	Ins, batch, del
CQELS	Logical and triple-based	SPARQL 1.1 query	no	Ins only
Sparkwave	Logical	SPARQL 1.0	no	Ins only
Streaming Linked Data	Logical and graph-based	SPARQL 1.1	no	Batch only
ETALIS	no	SPARQL 1.0	SEQ, PAR, AND, OR, DURING, STARTS, EQUALS, NOT, MEETS, FINISHES	Ins only

- Is it time to converge on a standard?



■ The **existing engines**

- adopts **different architectural** choices and it is still unclear when each choice is best
 - C-SPARQL, ETALIS, SPARQL_{stream} are wrappers for existing systems thus they are more reliable and maintainable
 - CQELS, Streaming Linked Data, INSTANS, Sparkwave are native implementations, thus they are more efficient and offer optimizations not possible in the other system
- They have **different operational semantics**
 - for more information check out the ISWC 2013 evaluation track for "*On Correctness in RDF stream processor benchmarking*" by Daniele Dell'Aglio, Jean-Paul Calbimonte, Marco Balduini, Oscar Corcho and Emanuele Della Valle



- **Stream Reasoning** research field is getting momentum
- Efficient **continuous reasoning algorithm** on RDF streams for RDFS, RDFS++, EL++, Answer Set Programming were proposed
- Multiple Stream Reasoning **proofs of concept** were implemented

■ Issues

- Theory still largely based on one-time semantics
 - Continuous reasoning for the following topics requires more investigations
 - Continuous conjunctive queries under OWL2QL entailment regime
 - Union of Continuous conjunctive queries under OWL2QL entailment regime
 - Continuous queries including negation (in all its possible forms)
 - Continuous recursive querying under expressive entailment regimes
 - Modelling in the ontology aggregates and functions
 - Logic based time-management
 - More expressive specification, e.g., calendar algebra
 - Windows that logically resize at runtime
- Lack of prototypes that go beyond proof of concept
- Explore more reasoning form beyond Q/A



- Data streams are incomplete and noisy!
- Achievements
 - Reasoning can help dealing with incompleteness
 - Initial works on inductive stream reasoning explored relation learning as a way to cope with those problematic aspects
- Issues
 - More research required!



- Data streams are parallel and distributed in nature!
- Achievements
 - Proof of concept implemented on S4 and Storm
- Issues
 - More research required!



- Achievements
 - Deployments for
 - semantic sensor networks
 - social media analytics
 - City Data Fusion
 - Multiple benchmarks proposed
- Issues
 - It is still unclear when and where it is convenient to adopt Stream Reasoning solutions
 - Benchmarks too focused on throughput; correctness and memory allocation cost, too

- Data types and query languages for semantic streams
 - Notion of RDF stream :-)
 - Languages for continuous querying :-)
 - Prototypes :-)
 - Standardization :-)
- Reasoning on RDF streams
 - Theory :-|
 - Algorithms :-)
 - Prototypes :- (
- Dealing with incomplete & noisy data
 - Theory :- (
 - Algorithms :-|
 - Prototypes :- (
- Engineering Stream Reasoning Applications
 - Deployments :-)
 - Benchmarks :-|

- Observation: order reflects recency, relevance, trustability ...

 Types of orders	Combinations	Continuous top-k Q/A	Order-aware reasoning
	Relevance, Trustability, etc.	Top-k Q/A	Top-k Reasoning
	Recency	DSMS/CEP	Stream reasoning
	Indexes	Traditional solutions	Scalable reasoning
		No	Yes
			Semantic Technologies

Emanuele Della Valle, Stefan Schlobach, Markus Krötzsch, Alessandro Bozzon, Stefano Ceri, Ian Horrocks: **Order matters! Harnessing a world of orderings for reasoning over massive data**. Semantic Web 4(2): 219-231 (2013)

- **Tuesday Afternoon - OrdRing 2013**
 - 2nd International *Workshop* on Ordering and Reasoning
 - Open Door Meeting of the *W3C RDF Stream Processing Community Group*
- **Wednesday Evening - Poster session**
 - M. Balduini et al. *A Restful Interface for RDF Stream Processors*
 - L. Fischer et al. *Network-Aware Workload Scheduling for Scalable Linked Data Stream Processing*
- **Thursday - 11:00-12:40 Track on Streams**
 - M. Balduini et al. *Social listening of City Scale Events using the Streaming Linked Data Framework*
 - D. Le Phuoc et al. *Elastic and scalable processing of Linked Stream Data in the Cloud*
 - S. Tallevi-Diotalleve et al. *Real-time Urban Monitoring in Dublin using Semantic and Stream Technologies*
 - D. Dell'Aglio et al. *In Correctness in RDF stream processor benchmarking*
 - D. Gerber et al. *Real-time RDF extraction from unstructured data streams*

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