May 4th (Wed), ZZ

1. Establish 3 coordinate Systems. (See Definition & Life Cycle in Table 1 & Figure 1)

Xu-Yu: local/~; Xv-Yv: local zni (Xr-Yr: Robot~

	Definition,	Life Gcle
Xu-Yu	defines eventhings	Long Lusting
×v-Yv	for Pri moti from Pa to Pi	on for Pato
Xr-Yr	for Robot Orientation out Pi	Same as Xv-Yv

Table 1.

280 oordinates May 3, 22: Local1, Local2, robot1 281 9 10 11 12 13 282 283 1 284 285 y v 287 288 289 290 291 292 alpha2 10 11 294 295 296 297 298

Note: Xn-Yu

Fig. is defined to

match X-y

Coordinate System

in Computer Vision,

also to match our

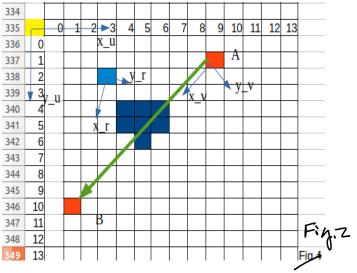
Previous definition

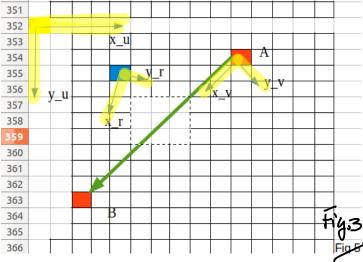
and calculations

of Angle, Per
Pendicular distance
etc.

CTIONE May 4th (Wed), ZZ

Clear View of Xn-Yn, Xv-Yv, Xr-Yr. in Fig. 243



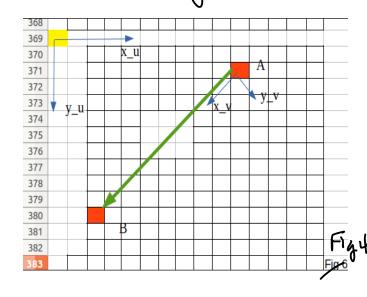


Now. Define Mapping functions

$$\phi_z: (x_u, y_u) \rightarrow (x_r, y_r) \cdots (z)$$

(xu,yu) ϕ_1 ϕ_2^{-1} ϕ_3 ϕ_3^{-1} ϕ_3 ϕ_3 ϕ_3 ϕ_3 ϕ_3 ϕ_3

Consider & marping function, in Fig 4



Let Fi(xi,yi) be an arbitrary point defined under (xu, yu), with di, we would like to define it under (xv. yv).

Step 1. Translate the origin (0,0)

2) (xn. Yn) to the origin
(0,0) of (xv, yv),

$$T_{3\times3} = \begin{pmatrix} 1 & 0 & \Delta X \\ 0 & 1 & \Delta Y \end{pmatrix} \cdots (4)$$

$$D = \begin{pmatrix} 0 & 1 & \Delta Y \\ 0 & 0 & 1 \end{pmatrix} \cdots (4)$$

$$\begin{pmatrix} X_{1}^{\prime} \\ A_{1}^{\prime} \end{pmatrix} = \begin{pmatrix} D & O & I \\ O & I & \nabla A \\ I & O & \nabla X \end{pmatrix} \begin{pmatrix} X_{1}^{\prime} \\ A_{2}^{\prime} \\ X_{2}^{\prime} \end{pmatrix}$$

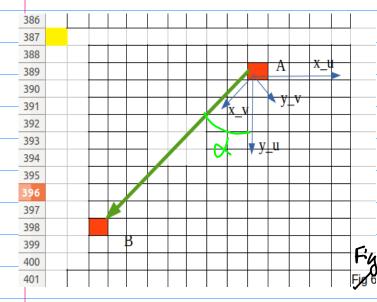
Since Starting Point PA(Xa, ya) is

Known, 50

$$\triangle X = -Xa$$
 ...(4b)

After Translation, the interm mediate

result is shown in Fig. 5



Now, Step Z. Potation R3x3

Where the Angled is marked in Fig. 5 it is the Angle Between Yu-axis and the green line (FA to PB)

So, write y - axis in a unit vector

$$\frac{1}{3} = (0, 1) \dots (b)$$

7. (PB-PA)= || jill || PB-PAIL COSOL

$$Cosd = \frac{\overrightarrow{b} \cdot (\overrightarrow{PB} - \overrightarrow{PA})}{\|\overrightarrow{b}\| \|\overrightarrow{PB} - \overrightarrow{PA}\|} \dots (7)$$

 $= (0,1) \cdot (x_{B} - x_{A}, y_{b} - y_{a})$

Not12. N (xb-xa) 3(yb-ya)2

Fig.5 = \[\sqrt{\(\chi_{\text{\chi}} \chi_{\text{\chi}}^2 \sqrt{\(\chi_{\text{\chi}}^2 \sqrt{\chi_{\text{\chi}}^2 \sqrt

$$d = \cos^{-1}\left(\frac{y_{b}-y_{a}}{\sqrt{(x_{b}-x_{a})^{3}(y_{b}-y_{a})^{2}}}\right) \qquad \text{with} \\ d = \cos^{-1}\left(\frac{y_{b}-y_{a}}{\sqrt{(x_{b}-x_{a})^{3}(y_{b}-y_{a})^{2}}}\right) \qquad \text{(8-d)}$$

Property 1: The mapping of (from Local | Courdinate System Xn-Yu to Local Z Coordinate System XV-XV) is defined as

$$T_{3\times3} = \begin{pmatrix} 1 & 0 & \Delta X \\ 0 & 1 & \Delta Y \\ D & 0 & 1 \end{pmatrix} \dots \begin{pmatrix} 8-a \end{pmatrix}$$

$$\triangle X = -Xa$$
 ...(8-6)
 $\triangle Y = -Ya$...(8-c)

Write the Above equations in terms Of X and y for Python or C/C++ Implementation. We have Lemma 1.

Lemnia 1: 4, mapping (from Xn-Yn to Xv-Yv) Car be Whitten as

 $T_{3\times3} = \begin{pmatrix} 1 & 0 & \Delta X \\ 0 & 1 & \Delta Y \\ D & 0 & 1 \end{pmatrix} \dots \begin{pmatrix} y-a \end{pmatrix} \qquad \begin{pmatrix} X_{1}'' \\ y_{2}'' \\ 1 \end{pmatrix} = \begin{bmatrix} Z_{3\times3} + Z_{3\times3} \\ Y_{3\times3} + Z_{3\times3} \end{bmatrix} \begin{pmatrix} X_{1} \\ Y_{2} \\ Y_{3\times3} + Z_{3\times3} \end{pmatrix}$

$$= \begin{pmatrix} \cos \lambda & -\sin \lambda & 0 \\ \sin \lambda & \cos \lambda & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & \Delta X \\ 0 & 1 & \Delta Y \\ D & 0 & 1 \end{pmatrix} \begin{pmatrix} X_i \\ y_i \\ 1 \end{pmatrix}$$

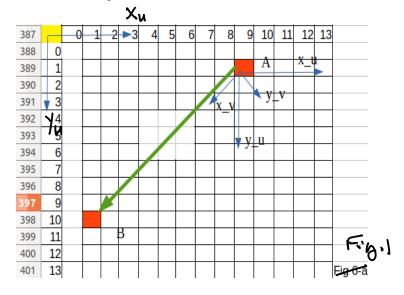
$$= \begin{pmatrix} \cos \lambda & -\sin \lambda & 0 \\ \sin \lambda & \cos \lambda & 0 \end{pmatrix} \begin{pmatrix} \chi_1 + \Delta \chi \\ \chi_1 + \Delta \chi \end{pmatrix}$$

CII OVE May 4th (Wed), ZZ/May 5th (Th)

$$= \frac{1}{(x;+9x) 2 yy + (M;+9h) co29}$$

$$= \frac{1}{(x;+9x) co29} - (A;+9h) co29$$

Now, Hand Calculation to Verify
Mapping function of 1: (Xu, Yu) = (Xu, Yu)



Given 1. (Xn, Yn)'s origin as shown in Fig. 1 (0,0), Topleft corner 2. (Xv, Yv)'s origin's located at (9,1).

So From Eggn (8-b), (8-c)

$$0 \times = - \times a$$
 ... (8-b)
 $0 \times = - \times a$... (8-c)
 $0 \times = - \% a$... (8-c)

3. The Angle Between Axis Yu
and axis Xv is defined by
Equation (7-b), Same as
Equ (8-d), e.g.

Note: $P_{a}(x_{b}, y_{a}) = (9,1),$ $F_{b}(x_{b}, y_{b}) = (1,10),$ from Fig. 1.

$$S_{0},$$

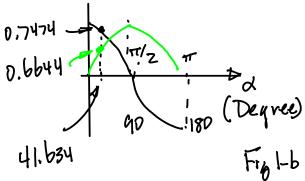
$$d = \cos^{-1} \frac{10-1}{\sqrt{(-8)^{2}+9^{2}}} = \cos^{-1} \frac{9}{\sqrt{8^{2}+9^{2}}}$$

$$= \cos^{-1} \frac{9}{\sqrt{1+81}} = \cos^{-1} \frac{9}{\sqrt{1+5}} =$$

$$= \cos^{-1} \frac{9}{12.042} = \cos^{-1} 0.7474$$

=41.634 (=0,7267 Radius)
degree
4. Sind, Cosd for the Rotation
matrix

$$CoS_{d} = 0.7474$$
,
 $Sind|_{d=41.634} = 0.6644$



5. The Rotation Matrix 12343

Can now be defined with

Calculated Sind & Good.

Hence, from Eqn. (a), we have

$$\begin{pmatrix} A_{i,i} \\ X_{i,i} \\ \end{pmatrix} = \begin{pmatrix} (x:+9x) 2jys + (A'+9A) cosy \\ (x'+9x) cosy - (A'+9A) 2jys \\ \end{pmatrix}$$

A:= (x:+0x) Cosd - (A:+0x) Sind ... (10-0)

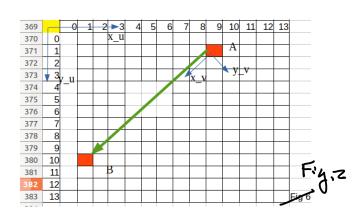
Substitute the given condition

$$X_{i}^{"}=(X_{i}-\alpha)0.7474-(Y_{i}-1)0.6644$$

 $Y_{i}^{"}=(X_{i}-\alpha)0.6644+(Y_{i}-1)0.7474$
 $-\cdot\cdot(11-\alpha)$

to Verify Egn (11-a) \$ (11-b).

Choose A Known Point (Know bor Both Xu-Yu, Xv-Yv System), Zet Choose Point Province (Xi, yi) = (9,1) (Known on Xu-Yu),



Poin Pi is also known to XV-YV, which is (0,0).

So, We can test Egn(11-a), (11-b).

Substitute x= 9, y=1 into Egn (11-a)

$$X_{i}^{"}=(X_{i}-\alpha)0.7474-(Y_{i}-1)0.6644$$

$$=(u-\alpha)0.7474-(1-1)0.6644$$

$$=0\times0.7474-0\times0.6644$$

$$=0$$

Similarly,

$$y'' = (x_i - q) 0.6644 + (y_i - 1) 0.7474$$

$$= (q - q) 0.6644 + (y_i - 1) 0.7474$$

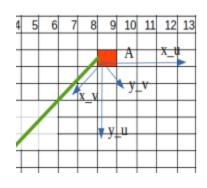
$$= 0 \times 0.6644 + 0 \times 0.7474 = 0$$

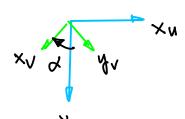
The Result (0,0) mutches the autual setup of (xv, yv) Systom.
Therefore Famula in Egn (11-4), (11-6) is confirmed.

Appendix A (Errata)

Note: Translation & Rotation of Local (Xn-yn) Courdinate System, Leads:

1° Clockwise Rotation to make Yn to overlap with XV.





Define Clockwise Robation as a Robation with negative angle. so

 Z^{o} After the 1Zotation $y_{u} = x_{v}$ and $x_{u} = y_{v}$

Therefore,

 $X_{i}^{"}=(X_{i}+\Delta X)\cos d-(Y_{i}+\Delta Y)\sin d...(10-a)$ $Y_{i}^{"}=(X_{i}+\Delta X)\sin d+(Y_{i}+\Delta Y)\cos d...(10-b)$ Becomes

X:= (x:+2x) Sind + (M:+DY) cost...(12a)

Y:= (X:+DX) Cosd - (Y:+DY) Sind...(12-b)

Which is the find updated equations.

please see the spreadsheet calculation.

(END)

Becams

123x3 = (Cosa sind o)

- Sind cosa o)

0 0 1 ...(8-i')

Nate in general, we do not change Equation, Because (8-c) is general enough to handle & positive or regative.