

第2章 非线性方程求根

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第2题

解题思路

- 实现阻尼牛顿法的代码，指定不同的函数和初值，即可迭代计算出结果。因为 λ 要求每次折半，所以我将初值设为了0.5，方便运算。

实验过程

- 我使用python实现了阻尼牛顿法，残差和误差设为了 10^{-8} 。代码如下，

```
def f(x):  
    # return x*x*x-x-1  
    return -pow(x, 3)+5*x  
  
def f_fdev(x):  
    # return (x*x*x-x-1)/(3*x*x-1)  
    return (-pow(x, 3)+5*x)/(-3*x*x+5)  
  
l da_0 = 0.5  
x_prev = 0  
y_prev = f(x_prev)  
# x_next = 0.6  
x_next = 1.2  
y_next = f(x_next)  
thres1 = 1e-8  
thres2 = 1e-8  
  
while abs(y_next) > thres1 or abs(x_next-x_prev) > thres2:  
    y_prev = y_next  
    x_prev = x_next  
    s = f_fdev(x_prev)  
    x_next = x_prev - s  
    l da = l da_0  
    while abs(f(x_next)) >= abs(f(x_prev)):  
        x_next = x_prev - l da*s  
        l da = l da/2  
    y_next = f(x_next)  
    print('final  $\lambda = %.8f$ '%(l da*2), 'approx x = ', x_next, 'approx f(x) = ', y_next)  
  
print(x_next, f(x_next))
```

- 运行结果如下，每一行为一次迭代中 λ 的取值与迭代得到的x和y，可以看到 λ 大部分迭代周期为1，接近超线性的收敛速度。

- ```

x^3-x-1=0
final λ = 0.03125000 approx x = 1.1406250000000009 approx f(x) = -0.6566429138183569
final λ = 1.00000000 approx x = 1.3668136615928008 approx f(x) = 0.1866397182002275
final λ = 1.00000000 approx x = 1.3262798040083197 approx f(x) =
0.006670401469929255
final λ = 1.00000000 approx x = 1.324720225636056 approx f(x) = 9.673876883775634e-
06
final λ = 1.00000000 approx x = 1.3247179572495411 approx f(x) =
2.0449419935175683e-11
final λ = 1.00000000 approx x = 1.324717957244746 approx f(x) = 2.220446049250313e-
16
result 1.324717957244746 2.220446049250313e-16

```
- ```

-x^3+5x = 0
final λ = 0.50000000 approx x = -1.9411764705882326 approx f(x) =
-2.3912070018318916
final λ = 1.00000000 approx x = -2.3204623232388473 approx f(x) = 0.892323097356627
final λ = 1.00000000 approx x = -2.240459436027981 approx f(x) = 0.04404403706650051
final λ = 1.00000000 approx x = -2.236080855200313 approx f(x) =
0.0001287781176912972
final λ = 1.00000000 approx x = -2.2360679776110337 approx f(x) =
1.112439917960728e-09
final λ = 1.00000000 approx x = -2.23606797749979 approx f(x) = 1.7763568394002505e-
15
result -2.23606797749979 1.7763568394002505e-15

```

用fzero()函数的运行结果进行对比，得到相同的结果。方程1的零点为1.3247，方程2的零点为-2.2361。

第3题

解题思路

- 书2.6.3节中给出了详细的MATLAB代码，因此只需理解代码之后将其复现，并找到十个包含零点的区间进行迭代即可。

实验过程

- 我使用了MATLAB复现了算法，通过plot()观察贝塞尔函数大于零的零点的粗略位置，确定了十个包含零点的区间，经过十组迭代得到结果。
- 代码如下，

- ```

Xrange = -50:0.1:50;
plot(Xrange, besse1(Xrange))
%观察得
range = [0,4,7,10,13,16,19,23,26,29,32];
res = zeros(10, 1);
for i = 1:10
 x = range(i:i+1);
 res(i) = fzerotx(@besse1, x);
end

```

res

%同书2.6.3节

```
function b = fzerotx(F, ab, varargin)
a = ab(1);
b = ab(2);
fa = F(a, varargin{:});
fb = F(b, varargin{:});
if sign(fa) == sign(fb)
 error('Function change sign')
end
c = a;
fc = fa;
d = b-c;
e = d;

while fb ~= 0
 %调整abc的值使满足迭代条件
 if sign(fa) == sign(fb)
 a = c;
 fa = fc;
 d = b-c;
 e = d;
 end
 if abs(fa) < abs(fb)
 c = b;
 b = a;
 a = c;
 fc = fb;
 fb = fa;
 fa = fc;
 end

 m = 0.5*(a-b);
 tol = 2.0*eps*max(abs(b), 1.0);
 if (abs(m) <= tol) || (fb == 0)
 break
 end
 if (abs(e) < tol) || (abs(fc) <= abs(fb))
 d = m;
 e = m;
 else
 s = fb/fc;
 if (a==c)
 p = 2.0*m*s;
 q = 1-s;
 else
 q = fc/fa;
 r = fb/fa;
 p = s*(2*m*q*(q-r)-(b-c)*(r-1));
 q = (q-1)*(r-1)*(s-1);
 end
 if p > 0
```

```

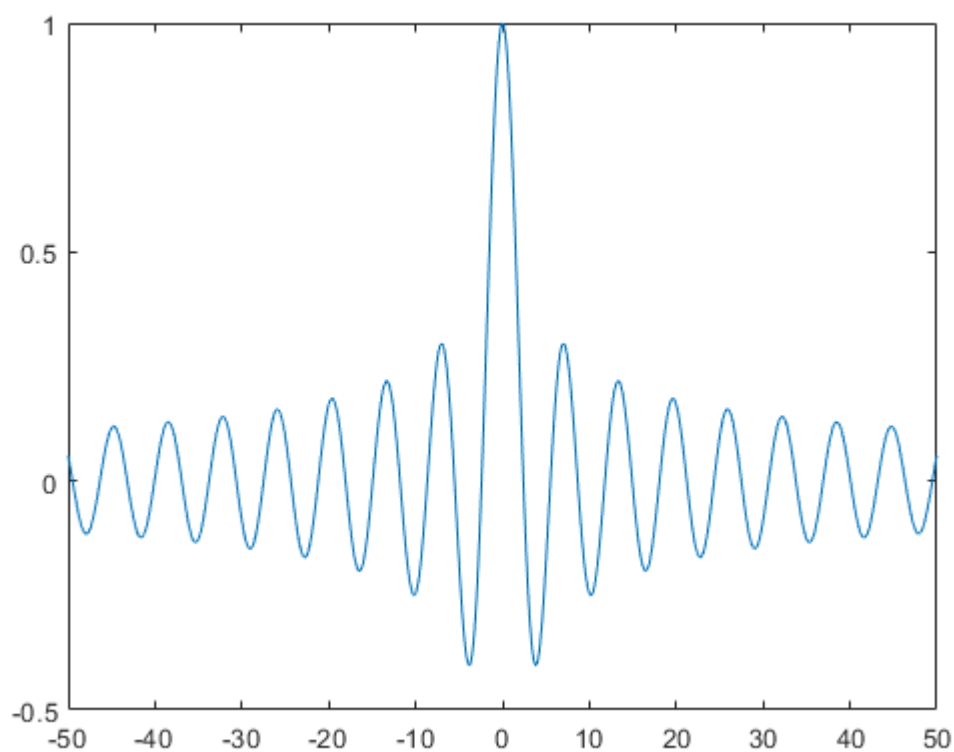
 q = -q;
 else
 p = -p;
 end
 if (2*p<3*m*q-abs(tol*q)) && (p<abs(0.5*e*q))
 e = d;
 d = p/q;
 else
 d = m;
 e = m;
 end
end

c = b;
fc = fb;
if abs(d) > tol
 b = b+d;
else
 b = b-sign(b-a)*tol;
end
fb = F(b, varargin{:});
end
end

function y = besse1(x)
 y = besse1j(0, x);
end

```

- 贝塞尔函数的曲线如图所示:
-



- 得到的前十个正零点如下，

- ```
res =  
  2.4048  
  5.5201  
  8.6537  
 11.7915  
 14.9309  
 18.0711  
 21.2116  
 24.3525  
 27.4935  
 30.6346
```

实验结果分析

第2题通过实际例子说明了阻尼牛顿法对牛顿法的改进，以及它在实际使用过程中接近超线性的收敛速度。

第3题则是对bessel函数进行了求根。