# Manifold Learning Study Notes

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# **Definition**

 $\mathbf{x}_{i}$ ,  $1 \le i \le n$ , are vectors at D dimensional spaces

 $\mathbf{y}_i$  ,  $1 \leq i \leq n$  , are vectors at d dimensional spaces, and d << D

The problem is to find a functional projection

$$\mathbf{y}_i = f\left(\mathbf{x}_i\right)$$

So that the yielded low dimensional space has properties required for the application.

# **Linear Projection Approach**

 $\mathbf{y}_i = \mathbf{W}^T \cdot \mathbf{x}_i$  , here both  $\mathbf{x}_i$  and  $\mathbf{y}_i$  are with zero means.  $\mathbf{W} = \begin{bmatrix} \mathbf{e}_1 \cdots \mathbf{e}_d \end{bmatrix}$ ,  $\|\mathbf{e}_i\| = 1$ 

# **Principle Component Analysis (PCA)**

#### **Objective**

$$\max \sum_{i=1}^{n} \left\| \mathbf{y}_{i} \right\|^{2} \quad \text{or} \quad \min \sum_{i=1}^{n} \left\| \mathbf{W} \cdot \mathbf{y}_{i} - \mathbf{x}_{i} \right\|^{2}$$

So PCA can be regarded as maximizing the scattering of the target space or finding the best hyper planes for the projected space to represent the original data, which is also called the principle components.

#### **Solution**

For each 
$$j$$
, with  $1 \le j \le d \begin{cases} \max \left\| \mathbf{e}_{j}^{T} \sum_{i=1}^{n} \mathbf{x}_{i} \mathbf{x}_{i}^{T} \mathbf{e}_{j} \right\|^{2} \\ s.t. \quad \mathbf{e}_{j}^{T} \mathbf{e}_{j} = 1 \end{cases}$ 

$$\Rightarrow \left( \sum_{i=1}^{n} \mathbf{x}_{i} \mathbf{x}_{i}^{T} \right) \mathbf{e}_{j} = \lambda_{j} \mathbf{e}_{j}$$

So PCA can be solved by calculating eigenvectors of the scattering matrix.

# Fisher's Linear Discriminant Analysis (LDA)

#### **Objective**

Find the low dimensional representative hyper planes that are most effective for discrimination.

#### **Derivation**

n samples totally within k classes,  $n_i$  samples for each class  $C_i$ 

$$\mathbf{S}_{B} = \sum_{i=1}^{n} \overline{\mathbf{x}}_{c(i)} \overline{\mathbf{x}}_{c(i)}^{T} = \sum_{i=1}^{k} n_{i} \overline{\mathbf{x}}_{i} \overline{\mathbf{x}}_{i}^{T}$$

$$\mathbf{S}_{W} = \sum_{i=1}^{n} \left( \mathbf{x}_{i} - \overline{\mathbf{x}}_{c(i)} \right) \cdot \left( \mathbf{x}_{i} - \overline{\mathbf{x}}_{c(i)} \right)^{T}$$

$$\max \frac{\left\| \mathbf{W}^{T} \mathbf{S}_{B} \mathbf{W} \right\|}{\left\| \mathbf{W}^{T} \mathbf{S}_{W} \mathbf{W} \right\|}$$

$$\Rightarrow \mathbf{S}_{B} \mathbf{e}_{j} = \lambda_{j} \mathbf{S}_{W} \mathbf{e}_{j}$$

So LDA can be solved as a generalized eigen problem.

Why "c-1" classes at Sec 3.8.3 from the book "Pattern Classification"?

# **Local Discriminant Embedding (LDE)**

## **Objective**

Maximize the distances of vectors within neighborhood range.

Minimize the distances of vectors without neighborhood range.

## **Derivation**

Some of the steps are inspired from Laplacian Eigenmaps and LPP

Step1. Build neighbor graph using kNN or  $\epsilon$ -ball.

Step2. Calculate weight matrices

$$\mathbf{M} = \left\{ m_{ij} \right\}$$

$$\mathbf{M}' = \left\{ m_{ij}' \right\}$$

$$m_{ij} = \begin{cases} e^{-\|\mathbf{x}_i - \mathbf{x}_j\|/t}, & \text{if } \langle i, j \rangle \text{ is an edge} \\ 0, & \text{otherwise} \end{cases}$$

$$m_{ij}' = \begin{cases} e^{-\|\mathbf{x}_i - \mathbf{x}_j\|/t}, & \text{if } \langle i, j \rangle \text{ isn't an edge} \\ 0, & \text{otherwise} \end{cases}$$

Step3. Solve the optimization for the projection matrix W:

$$\max \sum_{i,j} \|\mathbf{W}^T \mathbf{x}_i - \mathbf{W}^T \mathbf{x}_j\|^2 m_{ij}$$

$$s.t. \sum_{i,j} \|\mathbf{W}^T \mathbf{x}_i - \mathbf{W}^T \mathbf{x}_j\|^2 m_{ij} = 1$$

#### **Solution**

Also converted to a generalized eigen problem by using Laplacian Multiplier.

## **Linear Discriminant Embedding**

Similar to Local Discriminant Embedding with two differences:

- (1) Non-zero weights  $\, m_{ij} \,$  and  $\, m_{ij} \,$  are all the same, set to 1.
- (2)  $m_{ij}$  are non-zero when i, j from the same class,  $m_{ij}$  are non-zero when i, j from different classes. From here we see Linear Discriminant Embedding is a supervised learning method.
- (3) Instead of a constrained optimization, it solves an unconstrained problem:

$$\max \frac{\sum_{i,j} \left\| \mathbf{W}^T \mathbf{x}_i - \mathbf{W}^T \mathbf{x}_j \right\|^2 m_{ij}}{\sum_{i,j} \left\| \mathbf{W}^T \mathbf{x}_i - \mathbf{W}^T \mathbf{x}_j \right\|^2 m_{ij}}$$

Why this method is called "Linear"? As all the others are linear.

# **Self-Organized Approach**

# **Multidimensional Scaling**

# **Objective**

MDS is a set of methods to get a parameterized representation of a data set with only a definition of pair-wise distances, which can be something unlike distance at all, e.g. some kind of dissimilarity measure or some distance measure on non-Euclidean spaces.

#### **General Form**

$$\min \sum_{i,j} w_{ij} \left( f\left( \left\| \mathbf{x}_{i} - \mathbf{x}_{j} \right\| \right) - g\left( \left\| \mathbf{y}_{i} - \mathbf{y}_{j} \right\| \right) \right)^{2}$$

f and g are some kind of transformation function,  $w_{ii}$  could be some kind of weight.

## **Isomap**

Step1. Build neighbor graph using kNN or  $\epsilon$ -ball.

Step2. Find shortest paths between any two vertices of the graph. Edges weighted by distances on source space.

Step3. Calculate shortest paths and their lengths defined as graph distances  $d_G(\mathbf{x}_i, \mathbf{x}_i)$ .

Step4. Apply Multidimensional Scaling on distance matrix  $\mathbf{D}_G = \left\{ d_{ij} = d_G\left(\mathbf{x}_i, \mathbf{x}_j\right) \right\}$  to solve for the target space coordinates  $\mathbf{y}_i$ .

# **Locally Linear Embedding**

#### **Assumption**

The local patches of source space and target space share the same linear structure.

## **Derivation**

Step1. Build neighbor graph using kNN or  $\epsilon$ -ball.

Step 2. For each 
$$i$$
, solve all  $w_{ij} \begin{cases} \min \left\| \mathbf{x}_i - \sum_{j \in N(i)} w_{ij} \mathbf{x}_j \right\|^2 \\ s.t. \sum_{j \in N(i)} w_{ij} = 1 \end{cases}$  (Still using Laplacian Multiplier)

Step3. Solve all 
$$\mathbf{y}_i$$
 by 
$$\begin{cases} \min \sum_{i=1}^n \left\| \mathbf{y}_i - \sum_{j \in N(i)} w_{ij} \mathbf{y}_j \right\|^2 \\ s.t. \sum_{i=1}^n \left\| \mathbf{y}_i \right\| = 1 \text{ and } \overline{\mathbf{y}}_i = 0 \end{cases}$$

#### **Problem**

Require the data points to distribute uniformly in the manifold, otherwise the manifold cannot be extracted effectively.

# **Laplacian Eigenmaps**

## **Objective**

Minimize distances of neighbor vectors using graph Laplacian.

#### **Derivation**

Step1. Build neighbor graph using kNN or  $\epsilon$ -ball.

Step2. Calculate weight matrices

$$\mathbf{M} = \left\{ m_{ij} \right\}$$

$$m_{ij} = \begin{cases} e^{-\|\mathbf{x}_i - \mathbf{x}_j\|/t}, & \text{if } \langle i, j \rangle \text{ is an edge} \\ 0, & \text{otherwise} \end{cases}$$

Step3. Solve the optimization for the projection matrix W:

$$\min \sum_{i,j} \left\| \mathbf{W}^T \mathbf{x}_i - \mathbf{W}^T \mathbf{x}_j \right\|^2 m_{ij}$$

#### **Solution**

Solving for all the  $\mathbf{y}_i$  by the following scheme:

$$\mathbf{D} = diag \left\{ m_{ii} \right\}$$

$$\mathbf{L} = \mathbf{D} - \mathbf{M}$$

$$\mathbf{Y} = \left\{ \mathbf{y}_{1} \cdots \mathbf{y}_{n} \right\}$$
Solve
$$\mathbf{L} \cdot \mathbf{Y}^{T} = \lambda \mathbf{D} \cdot \mathbf{Y}^{T}$$

Why choosing the smallest non-zero eigen values?

# **Locality Preserving Projection**

TODO: This should be categorized into the Linear Projection Approach section.

#### **Objective**

Substituting y by x to achieve a new formulation of the problem, which yields a solution with multiple profits:

- (1) Computation time reduced from O(n) to O(D)
- (2) By solving the projection matrix instead of the target space vectors, LPP is defined everywhere.
- (3) Non-linear cases can be handled by using Kernel LPP.

#### **Derivation**

Similar to Laplacian Eigenmaps except that

$$\mathbf{D} = diag\left\{m_{ii}\right\}$$

$$\mathbf{L} = \mathbf{D} - \mathbf{M}$$

$$\mathbf{X} = \left\{ \mathbf{x}_1 \cdots \mathbf{x}_n \right\}$$

Solve

$$\mathbf{X} \cdot \mathbf{L} \cdot \mathbf{X}^T \cdot \mathbf{e}_i = \lambda \mathbf{X} \cdot \mathbf{D} \cdot \mathbf{X}^T \cdot \mathbf{e}_i$$

Why it is called "Linear" while the Laplacian Eigenmaps is not? As they are all generalized eigen problem.

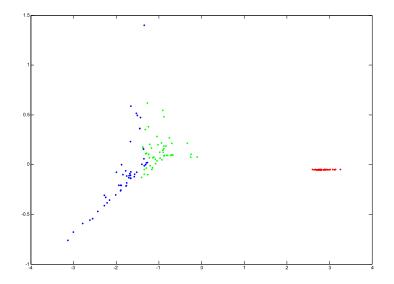
## **Test Cases**

#### **Test Data**

See srcData.mat, there are 150 vectors with dimension 4, each is assigned a class id from 1-3 in prior. The data is from Xu Congfu's course of AI introduction as the data for doing classification tasks.

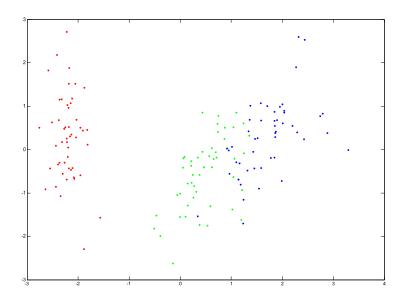
## **Case 1: ISOMAP**

Directly using ISOMAP, kNN Neighbor strategy, a large k with 24 is required to get visually plausible result. Even though, ISOMAP is good enough for the classification task in this example.



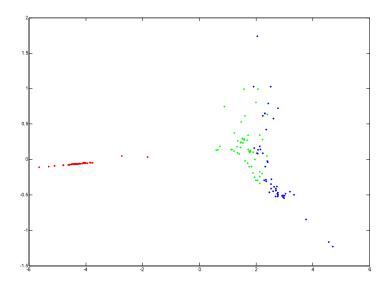
Case 2: PCA

Use PCA only, we see that although PCA seems to be a good representative model, it is not so good for classification, it should be used in combination with other methods.



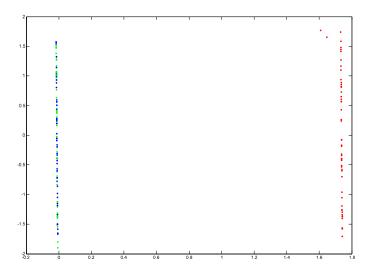
**Case 3: ISOMAP on PCA** 

Used PCA and then ISOMAP, due to the preprocessing by PCA, proceeded ISOMAP can use a less k parameter for kNN, here we use 5.



Case 4: LLE on PCA

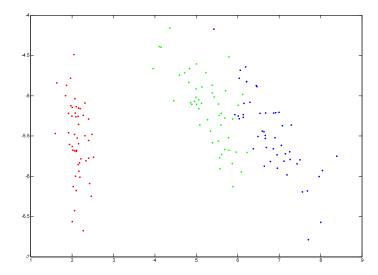
LLE generally fails here, due to the non-uniform distribution of the test data on the manifold. Below is the result after applying PCA and LLE (k=5). Using LLE directly doesn't work at all.



What to do about it?

Case 5: LPP

It has both the representative power of PCA, while better for classification.



**Case 6: LPP on PCA** 

It seems that the classification property here is not better than simply using LPP

