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/*
Name
          : Hello world.c
          : HL/JZ
Author
Version: 1
Copyright : $(copyright)
Description: main definition
*/
#ifdef __USE_CMSIS
#include "LPC17xx.h"
#endif
#include <cr_section_macros.h>
#include <stdio.h>
//Initialize the port and pin as outputs.
void GPIOinitOut(uint8_t portNum, uint32_t pinNum)
       if (portNum == 0)
       {
             LPC_GPIO0->FIODIR |= (1 << pinNum);
       else if (portNum == 1)
             LPC_GPIO1->FIODIR |= (1 << pinNum);
       else if (portNum == 2)
             LPC_GPIO2->FIODIR |= (1 << pinNum);
       }
       else
       {
             puts("Not a valid port!\n");
       }
}
void setGPIO(uint8_t portNum, uint32_t pinNum)
      if (portNum == 0)
       {
             LPC_GPIO0->FIOSET = (1 << pinNum);
             printf("Pin 0.%d has been set.\n",pinNum);
       //Can be used to set pins on other ports for future modification
       else
       {
```

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puts("Only port 0 is used, try again!\n");
       }
}
//Deactivate the pin
void clearGPIO(uint8_t portNum, uint32_t pinNum)
       if (portNum == 0)
       {
              LPC_GPIO0->FIOCLR = (1 << pinNum);
              printf("Pin 0.%d has been cleared.\n", pinNum);
       //Can be used to clear pins on other ports for future modification
       else
       {
              puts("Only port 0 is used, try again!\n");
       }
}
int main(void)
  // Force the counter to be placed into memory
  volatile static int i = 0;
  //Set pin 0.2 as output
       GPIOinitOut(0,2);
       //Set pin 0.3 as output
       GPIOinitOut(0,3);
  while(1)
       printf("Enter a command to activate LED1(1) & LED2(2) or both(3).\n");
     scanf("%d", &i);
              if (i == 1)
                      //Activate pin 0.2
                      setGPIO(0,2);
              else if (i == 2)
                      //Activate pin 0.3
                      setGPIO(0, 3);
              else if (i == 3)
                      //Activate both pins
                      setGPIO(0, 2);
                      setGPIO(0, 3);
               }
```