

Collision Avoidance, HL
2025-1-16 Th.

Given the Setting of w_{100} .

the clear path using Linear interpolation (see File Name below)

harry Desktop tmp yusuke orin obstacle-avoidance avoidance turning final				
Name		Size	Mo	
nnn-n-obstacle-avoidance-review-w100-v5-hl-yy-2025-1-14.odp		7.3 MB	Tue	
nnn-n-obstacle-avoidance-review-w100-v4-hl-yy-2025-1-14.odp		6.7 MB	Tue	
nnn-n-obstacle-avoidance-review-w100-v3-hl-yy-2025-1-10.odp		2.0 MB	Sat	
<u>nnn-n-linear-interpolation-angles-distances-hl-yy-2025-1-14.odp</u>		81.8 kB	Yes	

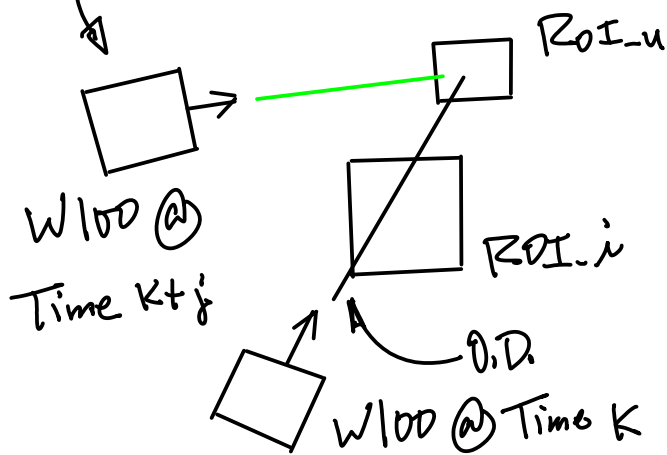


Fig.1.

The original direction DD is the direction from w_{100} to ROI_u (user).

Algorithm 1. Collision Avoidance

Step 1. Prerequisite Location & Direction.

In connection with Turning Algorithm (Collision Path Prediction Algorithm, 2025-1-14) and Driving to

so w_{100} Reaches the New Location, And Driving Angle to ROI_u is in Green. (Fig.1).

After Turning and Driving, w_{100} moved to the New Location whose Directional Angle is illustrated in Green.

Step 2.

Turn w_{100} in the Counter direction of the previous turning away DD direction, e.g., if turning DD Away By α to Avoid Collision, Now, turn α in terms of Sub-sub-regions.

Note, in the ppt
nnn-n-obstacle-avoidance-review-w100-hl-2025-1-14.odp.

We have α Angle Computed by Eqn(5) or Eqn(6).

PP.14

$$N_{sub, Ruk} = \frac{X_{uk} - 0}{\Delta} = \frac{X_{uk}}{\Delta} \quad \dots (5)$$

~~for~~ if on the left half.

$$OR = \frac{M - X_{uk}}{\Delta} \quad \dots (6)$$

on the right.

The Turning Step is defined the same as before in

nnn-n-0 safe-avoidance-review-w100-hl-2025-1-14.odp.

eg. $\beta/8 \mid \beta = 52^\circ = 52/8 = 2.89^\circ$

Field of View $\dots (1)$

So, As the Turning Range is estimated as

$$N_{sub, Ruk} + \Delta N_{sub, Rnb} \dots (2)$$

Where $\Delta N_{sub, Rnb} = \gamma N_{sub, Ruk}$

$\gamma \approx 0.1$ for 10%, 0.2 for 20% etc.

Which Can be determined and fine tuned Experimentally. at Turning Step 1. Image

$I(x, y; k=1)$ is inspected to search for

ROI_u .

If ROI_u is found, then

$(x_{u1}, y_{u1}, w_{u1}, h_{u1})$ is used to calculate the angle to Drive W100 face the user, ROI_u ,

So

$$N_{sub, Ru} = \frac{X_u - M/2}{\Delta} \quad \dots (3)$$

where

Δ is defined in the previous Notes, e.g.

$$\Delta = \frac{M}{8} \quad \dots (4)$$

nnn-n-0 safe-avoidance-review-w100-hl-2025-1-14.odp.

Drive w/00 in one
sub-sub-region, then
Scan the Image $I(x, y, k)$

Note: $I(x, y, k)$, $I(x, y, t)$
 \uparrow \uparrow
 Time Time

the k is used for discrete
time, t for Continuous time.

But we do not need to
make distinguishment

Compute

$$N_{sub, R_{uk}} = \frac{X_{uk} - M/2}{\Delta} \dots (5)$$

Compare Eqn(5) with Eqn(3).

You should have

$$N_{sub, R_{uk}} < N_{sub, R_u} \dots (6)$$

If Eqn(6) holds good,
then, Continue Step 2. Till
reach to Stopping Criteria :

PP.13.

nnn-n-0 save-avoidance-review-
w/00-h2-2025-1-14.odp.

$$\text{hence, } \|X_u - \frac{M}{2}\| \leq C$$

Constant C , ... (1)

Such as $C = \gamma M$, $\gamma = 0.1$,
Chome

10% of No. of

Image $I(x, y)$ Col. M .

Note: Stopping Criteria Leads to
Drive w/00 to the position/
Direction where the ROI_u
is at the central region
of $I(x, y)$, e.g. the user
is at the central region.

Now, Start Facial Recognition
Based Self Driving. Done.

Note:

if Eqn(6) does not hold,
then Something went wrong.
We will have to Revisit
the Algorithm;

(END)