# **ZIFENG** HUANG (FORREST)

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**ACADEMICS** 

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2017-Present University of California, Berkeley

Ph.D. Electrical Engineering and Computer Sciences

GPA: 4.00/4.00, Advisor: Prof. John F. Canny

2013-2017 University of Illinois at Urbana-Champaign (UIUC)

B.S. Computer Science with Highest Honors, Top 3% of Graduating Class GPA: 3.98/4.00, Bronze Tablet Scholar, Thesis Advisor: Prof. Ranjitha Kumar

# SELECTED PUBLICATIONS

2017 ZIPT: Zero-Integration Performance Testing of Mobile App Design

Biplab Deka, **Zifeng Huang**, Chad Franzen, Jeffrey Nichols, Yang Li and Ranjitha Kumar

Proceedings of the 30th Annual Symposium on User Interface Software and Technology (UIST '17)

2017 RICO: A Mobile App Dataset for Building Data-Driven Design Applications

Biplab Deka, Zifeng Huang, Chad Franzen, Joshua Hibschman, Daniel Afergan, Yang Li, Jeffrey Nichols

and Ranjitha Kumar

Proceedings of the 30th Annual Symposium on User Interface Software and Technology (UIST '17)

2016 ERICA: Interaction Mining Mobile Apps

Biplab Deka, Zifeng Huang and Ranjitha Kumar

Proceedings of the 29th Annual Symposium on User Interface Software and Technology (UIST '16)

## **WORK EXPERIENCES**

# 2018- Google LLC

#### Present

#### **Software Engineering Intern**

 Worked on a research project to enable sketch-based querying and generation of user interfaces using deep neural networks.

#### 2017-

## University of California, Berkeley

## **Present**

#### Graduate Student Researcher of Professor John F. Canny's Research Group

- Current research work on developing interactive ML systems for sketching and animation.
- Developed sketch generation AI capable of generating scenes based on language. The system is based on the Magenta Sketch-RNN Project and the Quick, Draw! Dataset released by Google.

#### 2014-2017 University of Illinois at Urbana-Champaign

#### Research Assistant of Professor Ranjitha Kumar's Data-driven Design Group

- Developed the ERICA system that mines interaction design data of Android applications
- Modified the Android SDK and system source code and built a custom version of Android for retrieving UI
  data instantaneously. Released as a part of the Google Vanadium open-source framework.

# **Grader for CS446 Machine Learning**

Course Assistant for CS125 Introduction to Computer Science

# 2015

#### The Climate Corporation

**Software Engineering Intern(Android)** 

Developed a weather data visualization library for farmers.

# LEADERSHIP / PROFESSIONAL ACTIVITIES

2018 | Reviewer, CHI 2018

2015 President, UIUC Promoting Undergraduate Research in Engineering Committee

 Managed and promoted a research program that facilitates over 25 graduate student mentors and 60 undergraduate students every semester to complete a research project and to present at the symposium.

#### **A**WARDS

2017 UIUC C. W. Gear Outstanding Undergraduate Researcher Award

2016 UIUC Maxine and Yunni Pao Memorial Scholarship

### SKILLS

Programming Experience: Python (Tensorflow), Java (Android), Javascript