Path Pattern 1 for Unity Simulation

Α

В

C

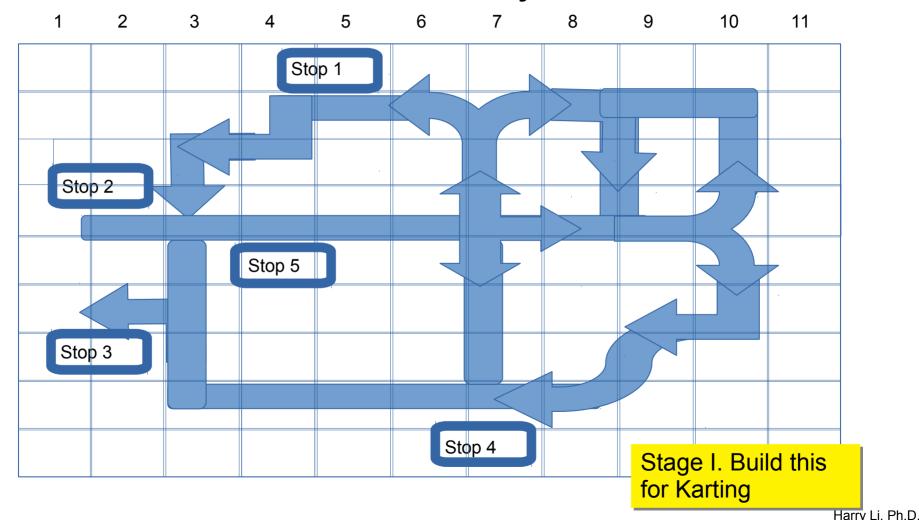
D

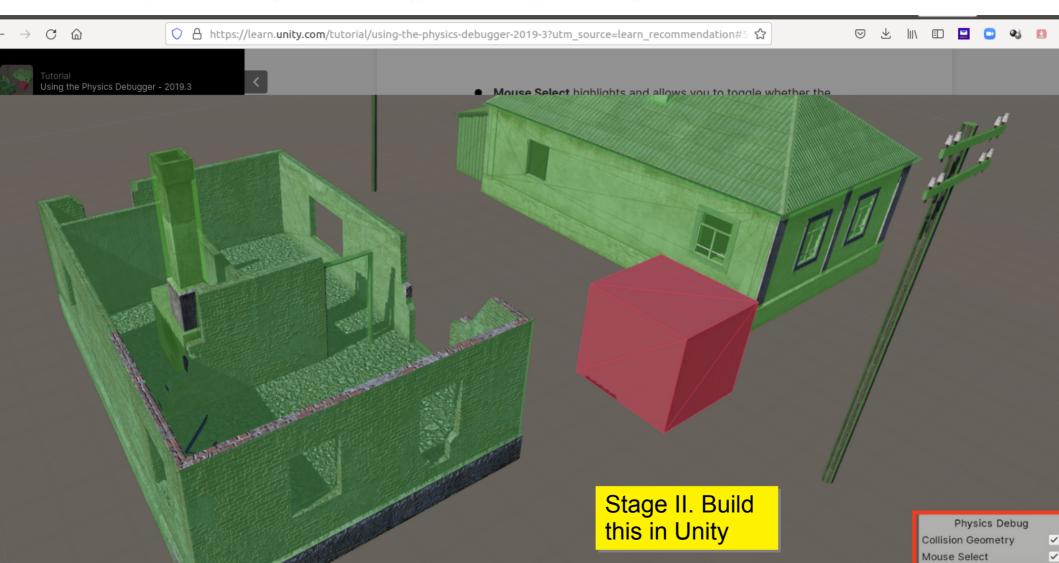
Ε

F

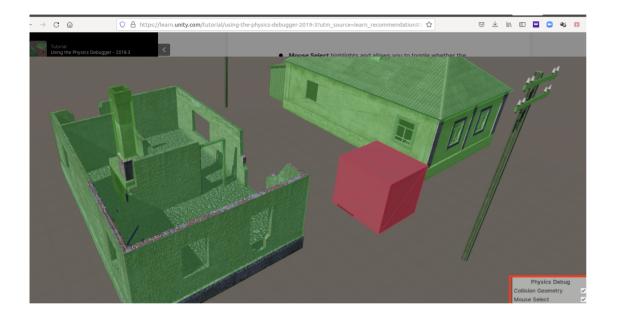
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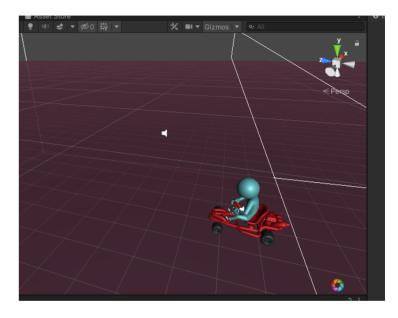
Н





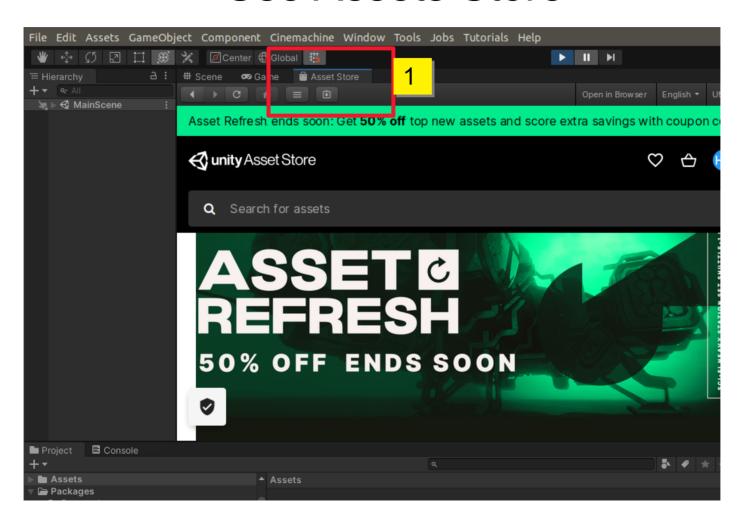
https://learn.unity.com/tutorial/using-the-physics-debugger-2019-3?utm_source=learn_recommendation#5e0e13ffedbc2a1490bd4822





Stage III. Integrate this with Karting

Use Assets Store





Office Building https://docs.unity3d.com/Manual/

https:// www.youtube.com/ watch? v=kjnH7Vnpyp0&t=1 88s

https://assetstore.unity.com/packages/3d/props/interior/simple-office-28730

